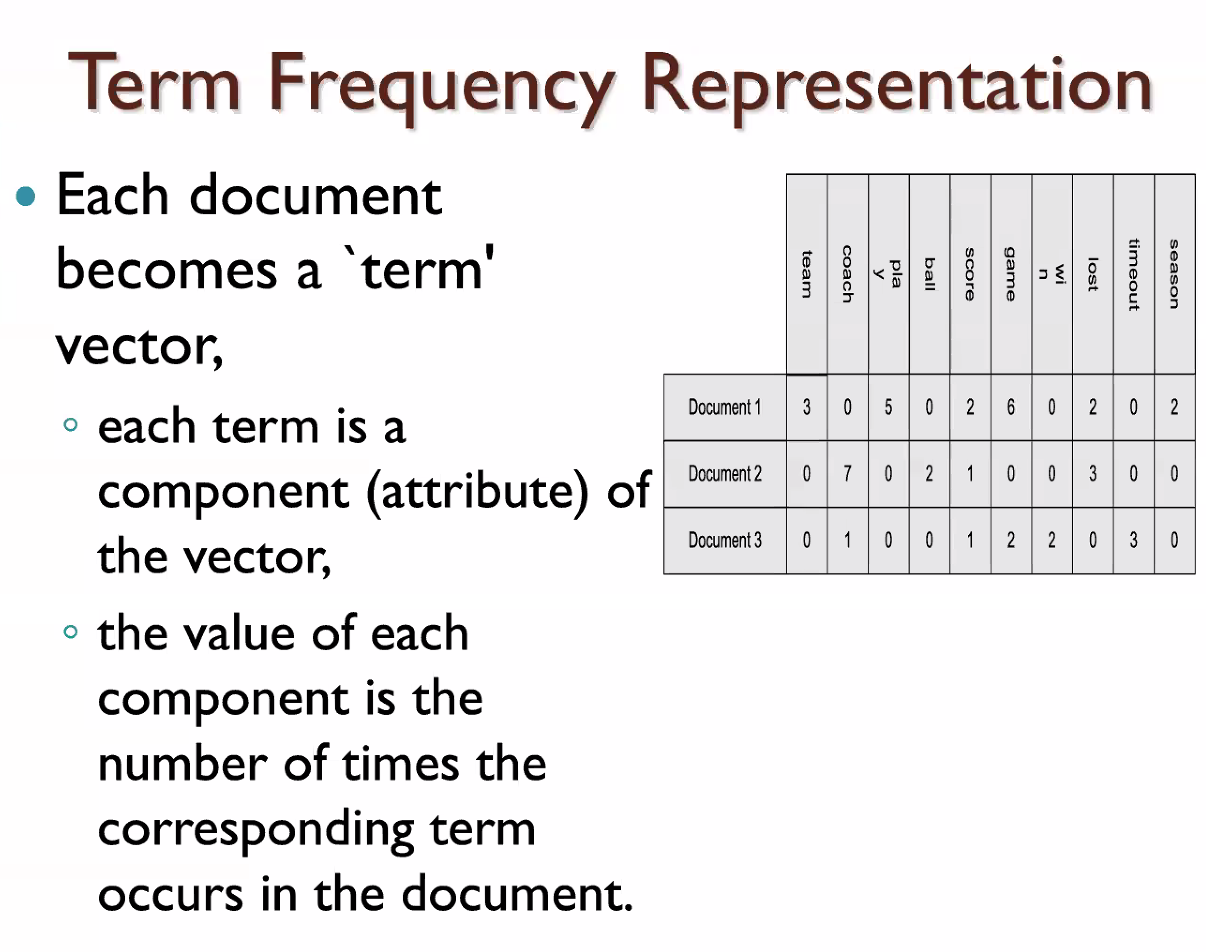
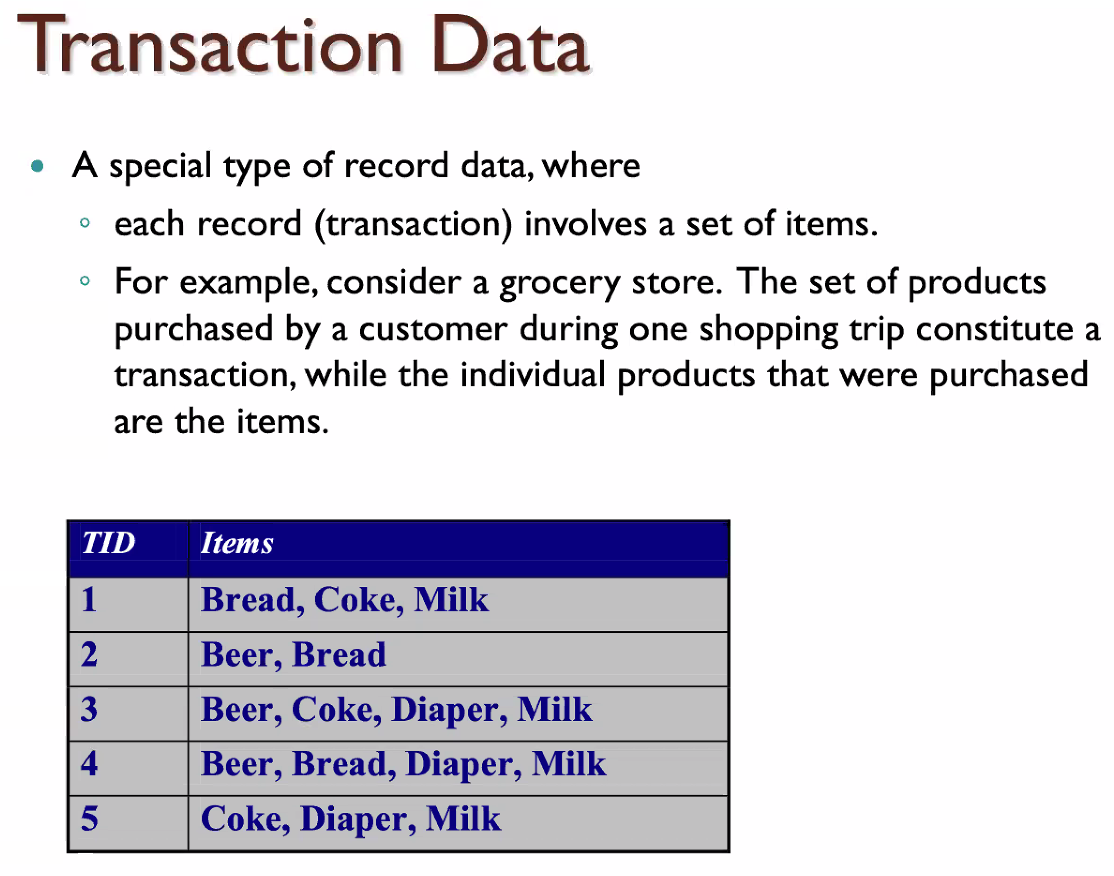
Project:

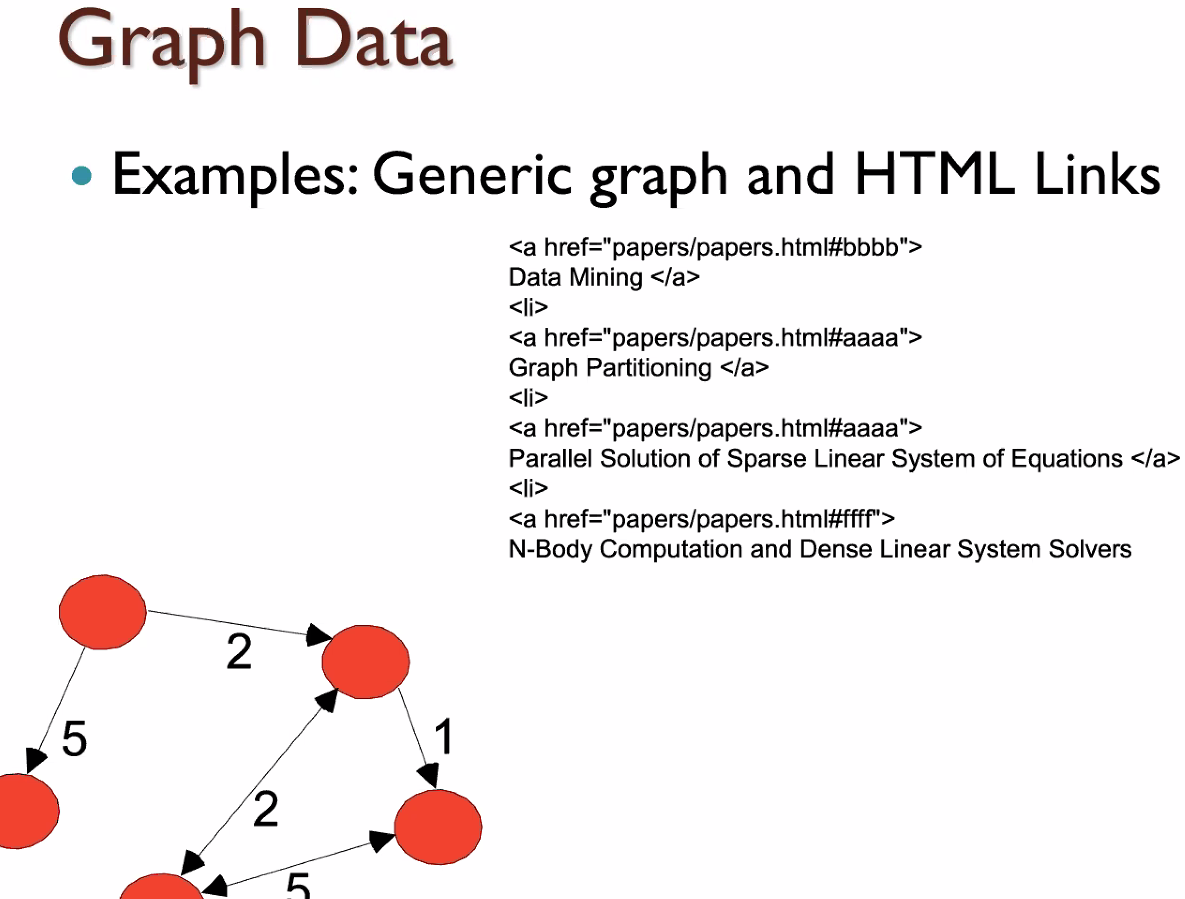
Using Nearest Neighbor, for sentiment analysis on movie reviews. Minimize error to select a god model.

