# Radio Modem Design

November 17th Mackenzie Craig, Vafa Dehghan Saei, Angus Lam, William Murphy

Pseudocode	1
Timelines	4
Task Breakdowns	5
State Transition Diagram(s)	5

### Pseudocode

#### Startup

Set BAUD rate (9600)

Detect modem

Search for connected modem

If a modem is detected

Connect modem

If modem is successfully connected

Enter Idle state

If no modem detected

Display dialogue alerting the user.

#### Idle

If the program receives an Enquiry(Rx ENQ)
Enter acknowledge state.

If the user selects START (bid for line) from menu send an Enquiry(TX ENQ)
Enter Choose File state.

#### **Choose File**

Open file choosing dialogue to allow user to choose a file

If the file is successfully uploaded

Parse through file and store number of bytes in global.

Enter Bid for Line state

If the file doesn't upload successfully

# Cancel bidding for line Return to Idle state

#### **Bid for Line**

Send a bid for the line

If an acknowledgment(Rx ACK) is received
Enter Create Frames state
If a Timeout is received(TOR)

Enter Link Reset state

#### Link Reset

If receive enquiry (Rx ENQ)

Go to acknowledge state

If completes timeout (Rx TOS)

Return to idle state

#### Send

If data is sent(Tx Data)

Enter Confirm Transmission state

If End-Of-Transmission, Timeout, or an X number of frames is sent(Tx EOT, Tx TOS)

Enter Link Reset state

#### **Create frames**

Open the selected file for reading

If successfully opened

Start parsing through the file

Add SYN and STX to frame

If the number of remaining bytes is larger than or equal to 512

Create frame (512 characters)

Subtract 512 from number of bytes left in file to send

If the number of remaining bytes is less than 512

Create a frame with the remaining data

Stuff the rest of the frame

Add CRC to frame

Go to send state

#### **Confirm Transmission**

If an acknowledge is received (Rx ACK)

Enter Create Frame state for the next frame

If send timeout (Tx TOS)

Enter Retransmit state

#### Retransmit

Loop 3 times

Attempt to send again

If acknowledgment is received (Rx ACK)

Enter Send state

If no acknowledgment sent

Loop again (up to 3 times)

If loop runs 3 times without success

Go to Link Reset

#### Acknowledge

If transmission acknowledge (Tx ACK)

Enter Receive state

If the device is unable to send an acknowledgment

Send a timeout(Tx TOR)

Return to Idle state

#### Receive

If data is received (Rx Data)

Do error detection

Parse Frame

If EOT/timeout on receiver end/RVI

Return to idle

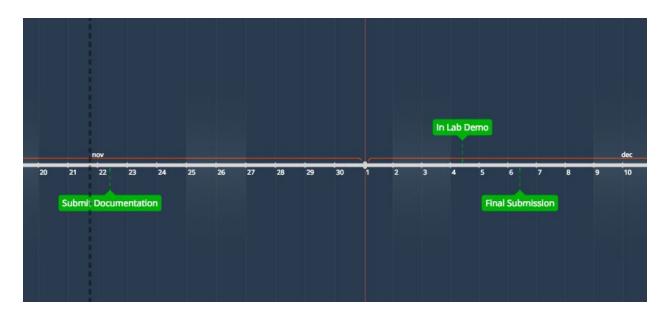
#### **Parse Frame**

Extract data from frame and save

Once done

Enter Receive state

## **Timelines**



#### **Submit Documentation**

Wednesday, November 22nd (9:30am)

Includes this document containing completed Diagram, Pseudocode, Timelines, and Task Breakdown.

#### In Lab Test

Monday, December 6th (9:30am)

Implementation must be fully functioning and able to be demonstrated by this date. Program will be showed in lab to receive grade.

#### **Last Submission**

Wednesday, December 6th (9:30am)

This is the largest of the 3 milestone dates. It includes submitting all previously mentioned design work, the source code, the program executable, and a Technical Report.

All of the above items are to be submitted in a zip folder by the due date.

## Task Breakdowns

This section includes a table containing each task and its respective member, due date, and status.

Task	Member	Prefered completion time	Due Date	Status
Complete this document.	All	November 20	November 22	Started
Finish STD	Angus, Will,Vafa	November 20	November 22	Finished
Finish Timeline	Mac	November 18	November 22	Finished
Design & implement GUI	Will	December 1	December 4	Not ready
Determine timeouts	Protocol Committee	?	December 4	Started
In Lab Demo	All	N/A	December 4	Not ready
Technical Report	All	December 3	December 6	Not ready
All Design Work	Angus	December 3	December 6	Started
C++ Source and Executable	All	December 2	December 6	Not ready
Finish Pseudocode	Mac, Vafa	November 20	November 22	Finish
Implement functions	All		December 4	Not started

# State Transition Diagram(s)

