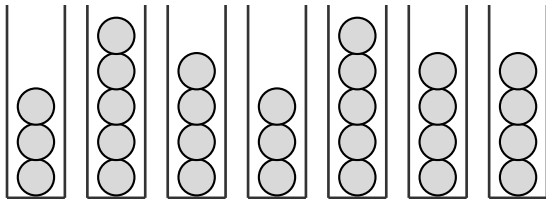


History-Independent Load Balancing



Michael A. Bender

Stony Brook University

Bill Kuszmaul

CMU

Elaine Shi

CMU

Rose Silver

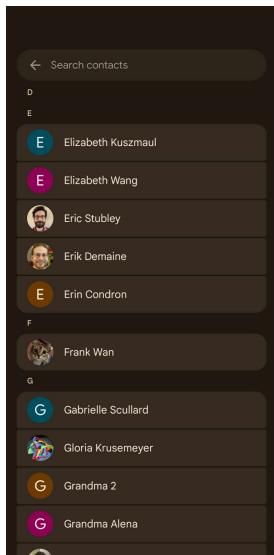
CMU

HISTORY INDEPENDENT DATA STRUCTURES

History Independence (Micciancio '97, Naor & Teague '01)

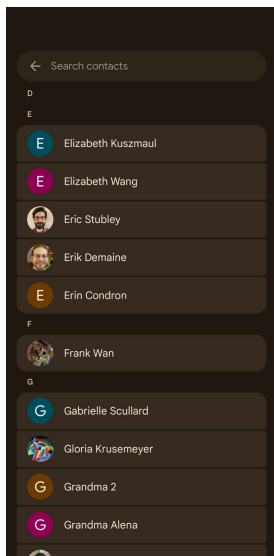
“If an adversary were to see the state of the data structure, they would learn only the current set of elements, and nothing else about the history of past operations.”

HISTORY VS CONTENT



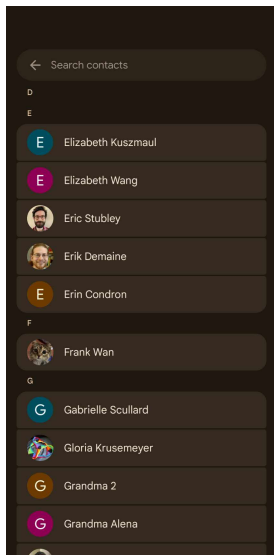
- If someone hacks my phone, they can learn my contacts list.

HISTORY VS CONTENT



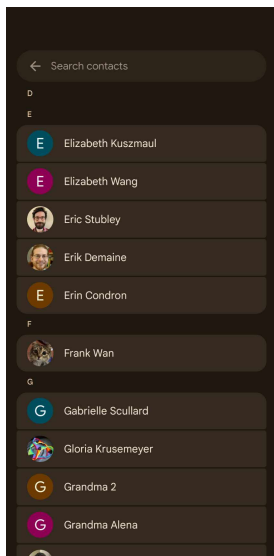
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HISTORY VS CONTENT



- ▶ If someone hacks my phone, they can learn my contacts list.
- ▶ But can they learn who my contacts were in the past?
- ▶ What about the order in which contacts were added?
- ▶ A history independent data structure protects this kind of information.

HISTORY INDEPENDENCE IS A SECURITY GUARANTEE

History Independence (Micciancio '97, Naor & Teague '01)

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A History of Applications

Hash tables, trees, memory allocation, PMAs, graph algorithms, cache-oblivious data structures, and more.

Micciancio '97, Naor & Teague '01, Buchbinder & Petrank '03, Molnar et al. '06, Blleloch & Golovin '07, Moran et al. '07, Naor et al. '08, Golovin '08–'10, Bajaj & Sion '13, Roche et al. '15, Bender et al. '16

