1 Linear algebra proofs

$$1.1 \quad s(\vec{a} + \vec{b}) = s\vec{a} + s\vec{b}$$

$$s(\vec{a} + \vec{b}) = s\begin{pmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_n \end{bmatrix}) = s \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \dots \\ a_n + b_n \end{bmatrix} = \begin{bmatrix} s(a_1 + b_1) \\ s(a_2 + b_2) \\ \dots \\ s(a_n + b_n) \end{bmatrix}$$
$$= \begin{bmatrix} sa_1 + sb_1 \\ sa_2 + sb_2 \\ \dots \\ sa_n + sb_n \end{bmatrix} = \begin{bmatrix} sa_1 \\ sa_2 \\ \dots \\ sa_n \end{bmatrix} + \begin{bmatrix} sb_1 \\ sb_2 \\ \dots \\ sb_n \end{bmatrix} = s\vec{a} + s\vec{b}$$

1.2
$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$
 if $a, b, c \in \mathbb{R}^3$

$$\vec{a} \times (\vec{b} + \vec{c})$$

$$\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \left(\begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix} + \begin{bmatrix} c_x \\ c_y \\ c_z \end{bmatrix} \right)$$

$$\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} b_x + c_x \\ b_y + c_y \\ b_z + c_z \end{bmatrix}$$

$$\begin{vmatrix} i & j & k \\ a_x & a_y & a_z \\ b_x + c_x & b_y + c_y & b_z + c_z \end{vmatrix}$$

$$a_{y}(b_{z}+c_{z})i+a_{z}(b_{x}+c_{x})j+a_{x}(b_{y}+c_{y})k-a_{y}(b_{x}+c_{x})k-a_{z}(b_{y}+c_{y})i-a_{x}(b_{z}+c_{z})j\\$$

$$\begin{bmatrix} a_y(b_z + c_z) - a_z(b_y + c_y) \\ a_z(b_x + c_x) - a_x(b_z + c_z) \\ a_x(b_y + c_y) - a_y(b_x + c_x) \end{bmatrix}$$

$$\begin{bmatrix} a_y b_z + a_y c_z - a_z b_y - a_z c_y \\ a_z b_x + a_z c_x - a_x b_z - a_x c_z \\ a_x b_y + a_x c_y - a_y b_x - a_y c_x \end{bmatrix}$$

$$\begin{bmatrix} (a_y b_z - a_z b_y) + (a_y c_z - a_z c_y) \\ (a_z b_x - a_x b_z) + (a_z c_x - a_x c_z) \\ (a_x b_y - a_y b_x) + (a_x c_y - a_y c_x) \end{bmatrix}$$

$$\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix} + \begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} c_x \\ c_y \\ c_z \end{bmatrix}$$
$$\vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$

1.3
$$s(\vec{a} \cdot \vec{b}) = s\vec{a} \cdot \vec{b} = \vec{a} \cdot s\vec{b}$$

$$\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_n \end{bmatrix} \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_n \end{bmatrix}$$

