

# 1 Linear algebra proofs

**1.1**  $s(\vec{a} + \vec{b}) = s\vec{a} + s\vec{b}$

$$\begin{aligned} s(\vec{a} + \vec{b}) &= s\left(\begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_n \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_n \end{bmatrix}\right) = s\begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \dots \\ a_n + b_n \end{bmatrix} = \begin{bmatrix} s(a_1 + b_1) \\ s(a_2 + b_2) \\ \dots \\ s(a_n + b_n) \end{bmatrix} \\ &= \begin{bmatrix} sa_1 + sb_1 \\ sa_2 + sb_2 \\ \dots \\ sa_n + sb_n \end{bmatrix} = \begin{bmatrix} sa_1 \\ sa_2 \\ \dots \\ sa_n \end{bmatrix} + \begin{bmatrix} sb_1 \\ sb_2 \\ \dots \\ sb_n \end{bmatrix} = s\vec{a} + s\vec{b} \end{aligned}$$

**1.2**  $\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$  if  $a, b, c \in R^3$

$$\begin{aligned} &\vec{a} \times (\vec{b} + \vec{c}) \\ &\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \left( \begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix} + \begin{bmatrix} c_x \\ c_y \\ c_z \end{bmatrix} \right) \\ &\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} b_x + c_x \\ b_y + c_y \\ b_z + c_z \end{bmatrix} \\ &\begin{vmatrix} i & j & k \\ a_x & a_y & a_z \\ b_x + c_x & b_y + c_y & b_z + c_z \end{vmatrix} \\ &a_y(b_z + c_z)i + a_z(b_x + c_x)j + a_x(b_y + c_y)k - a_y(b_x + c_x)k - a_z(b_y + c_y)i - a_x(b_z + c_z)j \\ &\begin{bmatrix} a_y(b_z + c_z) - a_z(b_y + c_y) \\ a_z(b_x + c_x) - a_x(b_z + c_z) \\ a_x(b_y + c_y) - a_y(b_x + c_x) \end{bmatrix} \\ &\begin{bmatrix} a_yb_z + a_yc_z - a_zb_y - a_zc_y \\ a_zb_x + a_zc_x - a_xb_z - a_xc_z \\ a_xb_y + a_xc_y - a_yb_x - a_yc_x \end{bmatrix} \\ &\begin{bmatrix} (a_yb_z - a_zb_y) + (a_yc_z - a_zc_y) \\ (a_zb_x - a_xb_z) + (a_zc_x - a_xc_z) \\ (a_xb_y - a_yb_x) + (a_xc_y - a_yc_x) \end{bmatrix} \\ &\begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix} + \begin{bmatrix} a_x \\ a_y \\ a_z \end{bmatrix} \times \begin{bmatrix} c_x \\ c_y \\ c_z \end{bmatrix} \\ &\vec{a} \times \vec{b} + \vec{a} \times \vec{c} \end{aligned}$$

$$1.3 \quad s(\vec{a} \cdot \vec{b}) = s\vec{a} \cdot \vec{b} = \vec{a} \cdot s\vec{b}$$

$$\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_n \end{bmatrix} \quad \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_n \end{bmatrix}$$

$s(\vec{a} \cdot \vec{b})$	$s(\vec{a} \cdot \vec{b})$
$s(a_1b_1 + a_2b_2 + \dots + a_nb_n)$	$s(a_1b_1 + a_2b_2 + \dots + a_nb_n)$
$sa_1b_1 + sa_2b_2 + \dots + sa_nb_n$	$sa_1b_1 + sa_2b_2 + \dots + sa_nb_n$
$(sa_1)b_1 + (sa_2)b_2 + \dots + (sa_n)b_n$	$a_1sb_1 + a_2sb_2 + \dots + a_nsb_n$
$s\vec{a} \cdot \vec{b}$	$a_1(sb_1) + a_2(sb_2) + \dots + a_n(sb_n)$
	$\vec{a} \cdot s\vec{b}$

$$1.4 \quad |s| \cdot ||\vec{a}|| = ||s\vec{a}||$$

$$\vec{a} \cdot \vec{a} = ||\vec{a}|| \cdot ||\vec{a}|| \cos(0) = ||\vec{a}||^2$$

$$||\vec{a}|| = \sqrt{\vec{a} \cdot \vec{a}}$$

$$\begin{aligned} & ||s\vec{a}|| \\ & \sqrt{s\vec{a} \cdot s\vec{a}} \\ & \sqrt{s(\vec{a} \cdot \vec{a})} \\ & \sqrt{ss(\vec{a} \cdot \vec{a})} \\ & \sqrt{s^2} \sqrt{\vec{a} \cdot \vec{a}} \\ & |s| \sqrt{\vec{a} \cdot \vec{a}} \\ & |s| \cdot ||\vec{a}|| \end{aligned}$$

$$1.5 \quad s(\vec{a} \times \vec{b}) = s\vec{a} \times \vec{b} = \vec{a} \times s\vec{b}$$

