

Project 3: Generative Models

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Introduction

Generative models learn the data distribution $P(x)$ or joint distribution $P(x, y)$.

Generative Adversarial Networks (GANs)

- ▶ Introduced by Goodfellow et al. (2014)
- ▶ Two networks: Generator G , Discriminator D
- ▶ Minimax objective:

$$\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{\text{data}}} [\log D(x)] + \mathbb{E}_{z \sim p_z} [\log(1 - D(G(z)))]$$

- ▶ Variants:
 - ▶ DCGANs – Deep convolutional layers
 - ▶ WGANs – Wasserstein loss for stability
 - ▶ Common issues: mode collapse, training instability

Variational Autoencoder

- ▶ Introduced by Diederik P. Kingma and Max Welling (2022)
- ▶ Main objective: encoder maps points to the latent space with a probabilistic distribution (Gaussian)
- ▶ Loss function:
 - ▶ Reconstruction loss
 - ▶ Kullback-Leibler Divergence - measures difference between probability distributions
- ▶ Characteristics: smooth transition between to samples, blurry output images

Dataset

- ▶ Cat images dataset from Kaggle
- ▶ 29,843 RGB images, resolution 64×64

DCGAN Architecture

Generator, input: latent vector $z \in \mathbb{R}^{\text{latent_dim} \times 1 \times 1}$

- ▶ ConvTranspose2d(latent_dim, fm*8, 4, 1, 0)
- ▶ ConvTranspose2d(fm*8, fm*4, 4, 2, 1)
- ▶ ConvTranspose2d(fm*4, fm*2, 4, 2, 1)
- ▶ ConvTranspose2d(fm*2, fm, 4, 2, 1)
- ▶ ConvTranspose2d(fm, img_channels, 4, 2, 1)

BatchNorm + ReLU after each (except output layer)

Output: $64 \times 64 \times 3$, scaled to $[-1, 1]$ using Tanh

Discriminator, input: image $64 \times 64 \times 3$

- ▶ Conv2d(img_channels, fm, 4, 2, 1)
- ▶ Conv2d(fm, fm*2, 4, 2, 1)
- ▶ Conv2d(fm*2, fm*4, 4, 2, 1)
- ▶ Conv2d(fm*4, fm*8, 4, 2, 1)
- ▶ Conv2d(fm*8, 1, 4, 1, 0)

LeakyReLU (0.2) after each layer

BatchNorm used except for first and last layer

Output: scalar probability via Sigmoid

Training: Binary cross-entropy, Adam optimizer

Variational Autoencoders - Architecture

Encoder

- ▶ Input: (3, 64, 64)
- ▶ Hidden Layer: 512
- ▶ Hidden Layer: 512
- ▶ Output: 16

Decoder

- ▶ Input: 16
- ▶ Hidden Layer: 512
- ▶ Hidden Layer: 512
- ▶ Output: (3, 64, 64)

LeakyReLU (0.2) after each layer

Training: Adam optimizer

Training Dynamics DCGAN

- Batch size: 128, learning rate: 2×10^{-4} , 50 epochs

Epoch	D Loss	G Loss
1	0.3554	1.7254
2	0.8433	1.4582
3	0.9313	2.5497
4	0.7322	6.8336
5	1.3214	9.0833
... (40 epochs omitted) ...		
46	0.0862	8.8995
47	0.1399	5.3797
48	0.1071	9.2634
49	0.9051	0.2932
50	0.1063	8.1885

