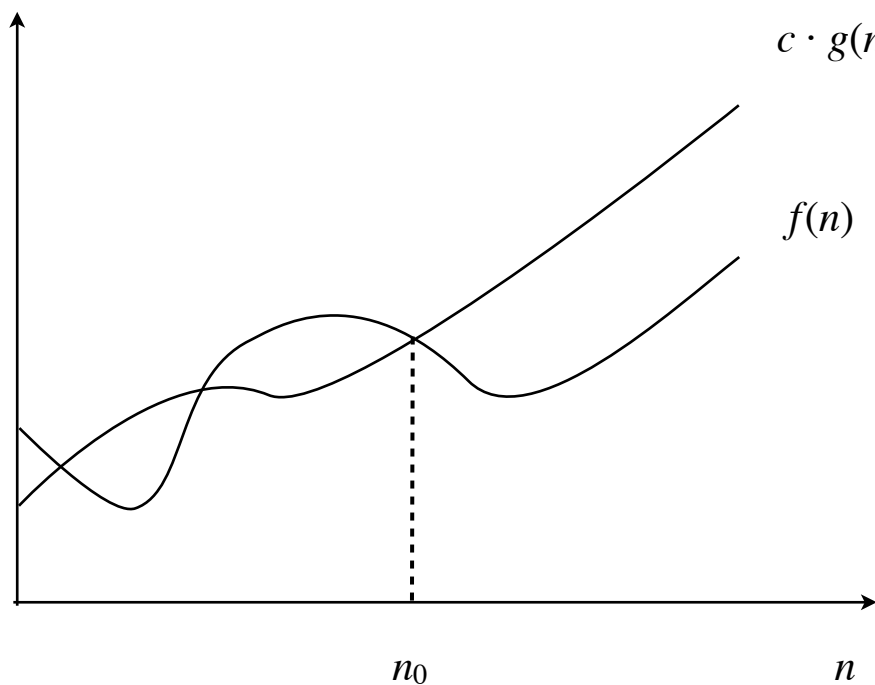


# Graphs and Traversals

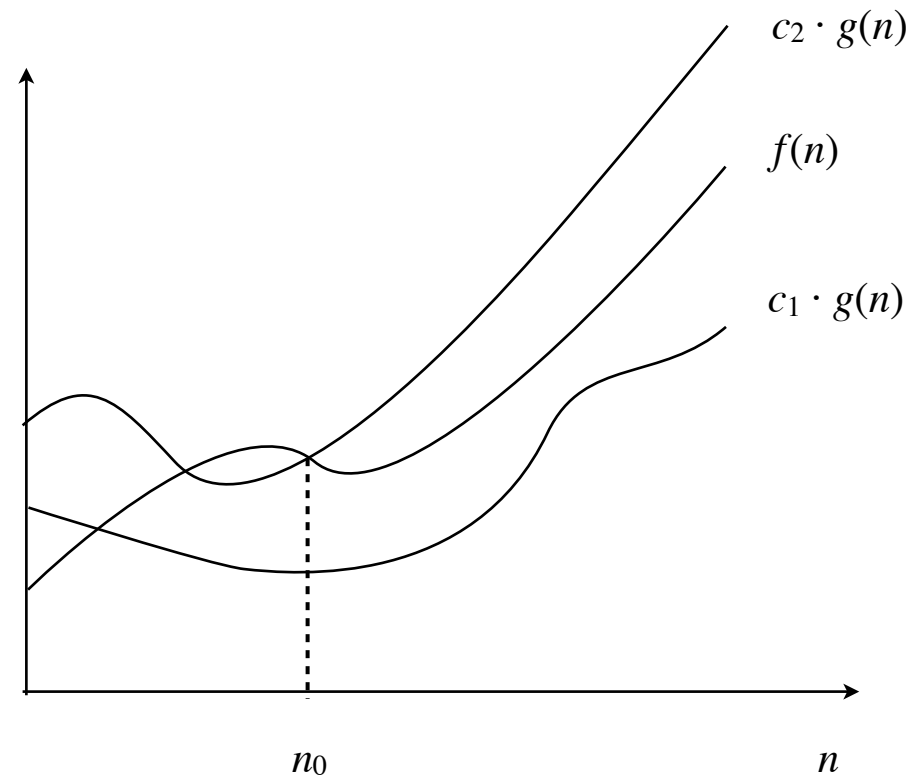
# Reminders/ Check in

- **Assignment 0** due tonight at 11 pm
- Assignment 1 will be released later today
- If you have done so already, check out Problem Set Advice
- Take advantage of office hours:
  - Mine: 1.30-3 pm, TAs: 3-5pm, 7-11 pm

