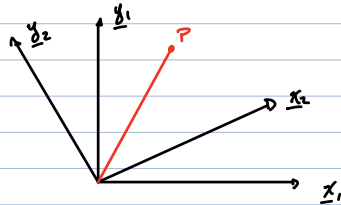


LECTURE 4 ROTATION MATRICES

ROTATION MATRICES

TWO COINCIDENT COORDINATE SYSTEMS



$\{1\}$
 $\{2\}$ ← COORDINATE SYSTEMS

$$\begin{aligned} \underline{P} &= P - O_1 \\ &= P - O_2 \end{aligned} \quad \left. \vphantom{\begin{aligned} \underline{P} &= P - O_1 \\ &= P - O_2 \end{aligned}} \right\} \text{CAN BE EXPRESSED EITHER WAY}$$

SUPPOSE WE KNOW ${}^2\underline{P}$
HOW DO WE WRITE ${}^1\underline{P}$?

$$\underline{P} = {}^1P_1 \underline{x}_1 + {}^1P_2 \underline{y}_1$$

$$= {}^2P_1 \underline{x}_2 + {}^2P_2 \underline{y}_2$$

$$\begin{aligned} {}^2\underline{P} &= {}^2P_1 \underline{x}_1 + {}^2P_2 \underline{y}_1 \\ &= \begin{bmatrix} {}^2P_1 \\ {}^2P_2 \end{bmatrix} \leftarrow \text{COORDINATES OF } \{2\} \end{aligned}$$

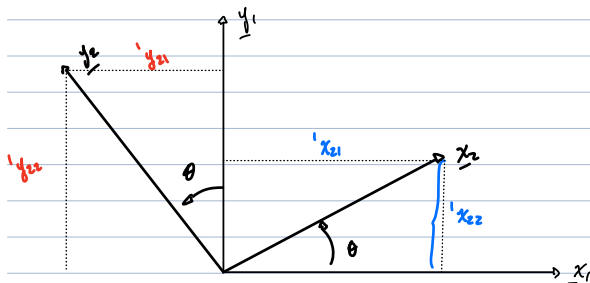
WHAT IS ${}^1\underline{P}$?

$$\begin{aligned} {}^1\underline{P} &= {}^2P_1 \underline{x}_2 + {}^2P_2 \underline{y}_2 \\ &= \begin{bmatrix} {}^1x_2 & {}^1y_2 \end{bmatrix} \begin{bmatrix} {}^2P_1 \\ {}^2P_2 \end{bmatrix} \end{aligned}$$

BLOCK FORM

$$= {}^1R_2 \underline{{}^2\underline{P}}$$

↑
HOW AXES $\{2\}$
ARE SEEN IN ANOTHER
COORDINATE SYSTEM



IF WE KNOW θ , WE KNOW HOW TO EXPRESS R

$$\begin{aligned} {}^1\underline{x}_2 &= {}^1x_{21} \underline{x}_1 + {}^1x_{22} \underline{y}_1 \\ \uparrow \underline{x}_2 \text{ IN TERMS OF } \{1\} \end{aligned}$$

$$\underline{x}_2 = \begin{bmatrix} {}^1x_{21} \\ {}^1x_{22} \end{bmatrix} = \begin{bmatrix} C_\theta \\ S_\theta \end{bmatrix}$$

$$\underline{y}_2 = {}^1y_{21} \underline{x}_1 + {}^1y_{22} \underline{y}_1$$

$$\underline{y}_2 = \begin{bmatrix} {}^1y_{21} \\ {}^1y_{22} \end{bmatrix} = \begin{bmatrix} -S_\theta \\ C_\theta \end{bmatrix}$$

$$\Rightarrow {}^1P_2 = \begin{bmatrix} x_2 & y_2 \end{bmatrix} = \begin{bmatrix} x_{21} & y_{21} \\ x_{22} & y_{22} \end{bmatrix} = \begin{bmatrix} C_\theta & -S_\theta \\ S_\theta & C_\theta \end{bmatrix}$$

EXAMPLE $R(\theta) = R(60^\circ) = R\left(\frac{\pi}{3}\right)$

$$R\left(\frac{\pi}{3}\right) = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$$

SUPPOSE ${}^2P = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$

FIND ${}^1P = {}^1P_2 \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 - \frac{\sqrt{3}}{2} \\ \sqrt{3} + \frac{3}{2} \end{bmatrix}$

$2 \times 2 \quad \quad 2 \times 1 \quad \quad 2 \times 1$

${}^1P = {}^1P_2 {}^2P$

NOTATION ${}^1P_2 = \begin{bmatrix} r_{11} & r_{12} \\ r_{21} & r_{22} \end{bmatrix} = \{r_{ij}\}$ ROTATION MATRIX

WHAT IS θ ?

