

Introduction to recommendation system with collaborative filtering

IA FRAMEWORKS

Tools



















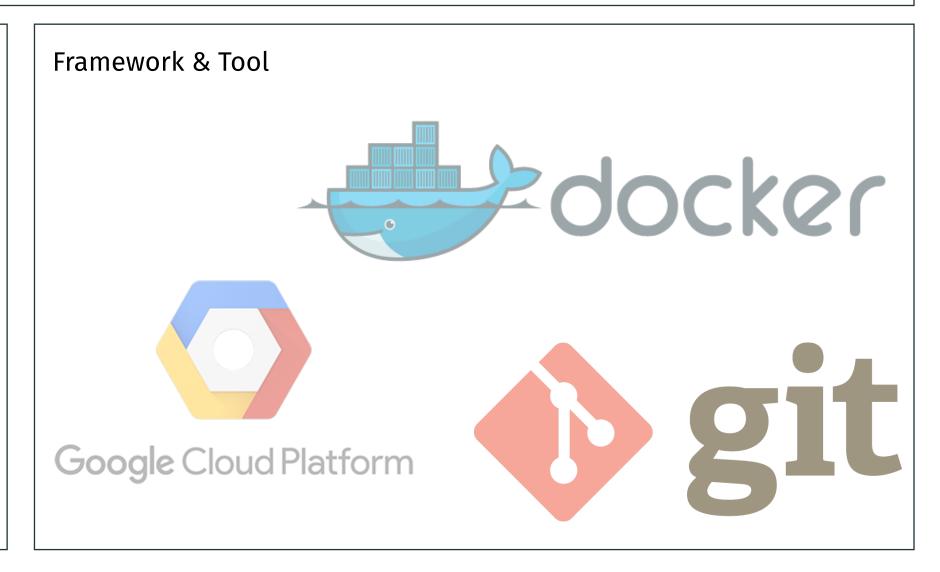


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INTRODUCTION

E-COMMERCE AND RECOMMANDATION SYSTEM

CONTEXT

Customer relationship management

Appetence score

Product recommendation

RECOMMENDATION SYSTEM

Content Base. (User and Item metadata).

Méthode de bandit (Appetence score)

Collaborative Filtering

Based on existing *product X customer* relationship

E-COMMERCE AND RECOMMANDATION SYSTEM

CONTEXT

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Collaborative Filtering

Based on existing product X customer relationship

COLLABORATIVE FILTERING

2 TYPES OF SOLUTIONS

Based on neighbourhood.

Based on latent vector.

Matrix factorisation.

Matrix completion.

Neural Network.

DIFFICULTIES

How to evaluate the recommendation?

Number of parameters to estimate.

Cold start, number of latent factors, etc.

NEIGHBOURHOOD-BASED METHODS

INTRODUCTION

Two methods

USER-USER FILTER

Choose a similarity metric between users.

For a user u, find the set of k closest users S_u^k .

Predict a rate $\hat{r}_{u,i}$ for an item i as a linear combination of know rates $r_{u',i}$ for $u' \in S_u^k$.

ITEM-ITEM FILTER

Choose a similarity metric between items.

For an item i, find the set of k closest users S_i^k .

Predict a rate $\hat{r}_{u,i}$ for a user i as a linear combination of know rates $r_{u,i'}$ for $i' \in S_i^k$.

For two users u and v (or for two items i and j):

PEARSON CORRELATION COEFFICIENT.

$$s(u,v) = \frac{\sum_{i \in I_u \cap I_v} (r_{u,i} - \bar{r_u}) \cdot (r_{v,i} - \bar{r_v})}{\sqrt{\sum_{i \in I_u \cap I_v} (r_{u,i} - \bar{r_u})^2} \cdot \sqrt{\sum_{i \in I_u \cap I_v} (r_{v,i} - \bar{r_v})^2}}$$

 I_{u} is the set of items with known rate from user u.

 $r_{u,i}$ rate of item i given by user u.

 \bar{r}_u mean rate given by user u.

