

CSCI 136

Data Structures &

Advanced Programming

Recursion

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Recursion

- General problem-solving strategy
 - Decompose problem into sub-problems
 - Sub-problem : Simpler version of same problem
 - Solve sub-problems
 - Either by further decomposition
 - Or directly, if sub-problem is easy
 - Combine sub-problem solutions to build problem solution

Recursion

- Many algorithms are recursive
 - Recursive algorithms are often easier to
 - Understand and implement
 - Prove correct
- In this presentation, we
 - Review recursion
 - Introduce techniques for reasoning about recursive algorithms

A Simple Example : Factorial

- $n!$ (pronounced " n factorial") denotes the product of the first n positive integers
$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot \dots \cdot 2 \cdot 1$$
- Note: $n!$ is only defined for $n \geq 1$, although by convention we define $0! = 1$
- We could compute $n!$ with a for loop...

```
int product = 1;  
for(int i = 1; i <= n; i++)  
    product *= i;
```

- But we could also write it recursively....

Factorial

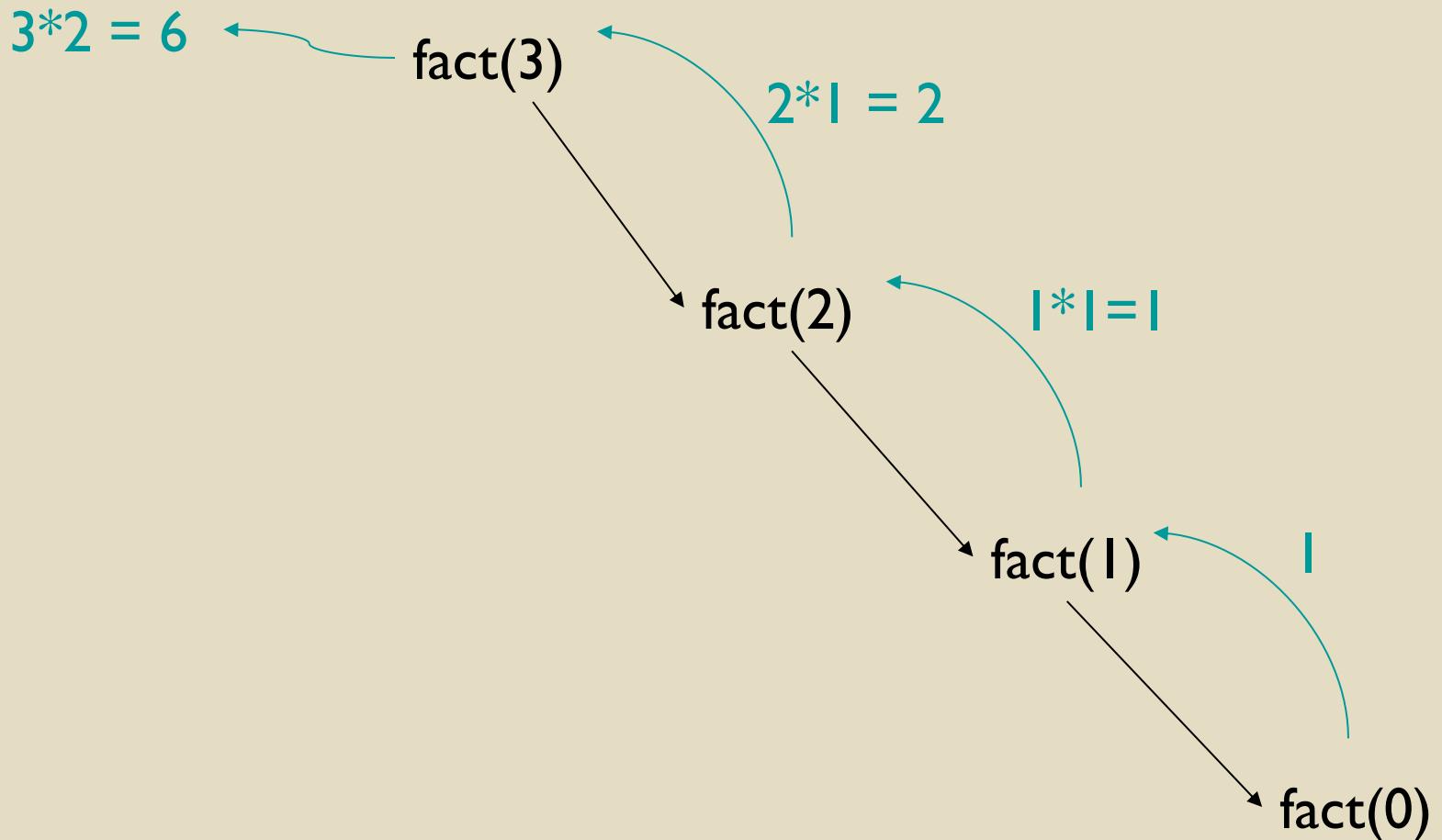
$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot \dots \cdot 2 \cdot 1$$

