Assignment 10

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Clear the workspace

```
clear all
close all
clc
```

1.

Declare constants, retrieve values

```
global Constants nDLatDer E1
B747LatValues()
```

Calculate the Body Frame Dimensional Derivatives

```
DLatDer.v.Y = 0.5 * E1.rho * E1.u0 * E1.S * nDLatDer.Beta.Cy;
                                                                            % [N*s/m]
DLatDer.v.L = 0.5 * E1.rho * E1.u0 * E1.b * E1.S * nDLatDer.Beta.Cl;
                                                                           % [N/s]
DLatDer.v.N = 0.5 * E1.rho * E1.u0 * E1.b * E1.S * nDLatDer.Beta.Cn;
                                                                           % [N/s]
DLatDer.p.Y = 0.25 * E1.rho * E1.u0 * E1.b * E1.S * nDLatDer.pHat.Cy;
                                                                           % [N*s/rad]
DLatDer.p.L = 0.25 * E1.rho * E1.u0 * (E1.b)^2 * E1.S * nDLatDer.pHat.Cl; % [N*m*s/rad]
DLatDer.p.N = 0.25 * E1.rho * E1.u0 * (E1.b)^2 * E1.S * nDLatDer.pHat.Cn;
                                                                           % [N*m*s/rad]
DLatDer.r.Y = 0.25 * E1.rho * E1.u0 * E1.b * E1.S * nDLatDer.rHat.Cy;
                                                                           % [N*s/rad]
DLatDer.r.L = 0.25 * E1.rho * E1.u0 * (E1.b)^2 * E1.S * nDLatDer.rHat.Cl; % [N*m*s/rad]
DLatDer.r.N = 0.25 * E1.rho * E1.u0 * (E1.b)^2 * E1.S * nDLatDer.rHat.Cn;
                                                                           % [N*m*s/rad]
% Values calculated above
disp(DLatDer.v)
```

Y: -2.3096e+04 L: -4.3928e+05 N: 3.0563e+05

disp(DLatDer.p)

```
Y: 0
L: -1.5433e+07
N: -1.9077e+06
```

disp(DLatDer.r)

```
Y: 0
L: 1.4238e+07
N: -1.2805e+07
```

Calculate the Stability Frame Dimensional Derivatives, from (B.12, 7), page 356

```
StabDer.v.Y = DLatDer.v.Y;
```

```
StabDer.v.L = DLatDer.v.L * cos(E1.Xi) - DLatDer.v.N * sin(E1.Xi);
StabDer.v.N = DLatDer.v.N * cos(E1.Xi) + DLatDer.v.L * sin(E1.Xi);
StabDer.p.Y = DLatDer.p.Y * cos(E1.Xi) - DLatDer.r.Y * sin(E1.Xi);
StabDer.p.L = DLatDer.p.L * cos(E1.Xi)^2 - (DLatDer.r.L + DLatDer.p.N) * ...
    sin(E1.Xi) * cos(E1.Xi) + DLatDer.r.N * sin(E1.Xi)^2;
StabDer.p.N = DLatDer.p.N * cos(E1.Xi)^2 - (DLatDer.r.N - DLatDer.p.L) * ...
    sin(E1.Xi) * cos(E1.Xi) - DLatDer.r.L * sin(E1.Xi)^2;

StabDer.r.Y = DLatDer.r.Y * cos(E1.Xi) + DLatDer.p.Y * sin(E1.Xi);
StabDer.r.L = DLatDer.r.L * cos(E1.Xi)^2 - (DLatDer.r.N - DLatDer.p.L) * ...
    sin(E1.Xi) * cos(E1.Xi) - DLatDer.p.N * sin(E1.Xi)^2;
StabDer.r.N = DLatDer.r.N * cos(E1.Xi)^2 + (DLatDer.r.L + DLatDer.p.N) * ...
    sin(E1.Xi) * cos(E1.Xi) + DLatDer.p.L * sin(E1.Xi)^2;
```

Calculate primed moments of inertia from (4.9, 19), page 113

```
IPrime.x = (E1.Ix * E1.Iz - E1.Izx ^2) / E1.Iz;
IPrime.z = (E1.Ix * E1.Iz - E1.Izx ^2) / E1.Ix;
IPrime.zx = E1.Izx / (E1.Ix * E1.Iz - E1.Izx ^2);
```

2.

