WilliamShen

Passionate software developer driven by creative and innovative problem-solving to deliver unique tech solutions

SKILLS -

Technologies Java, React, HTML, CSS, JavaScript, SQL, R, Python, Pandas, C++, C, C#, Unity

Tools Visual Studio Code, Git, PowerBI, Flask, Scikit-learn, MongoDB, Selenium, BeautifulSoup, Joomla, Wix **Interpersonal** Initiative, Team Player, Curious, Analytical, Organized, Customer Focused

EXPERIENCE

App Developer & Code Sensei | Code Ninjas

Jan 2025 - Apr 2025

- Taught various levels of game development on platforms such as Microsoft MakeArcade, Roblox Studio, and Unity, to 70+ kids aged 5-12 every week
- Increased parent satisfaction by **11**% through engaging teaching, building meaningful relationships with both the students and parents, and refining the curriculum for redundancies and faster progression
- Developed curriculum for DSA class, focused on competitive programming students achieved Distinction Honours in the CCC
- Set up class booking services on sites such as **Appointy**, **Acuity Scheduling**, and **Wix**, in order to test and analyze capability in managing multiple parameters including location, time, staff, and duration
- Standardized formatting of human inputted times on Excel spreadsheet automatically using re and csv in Python, to input times into scheduling sites

Robotics Camp Supervisor | Young Engineers

May 2024 - Aug 2024

- Managed team of 15+ counselors and guided 100+ students aged 4-10 in robotics projects, fostering a collaborative and educational engineering environment
- Designed and carried out daily lesson, crafts, activities focused on robotics, programming, and mechanical principles, catering to varying skill levels

PROJECTS -

Communal Catalogue | *Personal*

Jan 2025 - Present

- Designed and developed a full-stack library management system using **React Vite** and **Firebase** empowering small communities to organize, track, and manage book checkouts easily
- Engineered a real-time book Firestore database, enabling admins to effortlessly add remove book entries
- Integrated the **OpenLibrary API** to automatically fetch book details by ISBN, eliminating manual data entry and improving catalog accuracy
- Built a webcam ISBN scanner using QuaggaJS, allowing users to quickly checkout books by scanning barcodes
- Implemented a secure, role-based authentication system with Firebase Auth to manage access for admin exclusive functionalities
- Utilized GitHub for version control and seamless collaboration with team members

Gendentify | *HackTheNorth*

Sep 2024

- Designed and developed a fullstack web application leveraging technologies such as React, Flask, and Scikitlearn to predict gender of a given name using machine learning models
- Built a React.js frontend to capture user input, integrated with a Flask backend API to handle requests, displaying the predicted gender in real time
- Utilized Axios to send asynchronous HTTP POST requests from frontend to backend, ensuring smooth user interaction and dynamic updates
- Integrated **MongoDB** as the database for storing user inputs and predictions, efficiently managing data persistence and retrieval on the backend
- Trained gender prediction model using scikit-learn on a dataset containing 150,000 names and their corresponding genders

Competitive Programmer + Problem Setter | Solutions

Sep 2019 - Present

- Applied a variety of data structures and algorithms Dijkstra's Algorithm, BFS + DFS, Binary Search, Square Root Decomposition, Dynamic Programming, Line Sweep Algorithms, Binary Indexed Tree, Segment Tree, Recursive Backtracking, etc. in Java, C++ and Python to solve coding problems
- Problem set 2/5 questions in the largest contest on DMOJ (500+ participants) invented creative problems, wrote problem statements, and created and tested data for problems, making sure edge cases were considered
- Scrapped all personal accepted solutions using **Selenium** and **Beautiful Soup** to get and filter submissions, and utilized **PyOTP** to automate 2FA login

EDUCATION -