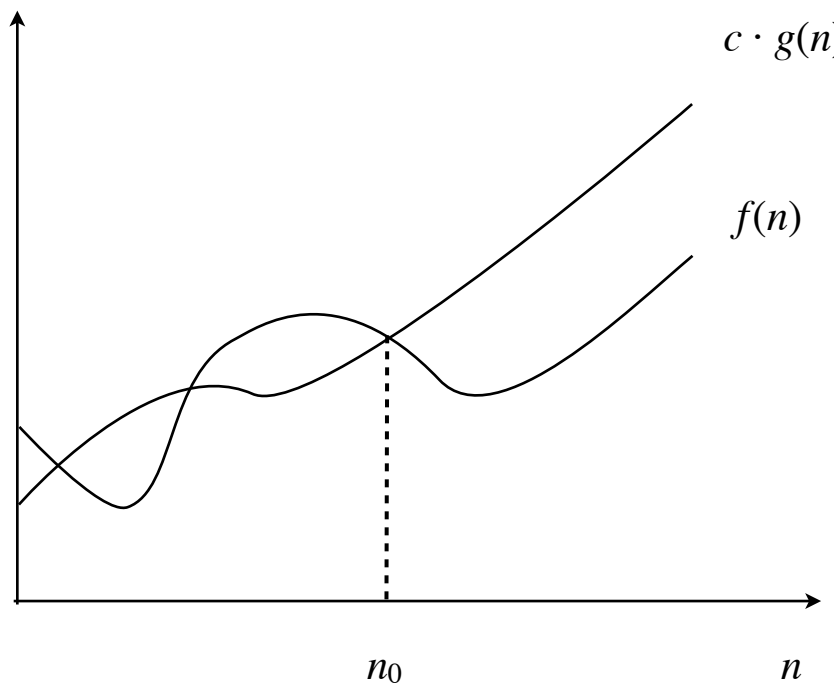
# Asymptotics



$$f(n) = O(g(n))$$



$$f(n) = \Omega(g(n))$$



$$f(n) = \Theta(g(n))$$

# Tools for Comparing Asymptotics

- Logs grow slowly than any polynomial:
  - $\log_a n = O(n^b)$  for every  $a > 1$ ,  $b > 0$
- Exponentials grow faster than any polynomial:
  - $n^d = O(r^n)$  for every  $d > 1$ ,  $r > 0$
- Taking logs
  - As  $\log x$  is a strictly increasing function for  $x > 0$ ,  $\log(f(n)) < \log(g(n))$  implies  $f(n) < g(n)$
  - E.g. Compare  $3^{\log n}$  vs  $2^n$ 
    - Taking log of both,  $\log n \log 3$  vs  $n$
  - Beware: when comparing logs, constants matter!

# Tools for Comparing Asymptotics

- Using limits

- If  $\lim_{n \rightarrow \infty} \frac{f(x)}{g(x)} = 0$ , then  $f(x) = O(g(x))$

- If  $\lim_{n \rightarrow \infty} \frac{f(x)}{g(x)} = c$  for some constant  $0 < c < \infty$ , then  
 $f(x) = \Theta(g(x))$

# Analyzing Gale Shapley

# Gale-Shapely Algorithm

**GALE-SHAPLEY** (*preference lists for hospitals and students*)

---

**INITIALIZE**  $M$  to empty matching.

**WHILE** (some hospital  $h$  is unmatched and hasn't proposed to every student)

$s \leftarrow$  first student on  $h$ 's list to whom  $h$  has not yet proposed.

**IF** ( $s$  is unmatched)

        Add  $h-s$  to matching  $M$ .

**ELSE IF** ( $s$  prefers  $h$  to current partner  $h'$ )

        Replace  $h'-s$  with  $h-s$  in matching  $M$ .

**ELSE**

$s$  rejects  $h$ .

**RETURN** stable matching  $M$ .

---

# Gale-Shapely Algorithm

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**RETURN** stable matching  $M$ .

Number of iterations?

How long does each iteration take?



# Analyzing the Algorithm: Performance

- Each hospital makes an offer to each student at most once
- Upper bound on total number of offers that can ever be made?
  - At most  $n^2$  iterations
- What do we do in each iteration?

# Gale-Shapely Algorithm

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**RETURN** stable matching  $M$ .

Find top student in h's list

Check matched status,  
update matching

check if  $s$  prefers  $h$  to  $h'$ ?

# Analyzing the Algorithm: Performance

- Each hospital makes an offer to each student at most once
- Upper bound on total number of offers that can ever be made?
  - At most  $n^2$  iterations
- What do we do in each iteration?
  - Select a free hospital  $h$
  - Find top ranked  $s$  not yet offered a post by  $h$
  - Find  $s$ 's ranking of a given hospital
  - Add to & delete from set of matched pairs
- How long does it take?
  - Depends on how we store the input!

# Analyzing Time Complexity

- **Input representation.** Index students and hospitals  $1, \dots, n$ 
  - Each student provides a sorted list of hospitals (most to least preferred) and each hospital provides a sorted list of students
- Of students not yet offered a post by  $h$ , find most preferred
  - Takes  $O(1)$  time
- Does  $s$  prefer  $h$  to the current hospital  $h'$ ?
  - How to do this operation efficiently? (In  $O(1)$  time?)
  - If we scan the list, it will take  $O(n)$  time
- Identify efficient data structures for operations:
  - For each  $s$ , create inverse of preference list of hospitals

# Analyzing Time Complexity

- Does  $s$  prefer  $h$  to the current hospital  $h'$ ?
  - For each  $s$ , create inverse of preference list of hospitals
- Once we have inverse list, this step takes  $O(1)$  time
- How long does this preprocessing step take?
  - $O(n)$  time for each student,  $O(n^2)$  overall

student prefers hospital 4 to 6 since  $\text{rank}[4] < \text{rank}[6]$

## Student preference list indexed by rank

	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	7 <sup>th</sup>	8 <sup>th</sup>
pref[]	8	3	7	1	4	5	6	2

## Inverse pref-list indexed by hospital #

	1	2	3	4	5	6	7	8
rank[]	4 <sup>th</sup>	8 <sup>th</sup>	2 <sup>nd</sup>	5 <sup>th</sup>	6 <sup>th</sup>	7 <sup>th</sup>	3 <sup>rd</sup>	1 <sup>st</sup>

```
for i = 1 to n  
    rank[pref[i]] = i
```