Table: DCGAN training log with discriminator and generator losses

Generated Samples

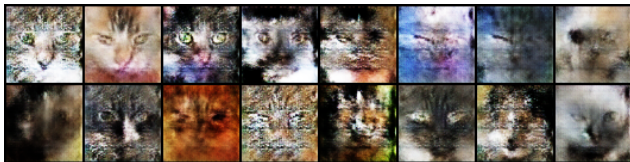


Figure: Images after 10 epochs

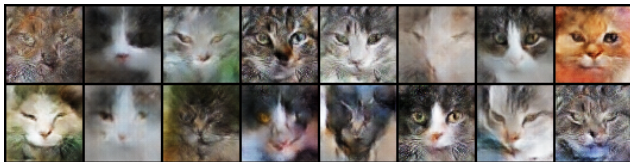
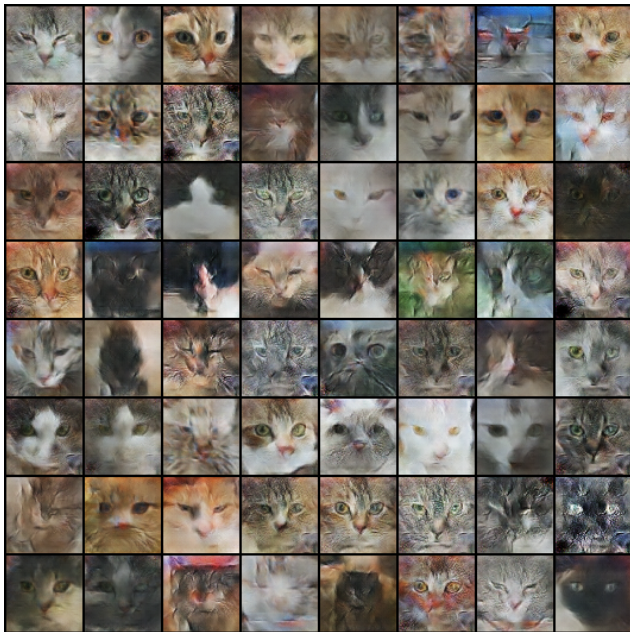


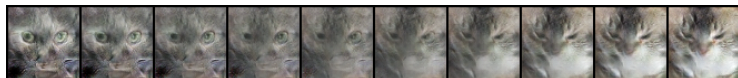
Figure: Images after 30 epochs

Final Generated Images



Further Evaluation

- ▶ FID:
 - ▶ Calculated FID between 1000 real and 1000 generated images
 - ▶ Lower FID = better image quality and diversity
 - ▶ Our FID: **132.7** (164.5 after first 10 epochs)
- ▶ Mode collapse:
 - ▶ Pairwise cosine similarity between 1000 generated samples
 - ▶ A similarity above 0.9 was considered highly similar.
 - ▶ Out of 999 000 possible pairs, 2412 were found to be highly similar.
- ▶ Linear interpolation between two randomly sampled latent vectors:



Variational Autoencoders - Training

Epoch	Average Loss
1	7686.8
2	7326.6
3	7226.8
4	7189.8
5	7157.8
... (40 epochs omitted) ...	
46	7039.9
47	7038.7
48	7037.9
49	7037.2
50	7036.5

Table: Loss changes during VAE training

Variational Autoencoders - Random Sample



Figure: Images generated from random sample.

Variational Autoencoders - Interpolation

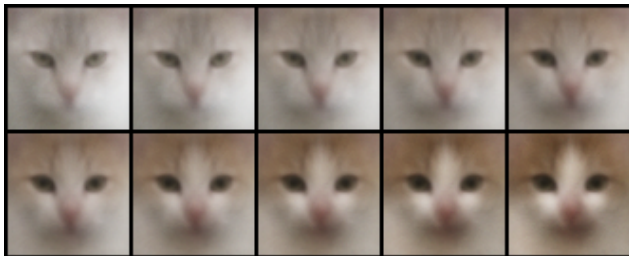


Figure: Linear Interpolation between two randomly sampled images

Conclusion

- ▶ DCGANs effectively generated realistic cat images
- ▶ Visual quality improved over epochs
- ▶ Training remained unstable at times
- ▶ VAE generates smooth-looking, blurry images

References

- ▶ Goodfellow et al., 2014
- ▶ Radford et al., 2015
- ▶ Arjovsky et al., 2017
- ▶ Heusel et al., 2018
- ▶ Diederik P. Kingma and Max Welling, 2022