- Recursive definition (what “...” really means!)
 - $n! = n \cdot (n - 1)!$
 - $1! = 1$ (or $0! = 1$)

```
// Pre: n >= 0
public static int fact(int n) {
    if (n==0) return 1;
    else return n*fact(n-1);
}
```

Factorial

```
int k = fact(3);
```



Factorial

- In recursion, we always use the same basic approach
- What's our easy case? [Sometimes “cases”]
 - $n=0 : \text{fact}(0) = 1$
- What's the recursive relationship?
 - $n>0 : \text{fact}(n) = n \cdot \text{fact}(n-1)$

Recursive Method Structure

(simple version)

```
my_recursive_method( data ) {  
    if (data is simple) // typically called "the base case"  
        solve directly  
    else {  
        divide data into data1, ..., datak  
        call my_recursive_method on each of data1, ..., datak  
        and combine the results as needed
```

Example : Fibonacci Numbers

- 1, 1, 2, 3, 5, 8, 13, ...
- Definition

$$F_0 = 1, F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2} \text{ (for } n > 1\text{)}$$

- Inherently recursive!
- It appears almost everywhere
 - Growth: Populations, plant features
 - Architecture
 - Data Structures!

fib.java

```
public class fib{
    // pre: n is non-negative
    public static int fib(int n) {

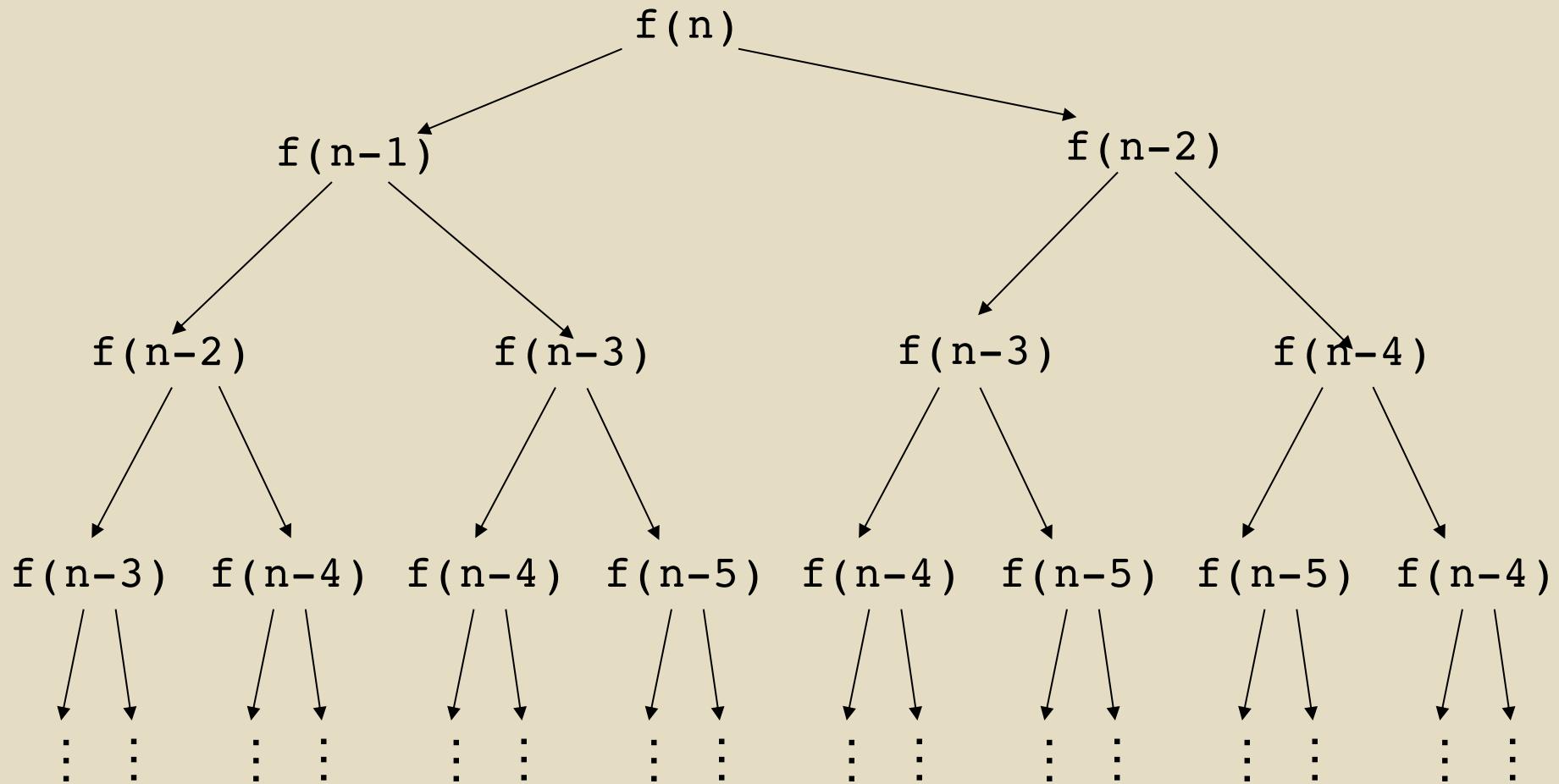
        if (n==0 || n == 1)           // Note: Two base cases!
            return 1;
        else
            return fib(n - 1) + fib(n - 2);
    }

    public static void main(String args[]) {
        // This method could be a single line but: readability!
        int n = Integer.valueOf(args[0]);
        int result = fib(n);
        System.out.println(result);
    }
}
```