$$s(\vec{a} \cdot \vec{b})$$

$$s(a_1b_1 + a_2b_2 + \dots + a_nb_n)$$

$$sa_1b_1 + sa_2b_2 + \dots + sa_nb_n$$

$$(sa_1)b_1 + (sa_2)b_2 + \dots + (sa_n)b_n$$

$$s\vec{a} \cdot \vec{b}$$

$$s(\vec{a} \cdot \vec{b})$$

$$s(a_1b_1 + a_2b_2 + \dots + a_nb_n)$$

$$sa_1b_1 + sa_2b_2 + \dots + sa_nb_n$$

$$a_1sb_1 + a_2sb_2 + \dots + a_nsb_n$$

$$a_1(sb_1) + a_2(sb_2) + \dots + a_n(sb_n)$$

$$\vec{a} \cdot s\vec{b}$$

1.4
$$|s| \cdot ||\vec{a}|| = ||s\vec{a}||$$

$$\vec{a} \cdot \vec{a} = ||\vec{a}|| \cdot ||\vec{a}|| cos(0) = ||\vec{a}||^2$$

$$||\vec{a}|| = \sqrt{\vec{a} \cdot \vec{a}}$$

$$||s\vec{a}||$$

$$\sqrt{s\vec{a}\cdot s\vec{a}}$$

$$\sqrt{s(s\vec{a}\cdot \vec{a})}$$

$$\sqrt{ss(\vec{a}\cdot \vec{a})}$$

$$\sqrt{s^2}\sqrt{\vec{a}\cdot \vec{a}}$$

$$|s|\sqrt{\vec{a}\cdot \vec{a}}$$

$$|s|\cdot||\vec{a}||$$

$$\begin{array}{lll} \textbf{1.5} & s(\vec{a}\times\vec{b}) = s\vec{a}\times\vec{b} = \vec{a}\times s\vec{b} \\ & s(\vec{a}\times\vec{b}) & s(\vec{a}\times\vec{b}) \\ & s(||\vec{a}||\cdot||\vec{b}||sin(\theta)\vec{n}) & s(||\vec{a}||\cdot||\vec{b}||sin(\theta)\vec{n}) \\ & \text{If } s\geq 0, & \text{If } s\geq 0, \\ & ||s\vec{a}||\cdot||\vec{b}||sin(\theta)\vec{n} & ||\vec{a}||\cdot||s\vec{b}||sin(\theta)\vec{n} \\ & \text{If } s<0, & \text{If } s<0, \\ & -||s\vec{a}||\cdot||\vec{b}||sin(\theta+\frac{\pi}{2})\vec{n} & -||\vec{a}||\cdot||s\vec{b}||sin(\theta+\frac{\pi}{2})\vec{n} \\ & --||s\vec{a}||\cdot||\vec{b}||sin(\theta)\vec{n} & --||\vec{a}||\cdot||s\vec{b}||sin(\theta)\vec{n} \\ & s\vec{a}\times\vec{b} & \vec{a}\times s\vec{b} \end{array}$$

1.6 Multiplying by a positive scalar does not affect a vector's orientation

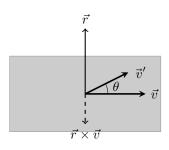
$$\cos(\alpha) = \frac{\vec{e_1} \cdot \vec{a}}{||\vec{a}||} \qquad \qquad \alpha = \cos^{-1}\left(\frac{\vec{e_1} \cdot \vec{a}}{||\vec{a}||}\right)$$

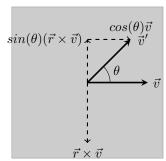
$$\cos^{-1}\left(\frac{\vec{e_1} \cdot s\vec{a}}{||s\vec{a}||}\right)$$

$$\cos^{-1}\left(\frac{s(\vec{e_1} \cdot \vec{a})}{|s| \cdot ||\vec{a}||}\right)$$
 Keep in mind that $s \geq 0$.
$$\cos^{-1}\left(\frac{\vec{e_1} \cdot \vec{a}}{||\vec{a}||}\right)$$

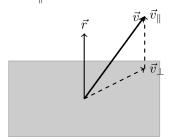
2 Linear albgebra derivations

2.0.1 3D rotation formula





If $\vec{v} \perp \vec{r}$, $\vec{v'} = cos(\theta)\vec{v} + sin(\theta)(\vec{r} \times \vec{v})$. We can therefore conclude that the general formula is $\vec{v'} = cos(\theta)\vec{v_\perp} + sin(\theta)(\vec{r} \times \vec{v_\perp}) + \vec{v_\parallel}$. Let's substitute $\vec{v_\perp}$ for $\vec{v} - \vec{v_\parallel}$



$$ec{v_{\parallel}} = proj_{ec{r}} ec{v} = rac{ec{v} \cdot ec{r}}{||ec{r}||} \cdot ec{r}$$

Because $||\vec{r}|| = 1$, $\vec{v_{\parallel}} = (\vec{v} \cdot \vec{r})\vec{r}$.