For two users u and v (or for two items i and j):

SPEARMAN RANK CORRELATION COEFFICIENT

$$s(u,v) = \frac{\sum_{i \in I_u \cap I_v} (\tilde{r_{u,i}} - \bar{\tilde{r_{u}}}) \cdot (\tilde{r_{v,i}} - \bar{\tilde{r_{v}}})}{\sqrt{\sum_{i \in I_u \cap I_v} (\tilde{r_{u,i}} - \bar{\tilde{r_{u}}})^2} \cdot \sqrt{\sum_{i \in I_u \cap I_v} (\tilde{r_{v,i}} - \bar{\tilde{r_{v}}})^2}}$$

 I_{u} is the set of items with known rate from user u.

 $\tilde{r}_{u,i}$ is the rank of product i within the items ranked by user u.

 $\bar{\tilde{r}}_u$ mean rank given by user u.

For two users u and v (or for two items i and j):

COSINE

$$s(u, v) = cos(u, v) = \frac{\langle u, v \rangle}{||u|| \cdot ||v||}$$

Based on vectorial space structure.

For two items i and j

CONDITIONAL PROBABILITY

$$s(i,j) = P[j \in B \mid i \in B]$$

B is the purchase history.

USER-USER FILTERS

MAIN ASSUMPTION: customers with a similar profile will have similar tastes.

GENERIC FORMULA

$$\hat{r}_{u,i} = \frac{\sum_{u' \in S_u^k} s(u, u') \cdot r_{u',i}}{\sum_{u' \in S_u^k} |s(u, u')|}$$

 $r_{u,i}$ rate of item i given by user u.

s is the similarity metric between u and u'.

 S_u^k is the set of k closest neighbours of user u.

USER-USER FILTERS

MAIN ASSUMPTION: customers with a similar profile will have similar tastes.

GENERIC FORMULA WITH MEAN

$$\widehat{r}_{u,j} = \overline{r}_{u,.} + \frac{\sum_{u' \in S_u^k} s(u, u') \cdot (r_{u',i} - r_{u',.}^{-})}{\sum_{u' \in S_u^k} |s(u, u')|}$$

 $r_{u,i}$ rate of item i given by user u.

s is the similarity metric between u and u'.

 S_u^k is the set of k closest neighbours of user u.

 $\bar{r}_{u,.}$ mean rate given by user u.

USER-USER FILTERS

MAIN ASSUMPTION: customers with a similar profile will have similar tastes.

GENERIC FORMULA WITH Z-SCORE

$$\widehat{r}_{u,j} = \overline{r}_{u,.} + \sigma_{u,.} \cdot \frac{\sum_{u' \in S_u^k} s(u, u') \cdot \frac{(r_{u',i} - r_{u',.})}{\sigma_{u',.}}}{\sum_{u' \in S_u^k} |s(u, u')|}$$

 $r_{u,i}$ rate of item i given by user u.

s is the similarity metric between u and u'.

 S_u^k is the set of k closest neighbours of user u.

 $\bar{r}_{u,.}$ mean rate given by user u.

 $\sigma_{u...}$ is standard deviation of rate given by user u.

ITEM-ITEM FILTERS

MAIN ASSUMPTION: customers will prefer products similar to those he appreciate.

GENERIC FORMULA WITH Z-SCORE

$$\widehat{r}_{u,i} = \overline{r}_{.,i} + \sigma_{.,i} \cdot \frac{\sum_{i' \in S_i^k} s(i,i') \cdot \frac{(r_{u,i'} - r_{.,i'})}{\sigma_{.,i'}}}{\sum_{i' \in S_i^k} |s(i,i')|}$$

 $r_{u,i}$ rate of item i given by user u.

s is the similarity metric between i and i'.

 S_i^k is the set of k closest neighbours of user i.

 $\bar{r}_{..i}$ mean rate given by item i.

 $\sigma_{i,i}$ is standard deviation of rate given by user i.

REMARKS

Easy to interpret results.

k can be chosen with cross validation.

Good performance on small dataset..

.. but suffer from scalability problem as user base grows.

Use with Surprise python library.