$s(\vec{a} \times \vec{b})$ $s(  \vec{a}   \cdot   \vec{b}   \sin(\theta) \vec{n})$ <p>If <math>s \geq 0</math>,</p> $  s\vec{a}   \cdot   \vec{b}   \sin(\theta) \vec{n}$ <p>If <math>s &lt; 0</math>,</p> $-  s\vec{a}   \cdot   \vec{b}   \sin(\theta + \frac{\pi}{2}) \vec{n}$ $- -   s\vec{a}   \cdot   \vec{b}   \sin(\theta) \vec{n}$ $s\vec{a} \times \vec{b}$	$s(\vec{a} \times \vec{b})$ $s(  \vec{a}   \cdot   \vec{b}   \sin(\theta) \vec{n})$ <p>If <math>s \geq 0</math>,</p> $  \vec{a}   \cdot   s\vec{b}   \sin(\theta) \vec{n}$ <p>If <math>s &lt; 0</math>,</p> $-  \vec{a}   \cdot   s\vec{b}   \sin(\theta + \frac{\pi}{2}) \vec{n}$ $- -   \vec{a}   \cdot   s\vec{b}   \sin(\theta) \vec{n}$ $\vec{a} \times s\vec{b}$
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### 1.6 Multiplying by a positive scalar does not affect a vector's orientation

$$\cos(\alpha) = \frac{\vec{e}_1 \cdot \vec{a}}{||\vec{a}||} \qquad \alpha = \cos^{-1} \left( \frac{\vec{e}_1 \cdot \vec{a}}{||\vec{a}||} \right)$$

$$\alpha_{s\vec{a}}$$

$$\cos^{-1} \left( \frac{\vec{e}_1 \cdot s\vec{a}}{||s\vec{a}||} \right)$$

$$\cos^{-1} \left( \frac{s(\vec{e}_1 \cdot \vec{a})}{|s| \cdot ||\vec{a}||} \right)$$

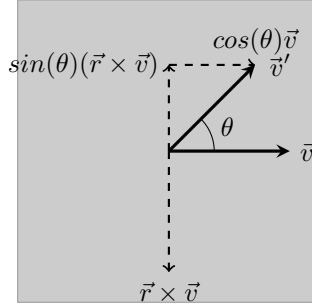
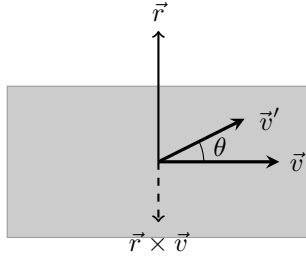
Keep in mind that  $s \geq 0$ .

$$\cos^{-1} \left( \frac{\vec{e}_1 \cdot \vec{a}}{||\vec{a}||} \right)$$

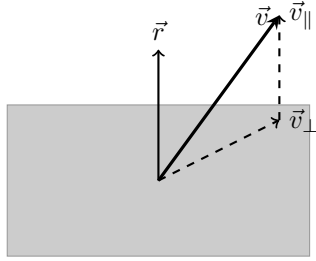
$$\alpha_{\vec{a}}$$

## 2 Linear algebra derivations

### 2.0.1 3D rotation formula



If  $\vec{v} \perp \vec{r}$ ,  $\vec{v}' = \cos(\theta)\vec{v} + \sin(\theta)(\vec{r} \times \vec{v})$ . We can therefore conclude that the general formula is  $\vec{v}' = \cos(\theta)\vec{v}_\perp + \sin(\theta)(\vec{r} \times \vec{v}_\perp) + \vec{v}_\parallel$ . Let's substitute  $\vec{v}_\perp$  for  $\vec{v} - \vec{v}_\parallel$



$$\vec{v}_\parallel = \text{proj}_{\vec{r}} \vec{v} = \frac{\vec{v} \cdot \vec{r}}{\|\vec{r}\|^2} \vec{r}$$

Because  $\|\vec{r}\| = 1$ ,  $\vec{v}_\parallel = (\vec{v} \cdot \vec{r})\vec{r}$ .

