

Zishuo ZHAO

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Tsinghua University

1 Education Background

- **2012/09 - 2015/06** No.1 Middle School Affiliated to Central China Normal University
National Second Prize in CMO'14
Provincial First Prize in NOIP'13
- **2015/08 - 2016/05** Undergraduate, Department of Computer Science and Technology, Tsinghua University
15th place in 20th Artificial Intelligence Programming Contest of Tsinghua University
- **2016/05 - 2019/06** Undergraduate, Yao Class, Institute for Interdisciplinary Information Sciences, Tsinghua University
- Overall GPA: 3.60(New algorithm since Sept 2018, ranked 16/32)
- Grades of Selected Courses:

Linear Algebra I/II	A-/A+
Foundation of Object-Oriented Programming	A
Discrete Mathematics I/II	A/A-
Physics I/II (in English)	A/A-
Mathematics for Computer Science	A-
Theory and Practice of Modern Information Technology	A
Machine Learning	A-
Numerical Analysis	A-
Computer Organization and Architecture	A
Speech Science, Technology and Innovative Applications	A-
Computational Modeling for Urban System Regulation	A
Advanced Computer Graphics	B+
Topology	A-

And I also took the Differential Geometry course in Autumn 2018.

(Note: In Tsinghua University, only 20% students in a course are eligible for grade A- or above; grade A+ has the same value 4.0 as A but is given to only top 3% students in a course.)

2 Language

- Mandarin Chinese: native language.
- English: scored V156,Q170,AW3.5 in GRE General Test (taken on September 23, 2017), 104(R28, L29, S20, W27) in TOEFL iBT (taken on November 25, 2017).

3 Personal Statement

I am a senior student in IIIS Tsinghua. During high-school and college years I am interested in mathematics and computer science, and in college years, I intended to do research in especially fields with deep association with mathematics.

In early days in Department of CST, I reinforced my basic skills and knowledge in computer, and after joining IIIS, I have been working my best to take challenge and improve my abilities for academic career in the future. At the risk of GPA, I always choose to take courses in which I can learn most. During the seemingly overwhelming but fulfilling semester, beside managing to learn well all those courses I love, I realized and escalated my full potential to learn and schedule my life in pervasive challenges.

Because of the variety of courses I have taken, and after the visiting program in UT Austin, I am now interested in a wide range of scopes, including geometry/topology/graphics, statistics/information theory, as well as optimization/machine learning theory. In future years of PhD, I look forward to utilizing extensive knowledge to do interdisciplinary research with a solid mathematical background, especially in fields combining graphics and data science/machine learning.

4 Selected Projects

Landmark Clustering based on Factor Graph Optimization (in progress), as the graduation project in IIIS Tsinghua, 2018/09-2019/03

- Supervisors: Shi-Min Hu
- Utilization of SLAM method in reconstructing dynamic scenes
- Clustering feature points as static or dynamic for robust construction
- Planned to submit to ICCV 2019

Data-Driven Shape Reconstruction Using Coupled Geometric and Topological Basis (in progress), for visiting program in UT Austin, 2018/04-11

- Supervisors: Qixing Huang, Chandrajit Bajaj
- Using dictionary learning method to utilize prior knowledge in shape reconstruction
- With topological features for better structure reconstruction
- Planned to submit to ICML 2019.

Sharing Power Storage for Undeveloped Countries, for Computational Modeling for Urban System Regulation course, 2017/09.

- Designed power storage plans for stable power supply on unstable grids.
- Used sampling method to estimate the optimal capacity, balancing sampling cost and error penalty.
- Designed two charging policies to endorse social fairness.

Musical Instrument Detection, for Speech Science and Technology course, 2017/06.

- Joint work with Haoyun Wang, IIIS, Tsinghua University.
- 90% accuracy to classify 6 representative instruments with models of spectral features and least machine learning tools (only simple 32-dimensional SVM).
- Innovative work based on observations and explorations.

An Asymptotic Analysis on Generalized Secretary Problem, for Game Theory course, 2017/06.

- Proved that with most payoff functions of relative ranking, the optimal cutoff point is $O(\sqrt{n})$.
- Given an asymptotic upper bound for the constant w.r.t. satisfying functions.
- Generalized the \sqrt{n} result with linear cardinal payoff function.
- Challenged the well-known “37% rule” in practical optimal stopping strategies.

Admission Score Prediction and Advice System, for Summer Internship in Sogou Inc, 2016/07.

- Utilized mathematical models to convert Raw Scores into “Ability Levels” and calculated Ability Levels necessary for admission from data.
- Effectively negated fluctuations of difficulties and discriminative powers in different years and provinces.
- Typical error around 3-5 points (in 750), practical for advising high school graduates.

(Updated on October 15, 2018)