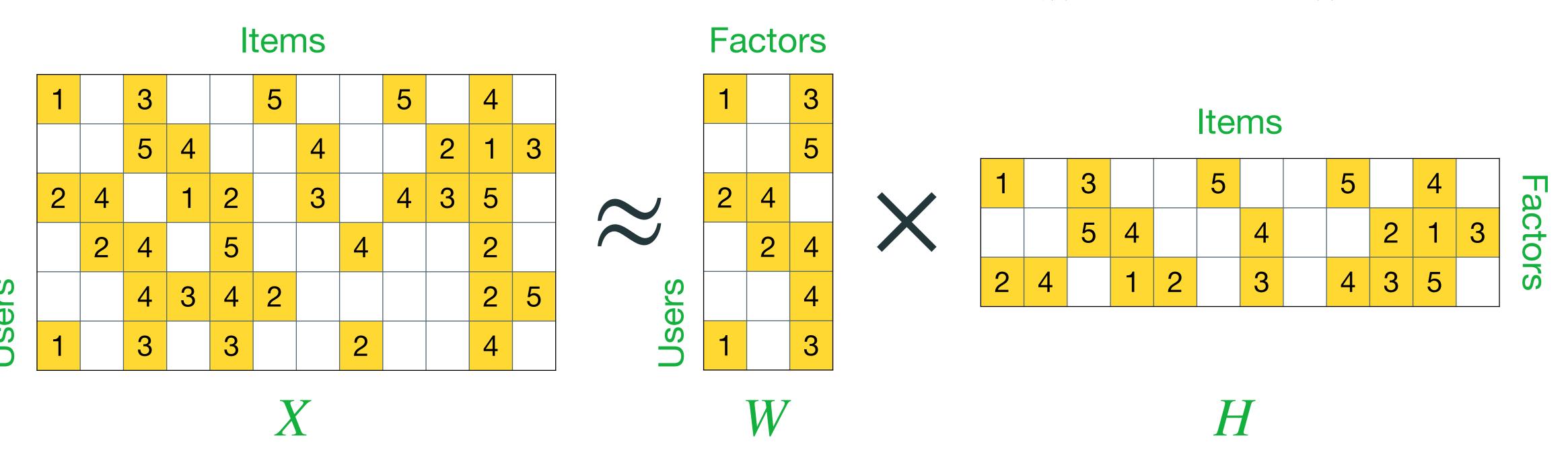
LATENT VECTOR BASED METHODS

FACTORISATION

MATRIX FACTORISATION

Let $X \in \mathcal{M}_{N \times M}$ be the matrice of user/item notations where N is the number of users and M the number of items.

MAIN IDEA: Approximate X as a product of two matrices $W \in \mathcal{M}_{N \times K}$ and $H \in \mathcal{M}_{K \times M}$



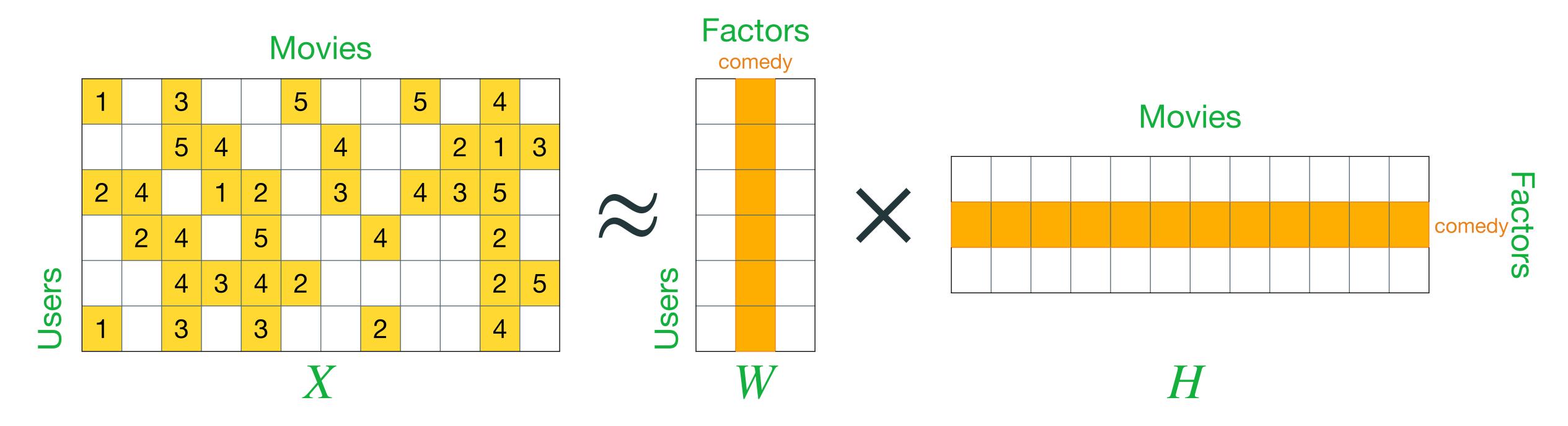
Each entry of X can be approximated with the following formula.

