

William Chong

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EDUCATION

University of California, Los Angeles

Expected Graduation Jun. 2022

B.S., Computer Science, Engineering Course GPA: 3.6/4.0

CS

Algorithms and Complexity	Compiler Construction
Programming Languages	Computer Security
Bioinformatics	Computer Networking
Operating Systems	Computer Architecture

AI/ML

Learning Machines (Grad Course)
Artificial Intelligence
Neural Networks and Deep Learning
Neural Signal Processing

TECHNICAL SKILLS

Software: C, C++, Python, Bash, Linux/Unix, Verilog, OCaml, CLisp, Scheme, Prolog, R, Git, PyTorch, Keras, TensorFlow, Embedded Software, MIPS and x86 Assembly, G-Code, Flask, JavaScript, TCP/TLS, Agile development.

WORK EXPERIENCE

NextFlex – Software Engineering Intern

Jun. 2020 – Present

Flexible Hybrid Electronics Manufacturing Institute

- Demonstrated and implemented Machine Learning models on flexible, Edge devices. Worked with Zephyr Real Time OS, ML experiment tracking tools, and sensor data capture over Bluetooth.
- Improved circuit inspection process throughput by 10 times by developing a ML-based automated inspection system
- Wrote Camera and Motion System control interfaces with Python and G-Code; created a user GUI with Flask/JS.

UCLA Biomedical Engineering Society - Design Team Project Manager

Apr. 2020 – Present

Robotic Arm with 3D Scanner Team and Immersive Sleep Team

- Creating a motion system with a 3D scanning end-attachment to generate high-quality scans of body parts.
- Leading a team of 5 students to learn and apply Computer Vision, ML, and robotic movement towards this goal.
- Led a team of 10 students to engineer a novel device to improve general sleep quality and flag indicators of sleep-related diseases and disorders by monitoring physiological parameters (heart rate, blood oxygenation, movement).

ENGINEERING PROJECTS

Application Server Herd with Google Places API Proxy

Mar. 2021 – Jun. 2021

- Implemented an agile, parallelizable Places proxy service through a collection of connected application servers.
 - Lightweight servers asynchronously handle requests and propagate client data via a flooding algorithm.
- Analyzed the practicality of using a Python approach vs. a Java approach based on maintainability and compatibility.

Examining Use of Convolutional Neural Networks in Universal Accelerators

Mar. 2021 – Jun. 2021

- Extended on ACT Lab's work on using Neural Networks to replace and accelerate "approximable" code workloads.
- Simulated the energy, time, and accuracy costs of using modern NN architectures, especially various CNN designs, on a SOTA CNN accelerator simulator. Comparatively evaluated on JPEG, FFT, and Sobel benchmarks.

AFFILIATIONS

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| ▪ Biomedical Engineering Society , <i>Design Team Project Manager, Design Team Member.</i> | Sept. 2018 – Present |
| ▪ UCLA DevX , <i>BruinBot Hardware Team Member.</i> | Oct. 2020 – Jun 2021 |
| ▪ Institute of Electrical and Electronics Engineers (IEEE) , <i>Open Project Space Member.</i> | Sept. 2019 – Jun 2020 |

INTERESTS

- Embedded Systems, Biomedical Devices, AI, Computer Hardware, 3D Printing, Cooking, Piano, Drawing