$$\begin{aligned}
 \vec{v}' &= \cos(\theta)(\vec{v} - \vec{v}_\parallel) + \sin(\theta)(\vec{r} \times (\vec{v} - \vec{v}_\parallel)) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v}_\parallel + (\vec{r} \times \sin(\theta)(\vec{v} - \vec{v}_\parallel)) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v}_\parallel + (\vec{r} \times (\sin(\theta)\vec{v} - \sin(\theta)\vec{v}_\parallel)) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v}_\parallel + (\vec{r} \times \sin(\theta)\vec{v}) - (\vec{r} \times \sin(\theta)\vec{v}_\parallel) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v}_\parallel + \sin(\theta)(\vec{r} \times \vec{v}) - \sin(\theta)(\vec{r} \times \vec{v}_\parallel) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} - \cos(\theta)\vec{v}_\parallel + \sin(\theta)(\vec{r} \times \vec{v}) + \vec{v}_\parallel \\
 &= \cos(\theta)\vec{v} + (1 - \cos(\theta))\vec{v}_\parallel + \sin(\theta)(\vec{r} \times \vec{v}) \\
 &= \cos(\theta)\vec{v} + (1 - \cos(\theta))(\vec{v} \cdot \vec{r})\vec{r} + \sin(\theta)(\vec{r} \times \vec{v})
 \end{aligned} \tag{1}$$

## 3 Quaternion derivations

### 3.0.1 Multiplication

$$i^2 = j^2 = k^2 = ijk = -1$$

Substitution table:

	i	j	k
i	-1	k	-j
j	-k	-1	i
k	j	-i	-1

$$\begin{aligned}
ab &= (a_s + a_i i + a_j j + a_k k)(b_s + b_i i + b_j j + b_k k) \\
&= a_s b_s + a_s b_i i + a_s b_j j + a_s b_k k \\
&\quad + a_i i b_s + a_i i b_i i + a_i i b_j j + a_i i b_k k \\
&\quad + a_j j b_s + a_j j b_i i + a_j j b_j j + a_j j b_k k \\
&\quad + a_k k b_s + a_k k b_i i + a_k k b_j j + a_k k b_k k \\
&= a_s b_s - a_i b_i - a_j b_j - a_k b_k \\
&\quad + a_s b_i i + a_j b_k i - a_k b_j i + a_i b_s i \\
&\quad + a_s b_j j + a_k b_i j - a_i b_k j + a_j b_s j \\
&\quad + a_s b_k k + a_i b_j k - a_j b_i k + a_k b_s k \\
&= (a_s b_s - a_i b_i - a_j b_j - a_k b_k) \\
&\quad + (a_i b_s + a_s b_i - a_k b_j + a_j b_k) i \\
&\quad + (a_j b_s + a_k b_i + a_s b_j - a_i b_k) j \\
&\quad + (a_k b_s - a_j b_i + a_i b_j + a_s b_k) k \\
&= (a_s b_s - a_i b_i - a_j b_j - a_k b_k) \\
&\quad , a_i b_s + a_s b_i - a_k b_j + a_j b_k \\
&\quad , a_j b_s + a_k b_i + a_s b_j - a_i b_k \\
&\quad , a_k b_s - a_j b_i + a_i b_j + a_s b_k)
\end{aligned} \tag{2}$$

### 3.0.2 Multiplication in matrix form

$$\begin{bmatrix} a_s & -a_i & -a_j & -a_k \\ a_i & a_s & -a_k & a_j \\ a_j & a_k & a_s & -a_i \\ a_k & -a_j & a_i & a_s \end{bmatrix} \begin{bmatrix} b_s \\ b_i \\ b_j \\ b_k \end{bmatrix} = \begin{bmatrix} (a_s b_s - a_i b_i - a_j b_j - a_k b_k) \\ a_i b_s + a_s b_i - a_k b_j + a_j b_k \\ a_j b_s + a_k b_i + a_s b_j - a_i b_k \\ a_k b_s - a_j b_i + a_i b_j + a_s b_k \end{bmatrix}$$

### 3.0.3 Multiplication in vector form

$$\begin{aligned}
ab &= (a_s + a_i i + a_j j + a_k k)(b_s + b_i i + b_j j + b_k k) \\
&= (a_s b_s - a_i b_i - a_j b_j - a_k b_k \\
&\quad , a_i b_s + a_s b_i - a_k b_j + a_j b_k \\
&\quad , a_j b_s + a_k b_i + a_s b_j - a_i b_k \\
&\quad , a_k b_s - a_j b_i + a_i b_j + a_s b_k) \\
&= (a_s b_s - (a_i b_i + a_j b_j + a_k b_k) \\
&\quad , a_s b_i + a_j b_k - a_k b_j + a_i b_s \\
&\quad , a_s b_j + a_k b_i - a_i b_k + a_j b_s \\
&\quad , a_s b_k + a_i b_j - a_j b_i + a_k b_s) \\
&= (a_s, \vec{a}_v)(b_s, \vec{b}_v) \\
&= (a_s b_s - \vec{a}_v \cdot \vec{b}_v, a_s \vec{b}_v + b_s \vec{a}_v + \vec{a}_v \times \vec{b}_v)
\end{aligned} \tag{3}$$