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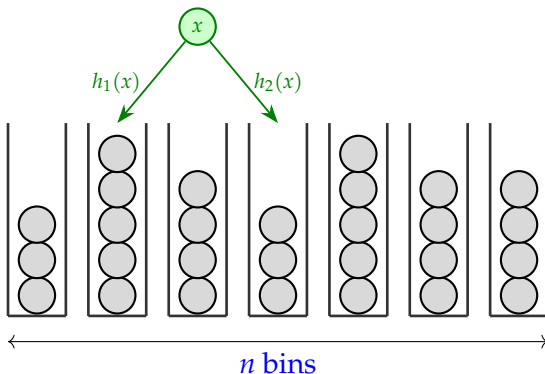
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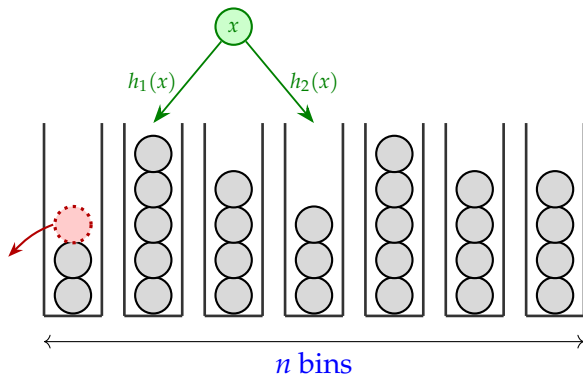
Yet fundamental questions remain open.

TWO-CHOICE LOAD BALANCING



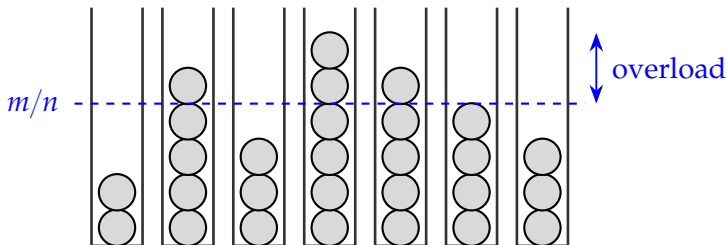
- ▶ Balls are **inserted**/**deleted**, with up to m present at a time.
- ▶ Each ball has two random bins where it can go.
- ▶ We must maintain a valid assignment of balls to bins.

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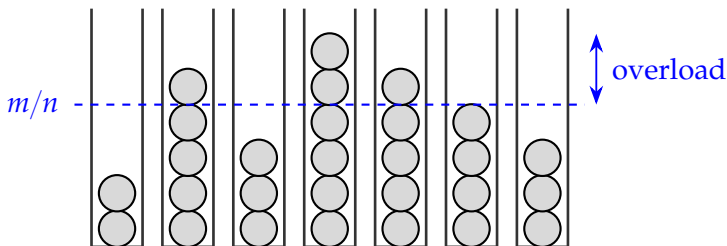
TWO GOALS



Minimize Overload:

The amount by which the fullest bin exceeds m/n is small.

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The amount by which the fullest bin exceeds m/n is small.

Minimize Recourse:

On any given insertion/deletion, the number of balls moved around is small.

THIS PAPER

Question: Does there exist a **history-independent** solution with small **recourse** and **overload**?

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Theorem: There exists a **history-independent** solution with:

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- ▶ Expected **recourse** $O(\log \log(m/n))$.

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Lots of work on the insertion-only case.

[Azar, Broder, Karlin and Upfal '94] [Berenbrink, Czumaj, Steger, and Vöcking '00][Dietzfelbinger and Weidling '07]
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Answer:

Yes! We get **recourse** $O(\log \log(m/n))$ and **overload** $O(1)$.

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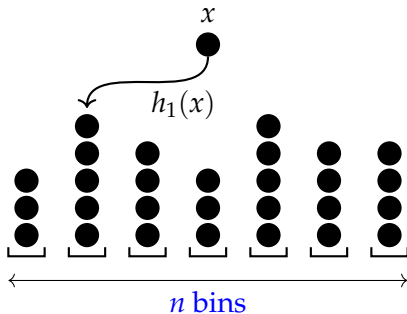
Theorem: There exists a **history-independent** solution with:

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Rest of Talk: A simple history-independent algorithm with **overload** $O(\log \log n)$ and **expected recourse** $O(m/n)$.

