**Sample #3**

Dystopian Essay

A film about a small robot named WALL-E who embraces many humanistic characteristics is a world-wide known “children’s” film created by Disney titled *WALL-E*. With WALL-E’s adventurous quest and search for love this movie is portrayed to be just for the entertainment of children but that is not the only audience’s attention this film is aiming to grab. Throughout the depth of the movie are symbols or representations of a vast dystopian society which is a leading theme and reoccurring image throughout the entirety of *WALL-E*. The opening of the movie takes place on a deserted planet overcome with trash. There are few humans in this world compared to today’s society and these few make decisions that are key to the overall success or failure of humanity.

From the very first few minutes of the film the audience is introduced to a planet that is later found out to be Earth which is in ruins and disserted of any human or plant life. This is not at all surprising for the fact that this Earth is in no way capable of maintaining human life or any living creatures. The atmosphere is that of the desert in which there are great waves of sand and dirt that are withered from the immense trash flying around and the endless miles of land without grass, and nowhere can any water be seen which is vital for human life. There is so much accumulated waste abroad the planet that it has resulted in it all to be stacked in columns to save the little space left, creating taller trash piles than the few remaining skyscrapers. So much trash is lingering around the planet that it seems as if the planet is a planet which belongs to trash and not humans. Along with the surplus amount of trash loitering the planet are teeming amounts of advertisements and buildings all from the same mega company claiming to be the answer to everyone’s problems, which leads the audience to believe it may be the cause for the creation of this dystopian society which is somewhat true. This company Buy ‘N Large turns Earth into a dystopian society then tries to substitute it by creating utopian worlds on their fleet of Axiom ships, but the appearance and the reality of the life on the ships don’t match.

Cause and effect apply to almost everything in the world, and it does no differently in the film *WALL-E*. There was a prime cause for the miserable and wretched dystopian society in the movie, and humans deserve most of the blame. Simply humans relied on robots and technology too heavily to solve an overwhelming amount of their own problems. The audience is given the idea that the humans on this once occupational planet got succumbed or brainwashed into the ways of the Buy ‘N Large company which was taking mass production of products much further resulting in the creation of so much trash that the availability of space to keep it all began to diminish, crowding their own space. As a result of this the humans looked toward their robots to clean up there mess while they took a vacation, but this turns out to be a delusion of reprieve or false sense of hope as the robots fail to do so leaving the planet inhabitable with waste. The humans fall even further into their ideas while on the Axiom that their technology can solve all their problems. While on the Axiom the human’s lives are basically in the hands of their robots just as a baby’s is to its parents. Technology and robots do everyday things for them like brushing their teeth, getting them out of bed, and even navigating them around so they don’t have to walk. This in the long run presents itself as a problem because the people get obese from doing literally nothing, they forget how to control their own lives, and they lose their individuality.

Reflecting on the idea that humans being too dependent on technology caused chaos, not only did Shalby Forthwright, CEO of the Buy ‘N Large company make the huge mistake in leaving planet Earth in the hands of the robots, he made the biggest mistake of all by leaving the control over the Axiom to Autopilot. In the movie Forthwright alludes to telling everyone the real severity of problem on Earth so he gives Autopilot strict orders to never return to Earth because things will be perfect aboard the Axiom. This becomes the biggest conflict throughout the movie because a plant is found back on Earth which is proof that life is sustainable there, but Autopilot refuses to take going back to Earth into consideration for the fact that Forthwright gave him orders to stay on the Axiom. With a much broader analysis of the film it becomes clearer that a large part of the destruction and failure throughout it was due to the humans’ lack of independence.

On not such a large scale, the problem of humans and their want for technology in the movie *WALL-E* can be reflected in society today. Today there is a fight between new and old technology. For example if a person just bought the newest edition flat screen TV in 2010, they’re going to want the newest edition in 2012 and when they get it, the 2010 flat screen most likely won’t even be used anymore. This same idea applies for almost anything bought nowadays, and can indeed end up with problems of people’s lingering or unwanted trash taking up space. *WALL-E* foreshadows this growing economic problem that occurs today.

Concealed behind the funny and romantic comedy of the movie *WALL-E* fits the idea of a dystopian society seamlessly. Not only to amuse the, the film is to help in a way instill the idea in people’s heads that the path our society is on could seldom in the future come to this low. The simple actions people instinctively make could have a great effect on civilization