# Analyzing Time Complexity

Analyzing overall running time:

- Preprocessing to create inverse list:  $O(n^2)$
- Maintain free hospitals: Queue:  $O(1)$  for get() and put()
- Add to & delete from set of matched pairs:
  - Array, Matched( $s$ ) =  $h$  currently matched to  $s$  (or 'free') :  
Creation time (preprocessing)  $O(n)$ ; update time  $O(1)$
- Each iteration thus takes  $O(1)$  time
- Overall,  $O(n^2)$  time preprocessing +  $O(n^2)$  time in iterations
- Is this a linear time algorithm?
  - Yes! Here input size is  $O(n^2)$  size, *linear in input size*

# Stable Matching Fun Facts

- It matters which side of the market you are on!
- In the hospital-proposing algorithm, each hospital gets matched to its best-achievable partner, and each student gets matched to their worst-achievable partner!
- **Lemma.**  $S^* = \{(h, \text{best}(h)) \mid h \in H\}$   
 $= \{(\text{worst}(s), s) \mid s \in S\}$   
is the unique output of the Gale-Shapely algorithm (regardless of the order of execution).
- There are many stable matchings:
  - a whole lattice of stable matchings in between the hospital-optimal and student-optimal matchings



# The Match

- **National Resident Matching Program**
- Original 1952 implementation of the DA algorithm was the **hospital-optimal version**
- Students protested that the match was favoring hospitals

MONDAY, OCTOBER 22, 1951. **The New York Times** MONDAY, OCTOBER 22, 1951. 25 L +.

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HIT INTERNE PLAN**

**Delegates of 44 Schools Meet  
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**TEACHERS PRAISE SYSTEM**

**They Argue That It Bars Unfair  
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They indicated that a great majority of their classmates preferred the present system whereby the country's hospitals, which have 10,000 internships, scramble for the best of a year's 6,000 medical graduates.

The meeting was held at Bard Hall of the College of Physicians and Surgeons of Columbia University, but it was made clear that the university was not its sponsor.

**By Winston Churchill: *The Second World War***  
Volume V—Closing the Ring

Conversation at Luncheon, December 1—The Frontiers of Poland—The "Curzon Line", and the Line of the Oder—Finland—"No Annexations and No Indemnities"—The Question of Germany—Partition?—President Roosevelt's Suggestion—I Unfold a Personal View—Marshal Stalin's Standpoint—Broad Agreement on Military Policy—Political Aspects Remote and Speculative—Deep Fear of German Might at This War Climax—The Present Partition—"It Cannot Last".

SEVERAL of our gravest political issues stood out before and after the main decision on strategy had been reached [at the Teheran conference]. The Three lunched together again at the President's table in the Soviet Legation on December 1 [1943]. In addition on this occasion Molotov, Hopkins, Eden, Clark Kerr, and Harriman were present. The question of inducing Turkey to enter into the war was our first topic.

There was a very great measure of agreement on the limited steps for which I asked in order to win the great prize of bringing Turkey into the war.

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of both parties by the evening of Sunday, December 5.

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1,200 More a Year Required in State, Board Officials Say—Triple Sessions Feared

LACK IS WORST IN GRADES

Special Subjects Also Suffer—Syracuse Parley Cites High Birth Rate, Low Salaries

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Special to THE NEW YORK TIMES.  
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The state's school systems, which have never fully recovered from the wartime teacher shortage, will need 1,200 new teachers each year for the next five or six years, they declared. This figure, which exceeds the total of students expected to be graduated by teacher training institutions, does not include the number needed to replace the



# The Match

- A new algorithm was adopted in 1997
  - Primary motivated was to give couples the option to get placed in geographically nearby programs
  - But in addition was made student-proposing

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# Nobel Prize in Economics

- In 1952, the National Resident Matching Program (NRMP) adopted the “Boston Pool” algorithm named after regional clearinghouses in Boston
- In 1962, David Gale and Lloyd Shapley formally analyzed a generalization of the Boston Pool algorithm
- Shapley & Roth (who extended his work) were awarded **the 2012 Nobel Prize in Economics** (Gale did not share the prize, because he died in 2008.)
- Read <https://www.nobelprize.org/uploads/2018/06/popular-economicsciences2012-1.pdf>

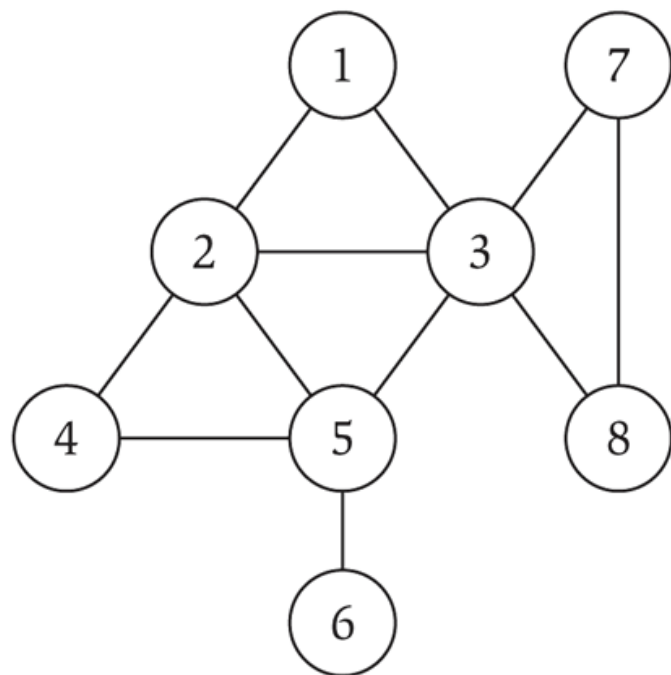
# Graphs and Traversals

# Review: Undirected Graphs

An undirected graph  $G = (V, E)$

- $V$  is the set of nodes,  $E$  is the set of edges
- Captures pairwise relations between objects
- Graph size parameters:  $n = |V|$ ,  $m = |E|$