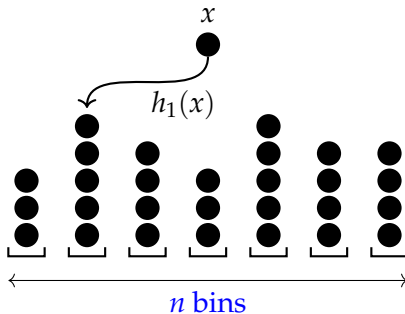
WARMUP 1: THE SINGLE-CHOICE STRATEGY

To insert a ball x , just put it in bin $h_1(x)$:



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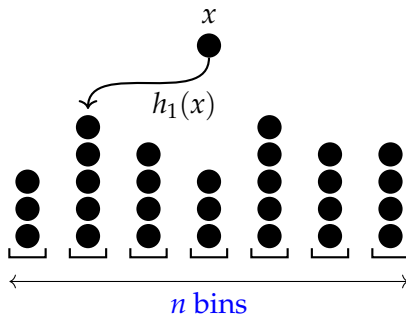
To insert a ball x , just put it in bin $h_1(x)$:



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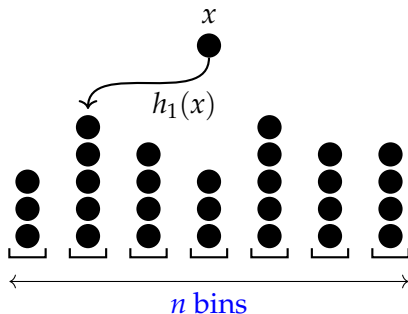
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- ▶ The recourse is 0 ✓

WARMUP 1: THE SINGLE-CHOICE STRATEGY

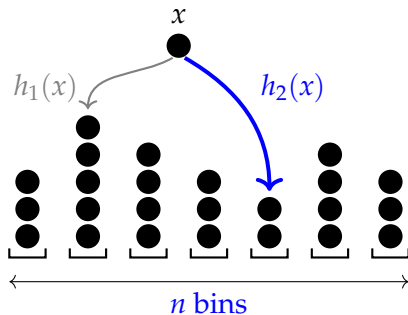
To insert a ball x , just put it in bin $h_1(x)$:



- ▶ This is history-independent ✓
- ▶ The recourse is 0 ✓
- ▶ But... the overload is huge, roughly $\sqrt{m/n}$ ✗

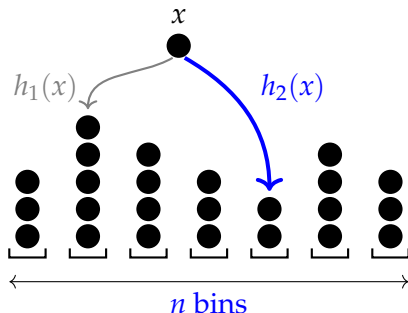
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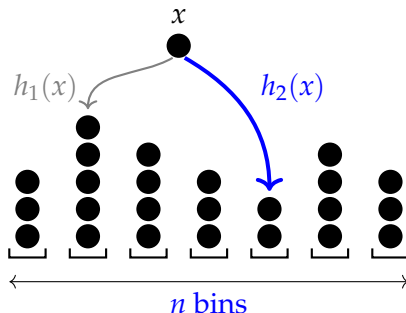
To insert a ball x , put it in the **emptier** of its choices:



- This is **not** history-independent **X**

WARMUP 2: GREEDY INSERTIONS

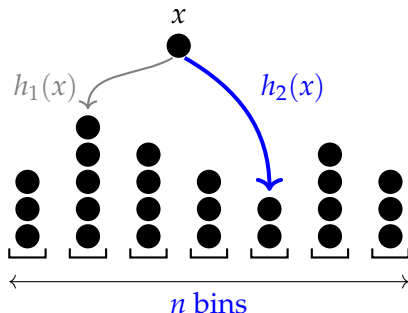
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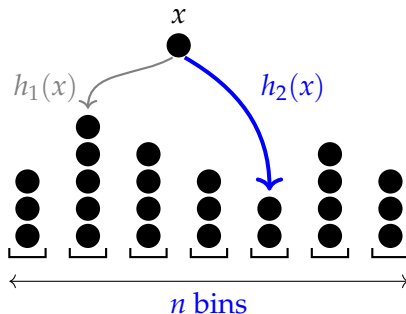
To insert a ball x , put it in the **emptier** of its choices:



- ▶ This is **not** history-independent ✗
- ▶ The recourse is 0 ✓
- ▶ In the insertion-only case, the overload is $O(\log \log n)$ ✓

[Azar, Broder, Karlin and Upfal '94]

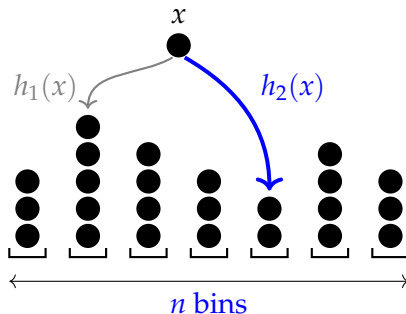
A SIMPLE HISTORY-INDEPENDENT ALGORITHM



Given a set S of balls, define $\text{Greedy}(S)$ as:

- ▶ Start with empty bins.
- ▶ Sort the balls in S to get a sequence x_1, x_2, \dots
- ▶ Insert x_1, x_2, \dots using the greedy algorithm.

