

Android for .NET Developers Series

Getting Started

Series Overview

Jim Wilson

jimw@jwhh.com





@hedgehogjim

<http://facebook.com/hedgehogjim>



pluralsight
hardcore developer training

Outline

-  Assumptions
-  Philosophy
-  Who is this guy?
-  Approach

Let's talk assumptions

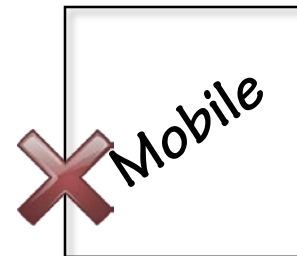
➡ What this course series assumes about you

- ➡ You have experience creating applications in .NET
- ➡ You are familiar with using Visual Studio as your development environment
- ➡ You are interested in developing apps for Android in an Android-way



➡ What this course series does NOT assume about you

- ➡ No prior knowledge of Java programming is assumed
- ➡ No experience with Android is assumed
- ➡ No experience with any sort of mobile development is assumed



Series philosophy

➡ What to expect from this course series

➡ This series embraces your knowledge and experience as a .NET developer

- .NET serves as our starting point
- .NET serves as our common ground for communicating
 - As much as possible parallels will be drawn between .NET and Android

➡ This series embraces the tools and techniques of the Android platform

- We will work in the natural environment of Android
- We will use Eclipse as the development environment
- We will work in Java
- We will use the Android SDK consistent with its design



Who is this guy?



➡ I'm a guy who happens to have already walked this road

➡ I've been through several significant platform shifts

- ❑ 80's to 90's Mainframe/Minicomputer to PC
- ❑ Early 90's to late 90's desktop to web
- ❑ 2000's move to mobile

➡ I've been in the .NET/Visual Studio world since the beginning

- ❑ Worked with .NET since 2000
 - ❑ Before initial release – still known as Project 7
- ❑ Worked with Visual Studio since initial release in 1997
- ❑ Worked with VS predecessor Visual C++ since initial release in 1992



➡ I've lived heavily in the mobile world

- ❑ Working in mobile since 2001
- ❑ Worked on 5 different mobile platforms
- ❑ Worked with Android since 2008
 - ❑ Before first release



Windows Phone



BlackBerry

Windows Mobile

The approach

➡ Adopting a new platform approach in 4 phases

➡ Tools

- Gain familiarity in the tools of Android development
- Understand the natural workflow of the tools

➡ Translate

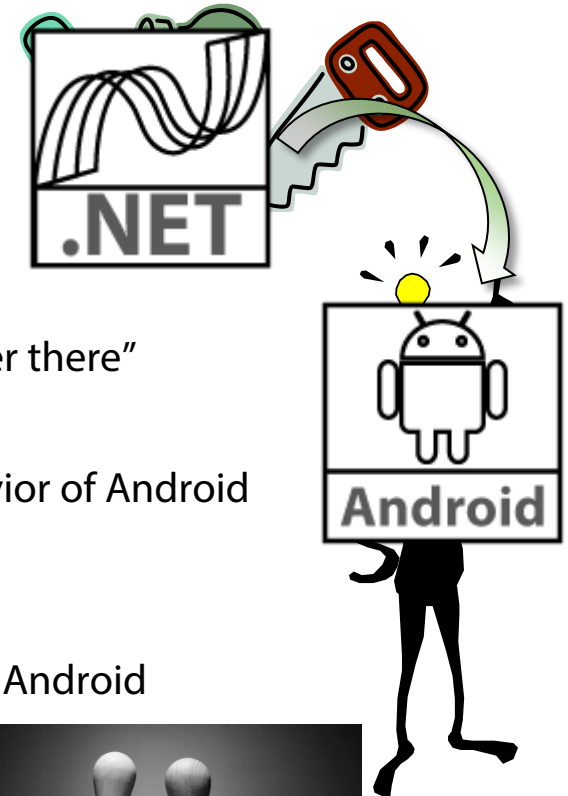
- Translate existing .NET skills to the Android platform
- Focus is on the “how do I do the things I do ‘here’ over there”

➡ Understand

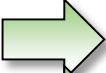

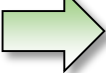
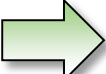
- Develop an understanding of the function and behavior of Android
- Use your existing skills but do so in an Android way

➡ Embrace

- Fully embrace the features and development style of Android
- Think like an Android developer
- Work as an Android developer



Summary

-  **We're going to build on your .NET background and experience**
-  **We do not assume any experience in Android, Java, or mobile dev**
-  **The goal is to make you an Android developer**
 - Use the tools, style, and mindset of the Android platform
-  **We're using a 4 phase approach**
 - Tools
 - Translate
 - Understand
 - Embrace