Demo: RecursiveMethods.java....

Question: Why is fib so slow?!

Recursive Fibonacci Method



Yikes!

Recursion Tradeoffs

- Advantages
 - Often easier to construct recursive solution
 - Code is usually cleaner
 - Some problems do not have obvious non-recursive solutions
- Disadvantages
 - Overhead of recursive calls
 - Can use lots of memory (need to store state for each recursive call until base case is reached)
 - E.g. recursive fibonacci method

Recursive Contains

Consider a slightly rewritten contains method for SinglyLinkedList

```
public static boolean contains(Node<String> n, String v) {  
    if( n == null || v == null ) return false;  
  
    while(n != null) {  
        if( v.equals(n.value()) ) return true;  
        n = n.next();  
    }  
    return false;  
}
```

Now let's try a recursive approach

```
public static boolean contains(Node<String> n, String v) {  
    if( n == null || v == null ) return false;  
  
    return v.equals(n.value()) || contains(n.next(), v);  
}
```

Nice!

Recursive Contains for Vector

Replace loop in contains method with recursive helper method

- Helper method will work on any *tail slice* of the array
 - Like python array slice, but only when `fromIndex ≤ toIndex`
 - and, in this case, `toIndex = size() - 1`

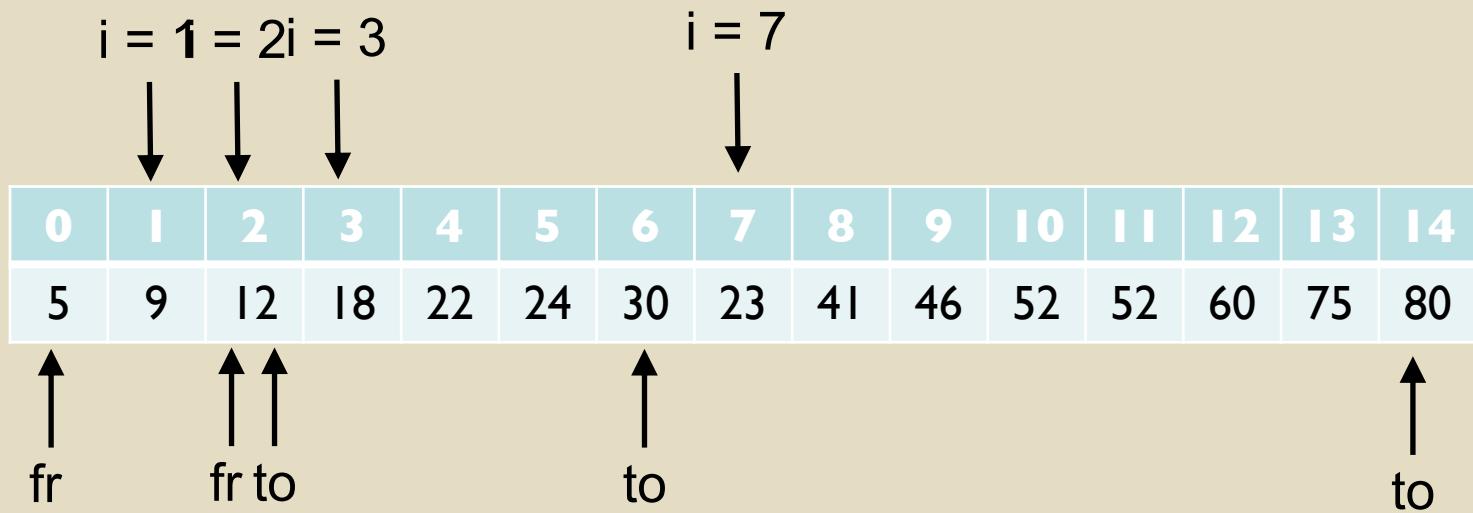
```
public boolean contains(E elt) {  
    return contains(elt, 0); }  
  
// Helper method: returns true if elt is stored in range from..  
public boolean contains(E elt, int from) {  
    if (from >= size)  
        return false; // Base case: empty range  
    else  
        return elt.equals(elementData[from]) ||  
               contains(elt, from+1);  
}
```

Binary Search in Sorted Array

- Given an array $a[]$ of positive integers in increasing order, and an integer x , find location of x in $a[]$.
 - Take “`indexOf`” approach: return -1 if x is not in $a[]$
- Idea
 - Compare x to "middle" element of array
 - If they are equal, return index of middle element
 - If x is smaller, recursively check "left half" of array
