

2ID90 Spell Checker Assignment

template report

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1 Introduction

In this project we explore the creation of a spell checker, used for correcting english sentences with at most 2 errors per sentence (and no consecutive incorrect words). We do this using an approach of natural language processing we were taught in this course: reasoning with probabilities about the words and sentences that have to be corrected. In this report we will describe how we approached the problem, how we tried to solve it, and why we solved it the way we did.

2 Overall approach

Yoeri

Give a full discussion of how you have followed the general set-up as given by the course material and how you have implemented your spell checker.

3 Phrase generation and evaluation

Daan

During phrase generation we find the best suggestion for a given phrase. A suggestion is generated word by word from left to right, using the previous word in the phrase if available to create bi-grams. For each word in the phrase we calculate the probability that it is the correct suggestion. This probability is calculated in three stages:

1. Candidate words generation (using the confusion matrix to find likely typos)
2. Calculating the probability of the occurrence of each of the candidate words
3. Calculating the probability of the occurrence of the bi-gram ending with the candidate word

We then combine these probabilities to obtain the most likely word. Stringing these together then yields the final suggestion for the correct phrase.

3.1 Candidate words generation

Candidate words are all words w_c^i that have a Damerau-Levenshtein distance of exactly 1 from the word in the phrase (w_p), plus that word itself (because it might be correct). For each of these words we calculate $P(t|c)$, where $t \subseteq w_p \wedge c \subseteq w_c$, such that t is a typo and should be replaced by c . For our purposes, we use:

$$P(t|c) = \frac{\text{confusionCount}(t, c)}{\text{biCharCount}(t)}$$

Here $\text{confusionCount}(t, c)$ is the number of times that t is a typo and c was intended, according to the confusion matrix. $\text{biCharCount}(t)$ is the number of times that the biChar t occurs in the corpus. The intuition behind this formula is that it calculates how often t should be changed out of all the times it occurs.

3.2 Unigram occurrence probability

We now calculate the probability of occurrence of each candidate word using the number of times it occurs in the corpus:

$$P(w_c) = \frac{\text{NGramCount}(w_c)}{\text{corpusSize}}$$

We divide the number of times the candidate word occurs in corpus divided by the total number of words in the corpus. This measures how common a word is.

$P(t|c)$ and $P(w_c)$ together determine the noisy channel model probability ncp , defined as:

$$ncp(w_c) = P(t|c) \cdot P(w_c)^\lambda$$

Give a full discussion of how you have implemented phrase generation and have the best candidate sentence is selected. In particular, describe what rule the confusion matrices and bi-grams play a role in attaching a value/probability to a candidate sentence. Also describe what type of smoothing you use and how you have implemented it.

4 Results and evaluation

Allebei

Provide an overall assessment of your programs. What type of errors is it good at to catch and repair, which type or errors are missed or wrongly repaired. Explain what could be done, in principle, to improve your program. Discuss how you have calibrated the relevant parameters.

5 Advanced enhancements

Yoeri

Several extensions and enhancements of the basic set-up of the spell checker are possible. Describe explicitly what you have incorporated from other sources than the course material to improve the performance of your program and in what way the performance did improve indeed.

6 Conclusions and contributions

A short logical summing up of the main reported results and a statement on the contributions of each of the authors.

	implementation	documentation	total #hours
Daan	60%	40%	22
Yoeri	40%	60%	21

- *At least the given columns in the table need to be filled in, add columns if needed.*
- *Add comments to clarify your table entries when necessary.*

References

- [1] Wolfgang Ertel. *Introduction to Artificial Intelligence*. Springer Publishing Company, Incorporated, 1st edition, 2011.