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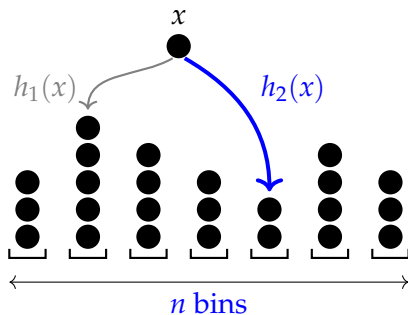


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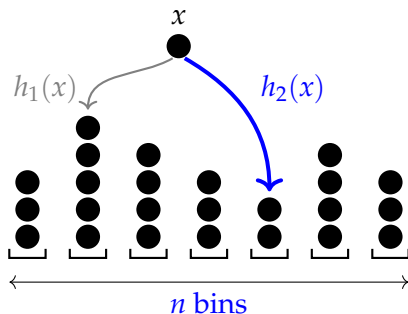
- ▶ Start with empty bins.
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- ▶ Insert x_1, x_2, \dots using the greedy algorithm.

A History-Independent Algorithm: At any given moment, if S is the current set of balls, use allocation $\text{Greedy}(S)$.

ANALYZING HISTORY-INDEPENDENT GREEDY

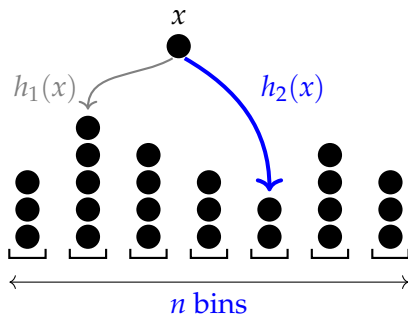


ANALYZING HISTORY-INDEPENDENT GREEDY



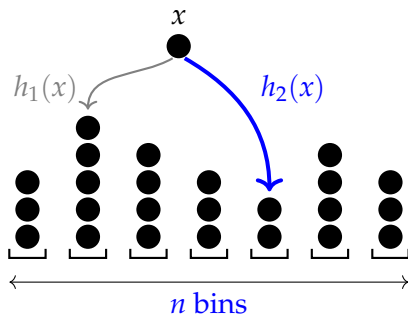
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ANALYZING HISTORY-INDEPENDENT GREEDY



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ANALYZING HISTORY-INDEPENDENT GREEDY



- ▶ The algorithm is history independent ✓
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- ▶ But what about the recourse?

ANALYZING THE RECOURSE



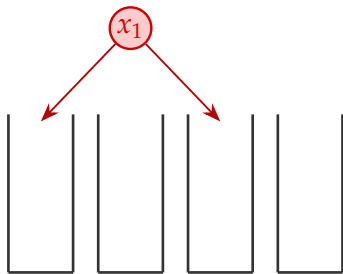
Computing $\text{Greedy}(S)$



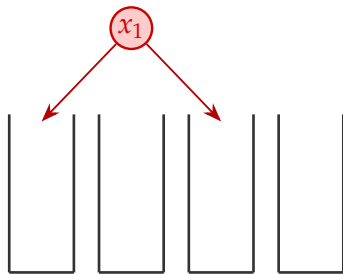
Computing $\text{Greedy}(S \cup \{x^*\})$

How does $\text{Greedy}(S)$ change if we add a ball x^* ?