Create the lateral A matrix, (4.9,19), page 113

```
Alat = zeros(4, 4);
Alat(1, 1) = StabDer.v.Y / E1.m;
Alat(1, 2) = StabDer.p.Y / E1.m;
Alat(1, 3) = ((StabDer.r.Y / E1.m) - E1.u0);
Alat(1, 4) = Constants.g * cos(E1.theta0);
Alat(2, 1) = ((StabDer.v.L / IPrime.x) + IPrime.zx * StabDer.v.N);
Alat(2, 2) = ((StabDer.p.L / IPrime.x) + IPrime.zx * StabDer.p.N);
Alat(2, 3) = ((StabDer.r.L / IPrime.x) + IPrime.zx * StabDer.r.N);
Alat(2, 4) = 0;
Alat(3, 1) = (IPrime.zx * StabDer.v.L + (StabDer.v.N / IPrime.z));
Alat(3, 2) = (IPrime.zx * StabDer.p.L + (StabDer.p.N / IPrime.z));
Alat(3, 3) = (IPrime.zx * StabDer.r.L + (StabDer.r.N / IPrime.z));
Alat(3, 4) = 0;
Alat(4, 1) = 0;
Alat(4, 2) = 1;
Alat(4, 3) = tand(E1.theta0);
Alat(4, 4) = 0;
```

3.

Determine eigenvectors and eigenvalues of the lateral A matrix

```
[V, D] = eig(Alat); % returns a vector containing the eigenvectors, and a vector
% containing the eigenvalues along the diagonal
```

```
D = diag(D); % Eigenvalues are extracted from the diagonal V

V = 4×4 complex
0.9998 + 0.0000i  0.9998 + 0.0000i  -0.9894 + 0.0000i  0.9210 + 0.0000i
-0.0094 + 0.0112i  -0.0094 - 0.0112i  -0.0881 + 0.0000i  -0.0020 + 0.0000i
0.0005 - 0.0055i  0.0005 + 0.0055i  0.0029 + 0.0000i  0.0237 + 0.0000i
0.0121 + 0.0094i  0.0121 - 0.0094i  0.1153 + 0.0000i  0.3889 + 0.0000i
```

```
D = 4×1 complex

-0.0391 + 0.9565i

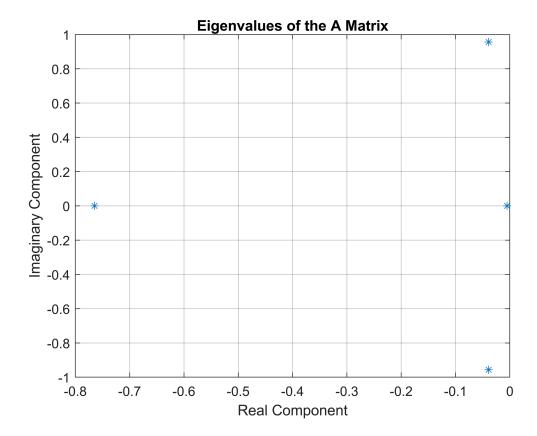
-0.0391 - 0.9565i

-0.7648 + 0.0000i

-0.0051 + 0.0000i
```

Plot eigenvalues!

```
figure()
plot(D,'*')
hold on
title('Eigenvalues of the A Matrix')
grid on
xlabel('Real Component')
ylabel('Imaginary Component')
hold off
```



