Evaluation of Relational Operations

CMPSCI 445

Spring 2018

Relational Operations

- We will consider how to implement:
- *Selection* (**O**) Selects a subset of rows from relation.
- <u>Projection</u> (π) Deletes unwanted columns from relation.
- \underline{Ioin} ($\triangleright \triangleleft$) Allows us to combine two relations.
- *Set-difference* (—) Tuples in reln. 1, but not in reln. 2.
- <u>Union</u> (U) Tuples in reln. 1 and in reln. 2.
- Aggregation (SUM, MIN, etc.) and GROUP BY
- Order By Returns tuples in specified order.
- * After we cover the operations, we will discuss how to *optimize* queries formed by composing them.

Outline

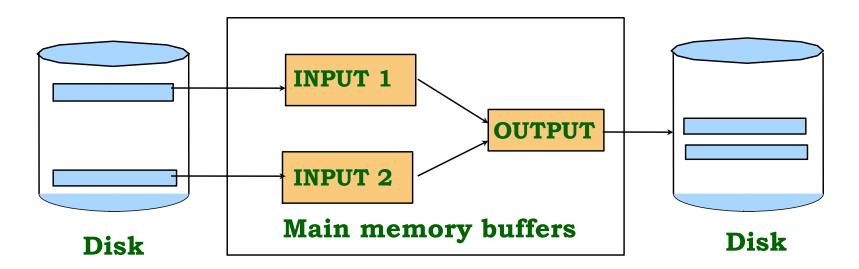
- Sorting
- Evaluation of joins
- Evaluation of other operations

Why Sort?

- * A classic problem in computer science!
- Important utility in DBMS:
 - Data requested in sorted order (e.g., ORDER BY)
 - e.g., find students in increasing *gpa* order
 - Sorting useful for eliminating duplicates (e.g., SELECT DISTINCT)
 - Sort-merge join algorithm involves sorting.
 - Sorting is first step in bulk loading B+ tree index.
- * Problem: sort 100Gb of data with 1Gb of RAM.

2-Way Sort: Requires 3 Buffers

- * Pass 0: Read a page, sort it, write it.
- only one buffer page is used
- * Pass 1, 2, ..., etc.:
- three buffer pages used.

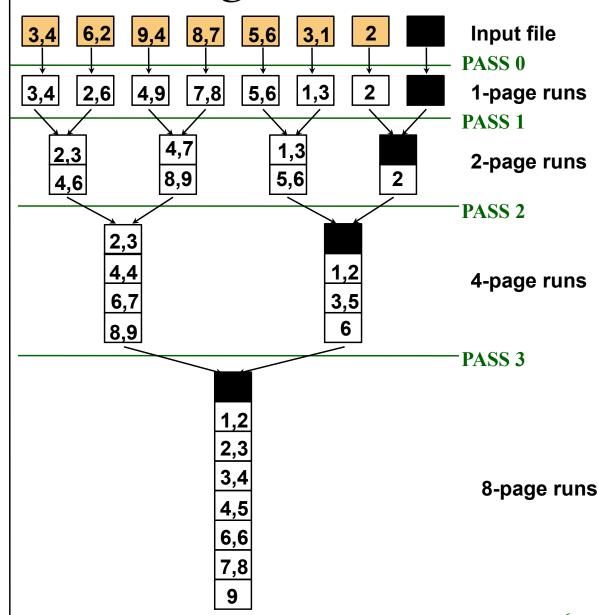


Two-Way External Merge Sort

- Each pass we read + write each page in file:2N.
- * N pages in the file => the number of passes = $\lceil \log_2 N \rceil + 1$
- ❖ So total cost is:

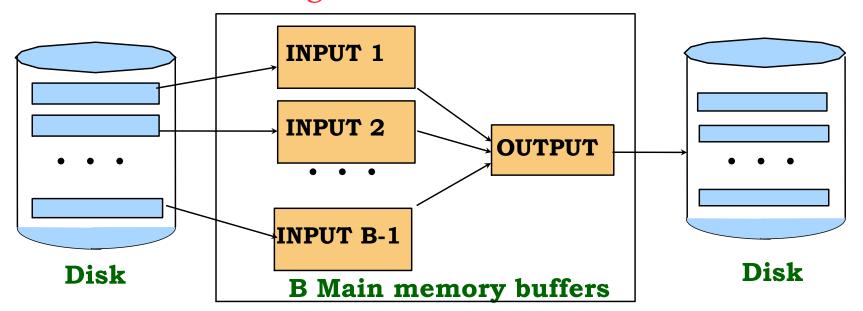
$$2N(\lceil \log_2 N \rceil + 1)$$

* <u>Idea:</u> Divide and conquer: sort subfiles and merge



General External Merge Sort

- ► More than 3 buffer pages. How can we utilize them?
 - * To sort a file with *N* pages using *B* buffer pages:
 - Pass 0: use *B* buffer pages. Produce $\lceil N/B \rceil$ sorted runs of *B* pages each.
 - Pass 2, ..., etc.: merge *B-1* runs.



