Module 1 - Final Project

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Welcome!

As a data scientist working for Microsoft's new film production division,

I'm here to answer the question:

"What kinds of films are currently doing the best at the box office?"

This will help me make recommendations as to what kinds of films Microsoft should prioritize in their new venture.

Project Goals

How do **Budget** and **Genre** influence the **profitability** of a **film production**?

I'll also explore:

- Return on Investment vs. Net Revenue

- Worldwide vs. Domestic contexts

- Trends over **Recent Years** (i.e. 2000-2020)

Films' budgets (from the-numbers.com) can be evenly split into categories of:

- \$0-5 Million
- \$5-20 Million
- \$20-50 Million
- \$50 Million+

What are the distributions of their ROI (revenue / budget), for domestic and worldwide contexts?

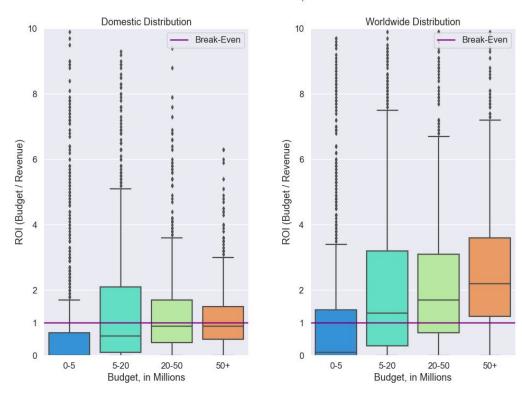
Distribution of Films' ROI, 2000 - 2020

Domestic:

Most films are not profitable

• Worldwide:

- \$5+ Million are mostly profitable
- The more spent, the more made



Data source: the-numbers.com

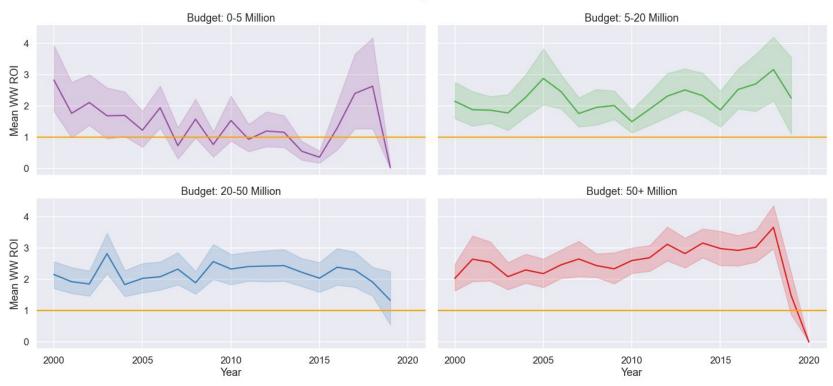
Are there any trends or clear winners in:

- Worldwide ROI
- Net Revenue

in the period from 2000-2020?

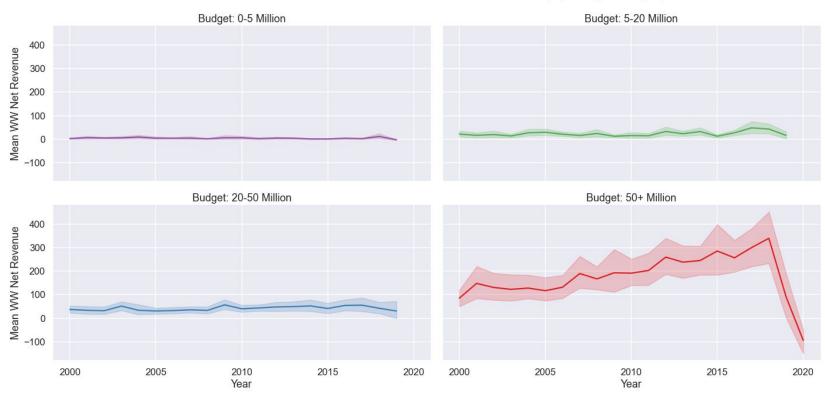
- Again, 5+ million seems to be most profitable.
- There is a big drop just before 2020, most likely because of the pandemic
- The top 3 categories are all roughly equivalent in ROI: what about Net Revenue?