Looking at the eigenvalues, we can immediately identify the Dutch Roll mode as the only mode with complex eigenvalues. We observe that the Roll mode is the more negative real eigenvalue, and finally the least negative eigenvalue is the Spiral Mode.

```
DutchRoll = D(1:2)

DutchRoll = 2×1 complex
    -0.0391 + 0.9565i
    -0.0391 - 0.9565i

Roll = D(3)

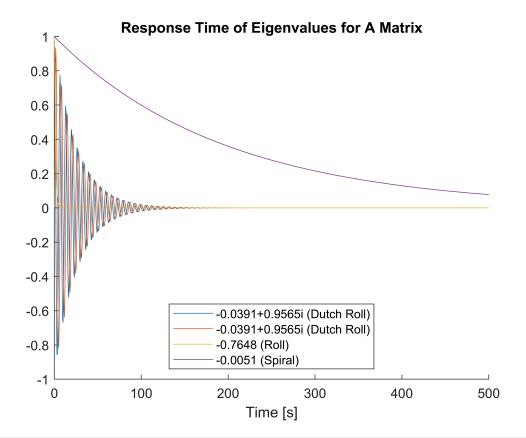
Roll = -0.7648

Spiral = D(4)

Spiral = -0.0051
```

We can then plot the responses from each eigenvalue

```
t = linspace(0,500, 1000);
figure()
hold on
y1 = exp(real(D(1) .* t)) .* cos(imag(D(1) .* t)); % Dutch Roll, positive imaginary
y2 = exp(real(D(1) .* t)) .* sin(imag(D(1) .* t)); % Dutch Roll, negative imaginary
y3 = exp(real(D(3) .* t)); % Roll
y4 = exp(real(D(4) .* t)); % Spiral
plot(t, y1);
plot(t, y2);
plot(t, y3);
plot(t, y4);
legend('-0.0391+0.9565i (Dutch Roll)','-0.0391+0.9565i (Dutch Roll)',...
    '-0.7648 (Roll)','-0.0051 (Spiral)','Location','best')
title('Response Time of Eigenvalues for A Matrix')
xlabel('Time [s]')
hold off
```



$$t = 0;$$

The time constants are found with

tauDutchRoll = -1/real(DutchRoll(1))

tauDutchRoll = 25.5658

tauRoll = -1/Roll

tauRoll = 1.3076

tauSpiral = -1/Spiral

tauSpiral = 195.5782

Because the Spiral and Roll Mode have real eigenvalues, the damping ratio for them is 1.

For the Dutch Roll Mode, the modal damping ratio is found with $\zeta = \sqrt{\frac{1}{1 + \left(\frac{real}{imaginary}\right)^2}}$, and the modal natural

frequency is found with $\omega_n = \frac{-real}{imaginary}$. Finally, the period is found via $T = \frac{2\pi}{\omega_n \sqrt{1-\zeta^2}}$.

xi_dr = real(DutchRoll(1)); % Real part of the dutch roll eigenvalues
eta_dr = imag(DutchRoll(1)); % Imaginary part of the dutch roll eigenvalues
zeta_dr = sqrt(1 / (1 + (eta_dr / xi_dr)^2)); % Modal damping ratio for ...

```
% dutch roll eigenvalues
omega_dr = -xi_dr / zeta_dr; % Modal natural frequency for dutch ...
% roll eigenvalues
period_dr = (2*pi) / (omega_dr * sqrt(1 - zeta_dr^2) ); % Period for ...
% dutch roll eigenvalues
```

The Dutch Roll Mode is given by $\lambda_{1,2} = -0.0391 \pm 0.9565i$, with a modal damping ratio of $\zeta = 0.0409$, a modal natural frequency of $\omega_n = 0.9573 \, Hz$, I and an oscillation period of $T = 6.5688 \, s$. The Dutch Roll Mode is given by the following eigenvectors

```
disp(V(:,1))

0.9998 + 0.0000i
-0.0094 + 0.0112i
0.0005 - 0.0055i
0.0121 + 0.0094i

disp(V(:,2))

0.9998 + 0.0000i
-0.0094 - 0.0112i
0.0005 + 0.0055i
0.0121 - 0.0094i
```

We can see that, because all of the eigenvalues for this flight condition are negative, all three modes are stable.

4.

