Will Crichton

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Abstract

I create systems that merge research in parallel computing and programming language design to solve impactful problems. Currently, I'm focusing on tools to enable large-scale visual data analysis.

Education

2016-now Stanford University, Ph.D. in Computer Science.

Advisor: Pat Hanrahan

2012-16 CARNEGIE MELLON UNIVERSITY, B.S. in Computer Science, minor in Chinese Studies.

Advisor: Kayvon Fatahalian

Research

ESPER: QUERY, ANALYSIS, AND VISUALIZATION OF LARGE VIDEO COLLECTIONS. GitHub link.

Research in progress on large-scale video analysis. See GitHub page for more information.

2016 SCANNER: EFFICIENT VIDEO ANALYSIS AT SCALE. GitHub link.

Alex Poms, Will Crichton, Pat Hanrahan, and Kayvon Fatahalian, pending submission to SIGGRAPH

Created Scanner, a platform for productively and efficiently extracting features from videos using heterogeneous hardware and cluster-scale computing. Implemented applications including cinematography analysis, markerless 3D reconstruction, and large-scale video data mining.

LANTERN: A QUERY LANGUAGE FOR VISUAL CONCEPT RETRIEVAL. Paper link.

Senior thesis, advised by Kayvon Fatahalian

Explored a language and runtime for modeling and extracting *visual concepts*, e.g. "person riding a bike" or "a busy intersection", within images and videos. Developed a prototype system and evaluated effectiveness against applications in mining large visual datasets.

Work

2015

2017 SNAP, INC. Research intern, architected elastic video analytics system, reducing operational costs up to 10x.

JANE STREET CAPITAL. Software engineering intern, optimized memory allocations in OCaml language runtime, built distributed incremental computation library.

EXPII. Web developer, architected web front-end for education startup.

PALANTIR TECHNOLOGIES. Software engineering intern, lead development of business logic engine for criminal case management system.

Tunessence. Web developer, build interactive guitar tab learning tool for guitar learning startup.

PIONEER HI-BRED. Software engineer, built BI app for analysis of laboratory efficiency in Pioneer labs.

2010-12 Webspec Design. Web developer, created 30+ websites for clients across the country.

Teaching

fall 2017 STANFORD. Instructor, Programming Languages (CS 242).

spring 2017 STANFORD. TA, Computer Systems from the Ground Up (CS 107e).

fall 2015 CMU. TA, Compiler Design (15-411).

spring 2015 CMU. TA, Parallel Computer Architecture and Programming (15-418).

2014 CMU. TA, Parallel and Sequential Data Structures and Algorithms (15-210).

2013-14 CMU. Instructor, Game Development on the Web (mini student-taught course).

fall 2013 CMU. TA, Functional Programming (15-150).

Projects

fall 2015 CMU. Efficient Object Proposals

Graduate Computer Vision (16-720) final project. Studied object proposal systems and discovered novel parallelism in the Edge Boxes algorithm, achieving 2x speedup over state-of-the-art.

fall 2014 CMU. Cobalt Compiler

Compiler Design (15-411) final project. Created a compiler in Rust for a safe subset of C targeting x86 assembly and LLVM.

spring 2013 CMU. Terracuda

Parallel Computer Architecture and Programming (15-418) final project. Created a Lua-like DSL for GPU programming on a high-level with near-CUDA efficiency.

Activities

2013-15 CMU. Algorithms with a Purpose

Founded CMU's first student-run coding competition. Ran tournament annually for 10+ universities and 150+ students from around the country.

winter 2014 USA. Chinese Bridge (汉语桥)

Won national Chinese language and culture competition for language learners with performance of traditonal

Chinese fast storytelling.

2012-16 CMU. Parliamentary debate

Founded and led Carnegie Mellon's parliamentary debate team for four years.

2007-now Eagle Scout