$$\begin{split} \vec{v'} &= \cos(\theta)(\vec{v} - \vec{v_{\parallel}}) + \sin(\theta)(\vec{r} \times (\vec{v} - \vec{v_{\parallel}})) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v_{\parallel}} + (\vec{r} \times \sin(\theta)(\vec{v} - \vec{v_{\parallel}})) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v_{\parallel}} + (\vec{r} \times (\sin(\theta)\vec{v} - \sin(\theta)\vec{v_{\parallel}})) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v_{\parallel}} + (\vec{r} \times \sin(\theta)\vec{v}) - (\vec{r} \times \sin(\theta)\vec{v_{\parallel}}) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v_{\parallel}} + \sin(\theta)(\vec{r} \times \vec{v}) - \sin(\theta)(\vec{r} \times \vec{v_{\parallel}}) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v_{\parallel}} + \sin(\theta)(\vec{r} \times \vec{v}) + \vec{v_{\parallel}} \\ &= \cos(\theta)\vec{v} + (1 - \cos(\theta))\vec{v_{\parallel}} + \sin(\theta)(\vec{r} \times \vec{v}) \\ &= \cos(\theta)\vec{v} + (1 - \cos(\theta))(\vec{v} \cdot \vec{r})\vec{r} + \sin(\theta)(\vec{r} \times \vec{v}) \end{split}$$

3 Quaternion derivations

3.0.1 Multiplication

$$i^2 = j^2 = k^2 = ijk = -1$$

Substitution table:

		i	j	k
:	i	-1	k	-j
	j	-k	-1	i
	k	j	-i	-1

$$ab = (a_s + a_i i + a_j j + a_k k)(b_s + b_i i + b_j j + b_k k)$$

$$= a_s b_s + a_s b_i i + a_s b_j j + a_s b_k k$$

$$+ a_i i b_s + a_i i b_i i + a_i i b_j j + a_i i b_k k$$

$$+ a_j j b_s + a_j j b_i i + a_j j b_j j + a_j j b_k k$$

$$+ a_k k b_s + a_k k b_i i + a_k k b_j j + a_k k b_k k$$

$$= a_s b_s - a_i b_i - a_j b_j - a_k b_k$$

$$+ a_s b_i i + a_j b_k i - a_k b_j i + a_i b_s i$$

$$+ a_s b_j j + a_k b_i j - a_i b_k j + a_j b_s j$$

$$+ a_s b_k k + a_i b_j k - a_j b_i k + a_k b_s k$$

$$= (a_s b_s - a_i b_i - a_j b_j - a_k b_k)$$

$$+ (a_i b_s + a_s b_i - a_k b_j + a_j b_k)i$$

$$+ (a_j b_s + a_k b_i + a_s b_j - a_i b_k)j$$

$$+ (a_k b_s - a_j b_i + a_i b_j + a_s b_k)k$$

$$= (a_s b_s - a_i b_i - a_j b_j - a_k b_k$$

$$, a_i b_s + a_s b_i - a_k b_j + a_j b_k$$

$$, a_j b_s + a_k b_i + a_s b_j - a_i b_k$$

$$, a_j b_s + a_k b_i + a_s b_j - a_i b_k$$

$$, a_k b_s - a_j b_i + a_i b_j + a_s b_k)$$

3.0.2 Multiplication in matrix form

$$\begin{bmatrix} a_s & -a_i & -a_j & -a_k \\ a_i & a_s & -a_k & a_j \\ a_j & a_k & a_s & -a_i \\ a_k & -a_j & a_i & a_s \end{bmatrix} \begin{bmatrix} b_s \\ b_i \\ b_j \\ b_k \end{bmatrix} = \begin{bmatrix} (a_sb_s - a_ib_i - a_jb_j - a_kb_k \\ a_ib_s + a_sb_i - a_kb_j + a_jb_k \\ a_jb_s + a_kb_i + a_sb_j - a_ib_k \\ a_kb_s - a_jb_i + a_ib_j + a_sb_k \end{bmatrix}$$