Using equation (6.8, 2) on page 194

```
call.Yv = Alat(1, 1);
call.Nv = Alat(3, 1);
call.Nr = Alat(3, 3);
```

Then using the Dutch Roll Approximation values at the top of page 196, our A matrix becomes,

```
ADRApp = [call.Yv, -E1.u0;
call.Nv, call.Nr];
```

Taking the eigenvalues, and then solving for ζ , ω_n , and the period, we get

```
[VDRApp, DDRApp] = eig(ADRApp);
DDRApp = diag(DDRApp)

DDRApp = 2×1 complex
   -0.1405 + 0.8833i
   -0.1405 - 0.8833i
```

We can see that the real values for the eigenvalues for the approximation are $\approx 3.5x$ larger than the correct eigenvalues. However, the imaginary values are $\approx 90\%$ of the correct eigenvalues found above.

```
xi_drA = real(DDRApp(1)); % Real part of the dutch roll eigenvalues
eta_drA = imag(DDRApp(1)); % Imaginary part of the dutch roll eigenvalues
```

Using the Dutch Roll Approximation, the period $T=7.1136\,\mathrm{s}$ is within 9% of the actual value, and the modal natural frequency $\omega_n=0.8944\,H_Z$ is within 7% of the actual value. However, the modal damping ratio $\zeta=0.1571$ is more than 280% above the correct value! It is evident that while the Dutch Roll approximation can be used in certain instances, the full matrix should be used to find the correct values.

5.

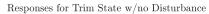
a) Verify the trim state is an equilibrium

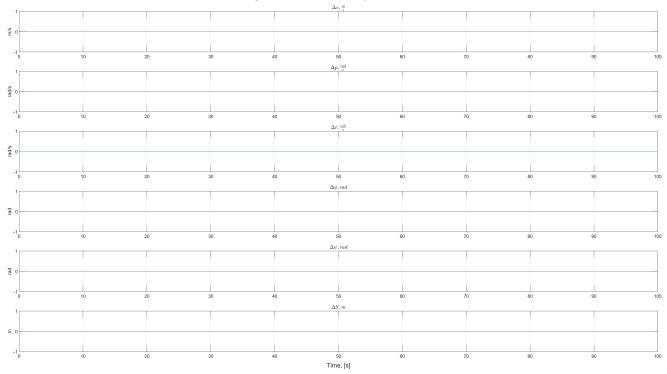
Setting the initial values for undisturbed flight

```
initialDeltavE
                    = 0;
initialDeltapE
                    = 0;
initialDeltarE
                    = 0;
initialDeltaphiE
                    = 0;
initialDeltapsiE
                    = 0;
initialDeltayE
                    = 0;
tSpan
                    = 0:0.1:100;
                    = [initialDeltavE;
initial
                       initialDeltapE;
                       initialDeltarE;
                       initialDeltaphiE;
                       initialDeltapsiE;
                       initialDeltayE]; % We can use this as a reset button
                    = initial; % Set our initial state up
initialState
```

Now we can plug everything into our ODE45 function

```
[t, y] = ode45(@(t, y) airplaneLatLin(t, y, Alat), tSpan, initialState);
plutter(t, y, 'Trim State w/no Disturbance')
```





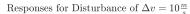
```
t = 0;
y = 0; % reset so that we don't have to change variable names
```

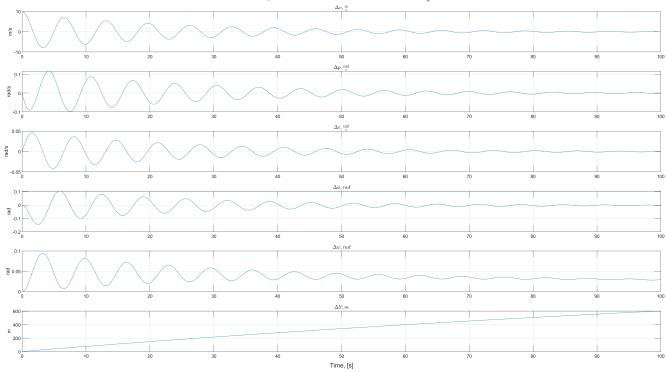
We can clearly see that the values stay at 0! Therefore, we are in equilibrium.