Mean Worldwide ROI for Films 2000-2020, by Budget Category Orange line = Break-Even

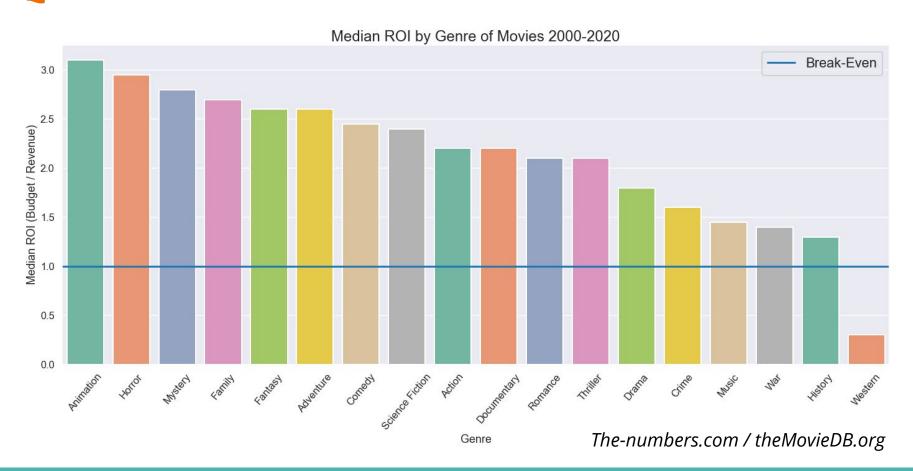


- In Net Revenue, the bottom 3 categories have low raw profitability
- The top category is vastly higher again, excepting the large drop just before 2020

Mean Worldwide Net Revenue for Films 2000-2020, by Budget Category



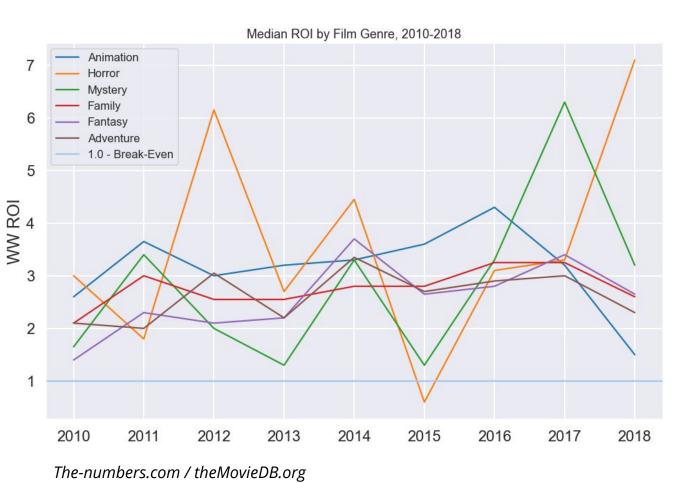
What film genres have the highest median Worldwide ROI?



We saw that:

- Animation, Horror, Mystery, Family, Fantasy, and Adventure are the top genres.

Are there any trends in these genres over time?



Some are consistent and others are more volatile, but almost all genres stay well north of 'break-even' over this period.

Horror and Mystery are most volatile - they have high peaks, but low valleys.

Conclusions

Recommendations based on findings:

- Worldwide profitability should be prioritized; most domestic ROI's are below 1.0 (break-even)
- \$5 million is the point at which median worldwide ROI is above the break-even point
- The more money invested, the more of a return is generated
- \$50 million plus is a clear winner in terms of net revenue during 2000-2020, and it is the only category with a clear upward trend
- **\$0-5 Million** is the **clear loser** in both ROI and net revenue
- Most genres have at least some profitability potential
- Westerns are the clear losers here, and History, War, and Music films aren't much better
- Animation, Horror, Mystery, etc. are most profitable, but some (Horror, Mystery) can be more volatile over time

Future Work

- Because of profitability of Worldwide revenue, investigate ways to maximize returns on the global stage
- Investigate intersection of budget and genre
- Investigate/acquire data on **streaming platforms**, because they exist outside of traditional 'box office' profit framework
- Incorporate data from 2020/2021 and impact of Covid on industry
- Investigate data on impact of films' **principals** Directors, Actors, Producers

Thank you!

I hope this presentation has been informative and enjoyable.

Thank you for your attention and consideration!