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| Category | Weight | Scoring | Notes |
| Basic Preparation | 2 | 0-1 |  |
| Cleverness | 2 | 0-2 |  |
| Rubric | 2 | 0-1 |  |
| Code Submission | 4 | 0-2 |  |
| Decomposition | 4 | 0-2 |  |
| Documentation | 4 | 0-2 |  |
| Effort | 2 | 0-2 |  |
| Naming | 2 | 0-2 |  |
| Overall Design | 5 | 0-2.5 |  |
| Participation | 5 | 0-2.5 |  |
| Presentation | 4 | 0-2 |  |
| Requirements - Questions | 5 | 0-2.5 | Load questions from a file and able to add questions. Randomly selects a question. |
| Requirements - Players | 5 | 0-2.5 | Implement logic for a player and their scores and answers. |
| Requirements – Game Logic | 5 | 0-2.5 | Implement logic for the game and guessing a player with an answer. End conditions. |
| Requirements – Game Loop | 5 | 0-2.5 | Allow for a simple game loop to run with end conditions enabled. |
| Testing | 5 | 0-2.5 |  |
| Schedule | 2 | 0-1 |  |
| Total | 63 |  |  |