b) Perturb initial states

Perturb v(0)

```
initialState(1) = 10; % m/s, perturb the v value [t, y] = ode45(@(t, y) \ airplaneLatLin(t, y, Alat), tSpan, initialState); \\ plutter(t, y, 'Disturbance of $\Delta v = 10 \frac{m}{s}')
```





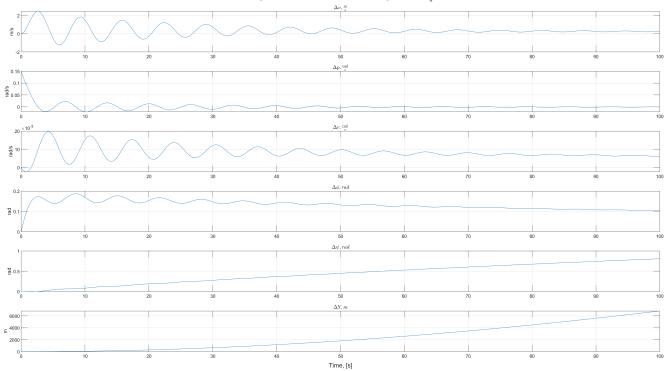
```
t = 0;
y = 0; % reset so that we don't have to change variable names
initialState = initial;
```

Perturb p(0)

```
initialState(2) = 0.15; % rad/s

[t, y] = ode45(@(t, y) airplaneLatLin(t, y, Alat), tSpan, initialState);
plutter(t, y, 'Disturbance of $\Delta p = 0.15 \frac{rad}{s}$')
```

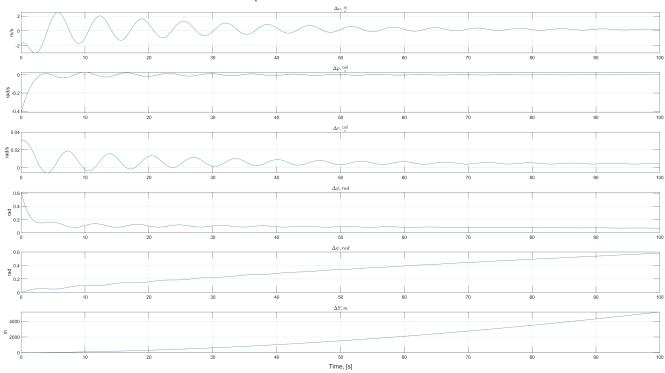




```
t = 0;
y = 0; % reset so that we don't have to change variable names
initialState = initial;
```

Change the whole initial state vector

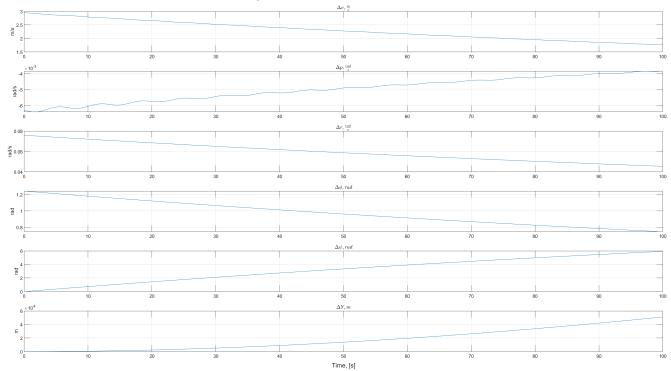
Responses for Disturbed initial state vector 1



```
t = 0;
y = 0; % reset so that we don't have to change variable names
initialState = initial;
```

Do it again!





```
t = 0;
y = 0; % reset so that we don't have to change variable names
initialState = initial;
```

Looking at the eigenvectors for each of the modes again,

```
Dutch1 = V(:,1)

Dutch1 = 4×1 complex
    0.9998 + 0.0000i
    -0.0094 + 0.0112i
    0.0005 - 0.0055i
    0.0121 + 0.0094i

Dutch2 = V(:,2)

Dutch2 = 4×1 complex
```