Sometimes we consider weighted graphs, where each edge  $e$  has a weight  $w(e)$



$$V = \{ 1, 2, 3, 4, 5, 6, 7, 8 \}$$

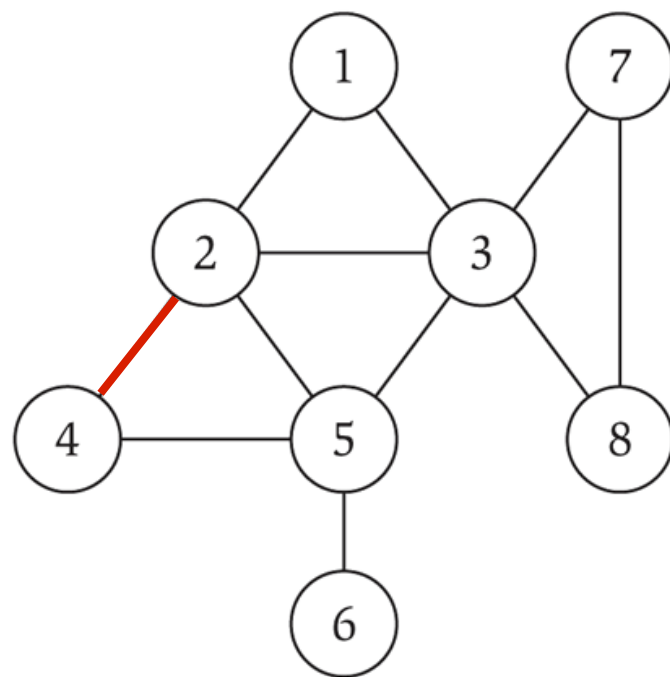
$$E = \{ 1-2, 1-3, 2-3, 2-4, 2-5, 3-5, 3-7, 3-8, 4-5, 5-6, 7-8 \}$$

$$m = 11, n = 8$$

# Representing Graphs (Review)

## Adjacency matrix.

- $n$ -by- $n$  matrix where  $A[u][v] = 1$  if  $(u, v) \in E$
- Space  $O(n^2)$
- Checking if  $(u, v) \in E$  takes \_\_\_\_\_ time?