- * For external merge sort using B buffers, the (B-1)-way merges produce runs of length (B-1).
 - A. True
 - B. False

Answer on next slide

* For external merge sort using B buffers, the (B-1)-way merges produce runs of length (B-1).

A. True

B. False

Cost of External Merge Sort

- * Number of passes: $1 + \lceil \log_{B-1} \lceil N / B \rceil \rceil$
- \star Cost = 2N * (# of passes)
- * E.g., with 5 buffer pages, to sort 108 page file:
- Pass 0: $\lceil 108 / 5 \rceil = 22$ sorted runs of 5 pages each (last run is only 3 pages)
- Pass 1: $\lceil 22/4 \rceil = 6$ sorted runs of 20 pages each (last run is only 8 pages)
- Pass 2: 2 sorted runs, 80 pages and 28 pages
- Pass 3: Sorted file of 108 pages

Number of Passes of External Sort

N	B=3	B=5	B=9	B=17	B=129	B=257
100	7	4	3	2	1	1
1,000	10	5	4	3	2	2
10,000	13	7	5	4	2	2
100,000	17	9	6	5	3	3
1,000,000	20	10	7	5	3	3
10,000,000	23	12	8	6	4	3
100,000,000	26	14	9	7	4	4
1,000,000,000	30	15	10	8	5	4

Sorting Records!

- Sorting has become highly competitive!
- Parallel sorting is the name of the game ...
- Datamation sort benchmark: Sort 1M records of size 100 bytes
- in 1985: 15 minutes
- * New benchmarks proposed:
- Minute Sort: How many can you sort in 1 minute?
- Dollar Sort: How many can you sort for \$1.00?

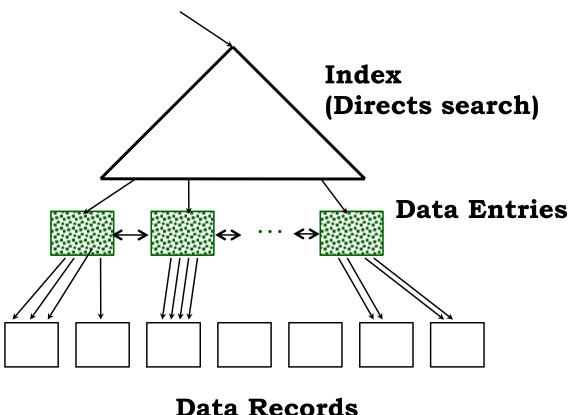
Using B+ Trees for Sorting

- Scenario: Table to be sorted has B+ tree index on sorting column(s).
- * Idea: Can retrieve records in order by traversing leaf pages.
- * Is this a good idea?
- Cases to consider:
- B+ tree is clustered Good idea!
- B+ tree is not clustered Could be a very bad idea!

Clustered B+ Tree Used for Sorting

Cost: root to the leftmost leaf, then retrieve all leaf pages (if data entries are

records)
Otherwise, additional
cost of retrieving data
records: each page
fetched just once.

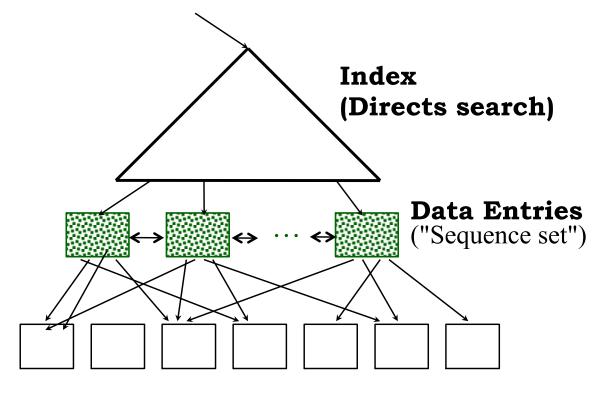


Always better than external sorting!

Unclustered B+ Tree Used for Sorting

* Each data entry contains *rid* of a data record. In general, one I/O per data record!