ANALYZING THE RECOURSE



Computing Greedy(S)



Computing Greedy($S \cup \{x^*\}$)

ANALYZING THE RECOURSE

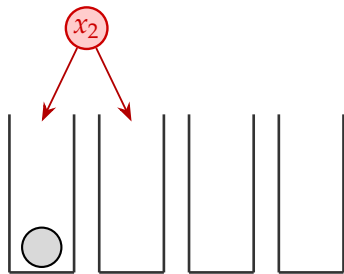


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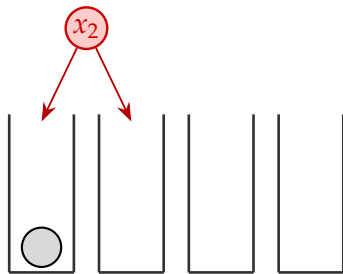


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ANALYZING THE RECOURSE

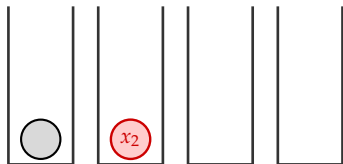


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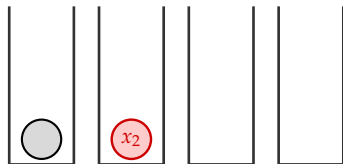


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ANALYZING THE RECOURSE

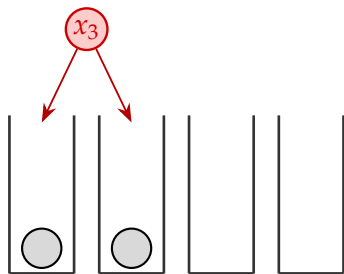


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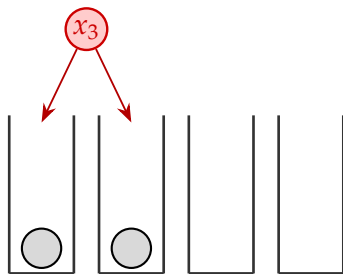


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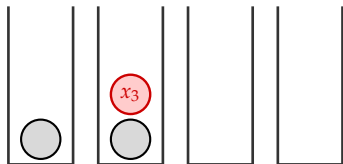


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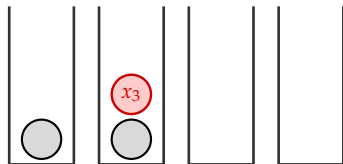


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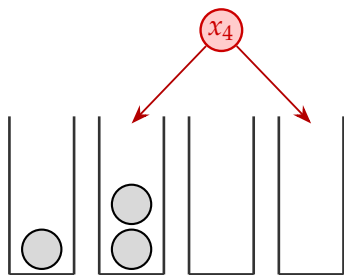


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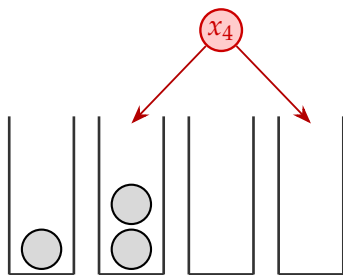


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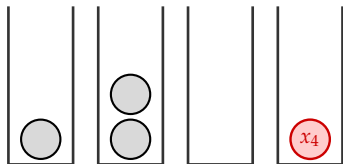


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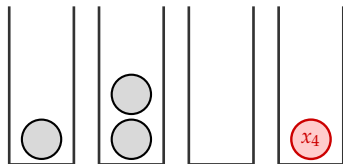


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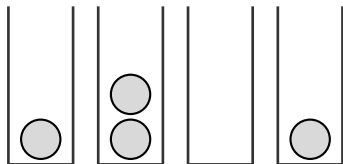


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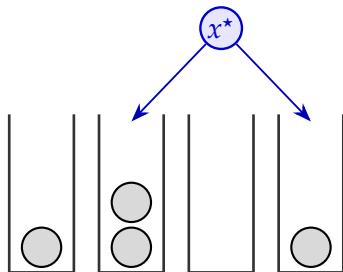


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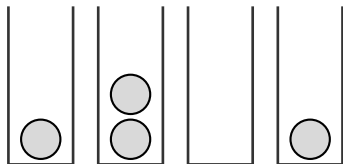


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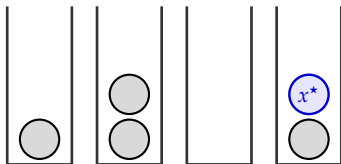


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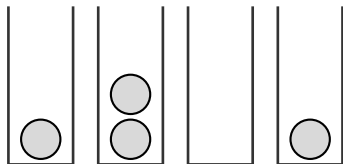


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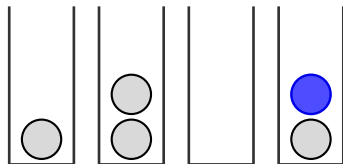


