

+William Zhou

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NZ Residency

Experienced Mobile developer who is passionate about building beautiful, responsive apps. In my previous job, I was one of the core developers for several successful green field projects. In my free time, I like to work on open source projects to further my learning.

Skills

Swift **9** / 10

Objective-C **9** / 10

Android **7** / 10

ASP.NET **4** / 10

Node.js **6** / 10

JavaScript **8** / 10

CoffeeScript **5** / 10

HTML, CSS **4** / 10

Jenkins **7** / 10

Work History

Vista Entertainment Solutions

Mobile Developer

2012-2016

Responsibilities

- * Maintaining and extending mobile products (iOS & Android)
- * Configuring continuous integration (Jenkins), assisting App Store releases
- * Building several internal tools (Node.js)
- * Maintaining app server modules (ASP.NET Web API)

Cycles Research Institute

Research Assistant

2009-2011

Main developer for data analysis / plotting tool (BASIC)
<http://cyclesresearchinstitute.org/cats/>

Education

University of Auckland

2008-2012

Bachelor of Commerce majoring in Infosys and OpsMgt

Apps

Vista MobileCinema

Ticketing app for cinema goers
<https://itunes.apple.com/nz/app/vista-mobile/id882981768>

Vista UsherPoint

Assist cinema ushers with crowd control
<https://itunes.apple.com/nz/app/vista-usherpoint/id642694108>

Vista InTouch

Help cinema managers monitor staff and session sales
<https://itunes.apple.com/nz/app/vista-intouch/id642693317>

Sky Map

Star gazing app
<https://www.microsoft.com/en-us/store/apps/sky-map/9wzdncrdnvz0>

Projects

Voskel

3d voxel art creation tool
<http://voskel.herokuapp.com>

Meow (2016 Global game jam)

Typing game, with cats
play now: <http://nychinn.github.io/meow>

injectour

Lightweight injector, inspired by angular js
<https://www.npmjs.com/package/injectour>

cpr2

Retro style colour picker
<https://www.npmjs.com/package/cpr2>

edger

Generate hard edges for voxel data
<https://www.npmjs.com/package/edger>

References available upon request