



UNIVERSITY EXAMINATION 2012/2013

SCHOOL OF PURE AND APPLIED SCIENCES

DEPARTMENT OF INFORMATION TECHNOLOGY

BACHELOR OF BUSINESS INFORMATION TECHNOLOGY

VIRTUAL CAMPUS

UNIT CODE: BIT 3101      UNIT TITLE: SOFTWARE ENGINEERING QUESTIONS

DATE: MARCH 2013

MAIN EXAM

TIME: 2HRS

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Answer Question One and any other Two Questions.

1. a) What is software Engineering? Explain the characteristics of software. (4 Marks)  
b) Explain with the help of a diagram the spiral model. (8 Marks)  
c) Explain requirements that software's should have. (8 Marks)  
d) Explain in details Empirical Estimation models.
  - i. The structure of Estimation Models.
  - ii. The cocomo Model. (10 Marks)
2. a) A company can obtain software either by procuring a COTS or commissioning its own. Discuss the advantages and disadvantages of using either method. (10 Marks)  
b) As a software engineers, you have been mandated with the task of carrying out requirements engineering process in the university student registration system.

- i. Suggest who might be the stakeholders in the university student registration system. (3 Marks)
  - ii. Discuss the challenges you are likely to face while carrying out the task. (7 Marks)
3. a) Company A has approached you to design for it the software for running its activities. Explain the steps involved. (10 Marks)
- b) Discuss what you understand by the term software validation. (10 Marks)
4. a) Discuss human factors to consider during user interface design. (8 Marks)
- b) Discuss factors that lead to the rise of costs in maintenance of software. (4 Marks)
- c) Discuss why it is important for professional software engineers to be certified in the same way as factors or lawyers. (4 Marks)
- d) Explain what it means to have a user friendly interface. (4 Marks)
5. System development life cycles are a series of activities carried out during systems development.
- a) Discuss why it is important to follow its activities. (5 Marks)
  - b) Discuss how the activities are carried out and its deliverables at various stages. (10 Marks)
  - c) There is no simple way to make an accurate estimate of the effort required to develop a software system. Explain three estimation techniques in software development. (5 Marks)