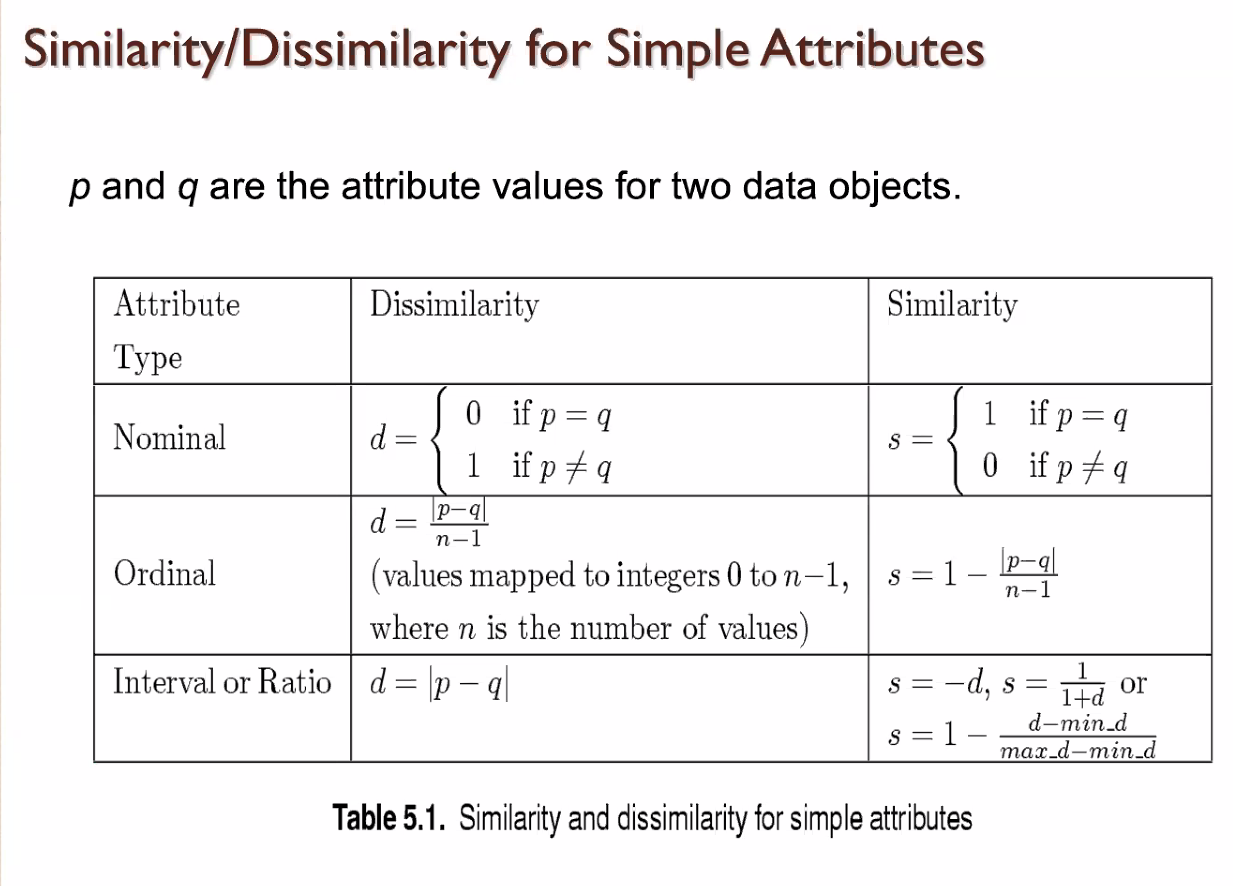
In sample and out of sample decrease increase and decrease, sweet spot (image).

To make a X and Y label use vectors









DISTANCE AND SIMILARITY OR DISIMILARITY

