# Graph Traversals: BFS & DFS

## Story So Far

- Breadth-first search and breadth-first search tree
- Analysis: O(n+m) time

```
BFS (G, s):
 Put s in the queue Q
 While Q is not empty
   Extract v from Q
   If v is unmarked
       Mark v
       For each edge (v, w):
           Put w into the queue Q
```

We can optimize this algorithm by checking whether the node w is marked before we place it the bag.

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- Breadth-first search and breadth-first search tree
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# BFS: Computing Levels

```
BFS (G, s):
for all v \neq s: set L[v] = \infty
Set L[s] = 0
Put s in the queue Q
While Q is not empty
  Extract v from Q
      For each edge (v, w):
          if L[w] = \infty then // w is unmarked
              Put w into the queue Q
              L[w] = L[v]+1
```

#### BFS Levels

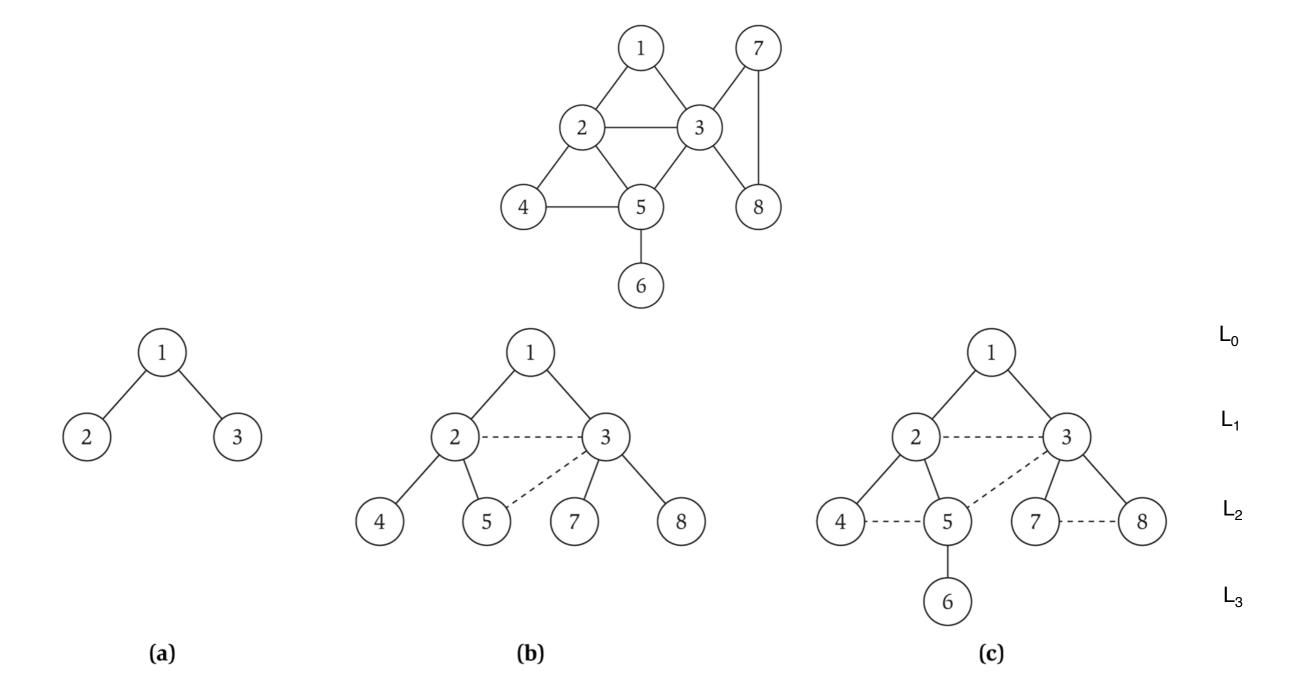
- BFS Property. All nodes in level  $L_i$  are explored (removed from the queue) before any node in level  $L_{i+1}$ .
- Can show this by observing the following invariant:
- Let the queue contain vertices  $u_1, u_2, ..., u_k$  in order at any time, then
  - $L[u_1] \le L[u_2] \le \dots L[u_k] \le L[u_1] + 1$
  - Proof by induction

#### BFS Levels

- Claim. Let the BFS queue contain vertices  $u_1,u_2,...,u_k$  in order at any time, then  $L[u_1] \leq L[u_2] \leq ... L[u_k] \leq L[u_1] + 1$
- Proof. Base case: only s in queue, condition holds trivially
- Suppose the condition holds until the current step
- Next step:  $u_1$  is removed from queue, and its neighbors  $v_1, v_1, \ldots, v_r$  are added to the queue with  $L[v_1] = L[v_2] = \cdots = L[v_r] = L[u_1] + 1$
- By the induction hypothesis  $L[u_2] \le L[u_3] \le ...L[u_k] \le L[u_1] + 1$
- Thus,  $L[u_2] \le L[u_3] \le \dots L[u_k] \le L[v_1] \le \dots \le L[v_r] = L[u_1] + 1$
- Since  $L[u_1] \le L[u_2]$  from induction hypothesis,  $L[u_2] \le L[u_3] \le \dots L[u_k] \le L[v_1] \le \dots \le L[v_r] \le L[u_2] + 1 \blacksquare$