$$X_{i,j} = W_{i,.}^T \cdot H_{.j} = \sum_{k \in K} w_{i,k} \cdot h_{k,j}$$

MATRIX FACTORISATION

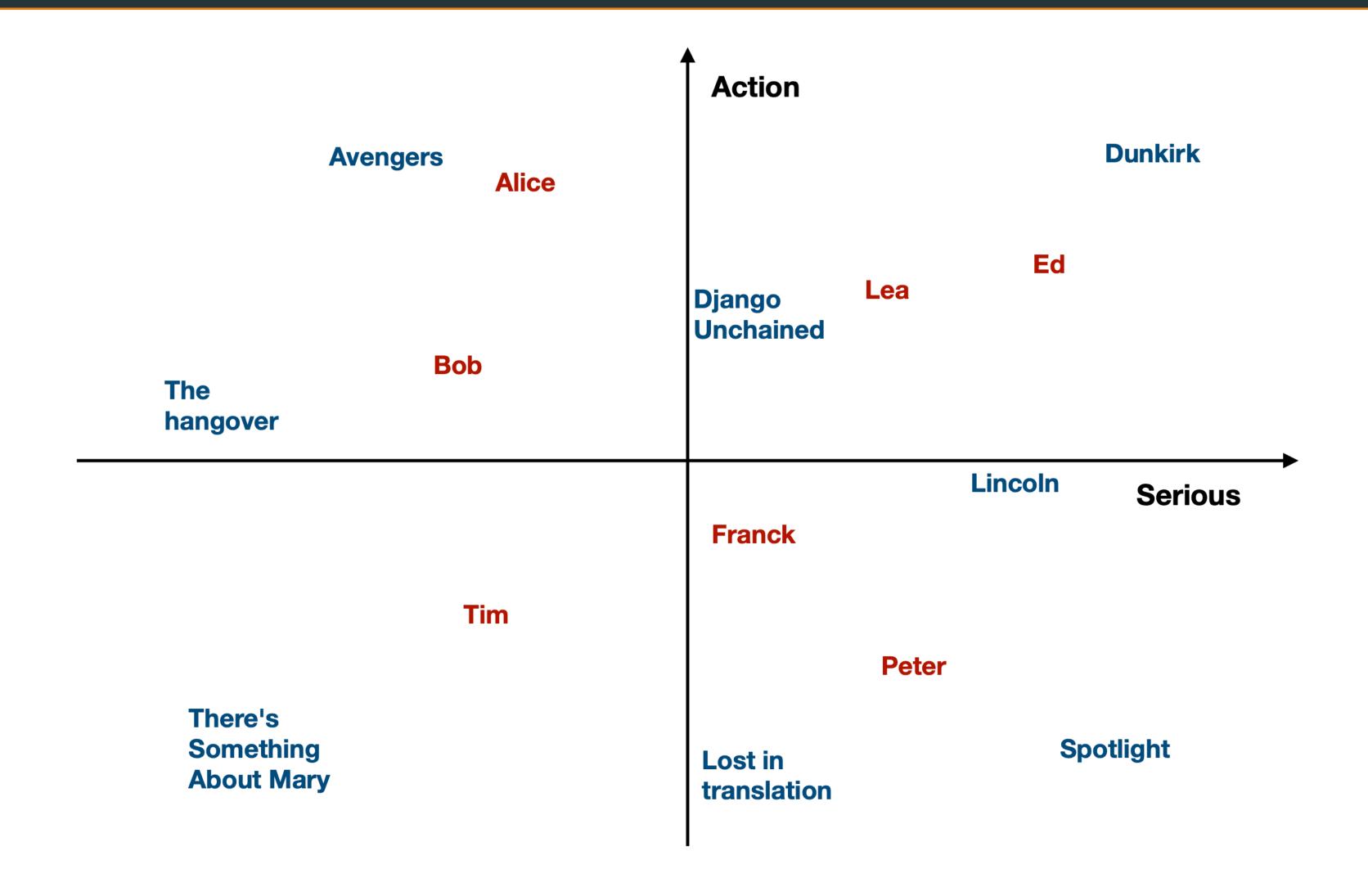
The latent vectors can be interpreted as embedding.

