

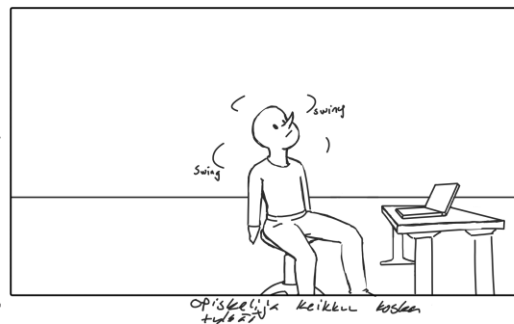
Shot number: 01 Shot duration: ~5s Shot type, cam. angle, movement: full, static

Action (what is/happends in the image?):

Student is bored and reaches for wallet

Audio (what narrator/actors say? Music & FX?):

narrator rhetorically asks is the student proceeds to encourage action (some reference/music to add interest)

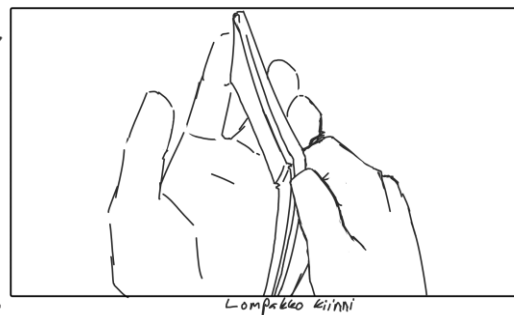


Shot number: 02 Shot duration: ~5s Shot type, cam. angle, movement: ELK/cut-in, static

Action (what is/happends in the image?): wallet moves to view and is revealed to be empty

Audio (what narrator/actors say? Music & FX?):

Narrator says oof disappointed fx

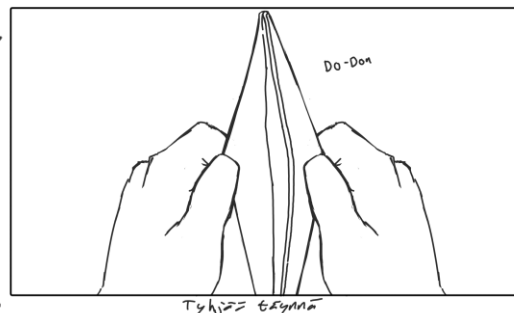


Shot number: 02 Shot duration: ~5s Shot type, cam. angle, movement: ELK/cut-in, static

Action (what is/happends in the image?): wallet moves to view and is revealed to be empty

Audio (what narrator/actors say? Music & FX?):

Narrator says oof disappointed fx

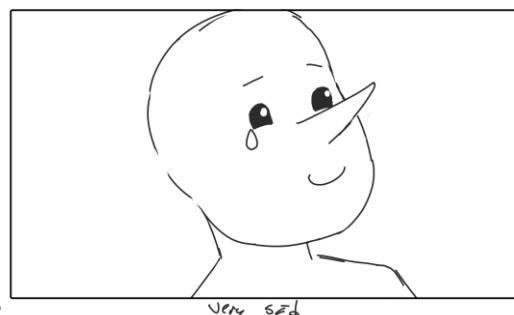


Shot number: 03 Shot duration: ~5s Shot type, cam. angle, movement: LK/Close, static

Action (what is/happends in the image?): student realizes wallet is empty and expresses pain

Audio (what narrator/actors say? Music & FX?):

Meme reference

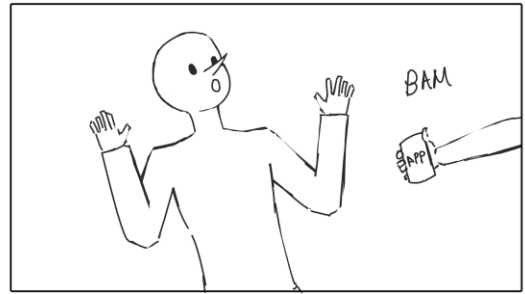


Shot number: 04 Shot duration: 35 Shot type, cam. angle, movement: Full, static

Action (what is/happends in the image?): Narrator hits student with the solution (app)

Audio (what narrator/actors say? Music & FX?):