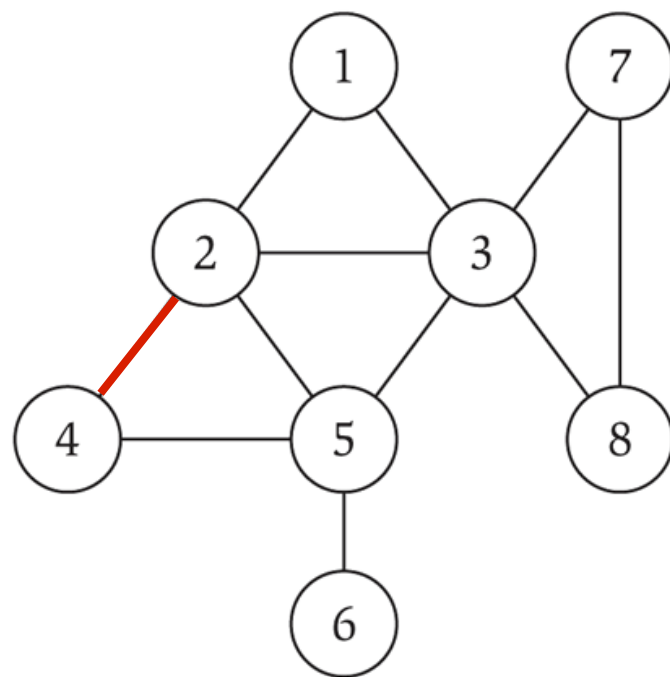


	1	2	3	4	5	6	7	8
1	1	0	1	1	0	0	0	0
2	1	1	0	1	1	0	0	0
3	1	1	1	0	0	1	0	1
4	0	1	0	1	0	0	1	0
5	0	1	1	1	1	0	1	0
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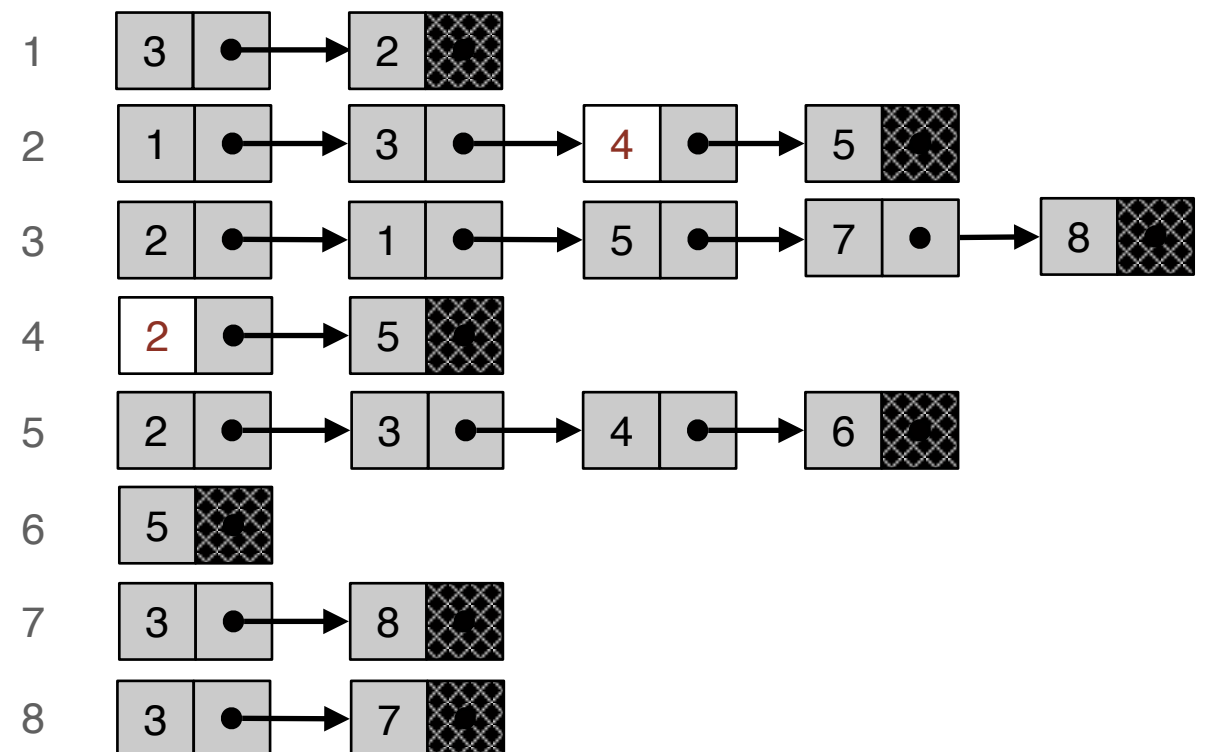
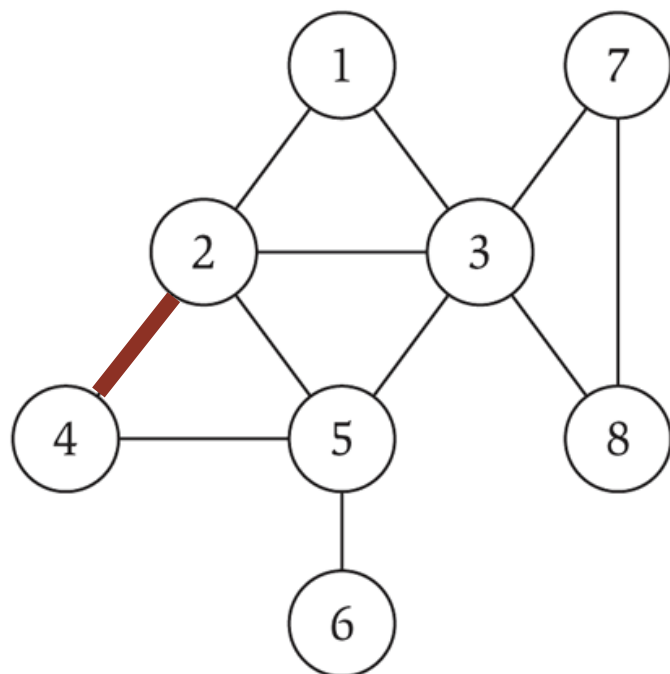
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# Representing Graphs (Review)