Example: Movie recommendation



Latent factors can be interpreted as the genre of the movie.

INTERPRETATION



Similar users/movies get embedded nearby in the embedding space

NON NEGATIVE MATRIX FACTORISATION

To recover W and H the objective is to solve this minimisation problem:

$$\min_{W,H \ge 0, rk(W) = r, rk(H) = r} L(X, WH) + \lambda_w P(W) + \lambda_h P(H)$$

L is the loss function (measure accuracy of prediction).

 λ_w , λ_h are penalisation parameters.

P is the penalty function.

Constraint of positivity on W and $H \longrightarrow N$ on Negative Matrix Factorisation

NMF - ALS ALGORITHMS

Example: with L_2 regularisation and euclidean loss function (a non convex problem).

$$\min_{W,H \ge 0, rk(W) = r, rk(H) = r} \sum_{i,j} (x_{i,j} - w_i^T h_j)^2 + \sum_{i=1}^N \lambda_w ||w_i||^2 + \sum_{j=1}^M \lambda_h ||h_j||^2$$

SOLUTION: Alternate Least Square.

 $\forall i$, fix all variables except w_i and solve:

$$argmin_{w_i} \sum_{j} (x_{i,j} - w_i^T h_j)^2 + \lambda_w ||w_i||^2$$

 $\forall j$, fix all variables except h_i and solve:

$$argmin_{h_{j}} \sum_{i} (x_{i,j} - w_{i}^{T} h_{j})^{2} + \lambda_{h} ||h_{j}||^{2}$$

NMF - ALS ALGORITHMS

$$argmin_{w_i} \sum_{j} (x_{i,j} - w_i^T h_j)^2 + \lambda_w ||w_i||^2$$

This is a regularised least squares regression problem which has the following solution:

$$w_{i} = (\sum_{j} h_{j} h_{j}^{T} + \lambda_{w} I_{k})^{-1} (\sum_{j} x_{i,j} v_{j})$$

Hence NMF problem can be solved by updating these values iteratively.

$$w_{i} \leftarrow (\sum_{j} h_{j}h_{j}^{T} + \lambda_{w}I_{k})^{-1}(\sum_{j} x_{i,j}h_{j}) \qquad h_{j} \leftarrow (\sum_{i} w_{i}w_{i}^{T} + \lambda_{h}I_{k})^{-1}(\sum_{i} x_{i,j}w_{j})$$

NMF ALGORITHM

LEE AND SEUNG [1999] Euclidean loss, no regularisation.

$$H_{k,j} \leftarrow H_{k,j} \frac{(W^T X)_{k,j}}{(W^T W H)_{k,j}}, \quad W_{i,k} \leftarrow W_{i,k} \frac{(X H^T)_{i,k}}{(V H H^T)_{i,k}},$$

Brunet and al. [1999] Kullback-Leibler loss, no regularisation.

$$H_{k,j} \leftarrow H_{k,j} \frac{\sum_{l} \frac{W_{l,k} X_{l,j}}{(WH)_{l,j}}}{\sum_{l} W_{l,k}}, \quad W_{i,k} \leftarrow W_{i,k} \frac{\sum_{l} \frac{H_{k,l} X_{i,l}}{(WH)_{i,l}}}{\sum_{l} H_{k,l}}$$

IMPLEMENTATION

These algorithms has been widely studied and a lot of different implementation exist.