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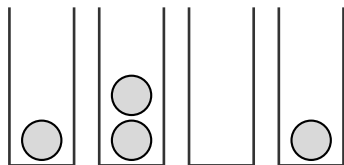


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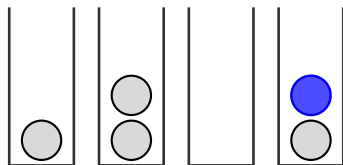


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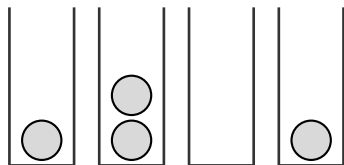
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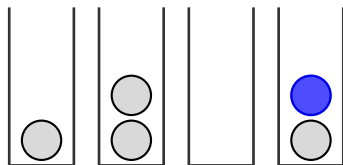
Computing Greedy($S \cup \{x^*\}$)

Subsequent balls will experience either:

ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

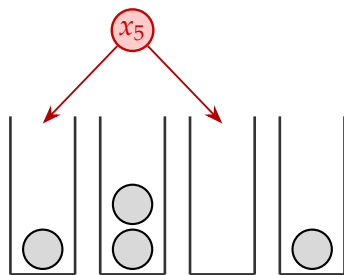


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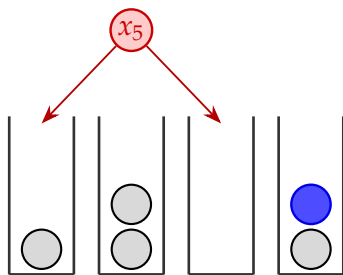
Subsequent balls will experience either:

1. No recourse

ANALYZING THE RECOURSE



Computing Greedy(S)

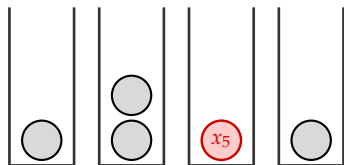


Computing Greedy($S \cup \{x^*\}$)

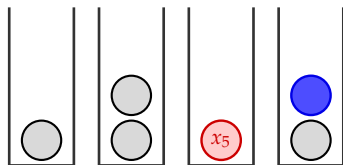
Future insertions will experience either:

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ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

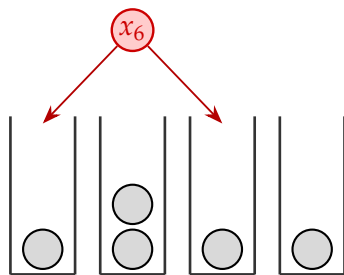


Computing $\text{Greedy}(S \cup \{x^*\})$

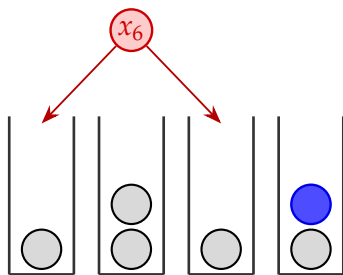
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ANALYZING THE RECOURSE



Computing Greedy(S)

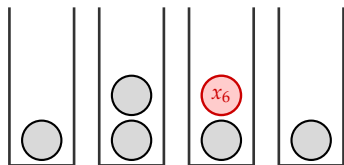


Computing Greedy($S \cup \{x^*\}$)

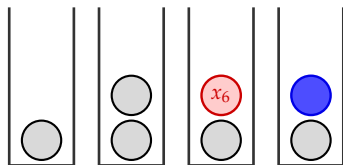
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ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

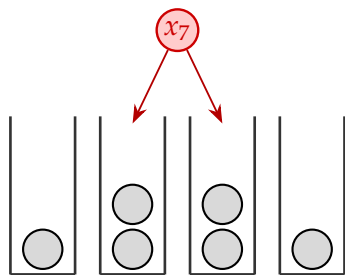


Computing $\text{Greedy}(S \cup \{x^*\})$

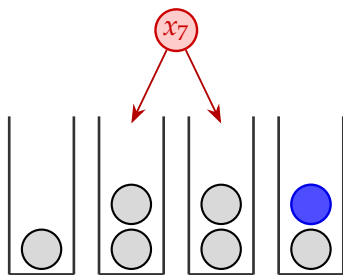
Subsequent balls will experience either:

1. No recourse

ANALYZING THE RECOURSE



Computing Greedy(S)