Dutch2 = 4×1 complex 0.9998 + 0.0000i -0.0094 - 0.0112i 0.0005 + 0.0055i 0.0121 - 0.0094i

$$Roll = V(:,3)$$

Roll = 4×1 -0.9894 -0.0881 0.0029 0.1153

Spiral = V(:,4)

 $Spiral = 4 \times 1$

0.9210

-0.0020

0.0237

0.3889

we can see that some disturbances excite all of the modes, while some disturbances excite one or two modes over the others. Going row by row:

Disturbances to Δv will excite all three modes to roughly the same extent.

Disturbances to Δp will excite primarily the Roll mode, followed by the Dutch Roll and then Spiral.

Disturbances to Δr will excite the Spiral mode the most, with the Roll and Dutch Roll modes being excited roughly the same amount.

Finally, any disturbances to $\Delta \phi$ will excite the Spiral mode the most, closely followed by the Roll mode and the the Dutch Roll mode.

Looking at the plots for each disturbance case, we can see that these correspond with the behavior we see.

B747LatValues produces structures containing values from the book

B747LatValues takes the lateral non-dimensional and dimensional derivatives from the book (pg. 187, 188) and puts them into structures.

```
function [] = B747LatValues()
```

Declare globals, constants, and conversions

```
global Constants Conv nDLatDer E1

Constants.g = 9.81; % [m/s^2]
% Constants.XDe = -3.818*10^-6; % non-dimensional elevator derivative for X
% Constants.ZDe = -0.3648; % Non-dimensional elevator derivatice for Z
% Constants.MDe = -1.444; % Non-dimensional elevator derivative for M

Conv.FtToM = 0.3048; % ft to m
Conv.LbToN = 4.44822; % lb to N
Conv.SlugFt2ToKgM2 = 1.35581795; % slug*ft^2 to kg*m^2
Conv.SlugFt3ToKgM3 = 515.2381961366; % slug*ft^3 to kg*m^3
Conv.DegToRad = pi / 180; % deg to rad
```

Values from page 371, Table E.1, case 2

```
E1.Alt
                                                  % Altitude of 747 in meters
           = 20000
                            * Conv.FtToM;
E1.b
           = 195.68
                            * Conv.FtToM;
                                                  % Wing span in meters
E1.cBar
                                                  % Mean Aerodynamics Chord length in meters
           = 27.31
                            * Conv.FtToM;
E1.CD0
           = 0.040;
                                                  % Zero-lift Coefficient of Drag
E1.CL0
                                                  % Zero-lift Coefficient of Lift
           = 0.654;
E1.Ix
           = 0.182 * 10^8 * Conv.SlugFt2ToKgM2; % Moment of Inertia about x axis
           = 0.331 * 10^8 * Conv.SlugFt2ToKgM2; % Moment of Inertia about y axis
E1.Iv
           = 0.497 * 10^8 * Conv.SlugFt2ToKgM2; % Moment of Inertia about z axis
E1.Iz
           = 0.970 * 10^6 * Conv.SlugFt2ToKgM2; % Product of Inertia about z and x axes
E1.Izx
                                                  % Mach number
E1.M
           = 0.5;
           = 12.67 * 10^-4 * Conv.SlugFt3ToKgM3; % Density of the air in Kg/m^3
E1.rho
E1.S
           = 5500
                            * (Conv.FtToM)^2;
                                                % Wing Span of 747 in m^2
E1.theta0 = 0;
                                                  % Theta naught
                                                % Velocity in [m/s]
E1.u0
           = 518
                            * Conv.FtToM;
           = 6.366 * 10^5 * Conv.LbToN;
                                                % Weight of the 747 in Newtons
E1.W
                            / Constants.g; % Mass of the 747
* Conv.DegToRad; % Angle between stability and body frames
           = E1.W
E1.m
           = -6.8
E1.Xi
```