NMF R package. (9 implementation among Kim an park [2007], Lee and Seung [1999], Brunet al[2004]).

A lot of interpretation tools such that consensus matrix, dendrogram, etc.

MILib Spark. (Koren et al[2009]).

Implementation that handle missing value.

Surprise PYTHON. (Zhang et al. [2006], Luo et al. [2014]).

Scikit-Learn Python. (Lee and Seung [1999], Hoyer [2004]).

REMARKS

SVD decomposition can also provide a solution for recommendation

$$X = UDV^*$$

Good property as unity and optimal solution guaranteed for fixed rank.

Optimise the rank.

NMF minimisation problem does not always lead to well posed problem.

Cold start problem is a major research point.

Most implementations of these algorithm treat missing rates as zero.

LATENT VECTOR BASED METHODS

COMPLETION

SOFTIMPUTE - MAZUMDER AND AL.[2010]

Mazumder et al. [2010] re-write the minimisation problem as

$$\min_{M} \frac{1}{2} ||P_{\Omega}(X) - P_{\Omega}(M)||_{F}^{2} + \lambda ||M||_{*}$$

where:

 Ω contains the pairs of indices (i,j) where X is observed.

 $P_{\Omega}(X)_{i,j} = X_{i,j}$ if $X_{i,j}$ is known, 0 otherwise.

 $|M|_*$ is the nuclear norm of M.

SOFTIMPUTE

If \hat{M} solves the problem, then it satisfies the following stationary condition

$$\hat{M} = S_{\lambda}(Z)$$

where:

$$Z = P_{\Omega}(X) + P_{\Omega^{\perp}}(\hat{M})$$

and

$$S_{\lambda}(Z) = UD_{\lambda}V', \quad D_{\lambda} = diag[(d_1 - \lambda)_+, \dots, (d_r - \lambda)_+]$$

Reconstruct $S_{\lambda}(Z) = UD_{\lambda}V^T$ from SVD decomposition is called "soft-thresholded SVD".

For sufficiently large λ , D_{λ} will be rank-reduced, and hence so will be $UD_{\lambda}V^{T}$.

SOFTIMPUTE ALGORITHM - PSEUDO CODE

Initialise \hat{M}

Iterate over the following steps:

- compute $Z = P_{\Omega}(X) + P_{\Omega^{\perp}}(\hat{M})$
- compute $\hat{M} = S_{\lambda}(Z)$

We only use known values of X.

Much more faster than NM.

Use within soft impute R package

LATENT VECTOR BASED METHODS

NEURAL NETWORK

NEURAL RECOMMANDER SYSTEM

As for the NMF the main idea is to minimise the objective function

$$\sum_{i,j\in\Omega} (r_{i,j} - w_i^T h_j)_2^2 + \lambda(||W||_2^2 + ||H||_2^2||)$$