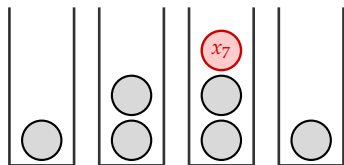


Computing Greedy($S \cup \{x^*\}$)

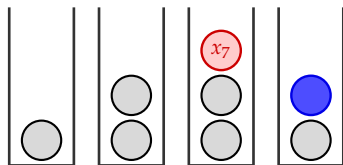
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ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

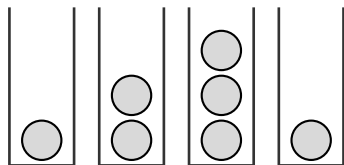


Computing $\text{Greedy}(S \cup \{x^*\})$

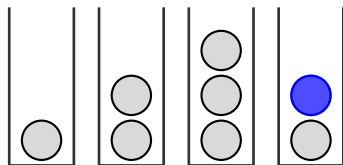
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ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

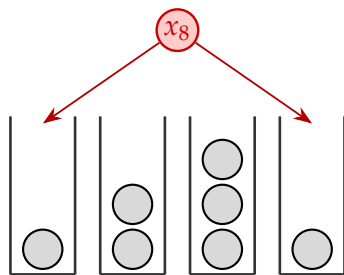


Computing $\text{Greedy}(S \cup \{x^*\})$

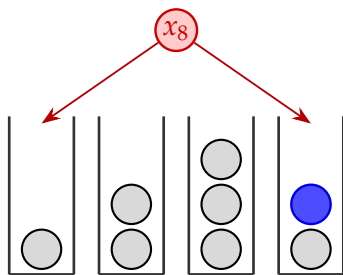
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ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

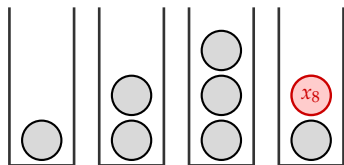


Computing $\text{Greedy}(S \cup \{x^*\})$

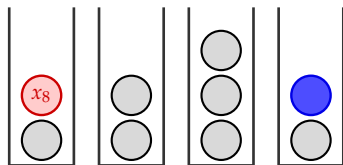
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ANALYZING THE RECOURSE



Computing Greedy(S)

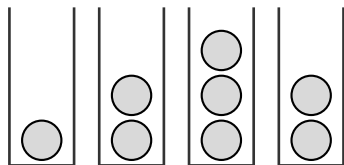


Computing Greedy($S \cup \{x^*\}$)

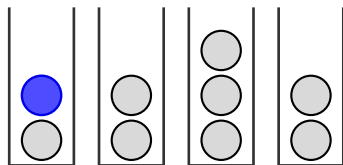
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ANALYZING THE RECOURSE



Computing Greedy(S)

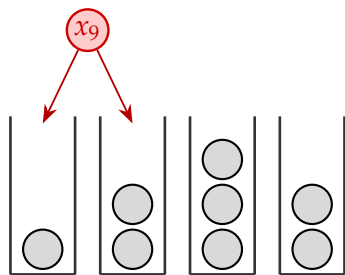


Computing Greedy($S \cup \{x^*\}$)

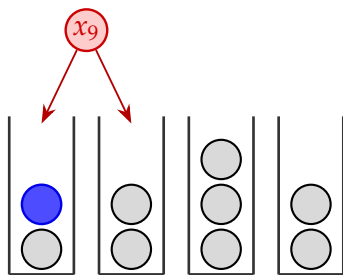
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ANALYZING THE RECOURSE



Computing Greedy(S)

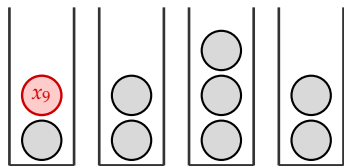


Computing Greedy($S \cup \{x^*\}$)

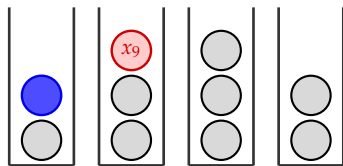
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ANALYZING THE RECOURSE



Computing Greedy(S)

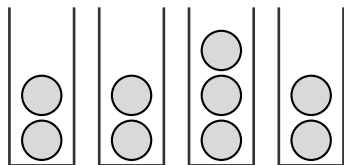


Computing Greedy($S \cup \{x^*\}$)

