Crash Recovery

CMPSCI 445

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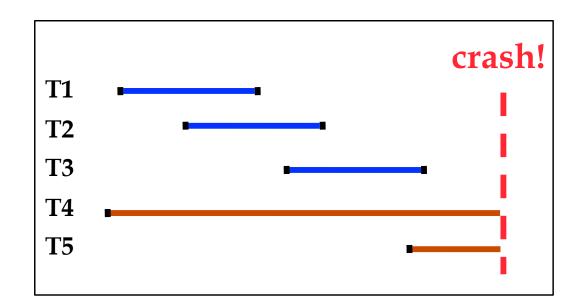
Review: the ACID Properties

- Database systems ensure the ACID properties:
 - Atomicity: all operations of transaction reflected properly in database, or none are.
 - Consistency: each transaction in isolation keeps the database in a consistent state (this is the responsibility of the user).
 - Isolation: should be able to understand what's going on by considering each separate transaction independently.
 - Durability: updates stay in the DBMS!!!

Types of failure

- Transaction failure
 - partially-executed transaction cannot commit
 - → changes must be removed: ROLLBACK
- System failure
 - volatile memory lost
 - updates of committed Xact persist
 - updates of aborted or partial Xacts removed
- Media failure
 - corrupted storage media
 - database brought up-to-date using backup

Motivation



- Desired Behavior after system restarts:
 - T1, T2 & T3 should be durable.
 - T4 & T5 should be **aborted** (effects not seen).

Undo and Redo

* UNDO:

 removing effects of incomplete or aborted transaction (for atomicity)

* REDO:

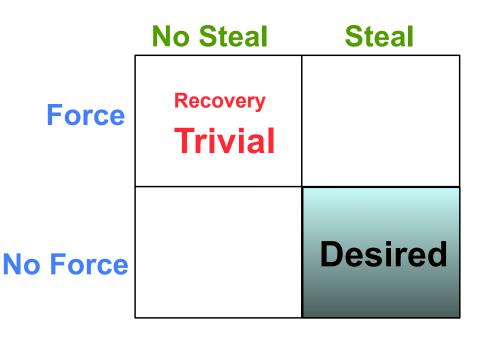
- re-instating effects of committed transactions (for durability)
- * The work the recovery subsystem must do to support UNDO and REDO depends on **key policies** of the buffer manager.

More on Steal and Force

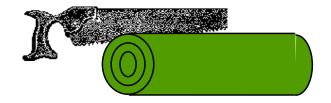
- * **STEAL** (why enforcing Atomicity is hard)
 - *To steal frame F:* Current page in F (say P) is written to disk; some Xact holds lock on P.
 - What if the Xact with the lock on P aborts?
 - Must remember the old value of P at steal time (to support UNDOing the write to page P).
- * **NO FORCE** (why enforcing Durability is hard)
 - What if system crashes before a modified page is written to disk?
 - Write as little as possible, in a convenient place, at commit time, to support REDOing modifications.

Handling the Buffer Pool

- Force every write to disk?
 - Poor response time.
 - But provides durability.
- Steal buffer-pool frames from uncommitted Xacts?
 - If not, poor throughput.
 - If so, how can we ensure atomicity?



Basic Idea: Logging



- * Record REDO and UNDO information, for every update, in a *log*.
 - Sequential writes to log (put it on a separate disk).
 - Minimal info (diff) written to log, so multiple updates fit in a single log page.
- Log: An ordered list of REDO/UNDO actions
 - Log record contains:
 Before image (for UNDO), After image (for REDO)
 - and additional control info (which we'll see soon).
 - <XID, pageID, offset, length, old data, new data>

Write-Ahead Logging (WAL)

- * The Write-Ahead Logging Protocol:
 - ① Must force the log record for an update <u>before</u> the corresponding data page is overwritten on disk.
 - ② Must write all log records for a Xact *before commit*.
- * #1 guarantees Atomicity.
- #2 guarantees Durability.
- Exactly how is logging and recovery done?
 - the ARIES algorithm (we won't see details of this in this class)

Log Records

LogRecord fields:

prevLSN
XID
type
pageID
length
offset
before-image
after-image

Possible log record types:

- * Update
- * Commit
- * Abort
- End (signifies end of commit or abort)
- Compensation Log Records (CLRs)
 - for UNDO actions

The Big Picture: What's Stored Where



LogRecords

prevLSN

XID

type

pageID

length

offset

before-image

after-image



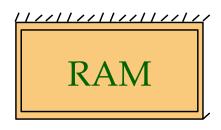
Data pages

each

with a

pageLSN

master record



Xact Table

lastLSN

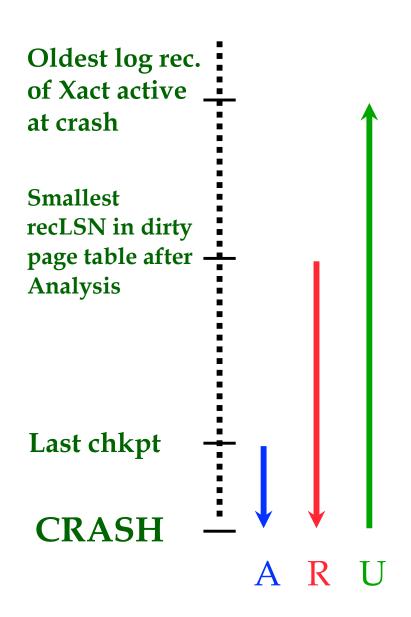
status

Dirty Page Table

recLSN

flushedLSN

Crash Recovery: Big Picture



- Start from a checkpoint (found via master record).
- Three phases. Need to:
 - Analysis: Figure out which Xacts committed since checkpoint, which failed.
 - REDO all actions.
 - (repeat history)
 - UNDO effects of failed Xacts.

Crash during recovery

- Crashes during UNDO handled by logging CLRs
- What happens if system crashes during Analysis or Redo?
 - Analysis: all work is lost, but analysis begins again.
 - Redo: Just redo again -- redo idempotent. Some pages may have been written to disk before crash but this will be evident.

Summary of Logging/Recovery

- * Recovery Manager guarantees Atomicity & Durability.
- * Use WAL to allow STEAL/NO-FORCE w/o sacrificing correctness.