

Kassio Wallace de Oliveira

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Experience

Port Louis	Remote
<i>Software Developer</i>	<i>October 2025 – Present</i>
<ul style="list-style-type: none">Designed and implemented web automation solutions supporting core business workflows using C#, Python, and TypeScript.Refactored and stabilized legacy systems, reducing technical debt and improving long-term maintainability.Improved application performance by identifying bottlenecks and optimizing critical execution paths.Applied Artificial Intelligence techniques to automate document analysis and reduce false positives in validation pipelines.Integrated AI-assisted validation mechanisms into existing systems to increase accuracy and reliability.Leveraged AWS services (Amazon S3, AWS Lambda) within serverless architectures and resolved production issues across environments.Collaborated through pair programming and structured code reviews, while mentoring interns on debugging, architecture, and SOLID principles.Contributed to sprint planning and continuous delivery within an Agile team using Scrum.	
SEDES – Department of Social Development	Brasília, Brazil
<i>Software Developer</i>	<i>July 2022 – June 2023</i>
<ul style="list-style-type: none">Modernized internal systems by applying clean architecture principles and improving code organization.Provided technical leadership to a team of three interns, supporting onboarding, troubleshooting, and daily development activities.Built and maintained full stack solutions using Django, HTML, CSS, and relational databases.Standardized development workflows and applied Scrum practices to improve delivery consistency.	
Godot Freelancer / Headless Studio	Remote
<i>Game Developer</i>	<i>April 2025 – October 2025</i>
<ul style="list-style-type: none">Engineered scalable game systems in C# with a focus on real-time performance optimization.Designed event-driven architectures, reusable gameplay systems, and internal development tools.Applied object pooling and memory optimization techniques to maintain stable frame rates under high entity load.Collaborated using pair programming and continuous feedback practices aligned with Extreme Programming (XP) and Scrum.	

Education

Catholic University of Brasília	Brasília, Brazil
<i>Bachelor's Degree in Software Engineering</i>	<i>2020 – 2023</i>

Skills

- Backend & Cloud:** Python, C#, ASP.NET, Django, Node.js, SQL, NoSQL, AWS, Docker, CI/CD
- Frontend:** React, Vue.js, HTML, CSS, Blazor
- Tools:** Git, GitHub, GitLab, Linux, Terraform, Selenium, PyTest, JUnit, Puppeteer
- Languages:** Portuguese (Native), English (Advanced)