### 3.0.4 Cross product in quaternionic form

$$\begin{aligned}
xy &= (0, \vec{x})(0, \vec{y}) = (-\vec{x} \cdot \vec{y}, \vec{x} \times \vec{y}) \\
yx &= (0, \vec{y})(0, \vec{x}) = (-\vec{y} \cdot \vec{x}, \vec{y} \times \vec{x}) = (-\vec{x} \cdot \vec{y}, -\vec{x} \times \vec{y}) \\
xy - yx &= (-\vec{x} \cdot \vec{y}, \vec{x} \times \vec{y}) - (-\vec{x} \cdot \vec{y}, -\vec{x} \times \vec{y}) = (0, 2(\vec{x} \times \vec{y})) \\
\vec{x} \times \vec{y} &= \frac{1}{2}(xy - yx)
\end{aligned}$$

### 3.0.5 3D rotation formula

$$\text{If } \vec{v} \perp \vec{r}, \vec{v}' = \cos(\theta)\vec{v} + \sin(\theta)(\vec{r} \times \vec{v}).$$

$$\begin{aligned}
v &= (0, \vec{v}) & v' &= \cos(\theta)v + \sin(\theta)rv \\
v_\perp &= (0, \vec{v}_\perp) & &= (\cos(\theta) + \sin(\theta)r)v \\
v_\parallel &= (0, \vec{v}_\parallel) & &= e^{\theta r}v \\
v' &= (0, \vec{v}') & &= (\cos(\theta), \sin(\theta)\vec{r})(0, \vec{v}) \\
r &= (0, \vec{r}) & &= (-\sin(\theta)\vec{r} \cdot \vec{v}, \cos(\theta)\vec{v} + \sin(\theta)\vec{r} \times \vec{v}) \\
rv &= (\vec{r} \cdot \vec{v}, \vec{r} \times \vec{v}) & &= (-\vec{v} \cdot \sin(\theta)\vec{r}, \cos(\theta)\vec{v} - \vec{v} \times \sin(\theta)\vec{r}) \\
(a, 0)(b, \vec{x}) &= (ab, a\vec{x}) & &= (0, \vec{v})(\cos(\theta), -\sin(\theta)\vec{r}) \\
& & &= ve^{-\theta r}
\end{aligned} \tag{4}$$

If  $\vec{v}$  not  $\perp \vec{r}$ ,

$$\begin{aligned}
v' &= v_{\parallel} + v_{\perp} e^{-\theta r} \\
&= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} (v_{\parallel} + v_{\perp} e^{-\theta r}) \\
&= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\perp} e^{-\theta r} \\
&= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} e^{\frac{\theta}{2}r} v_{\perp} \\
&= e^{\frac{\theta}{2}r} e^{-\frac{\theta}{2}r} v_{\parallel} + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} \left( \cos\left(-\frac{\theta}{2}\right), \sin\left(-\frac{\theta}{2}\right) \vec{r} \right) (0, \vec{v}_{\parallel}) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} \left( -\left( \cos\left(-\frac{\theta}{2}\right) \vec{r} \right) \cdot \vec{v}_{\parallel}, \cos\left(-\frac{\theta}{2}\right) \vec{v}_{\parallel} + \left( \sin\left(-\frac{\theta}{2}\right) \vec{r} \right) \times \vec{v}_{\parallel} \right) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \quad (5) \\
&= e^{\frac{\theta}{2}r} \left( -\vec{v}_{\parallel} \cdot \left( \cos\left(-\frac{\theta}{2}\right) \vec{r} \right), \cos\left(-\frac{\theta}{2}\right) \vec{v}_{\parallel} - \vec{v}_{\parallel} \times \left( \sin\left(-\frac{\theta}{2}\right) \vec{r} \right) \right) + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} (0, \vec{v}_{\parallel}) \left( \cos\left(-\frac{\theta}{2}\right), \sin\left(-\frac{\theta}{2}\right) \vec{r} \right) + e^{-\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} v_{\parallel} e^{-\frac{\theta}{2}r} + e^{\frac{\theta}{2}r} v_{\perp} e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} (v_{\parallel} + v_{\perp}) e^{-\frac{\theta}{2}r} \\
&= e^{\frac{\theta}{2}r} v e^{-\frac{\theta}{2}r}
\end{aligned}$$