 - Otherwise, recursively check "right half" of array

Binary Search in Sorted Array

Let's picture the idea: Search for 12



Notes

- Need to keep track of current *search range*: `fromLoc..toLoc`
- Need to know when search has failed
 - Search for 11 : Same sequence until failure

Binary Search Pseudo-Code

```
// Search arr[from..to] for value
// Interpret from > to as an empty range
int recBinSearch(int[] arr, int from, int to, value)
    if (from > to) return -1

    int mid = (to + from)/2
    if (value equals arr[mid])
        return mid
    elseif (value < arr[mid])
        return recBinSearch(arr, from, mid-1, value)
    else
        return recBinSearch(arr, mid+1, to, value)
```

Binary Search : Java Version

- Given an array $a[]$ of positive integers in increasing order, and an integer x , find location of x in $a[]$.
 - Take “`indexOf`” approach: return -1 if x is not in $a[]$

```
protected static int recBinarySearch(int a[], int value,
                                    int low, int high) {
    if (low > high) return -1;
    else {
        int mid = (low + high) / 2;          //find midpoint
        if (a[mid] == value) return mid;     //first comparison
                                            //second comparison
        else if (a[mid] < value)           //search upper half
            return recBinarySearch(a, value, mid + 1, high);
        else                                //search lower half
            return recBinarySearch(a, value, low, mid - 1);
    }
}
```

Alternative Pseudo-Code

```
// Pre: from ≤ to
boolean recBinSearch(int[] arr, int from, int to, value)
    if (from == to)
        if (value equals arr[from]) return true
        else return false

    int mid = ⌊(to + from)/2⌋          // round down
    if (value <= arr[mid])
        return recBinSearch(arr, from, mid, value)
    else
        return recBinSearch(arr, mid+1, to, value)
```

Only two tests in all but base case. Modestly better on average!

Next Episode : Mathematical Induction