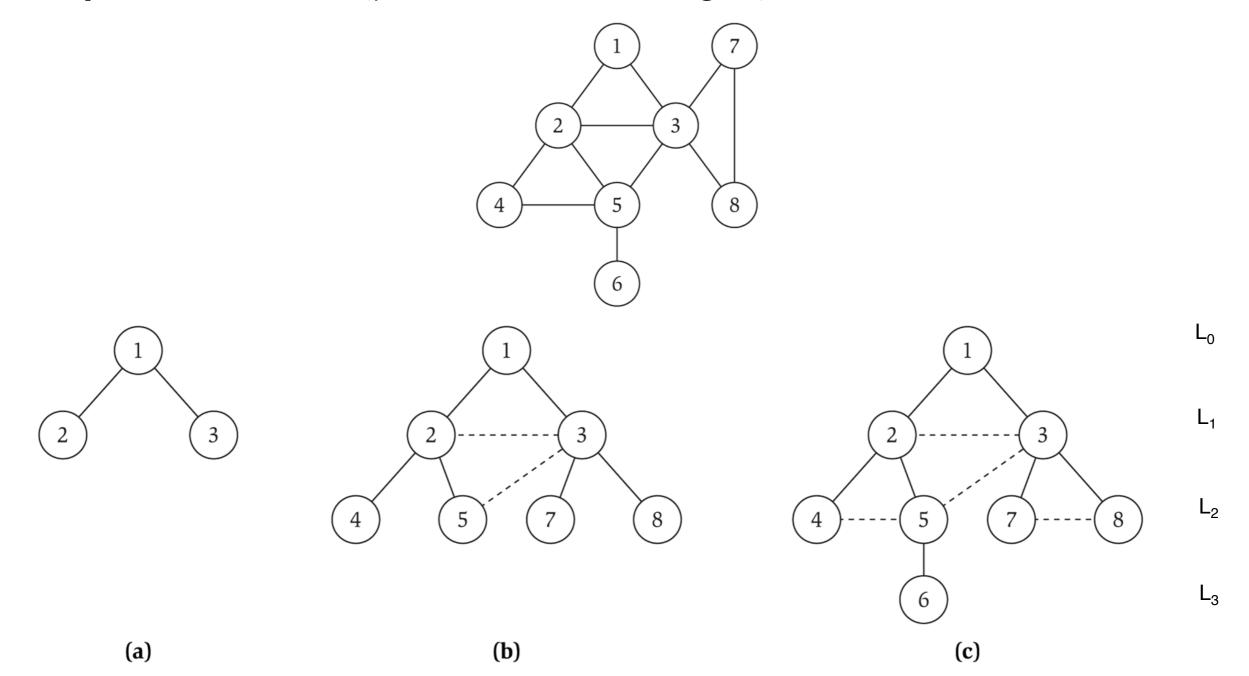
#### BFS Tree Structure

• Property. Let T be a BFS tree of G = (V, E), and let (x, y) be an edge of G. Then, the levels of x and y differ by at most 1.



#### BFS Tree Structure

• Property. Let T be a BFS tree rooted at r of a connected unweighted graph, then the path from r to any node  $u \in V$  in T is the shortest path from r to u (path with fewest edges)



#### Shortest Path Proof

- **Lemma**. Let  $L_i$  denote the set of nodes at level i in the BFS tree of G with root s, and let d(s,u) denote the length of the shortest path from s to u in G, then  $u \in L_i$  iff d(s,u)=i
- **Proof**. (Strong induction on i). Base case: i = 0,  $L_0 = \{s\}$
- Suppose  $u \in L_j$  iff d(s, u) = j for all  $j \le i$
- ( $\Rightarrow$ ) Consider  $y \in L_{i+1}$ , then it was added through some edge (x,y) where  $x \in L_i$ , so there is a path from s to y through x
  - $d(s, y) \le d(s, x) + 1$
  - By the induction hypothesis d(s, x) = i
  - Thus  $d(s, y) \le i + 1$

#### Shortest Path Proof

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  - $d(s,y) \le d(s,x) + 1$
  - By the induction hypothesis d(s, x) = i
  - Thus  $d(x, y) \le i + 1$
- Since  $y \notin L_j$  for any  $j \leq i$ , by the induction hypothesis d(s,y) > i
- Thus, d(s, y) = i + 1