Narrator encourages student to download the app
explosion

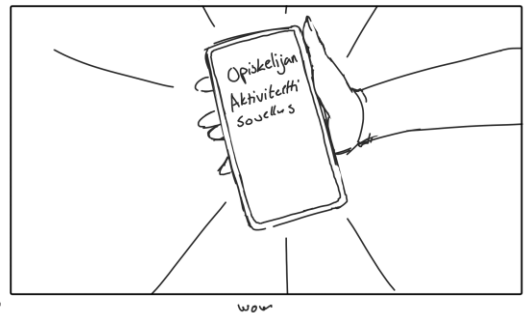


Shot number: 05 Shot duration: 55 Shot type, cam. angle, movement: ELK/cut-in, static

Action (what is/happends in the image?): phone with app fills view and is held

Audio (what narrator/actors say? Music & FX?):

Narrator encourages student to download the app



Shot number: 06 Shot duration: 45 Shot type, cam. angle, movement: YK, left-to-right pan

Action (what is/happends in the image?): B-roll to showcase app content

Audio (what narrator/actors say? Music & FX?):

Narrator talk about thing 1 on the app

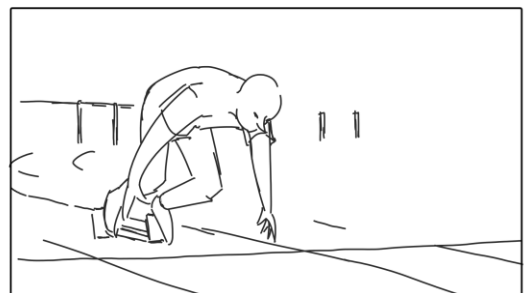


Shot number: 07 Shot duration: 45 Shot type, cam. angle, movement: YK

Action (what is/happends in the image?): B-roll to showcase app content

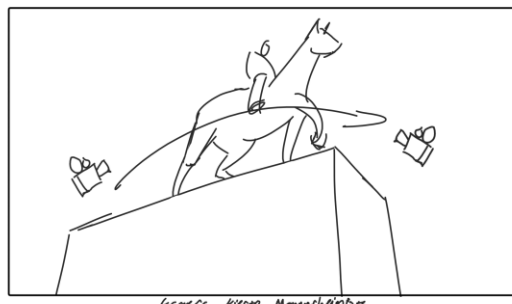
Audio (what narrator/actors say? Music & FX?):

Narrator talk about thing 2 on the app



Shot number: 08 **Shot duration:** 4s **Shot type, cam. angle, movement:** LPK, low angle orbit
Action (what is/happends in the image?): D-roll to showcase app content

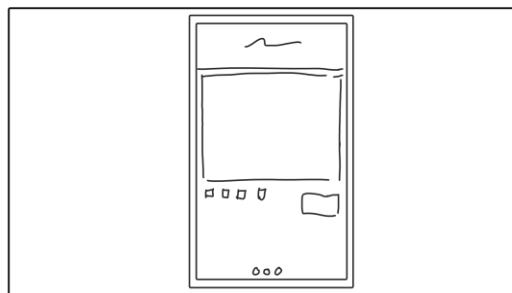
Audio (what narrator/actors say? Music & FX?):
Narrator talk about thing 3 on the app



Kenneth Kenzo Monashomire

Shot number: 09 **Shot duration:** 5s **Shot type, cam. angle, movement:** ELK, static
Action (what is/happends in the image?): student brings phone with app to view

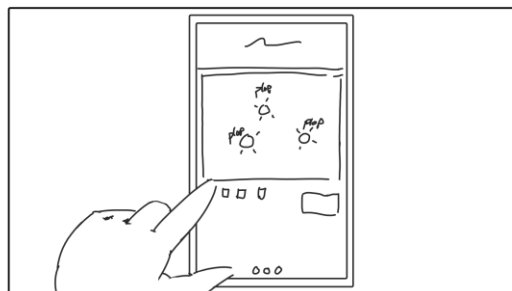
Audio (what narrator/actors say? Music & FX?):
Narrator concludes there is something for everyone



App:

Shot number: 09 **Shot duration:** 5s **Shot type, cam. angle, movement:** ELK, static
Action (what is/happends in the image?): student clicks app and scene fades to banner

Audio (what narrator/actors say? Music & FX?):
Narrator concludes there is something for everyone



App: paintera kenzo il post