William Cromar

Skills and Technologies

Languages: Python, Java, Kotlin, Go, C, C++, SQL, Bash, HTML/CSS, LaTeX

Development Tools: Docker, Kubernetes, Jupyter, Git, Gradle, Bazel

Libraries: TensorFlow, Scikit-Learn, Seaborn

Education

University of Central Florida

Fall 2015 - Spring 2019 (expected)

Bachelor of Science, Computer Science

Current GPA 3.9

Minor: Statistics

Burnett Honors College

Experience

Google — Software Engineer Intern, Tools and Infrastructure

Summer 2018

- Migrate test result dashboard tool *Testgrid* written in **Go** from **Google App Engine** to
 Kubernetes-based serverless application framework *Knative*. Redeploy application in highly scalable prodction environment.
- Document migration process to inform other teams that will make similar migrations. Provide actionable feedback to relevant teams on how to improve developer experience and productivity with *Knative*.

Google — Software Engineer Intern

Summer 2017

- Designed, trained, and documented machine learning model with **TensorFlow** to make useful
 inferences over Android Pay transaction data, increasing coverage over existing model by a margin
 of 20% while maintaining the same accuracy.
- Implemented serving infrastructure for model in **Java** and **TensorFlow Serving**. Launched model in production to support serving inferences to new transactions in real time.

UCF — Member, JV Programming Team

September 2016 - May 2017

- Attended weekly practice competitions to improve problem solving skills and programming ability. Implemented efficient software solutions in **Java** and **Python** within a short time-frame.
- Collaborated and communicated with other team members to design and implement creative solutions to challenging problems. Tested solutions to ensure correctness.

DiSTI — Software Engineer Intern

October 2015 - September 2016

- Developed and maintained leading-edge virtual environment software written in **C++**. Identified, reported, and resolved bugs in a large code-base.
- Tested software solutions and reviewed code written by team members to ensure consistent software quality. Created and improved automated tests using in-house tools, as well as custom Python scripts.

- **Sentiment Classifier:** Developed a natural language sentiment classifier in **Python** using **sklearn**, capable of identifying positive or negative tone in bodies of text. Trained using real-world natural language data, preprocessed with **NLTK**. Incorporated sentiment classifier into larger group project providing stock market news analysis, price prediction, and report generation.
- **Movie and Show Tracker:** Developed Android application written in **Kotlin** allowing users to browse and subscribe to upcoming movies and TV shows they're interested in. Designed and implemented REST-ful backend written in **Python** with **Flask**, **PostgreSQL**, and **Redis**. Trained and deployed recommender model using *Affinity Propagation*, as implemented by **Scikit-Learn**.