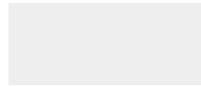


VARIABLES







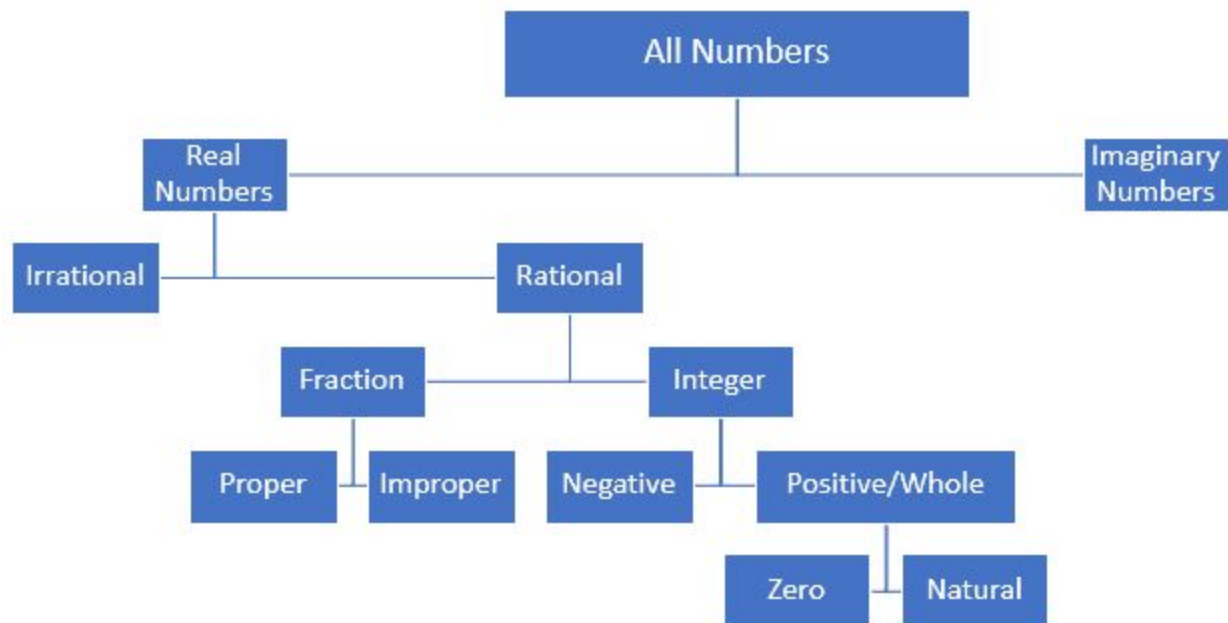


Alphabet; Grammatical punctuation; Numbers;
Arithmetic signs; Logical signs;

$$1 + x = 3$$

solve for x

```
int x = 3;  
x = x + 1;
```



Start with the counting numbers
(zero may be included).

Natural

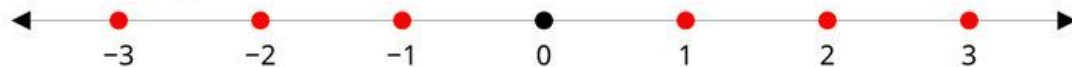
\mathbb{N}



Extend the line backward to
include the negatives.

Integer

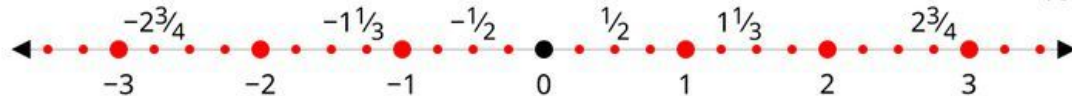
\mathbb{Z}



Insert all the fractions.

Rational

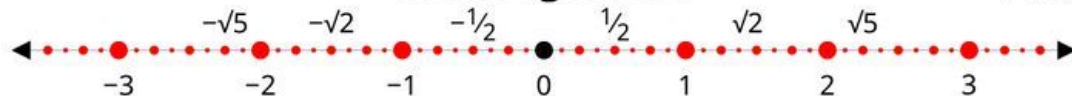
\mathbb{Q}



Insert all the roots.

Real Algebraic

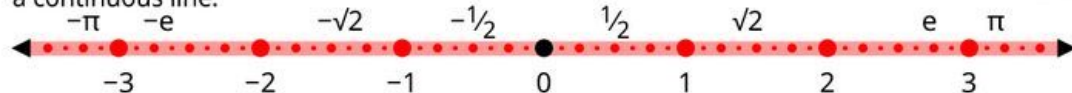
\mathbb{A}_R



Fill in all the numbers to make
a continuous line.

Real

\mathbb{R}



```
int x = 3;  
float x = 3.14;  
Double x = 3.14159265;  
bool x = true;  
string x = "cat";  
vector x = 0, -1, 0;  
color x = 255, 0, 0;
```

110
001
010
000
111
100

10011010

```
Color myColor = (255, 0, 255);
```

```
int x = 1;
```

```
int x = 3;  
float y = 3.14;  
boolean z = true;  
String ab = "cat";  
  
print(x, y, x + y, z, ab);
```

```
-----  
Console: 3 3.14 6.1400003 true cat
```

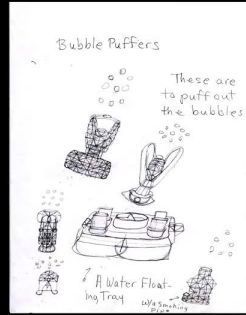
```
int x = 3;  
float y = 3.14;  
float q = y * x;
```

```
print(q);
```

Console: ????







Bubble Puffers

These are to puff out the bubbles





Homework: create lists of variables for each data type, write a one sentence proof of what the pattern is that links each variable in its list (i.e. 5 integers that are all odd numbers; or 10 floating point numbers that are all irrational numbers. Upload your code to github.