## Adjacency list.

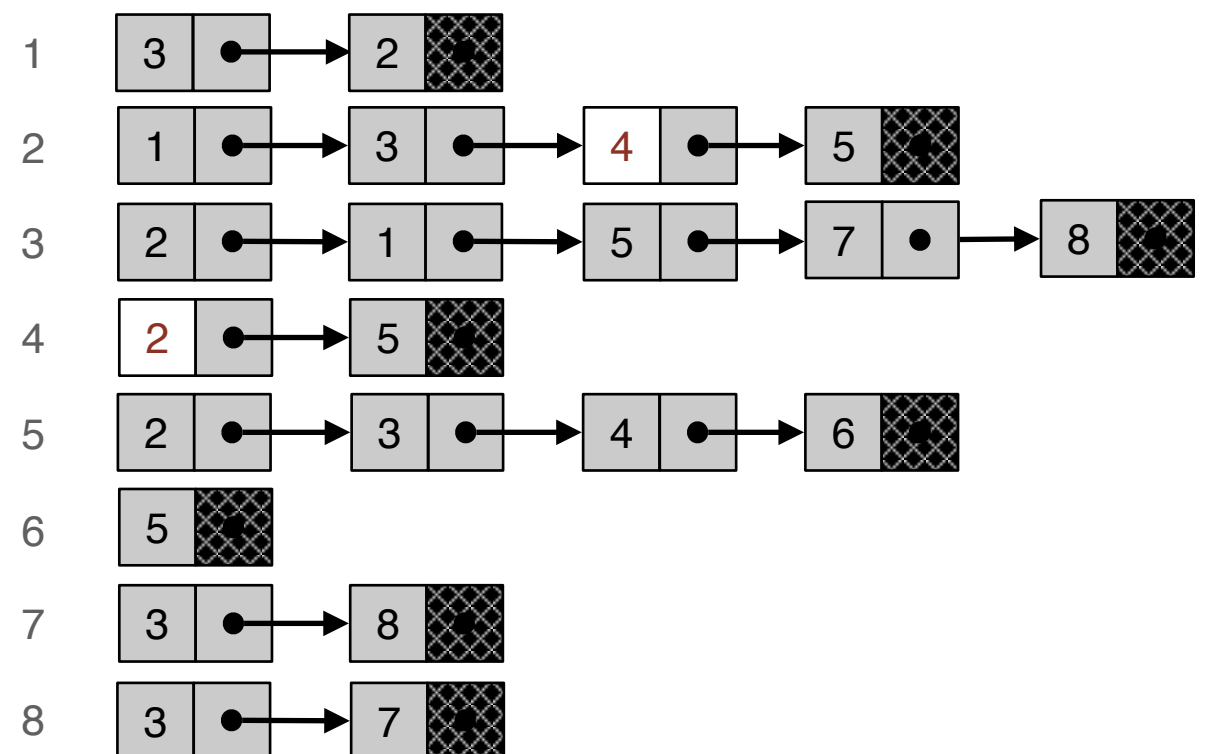
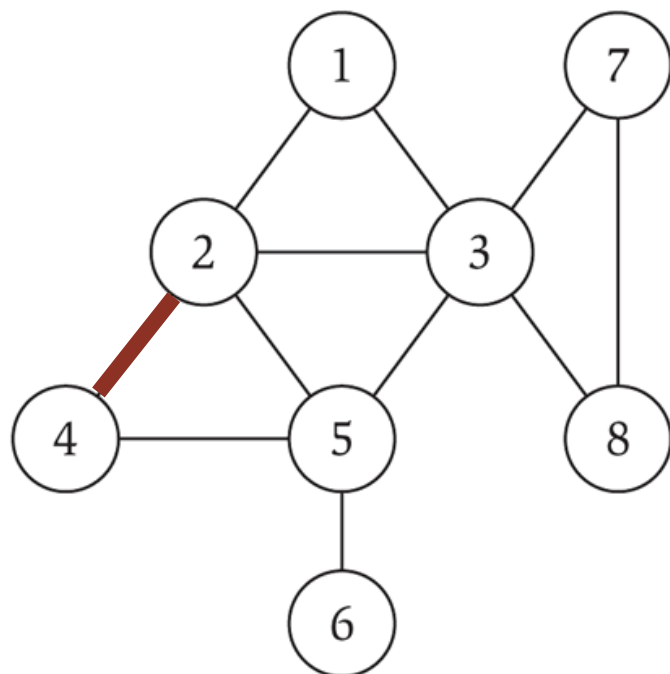
- Array of lists, where each list represents the neighbors of a given node
- Space  $O(n + m)$
- Checking if  $(u, v) \in E$  takes \_\_\_\_\_ time?



# Representing Graphs (Review)

## Adjacency list.

- Array of lists, where each list represents the neighbors of a given node
- Space  $O(n + m)$
- Checking if  $(u, v) \in E$  takes  $O(\text{degree}(u))$  time





# Graph Terminology

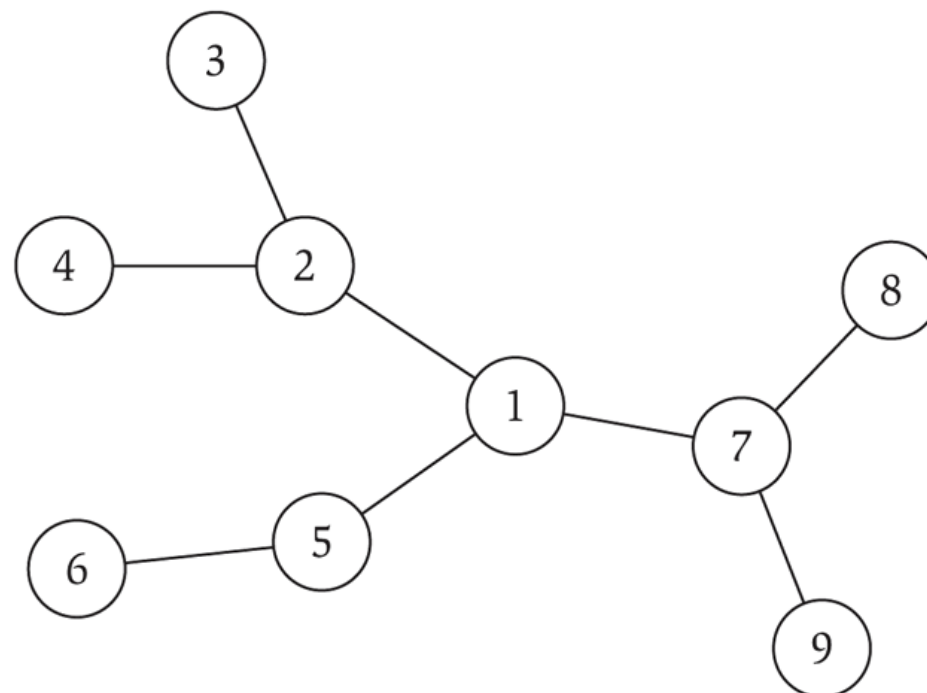
- A **path** in an undirected graph  $G = (V, E)$  is a sequence of nodes  $u_1, u_2, \dots, u_k$  such that every pair  $(u_{i-1}, u_i) \in E$ .
- A path is **simple** if all nodes are distinct.
- The **length** of a path is **the number of edges on the** path
- An undirected graph is **connected** if for every pair of nodes  $u$  and  $v$ , there is a path between  $u$  and  $v$
- A **cycle** is path  $u_1, u_2, \dots, u_k$  where  $u_1 = u_k$  ( $k \geq 2$ )
- A cycle is **simple** if all internal nodes are distinct