Nondimensional Lateral Derivatives for Boeing 747, Table 6.6, page 187

% Derivative of the dimensionless Y-force coefficient nDLatDer.pHat.Cy = 0; % wrt p-hat nDLatDer.pHat.Cl = -0.3295; % Derivative of the dimensionless L-moment coefficient % wrt p-hat nDLatDer.pHat.Cn = -0.04073; % Derivative of the dimensionless N-moment coefficient % wrt p-hat % Non-Dimensional Lateral Derivatives for r-hat % Derivative of the dimensionless Y-force coefficient nDLatDer.rHat.Cy = 0; % wrt r-hat % Derivative of the dimensionless L-moment coefficient nDLatDer.rHat.Cl = 0.304; % wrt r-hat nDLatDer.rHat.Cn = -0.2734; % Derivative of the dimensionless N-moment coefficient % wrt r-hat

airplaneLatLin simulates the Linearized longitudinal dynamics of an aircraft

airplaneLatLin uses the linearized lateral equations (4.9, 19) from Etkin (1996) to simulate the longitudinal dynamics of an aircraft which, in the case of Homework 10, is a Boeing 747-100. The case that is simulated is in cruise, at an altitude of 20,000 feet and Mach number = 0.5 as given in Table E.1, case 2.

State is the current state vector consisting of Δv , Δp , Δr , $\Delta \phi$, $\Delta \psi$, and Δy_E .

```
function dState = airplaneLatLin(t, State, A)
   global E1
   dState(1:4,1) = A * State(1:4);
   dState(5,1) = State(3) * sec(E1.theta0);
   dState(6,1) = E1.u0 * State(5) * cos(E1.theta0) + State(1);
end
```

Function that's used to plot results from linearized model for an airplane

This function takes in the time and results vectors from the ode45 function, as well as a title for plots and a letter that indicates what part of the problem is being plotted.

```
function [] = plutter(time, results, titlestring)
```

Extract the results from the results vector

```
Deltav = results(:,1);
Deltap = results(:,2);
Deltar = results(:,3);
Deltaphi = results(:,4);
Deltapsi = results(:,5);
DeltaY = results(:,6);
```

Create a new figure using a tiled layout to plot the responses of the six states, and title it.

```
figure();
tiles = tiledlayout(6,1);
ti2 = title(tiles, ['Responses for ', titlestring]);
set(ti2, 'Interpreter', 'latex');
set(ti2, 'FontSize', 20);
% Tile 1, Delta v Response
nexttile;
plot(time, Deltav);
ylabel('m/s');
plot1title = title('$\Delta v, \frac{m}{s}$');
set(plot1title, 'Interpreter', 'latex');
set(plot1title, 'FontSize', 20);
grid on
nexttile;
plot(time, Deltap);
ylabel('rad/s');
plot1title = title('$\Delta p, \frac{rad}{s}$');
set(plot1title, 'Interpreter', 'latex');
set(plot1title, 'FontSize', 20);
grid on
nexttile;
plot(time, Deltar);
ylabel('rad/s');
plot1title = title('$\Delta r, \frac{rad}{s}$');
set(plot1title, 'Interpreter', 'latex');
set(plot1title, 'FontSize', 20);
grid on
nexttile;
plot(time, Deltaphi);
ylabel('rad');
plot1title = title('$\Delta \phi, rad$');
```

```
set(plot1title, 'Interpreter', 'latex');
    set(plot1title, 'FontSize', 20);
    grid on
    nexttile;
    plot(time, Deltapsi);
   ylabel('rad');
    plot1title = title('$\Delta \psi, rad$');
    set(plot1title, 'Interpreter', 'latex');
    set(plot1title, 'FontSize', 20);
    grid on
    nexttile;
   plot(time, DeltaY);
   ylabel('m');
    plot1title = title('$\Delta Y, m$');
    set(plot1title, 'Interpreter', 'latex');
    set(plot1title, 'FontSize', 20);
    grid on
   xlabel(tiles, 'Time, [s]');
end
```