Worse case I/O: *pN p*: # records per page *N*: # pages in file



Data Records

Summary

- * External sorting is important; DBMS may dedicate part of buffer pool for sorting!
- * External merge sort minimizes disk I/O cost:
- Pass 0: Produces sorted *runs* of size *B* (# buffer pages). Later passes: *merge* runs.
- # of runs merged at a time depends on *B*.
- In practice, # of runs rarely more than 2 or 3.
- * Clustered B+ tree is good for sorting; unclustered tree is usually very bad.

- * Consider scanning the N pages of a relation, searching for records satisfying some property (e.g. age = 21).
 - With 1 input buffer page and 1 output buffer page, this will require N IOs.
- With B buffer pages in total, how many IO's will it require?
 - A. N
 - B. N/B
 - C. N/(B-1)
 - D. log_BN
 - E. log_{B-1}N

Answer on next slide

- * Consider scanning the N pages of a relation, searching for records satisfying some property (e.g. age = 21).
 - With 1 input buffer page and 1 output buffer page, this will require N IOs.
- With B buffer pages in total, how many IO's will it require?
 - A. N
 - B. N/B
 - C. N/(B-1)
 - D. log_BN
 - E. log_{B-1}N

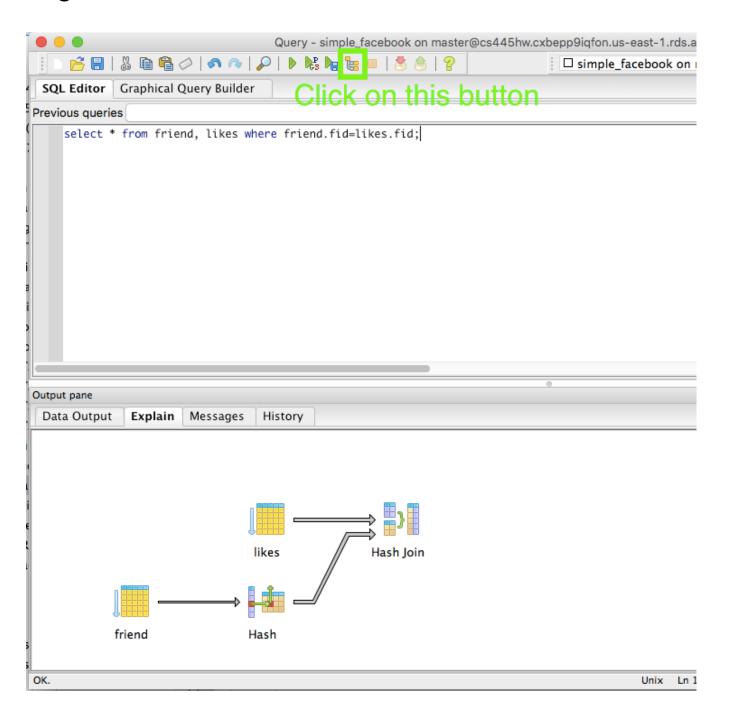
- What's going to happen Wednesday
 - A. Delayed opening (10 am)
 - B. Campus will close early (12pm)
 - C. Full all-day closure

- What's going to happen Thursday
 - A. Delayed opening (10 am)
 - B. Other delayed opening (12pm?)
 - C. Campus will close early (12pm)
 - D. Full all-day closure

Outline

- Sorting
- Evaluation of joins
- Evaluation of other operations

EXPLAIN in PgAdmin3



```
------ TPCH Q1: Single Relation -----
select
    I_returnflag,
    I_linestatus,
    sum(I quantity) as sum qty,
    sum(l_extendedprice) as sum_base_price,
    sum(l_extendedprice * (1 - l_discount)) as sum_disc_price,
    sum(l_extendedprice * (1 - l_discount) * (1 + l_tax)) as sum_charge,
    avg(l_quantity) as avg_qty,
    avg(l_extendedprice) as avg_price,
    avg(I_discount) as avg_disc,
    count(*) as count_order
from
    lineitem
where
    I_shipdate <= date '1998-12-01' - interval '82' day
group by
    l_returnflag,
    I linestatus
order by
    I_returnflag,
     _linestatus;
```

QUERY PLAN

Sort (cost=4306256.71..4306256.73 rows=6 width=36)