$$\left. \begin{array}{l} C_\theta = r_{11} \\ S_\theta = r_{21} \end{array} \right\} \Rightarrow \theta = \tan^{-1}(r_{21}, r_{11})$$

↑
IF WE DIVIDE THESE, WE LOSE THE
SIGNS

4 QUADRANT
ARCTANGENT FUNCTION

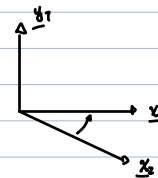
EXAMPLE:

$${}^1P_2 = \begin{bmatrix} \sqrt{3}/2 & 1/2 \\ -1/2 & \sqrt{3}/2 \end{bmatrix}$$

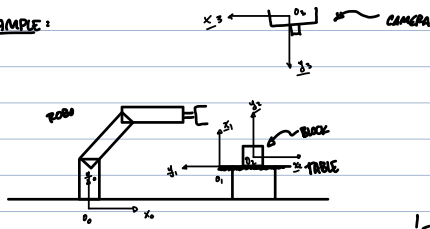
WHAT IS θ ?

$$\begin{array}{l} S_\theta = -\frac{1}{2} \\ C_\theta = \frac{\sqrt{3}}{2} \end{array} \Rightarrow \theta = -\frac{\pi}{6}$$

↑ 4 QUADRANT ARCTANGENT
FUNCTION



EXAMPLE:



$${}^0\tilde{R}_1 = \begin{bmatrix} 0 & 0 \\ \underline{x}_1 & \underline{y}_1 \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} = \tilde{R}\left(\frac{\pi}{2}\right)$$

THESE ARE ALL

UNIT VECTORS

\Rightarrow MAGNITUDES = 1

$${}^1\tilde{R}_2 = \begin{bmatrix} \underline{x}_2 & \underline{y}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \tilde{R}\left(-\frac{\pi}{2}\right)$$

$${}^2\tilde{R}_3 = \begin{bmatrix} \underline{x}_3 & \underline{y}_3 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = \tilde{R}(\pi)$$

$${}^0\tilde{R}_3 = \begin{bmatrix} 0 & 0 \\ \underline{x}_3 & \underline{y}_3 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = \tilde{R}(\pi)$$

TRANSFORMING COORDINATES

$${}^1\tilde{P} = {}^1\tilde{R}_2 {}^2\tilde{P}$$

HENCE ${}^2\tilde{P} = ({}^1\tilde{R}_2)^{-1} {}^1\tilde{P}$

$${}^2\tilde{P} = {}^1\tilde{P}_1 \underline{x}_1 + {}^1\tilde{P}_2 \underline{y}_1$$

$$= \begin{bmatrix} {}^2\tilde{x}_1 & {}^2\tilde{y}_1 \end{bmatrix} \begin{bmatrix} {}^1\tilde{P}_1 \\ {}^1\tilde{P}_2 \end{bmatrix}$$

$$= {}^2\tilde{R}_1 {}^1\tilde{P}$$

INVERSES

ALWAYS TRUE

$${}^1\tilde{R}_2 = ({}^2\tilde{R}_1)^{-1}$$

$$({}^1\tilde{R}_2)^{-1} = {}^2\tilde{R}_1$$

$${}^1\tilde{R}_2 = \begin{bmatrix} \underline{x}_2 & \underline{y}_2 \end{bmatrix}$$

$${}^1\tilde{R}_2^T = \text{COLUMN VECTORS INTO ROW VECTORS} = \begin{bmatrix} ({}^1\tilde{x}_2)^T \\ ({}^1\tilde{y}_2)^T \end{bmatrix}$$

$${}^1\tilde{R}_2^T {}^1\tilde{R}_2 = \begin{bmatrix} \underline{x}_2^T \\ \underline{y}_2^T \end{bmatrix} \begin{bmatrix} \underline{x}_2 & \underline{y}_2 \end{bmatrix} = \begin{bmatrix} \underline{x}_2^T \underline{x}_2 & \underline{x}_2^T \underline{y}_2 \\ \underline{y}_2^T \underline{x}_2 & \underline{y}_2^T \underline{y}_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \underline{I}_{2 \times 2}$$

$$\Rightarrow \left. \begin{array}{l} \underline{R}^{-1} = \underline{R}^T \\ \text{HOW TO INVERT} \\ \text{ROTATION MATRIX} \end{array} \right\} \text{ALWAYS TRUE IN ALL DIMENSIONS}$$

$${}^1\tilde{P} \cdot {}^1\tilde{P} \quad \text{vs} \quad {}^1\tilde{P} \cdot {}^2\tilde{P}$$

$${}^1\tilde{P}^T \cdot {}^1\tilde{P} = ({}^1\tilde{R}_2 {}^2\tilde{P})^T ({}^1\tilde{R}_2 {}^2\tilde{P})$$

$$= {}^2\tilde{P}^T {}^1\tilde{R}_2^T {}^1\tilde{R}_2 {}^2\tilde{P}$$

$$= 1$$