

# Beginners Guide to Big O Notation

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**Big O Notation is a way to represent how long an algorithm will take to execute.** It enables a software Engineer to determine how efficient different approaches to solving a problem are.

Here are some common types of time complexities in Big O Notation.

- $O(1)$  - Constant time complexity
- $O(n)$  - Linear time complexity
- $O(\log n)$  - Logarithmic time complexity
- $O(n^2)$  - Quadratic time complexity

Hopefully by the end of this article you will be able to understand the basics of Big O Notation.

## **$O(1)$ — Constant Time**

Constant time algorithms will always take same amount of time to be executed. The execution time of these algorithm is independent of the size of the input. A good example of  $O(1)$  time is accessing a value with an array index.

```
var arr = [ 1,2,3,4,5];
```

```
arr[2]; // => 3
```

Other examples include: `push()` and `pop()` operations on an array.

## **$O(n)$ - Linear time complexity**

An algorithm has a linear time complexity if the time to execute the algorithm is directly proportional to the input size  $n$ . Therefore the time it

will take to run the algorithm will increase proportionately as the size of input  $n$  increases.

A good example is finding a CD in a stack of CDs or reading a book, where  $n$  is the number of pages.

Examples in of  $O(n)$  is using linear search:

```
//if we used for loop to print out the values of the arrays
```

```
for (var i = 0; i < array.length; i++) {  
    console.log(array[i]);  
}
```

```
var arr1 = [orange, apple, banana, lemon]; //=> 4 steps
```

```
var arr2 = [apple, htc,samsung, sony, motorola]; //=> 5 steps
```

## **$O(\log n)$ - Logarithmic time complexity**

An algorithm has logarithmic time complexity if the time it takes to run the algorithm is proportional to the logarithm of the input size  $n$ . An example is binary search, which is often used to search data sets:

```
//Binary search implementation
```

```
var doSearch = function(array, targetValue) {  
    var minIndex = 0;  
    var maxIndex = array.length - 1;  
    var currentIndex;  
    var currentElement;  
  
    while (minIndex <= maxIndex) {  
        currentIndex = (minIndex + maxIndex) / 2 | 0;  
        currentElement = array[currentIndex];  
        if (currentElement < targetValue) {  
            minIndex = currentIndex + 1;  
        } else if (currentElement > targetValue) {  
            maxIndex = currentIndex - 1;  
        } else {  
            return currentIndex;  
        }  
    }  
}
```

```

    }
    return -1; //If the index of the element is not found.
};

var numbers = [11, 13, 15, 17, 19, 21, 23, 25, 27, 29, 31, 33];

doSearch(numbers, 23) //=> 6

```

Other examples of logarithmic time complexity include:

Example 1;

```

for (var i = 1; i < n; i = i * 2)
    console.log(i);
}

```

Example 2;

```

for (i = n; i >= 1; i = i/2)
    console.log(i);
}

```

## **$O(n^2)$ - Quadratic time complexity**

An algorithm has quadratic time complexity if the time to execution it is proportional to the square of the input size. A good example of this is checking to see whether there are any duplicates in a deck of cards.

You will encounter quadratic time complexity in algorithms involving nested iterations, such as nested *for loops*. In fact, the deeper nested loops will result in  $O(n^3)$ ,  $O(n^4)$ , etc.

```

for(var i = 0; i < length; i++) { //has  $O(n)$  time complexity
    for(var j = 0; j < length; j++) { //has  $O(n^2)$  time complexity
        // More loops?
    }
}

```

Other examples of quadratic time complexity include bubble sort, selection

sort, and insertion sort.

This article only scratches the surface of Big O Notation. If you would like to understand more about Big O Notation, I recommend checking out the [Big-O Cheat Sheet](#).