

Weakest Preconditions

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The notion of *weakest precondition* in program analysis derives from the work of Dijkstra [1]. He introduced the *Guarded Command Language* as a simple modeling language for program specification e.g.

Dijkstra introduced the Guarded Command Language (GCL) with the grammar

$$\begin{aligned} S ::= & \text{skip} \mid x := E \mid S_1; S_2 \\ & \mid \text{if } B_1 \rightarrow S_1 \parallel B_2 \rightarrow S_2 \parallel \cdots \parallel B_n \rightarrow S_n \text{ fi} \\ & \mid \text{do } B_1 \rightarrow S_1 \parallel B_2 \rightarrow S_2 \parallel \cdots \parallel B_n \rightarrow S_n \text{ od} \end{aligned}$$

where the B_i are Boolean expressions. The B_i are called *guards* because they guard the corresponding statements S_i . The symbol \parallel is the *nondeterministic choice operator* and is not to be confused with $|$. In if and do statements, a clause $B_i \rightarrow S_i$ is said to be *enabled* if its guard B_i is true.

So, given a program S and a postcondition φ , we define the *weakest precondition* as the weakest property of the input state that guarantees that S will terminate with the postcondition φ , denoted $wp(S, \varphi)$. In the definition of GCL, we can provide definitions of how to compute the weakest precondition for various program statements. For example, for an assignment statement $x := E$, we have that

$$wp(x := E, \varphi) \equiv \varphi\{E/x\}$$

where $\varphi\{E/x\}$ represents the property φ with appearances of x in φ replaced with E . For example,

$$\begin{aligned} wp(x := x + 1, x = 3) &\equiv (x = 3)\{x + 1/x\} \\ &\equiv (x + 1) = 3 \\ &\equiv x = 2 \end{aligned}$$

References

- [1] Edsger W. Dijkstra. Guarded commands, nondeterminacy and formal derivation of programs. *Commun. ACM*, 18(8):453–457, aug 1975.