# Trees

- An undirected graph is a tree if it is connected and does not contain a cycle

**Lemma.** Let  $G$  be an undirected graph with  $n$  nodes. Then any two of these conditions imply the third

- $G$  is connected
- $G$  does not contain a cycle
- $G$  has  $n - 1$  edges

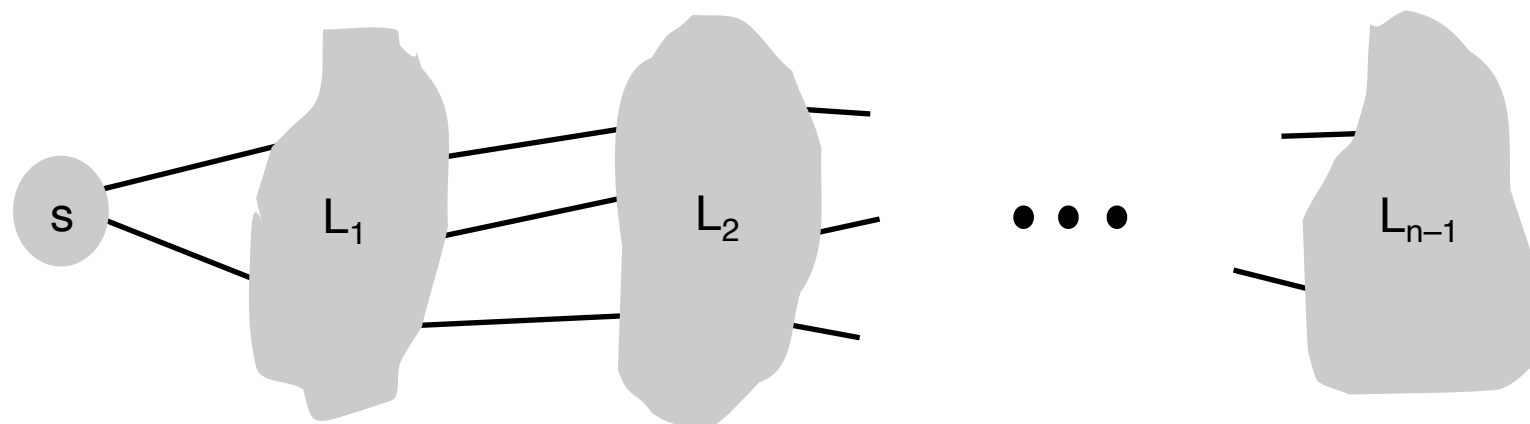


# Graph Traversals

- **Connectivity.** How do we verify if a graph is connected?
- **Path.** Given  $s, t \in V$ , is there a path between them?
- Determined by “traversing the graph”
- Two classic graph traversal algorithms:
  - Breadth-first search (BFS)
  - Depth-first search (DFS)
  - Both have different applications
    - Bipartite testing (BFS)
    - Topological ordering (DFS), etc

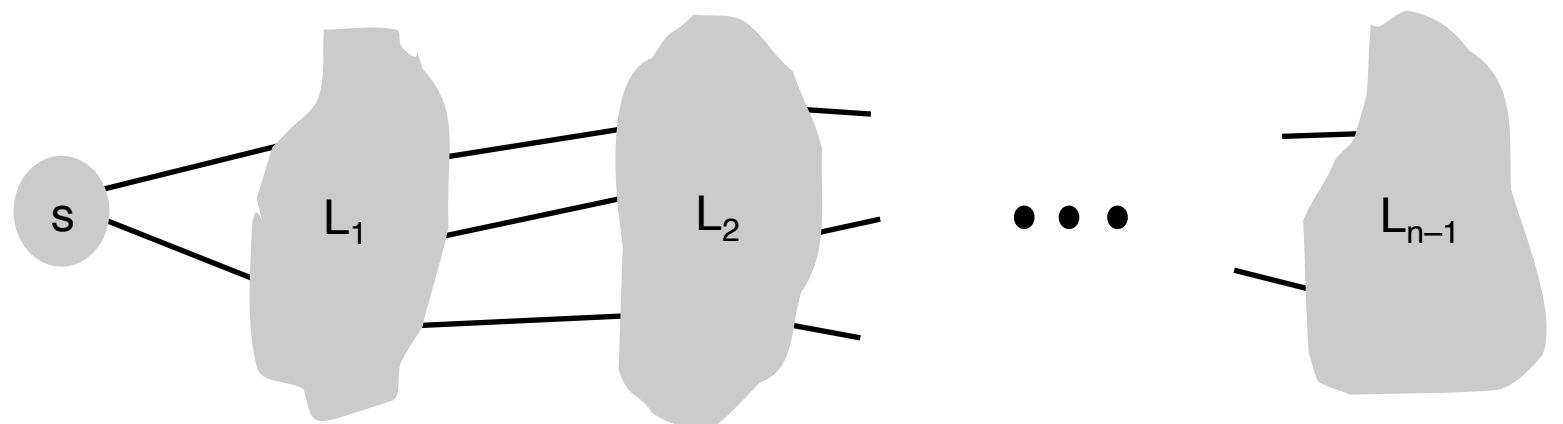
# Breadth-first Search

- Explore outwards in all possible direction from starting point, peeling “one layer after another”
- BFS algorithm: Initialize  $L_0 = \{s\}$ 
  - $L_1 =$  all neighbors of  $L_0$
  - $L_2 =$  all nodes that do not belong to  $L_0$  or  $L_1$  that are adjacent to a node in  $L_1$
  - ...
  - $L_{i+1} =$  all nodes that do not belong an earlier layer that are adjacent to a node in  $L_i$



