

Q1.1. For the image projection of the same point X , the correspondence satisfies

$$x^T F x' = 0$$

where $x = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ is the homogeneous coords. of the projection of X onto the left image,

$x' = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ is the homogeneous coords. of the projection of X onto the right image,

F is the fundamental matrix

$$\text{So } x^T F x' = 0$$

$$\Rightarrow (0 \ 0 \ 1) \begin{pmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = 0$$

$$\Rightarrow (0 \ 0 \ 1) \begin{pmatrix} f_{13} \\ f_{23} \\ f_{33} \end{pmatrix} = 0$$

$$\Rightarrow f_{33} = 0$$

$\therefore f_{33} = 0$ when both image projections of X are at pixel $(0,0)$

Q1.2.

Let X denote a 3D point in world frame.

Referring to Figure 2, the point X in camera frames are:

$$X_1 = R_1 X + t_1 \quad (1.1) \quad (\text{camera 1 frame})$$

$$X_2 = R_2 X + t_2 \quad (1.2) \quad (\text{camera 2 frame})$$

From (1.1), we have

$$R_1 X = X_1 - t_1$$

$$X = R_1^{-1} (X_1 - t_1)$$

$$X = R_1^T (X_1 - t_1) \quad (1.3) \quad (R_1^{-1} = R_1^T \text{ since orthogonality})$$

Into (1.2):

$$X_2 = R_2 (R_1^T (X_1 - t_1)) + t_2$$

$$\therefore X_2 = R_2 R_1^T X_1 - R_2 R_1^T t_1 + t_2 \quad (1.4)$$

By definition of relative rotation and translation from camera 1 to camera 2, we have

$$R_{rel} = R_2 R_1^T$$

$$\therefore R_{rel} = R_{rel} R_i^T$$

$$t_{rel} = t_2 - R_2 R_1^T t_1$$

$$\therefore t_{rel} = t_{rel} - R_{rel} R_i^T t_i$$

Defining $[t_{rel}]_x$ as the matrix representation of the cross product with t_{rel} , and denoting $(K^{-1})^T = K^{-T}$, we have:

$$\therefore E = [t_{rel}]_x R_{rel}$$

$$F = K^{-T} E K^{-1}$$

$$\therefore F = K^{-T} [t_{rel}]_x R_{rel} K^{-1}$$