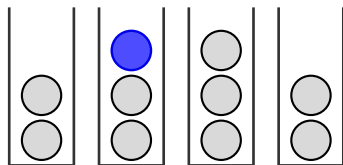
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ANALYZING THE RECOURSE



Computing Greedy(S)

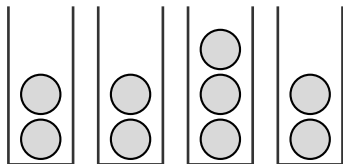


Computing Greedy($S \cup \{x^*\}$)

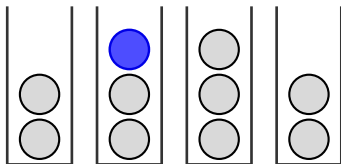
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ANALYZING THE RECOURSE



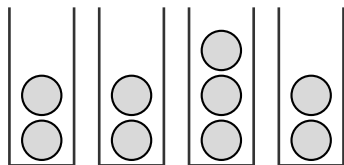
Computing $\text{Greedy}(S)$



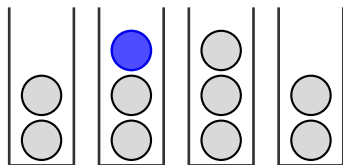
Computing $\text{Greedy}(S \cup \{x^*\})$

Two key observations:

ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

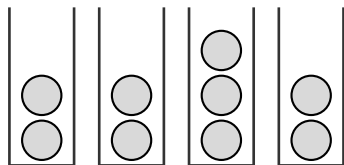


Computing $\text{Greedy}(S \cup \{x^*\})$

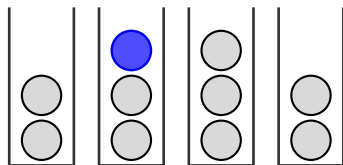
Two key observations:

1. There's always one special bin with an extra ball

ANALYZING THE RECOURSE



Computing $\text{Greedy}(S)$

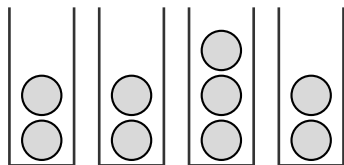


Computing $\text{Greedy}(S \cup \{x^*\})$

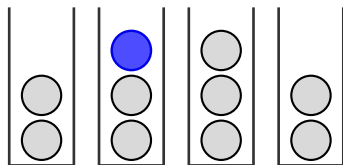
Two key observations:

1. There's always one special bin with an extra ball
2. If a ball incurs recourse, one of its choices is the special bin

ANALYZING THE RECOURSE



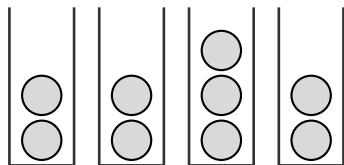
Computing Greedy(S)



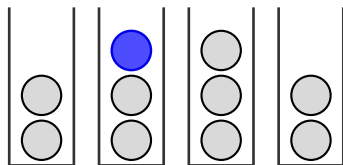
Computing Greedy($S \cup \{x^*\}$)

$$\Pr[\text{ball } x_i \text{ incurs recourse}] = O(1/n)$$

ANALYZING THE RECOURSE



Computing Greedy(S)



Computing Greedy($S \cup \{x^*\}$)

$$\Pr[\text{ball } x_i \text{ incurs recourse}] = O(1/n)$$

$$\implies \mathbb{E}[\text{total recourse}] = \sum_i \Pr[\text{ball } x_i \text{ incurs recourse}] = O(m/n)$$

THIS PAPER

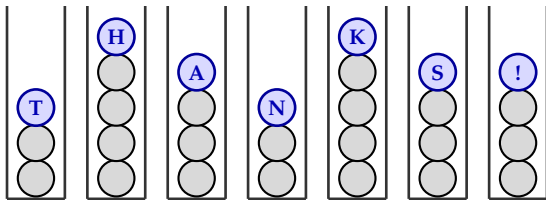
Question: Does there exist a **history-independent** solution with small **recourse** and **overload**?

Theorem: There exists a **history-independent** solution with:

- ▶ **Overload** $O(1)$, with high probability.
- ▶ Expected **recourse** $O(\log \log(m/n))$.

Rest of Talk: A simple history-independent algorithm with **overload** $O(\log \log n)$ and **expected recourse** $O(m/n)$. ✓

History-Independent Load Balancing



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