

## # Meeting Agenda

Grupp: Oops I did it again

Date: 13 oktober 2021

Chair: Jon

Participants: Jon, Hampus, William, Vilhelm, Alexander

### ## Objectives (5 min)

- Resolve any issues preventing the team to continue.

Tidsbrist,

- Short clear descriptions.

### ## Reports (15 min) from previous meeting

- Each group member reports outcome of assigned issues, see also 'outcomes and assignments'.

RAD och SDD blev gjorda i den grad vi ville, många tester implementerades , koden dokumenterades.

### ## Discussion items (35 min)

- Discuss the identified issues, and possibly new or more general issues (very short notes and/or keywords).

Vi ska ge feedback/peer-review. Vi får ta hänsyn till den feedback.

Göra om vissa klasser till Abstrakt klasser, kolla över om vi kan implementera interface någonstans.

Auction

Houses/Sections

Trade

Bankruptcy/Winning condition

Mortgage

Skriva chanskort- göra det väldigt lätt att lägga till nya chanskort

Throw exceptions

Fixa GO.

Kolla över jail.

Vänta med design mönster till efter feedback.

Feedback delar.

### ## Outcomes and assignments (5 min)

- Outcomes from discussion items. Write down what's decided and why it was

decided. Sync with other documentation (add terms to wordbook).

- (re)Assign to each group member which issues to solve.

Houses/Sections - Jon

Bankruptcy/Winning Condition - Vilhelm

Auction - William

Chanskort - Hampus

Go och Jail - Vilhelm

Trade - Vilhelm

Mortgage - Jon

Feedback:

Vi väljer att inte dela upp det utan ta det som det inte finns skrivet om och samarbeta på vissa punkter.

## Wrap up

- Write down any unresolved issues for next meeting.
- Decide a time and location for next meeting.

10:00 M1212E