

# Statistics 243: *class notes*

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## 1 Arrays

1. We create a two dimensional array with:

```
double x[10][5]
```

or, better yet,

```
double **x
```

2. Now we must allocate space to this *pointer to pointer to double*. We could start with

```
x = (double**) malloc( (unsigned) (nrow * sizeof(double*)) );
```

which allocates space for a (column) vector of nrow pointers to double. Then we allocate space for each row:

```
for(i=0;i<nrow;i++) x[i] = (double*) malloc((unsigned)(ncol*sizeof(double)))
```

or, better, we could first allocate all the memory in x[0] (assuring that the array will be stored contiguously). We do this as follows:

```
xt = x[0] = (double *) malloc((unsigned)(nrow*ncol*sizeof(double)));
```

Then distribute the space accross the other rows:

```
for(i=1;i<nrow;i++) x[i]=(xt+=ncol);
```

Suppose we store a  $5 \times 3$  matrix by columns. Then the (i,j)th element is in position  $j*nrow+i$ . That is,  $x[i][j] = x[j*nrow+i]$ . Instead of using so much subscripting, we should instead use pointer arithmetic.

Suppose we want the mean of each column of an  $nrow \times ncol$  matrix, where we've declared:

```
double *x;  
x=(double *)malloc((unsigned)(nrow*ncol*sizeof(double)));  
if(x==NULL) exit(1);
```

Could fill the matrix with:

```
for(i=0;i<nrow;i++)  
for(j=0;j<ncol;j++) scanf("%lf",&x[j*nrow+i]);
```

Instead we should do it this way:

```
double *xt;
for(i=0;i<nrow;i++)
xt = x+i;
for(j=0;j<ncol;j++,xt+=nrow)
scanf('%lf',xt);
```

Now we compute the mean of the columns:

```
double *means;
double z;
means = (double *) malloc((unsigned)(ncol*sizeof(double)));
if(means==NULL) exit(1);
for(j=0;j<ncol;j++){
z=0;
for(i=0;i<nrow;i++)
z+=x[j*nrow+i];
means[j]=z/(double)nrow;
}
```

But, better yet, we should do

```
double *xt;
xt = x; for(j=0;j<ncol;j++)
z=0;
for(i=0;i<nrow;i++,xt++) z+=*xt;
mean[j] = z/(double)nrow;
```