# BFS Implementation

- Nodes that we have not seen yet
- Nodes that we have visited
- Nodes that have been “explored” (visited all its neighbors as well)
  - Suppose we are currently exploring  $u$
  - Its neighbors will be marked but when should they be explored compared to other marked unexplored nodes?
  - Want to explore all nodes at level  $i$  before moving on to level  $i + 1$  (first visited is first to be explored)
  - Which data structure?
    - Queue



# BFS Implementation: Queue

- Nodes that we have not seen yet (never been added to queue)
- Nodes that we have visited (added to queue but not marked)
- When a node is marked (after extraction from queue), all its neighbors are visited: next time we see it we can ignore it —its been explored!

BFS ( $G, s$ ):

Put  $s$  in the queue  $Q$

While  $Q$  is not empty

    Extract  $v$  from  $Q$

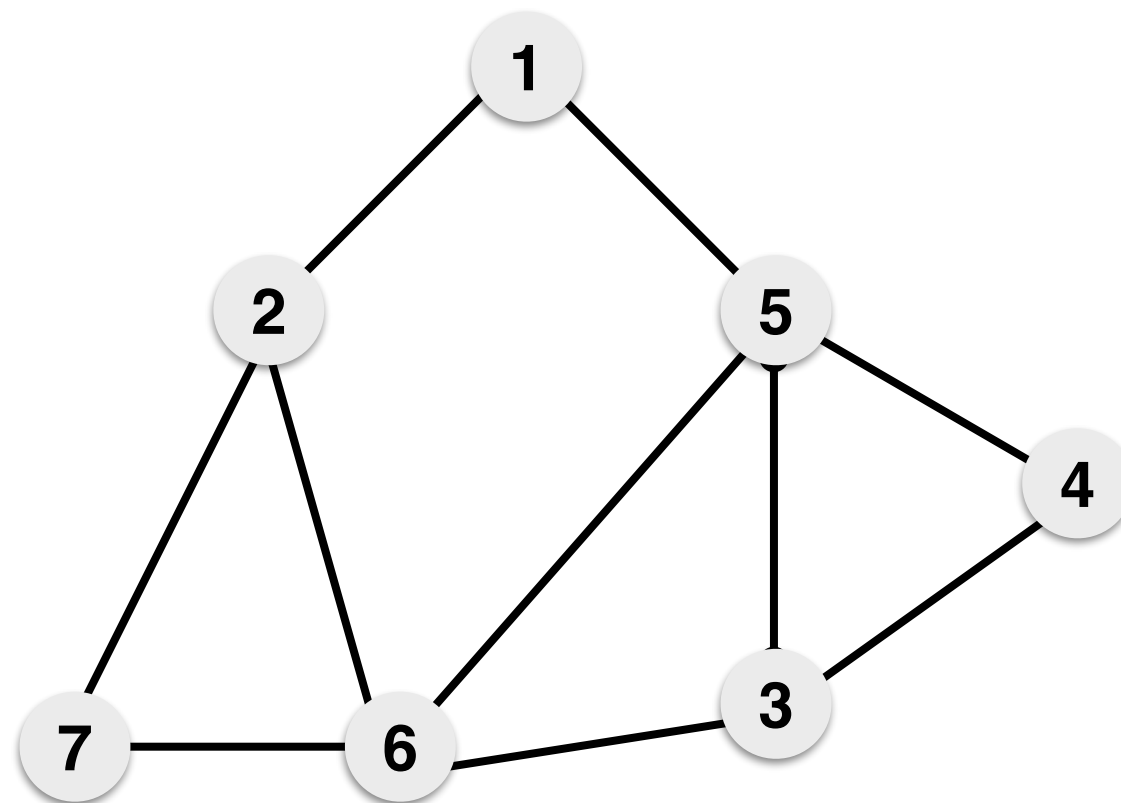
        If  $v$  is unmarked

            Mark  $v$

            For each edge  $(v, w)$ :

                Put  $w$  into the queue  $Q$

# BFS Example



# The BFS Tree

- Can remember parent nodes (the node at level  $i$  that lead us to a given node at level  $i + 1$ )

BFS-Tree( $G, s$ ):

Put  $(\emptyset, s)$  in the queue  $Q$

While  $Q$  is not empty

    Extract  $(p, v)$  from  $Q$

        If  $v$  is unmarked

            Mark  $v$

$\text{parent}(v) = p$

        For each edge  $(v, w)$ :

            Put  $(v, w)$  into the queue  $Q$                        $(*)$



# BFS Analysis

- Inserting and extracting an edge from a queue
  - $O(1)$  time
- For each marked node  $v$ , we run the for loop for its edges:  $O(n)$
- Overall running time?
  - Easy to prove  $O(n^2)$  time
- Can improve the analysis to  $O(n + m)$ 
  - Node  $u$  has  $\text{degree}(u)$  incident edges  $(u, v)$
  - Total time processing edges:  $\sum_{u \in V} \text{degree}(u) = 2m$



each edge  $(u, v)$  is counted exactly twice  
in sum: once in  $\text{degree}(u)$  and once in  $\text{degree}(v)$