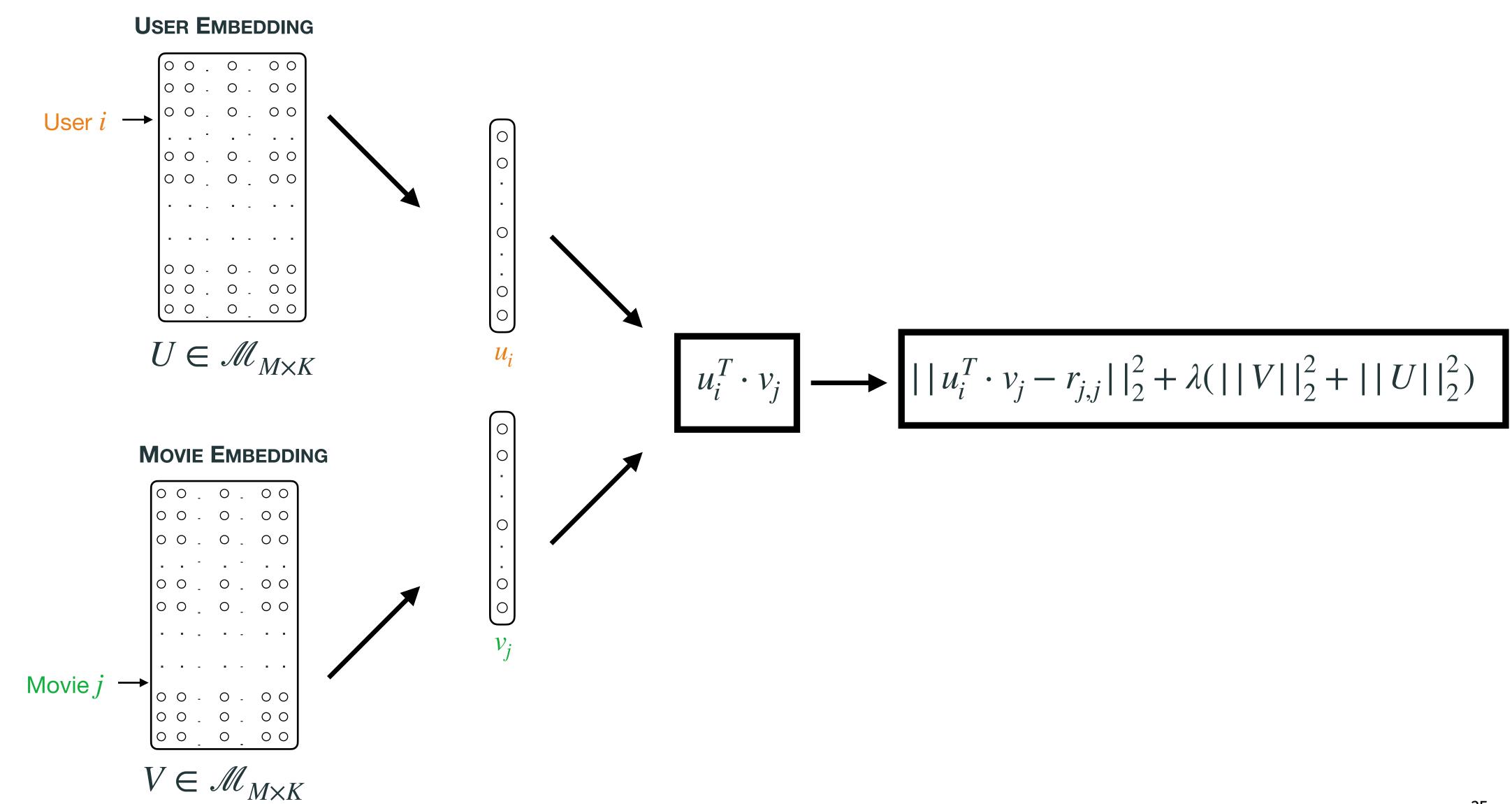
Where

The embedding w_i of a movie i in an embedding space of size k.