#### Shortest Path Proof

- **Proof**. (Strong induction on i). Base case: i=0,  $L_0=\{s\}$
- Suppose  $u \in L_j$  iff d(s, u) = j for all  $j \le i$
- ( $\Leftarrow$ ) Suppose d(s,y)=i+1, then by the inductive hypothesis,  $y \not\in L_j$  for any  $j \leq i$
- Let (x,y) be the last edge on the shortest path P from s to y
- Then, P must also contain the shortest from s to x: d(s,x)=i
- By the induction hypothesis,  $x \in L_i$
- We claim that  $y \in L_{i+1}$ 
  - Since y is not in an earlier level, and (x, y) exists, it is either added to  $L_{i+1}$  when (x, y) is scanned (or earlier when another edge out of  $L_i$  is being scanned)

# Applications of BFS

#### Spanning Trees & Components

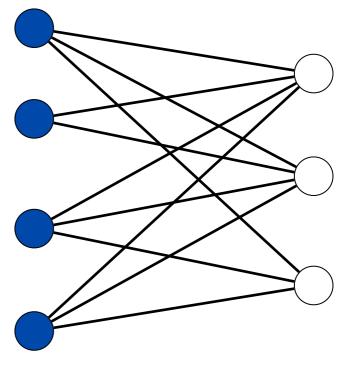
- **Definition.** A spanning tree of an undirected graph G is a connected acyclic subgraph of G that contains every node of G.
- The tree produced by the BFS algorithm (with (u, parent(u)) as edges) is a spanning tree of the component containing s.
- Connected component of s: all nodes reachable from s
- In an undirected graph, a BFS spanning tree gives the shortest path from s to every other vertex in its component

## BFS Application: Connectivity

- How to whether a graph is connected using traversals?
  - If the BFS spanning tree contains all nodes of the graph, then the graph is connected
- Suppose the graph is not connected
- How can we find all connected components?
  - Start BFS with any node s, when its done, all nodes in the BFS tree of s are one component
  - Pick another node that is not visited and repeat
  - Number of trees in resulting forest is the number of components of the graph

#### BFS Application: Bipartite Testing

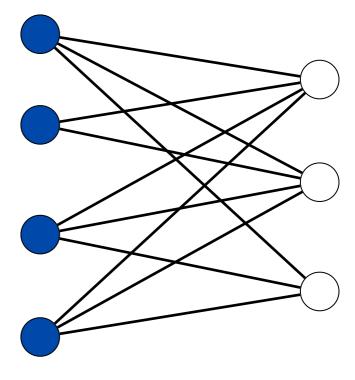
- Bipartite graph.
  - An undirected graph is **bipartite** if its nodes can be portioned into two sets  $S_1, S_2$  such that all edges have endpoint in both sets
- Models many settings
  - We already encountered an application, which is...?
  - Common in scheduling, one set is machine, other set is jobs



a bipartite graph

#### BFS Application: Bipartite Testing

- Given a graph G = (V, E) verify if it is bipartite
- Hint: need to use traversals
- But first need to understand structure of bipartite graphs
- Question: Can a bipartite graph contain an odd-length cycle?
- How do we prove this?
- In fact, a graph is bipartite if and only if it does not have an odd length cycle
- One direction bipartite implies no odd length cycle is simple
- Will prove the other direction constructively



a bipartite graph

**Theorem.** The following statements are **equivalent** for a connected graph G:

- (a) G is bipartite
- (b) G has no odd-length cycle
- (c) No BFS tree has edges between vertices at same level
- (d) Some BFS tree has no edges between 2 vertices at same level

Note: Conditions (a) and (b) seem hard to check directly; but conditions (c) and (d) allow an easy check!

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**Proof.** (a)  $\Rightarrow$  (b)

Vertices must alternate between  $V_1$  and  $V_2$ .

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**Proof.** (b)  $\Rightarrow$  (c)

Contradiction: Such an edge implies an odd cycle

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**Proof.** (c)  $\Rightarrow$  (d)

If all BFS trees have a property then some do as well

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**Proof.** (d)  $\Rightarrow$  (a)

Edges must span consecutive levels: levels provide bipartition of G

#### Implications of the Theorem

How to check if a graph is bipartite?

- When we visit an edge during BFS, we know the level of both of its endpoints
- So if both ends have the same level, then we can stop! (G is not bipartite)
- If no such edge is found during traversal,  $oldsymbol{G}$  is bipartite
- Alternate levels give the bipartition

#### Running time?

- Still O(n+m)
- **Certificate.** If G is not bipartite this algorithm gives us a proof of it (the odd cycle that is found)!