Sort Key: I_returnflag, I_linestatus

- -> HashAggregate (cost=4306256.53..4306256.63 rows=6 width=36) Group Key: I_returnflag, I_linestatus
- -> Seq Scan on lineitem (cost=0.00..1936078.65 rows=59254447 width=36) Filter: (l_shipdate <= '1998-09-10 00:00:00'::timestamp without time zone) (6 rows)

```
------ TPCH Q3: 3-way join-----
select
    I_orderkey,
    sum(l_extendedprice * (1 - l_discount)) as revenue,
    o_orderdate,
    o_shippriority
from
    customer,
    orders,
    lineitem
where
    c_mktsegment = 'BUILDING'
    and c_custkey = o_custkey
    and I_orderkey = o_orderkey
    and o_orderdate < date '1995-03-22'
    and I_shipdate > date '1995-03-22'
group by
    I_orderkey,
    o_orderdate,
    o_shippriority
order by
    revenue desc,
    o_orderdate;
```

QUERY PLAN

Sort (cost=4253633.68..4261644.36 rows=3204270 width=28)
Sort Key: (sum((lineitem.l_extendedprice * (1::double precision - lineitem.l_discount)))), orders.o orderdate

- -> GroupAggregate (cost=3665934.82..3754052.25 rows=3204270 width=28) Group Key: lineitem.l_orderkey, orders.o_orderdate, orders.o_shippriority
 - -> Sort (cost=3665934.82..3673945.50 rows=3204270 width=28)
 Sort Key: lineitem.l_orderkey, orders.o_orderdate, orders.o_shippriority
 - -> Hash Join (cost=693200.74..3166353.39 rows=3204270 width=28) Hash Cond: (lineitem.l_orderkey = orders.o_orderkey)
 - -> Seq Scan on lineitem (cost=0.00..1936078.65 rows=32176879 width=20) Filter: (l_shipdate > '1995-03-22'::date)
 - -> Hash (cost=667234.93..667234.93 rows=1493745 width=12)
 - -> Hash Join (cost=60175.62..667234.93 rows=1493745 width=12) Hash Cond: (orders.o_custkey= customer.c_custkey)
 - -> Seq Scan on orders (cost=0.00..455546.00 rows=7311526 width=16) Filter: (o_orderdate < '1995-03-22'::date)
 - -> Hash (cost=55147.00..55147.00 rows=306450 width=4)
 - -> Seq Scan on customer (cost=0.00..55147.00 rows=306450 width=4) Filter: (c_mktsegment = 'BUILDING'::bpchar)

(18 rows)

Some Common Techniques

- * Algorithms for evaluating relational operators use some simple ideas extensively:
 - Indexing: Can use WHERE conditions to retrieve small set of tuples (selections, joins)
 - Iteration: Sometimes, faster to scan all tuples even if there is an index. (And sometimes, we can scan the data entries in an index instead of the table itself.)
 - Partitioning: By using sorting or hashing, we can partition the input tuples and replace an expensive operation by similar operations on smaller inputs.

^{*} Watch for these techniques as we discuss query evaluation!

Schema for Examples

Sailors (*sid*: integer, *sname*: string, *rating*: integer, *age*: real) Reserves (*sid*: integer, *bid*: integer, *day*: date, *rname*: string)

* Reserves:

Each tuple is 40 bytes long,

 p_R

100 tuples per page,

M

• 1000 pages.

* Sailors:

Each tuple is 50 bytes long,

ps

80 tuples per page,

N

• 500 pages.

Equality Joins With One Join Column

SELECT *
FROM Reserves R1, Sailors S1
WHERE R1.sid=S1.sid

- * In algebra: $R \triangleright \triangleleft S$. Common relational operation!
 - R X S is large; R X S followed by a selection is inefficient.
 - Must be carefully optimized.
- * We will consider more complex join conditions later.
- * *Cost metric*: # of I/Os. We will ignore output costs.

Simple Nested Loops Join

foreach tuple r in R do foreach tuple s in S do if $r_i == s_i$ then add $\langle r, s \rangle$ to result

- * For each tuple in the *outer* relation R, we scan the entire *inner* relation S.
- Cost: M + p_R * M * N = 1000 + 100*1000*500 = 1,000+ (5 * 107) I/Os.
- Assuming each I/O takes 10 ms, the join will take about 140 hours!

"Tuple at a time" Nested Loops Join

Page-Oriented Nested Loops Join

- * For each *page* of R, get each *page* of S, and write out matching pairs of tuples <r, s>, where r is in R-page and S is in S-page.
- Cost: M + M * N = 1000 + 1000*500 = 501,000 I/Os.
- Assuming each I/O takes 10 ms, the join will take about 1.4 hours.
- * Choice of the *smaller* relation as the *outer*
- If smaller relation (S) is outer, cost = 500 + 500*1000 = 500,500 I/Os.