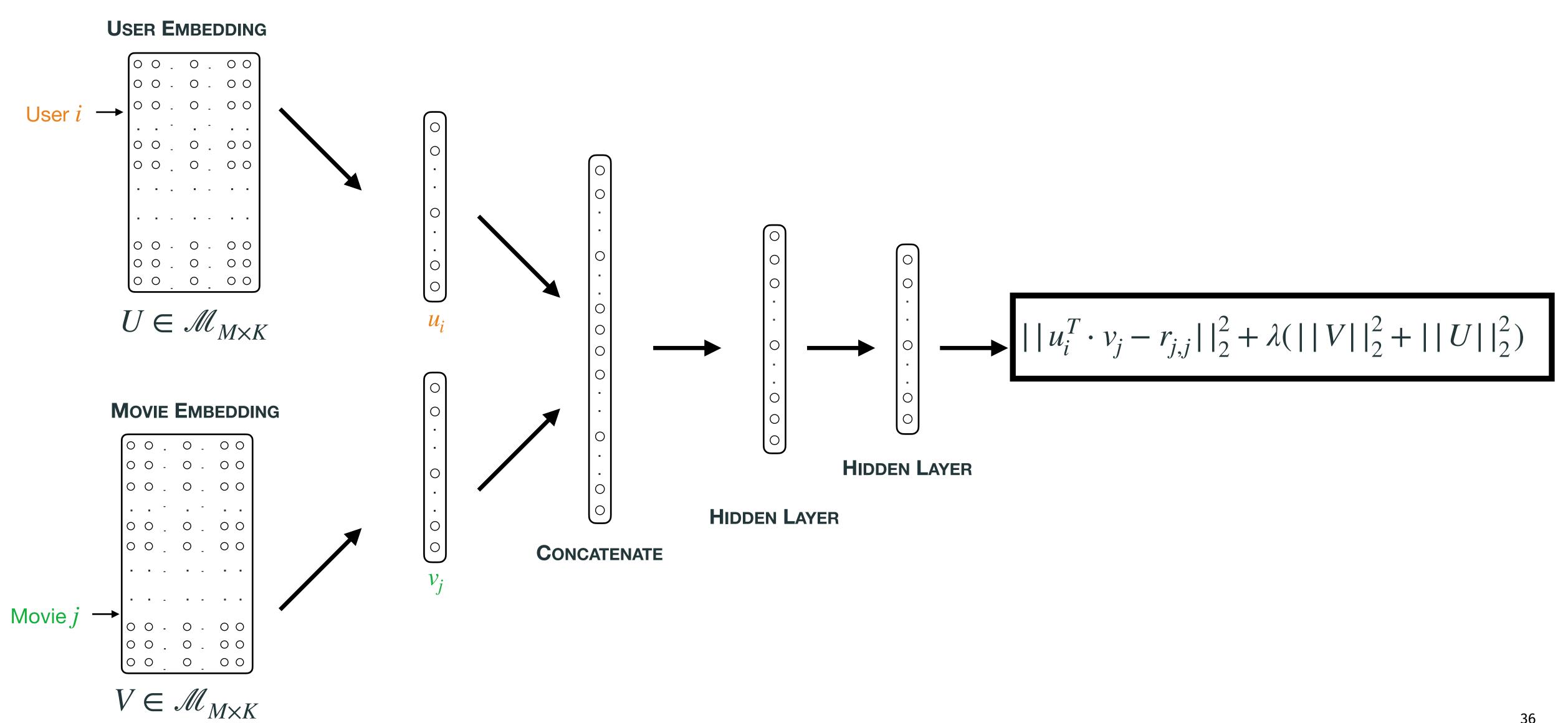
The embedding h_j of a movie j in an embedding space of size k.

SOLUTION: Use a neural network architecture and framework to solve it.

ARCHITECTURE



DEEP ARCHITECTURE



EMBEDDING WITH KERAS

embedding_size = K, size of latent vector.

 $input_dim = M (N)$, Size of users (items).

input_length = 1, (*i.e.* the indice).

All weights of user_embedding are trainable and tuned during backprob.

REMARKS

Handle missing data (as it just optimise over existing user item couple).

Good performance comparing to other methods (especially if you have GPU).

Hard to interpret the function you designed to compare the vector...

...but you can still interpret the embedding vectors.

TP

MOVIELENS DATASET

MOVIELENS dataset will be used during TP

It's produce by the groupLens company (https://grouplens.org/).

Various size of datasets

Stable one. 25 Millions of rate. Use for challenge and benchmark

Small one. 100k of rates. Use for education of research (not stable).

Contains various metadata that we won't use in this TP.

Genre, tag, Age of user, etc...

TP

surprise.ipynb. Use Surprise's Python library to generate:

Neighbourhood-based methods.

Factorisation latent vector based methods.

tensorflow.ipynb. Use Tensorflow's Python library to generate:

Neural network latent vector based methods.

FORMER TP

R.ipynb. Use SoftImpute's R library.

pyspark.ipynb. Use ml's Pyspark library.

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