3.0.3 Multiplication in vector form

$$ab = (a_s + a_i i + a_j j + a_k k)(b_s + b_i i + b_j j + b_k k)$$

$$= (a_s b_s - a_i b_i - a_j b_j - a_k b_k$$

$$, a_i b_s + a_s b_i - a_k b_j + a_j b_k$$

$$, a_j b_s + a_k b_i + a_s b_j - a_i b_k$$

$$, a_k b_s - a_j b_i + a_i b_j + a_s b_k)$$

$$= (a_s b_s - (a_i b_i + a_j b_j + a_k b_k)$$

$$, a_s b_i + a_j b_k - a_k b_j + a_i b_s$$

$$, a_s b_j + a_k b_i - a_i b_k + a_j b_s$$

$$, a_s b_k + a_i b_j - a_j b_i + a_k b_s)$$

$$= (a_s, \vec{a}_v)(b_s, \vec{b}_v)$$

$$= (a_s b_s - \vec{a}_v \cdot \vec{b}_v, a_s \vec{b}_v + b_s \vec{a}_v + \vec{a}_v \times \vec{b}_v)$$

3.0.4 Cross product in quaternionic form

$$\begin{split} xy &= (0, \vec{x})(0, \vec{y}) = (-\vec{x} \cdot \vec{y}, \vec{x} \times \vec{y}) \\ yx &= (0, \vec{y})(0, \vec{x}) = (-\vec{y} \cdot \vec{x}, \vec{y} \times \vec{x}) = (-\vec{x} \cdot \vec{y}, -\vec{x} \times \vec{y}) \\ xy - yx &= (-\vec{x} \cdot \vec{y}, \vec{x} \times \vec{y}) - (-\vec{x} \cdot \vec{y}, -\vec{x} \times \vec{y}) = (0, 2(\vec{x} \times \vec{y})) \\ \vec{x} \times \vec{y} &= \frac{1}{2}(xy - yx) \end{split}$$

3.0.5 3D rotation formula

$$\begin{aligned} & \text{If } \vec{v} \perp \vec{r}, \, \vec{v'} = \cos(\theta) \vec{v} + \sin(\theta) (\vec{r} \times \vec{v}). \\ & v = (0, \vec{v}) \\ & v_{\perp} = (0, \vec{v}_{\perp}) \\ & v_{\parallel} = (0, \vec{v}_{\parallel}) \\ & v' = (0, \vec{v}') \\ & r = (0, \vec{r}) \\ & rv = (\vec{r} \cdot \vec{v}, \vec{r} \times \vec{v}) \end{aligned} \qquad \begin{aligned} & = (\cos(\theta) v + \sin(\theta) r v \\ & = (\cos(\theta) + \sin(\theta) r) v \\ & = (\cos(\theta) + \cos(\theta) + \cos(\theta) r) v \\ & = (\cos(\theta) + \cos(\theta) + \cos(\theta) r) v \\ & = (\cos(\theta) + \cos(\theta) + \cos(\theta) r) v \\ & = (\cos(\theta) + \cos(\theta) + \cos(\theta) r) v$$

If \vec{v} not $\perp \vec{r}$,

$$\begin{split} v' &= v_{\parallel} + v_{\perp} e^{-\theta r} \\ &= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} (v_{\parallel} + v_{\perp} e^{-\theta r}) \\ &= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\perp} e^{-\theta r} \\ &= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} e^{\frac{\theta}{2}r} v_{\perp} \\ &= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} (\cos(\frac{\theta}{2}), \sin(\frac{\theta}{2})\vec{r})(0, \vec{v}_{\parallel}) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} (-(\cos(\frac{\theta}{2})\vec{r}) \cdot \vec{v}_{\parallel}, \cos(\frac{\theta}{2})\vec{v}_{\parallel} + (\sin(\frac{\theta}{2})\vec{r}) \times \vec{v}_{\parallel}) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} (-\vec{v}_{\parallel} \cdot (\cos(\frac{\theta}{2})\vec{r}), \cos(\frac{\theta}{2})\vec{v}_{\parallel} - \vec{v}_{\parallel} \times (\sin(\frac{\theta}{2})\vec{r})) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} (0, \vec{v}_{\parallel}) (\cos(\frac{\theta}{2}), \sin(\frac{\theta}{2})\vec{r}) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} v_{\parallel} e^{-\frac{\theta}{2}r} + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} (v_{\parallel} + v_{\perp}) e^{-\frac{\theta}{2}r} \\ &= e^{\frac{\theta}{2}r} v_{\parallel} e^{-\frac{\theta}{2}r} + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \end{split}$$