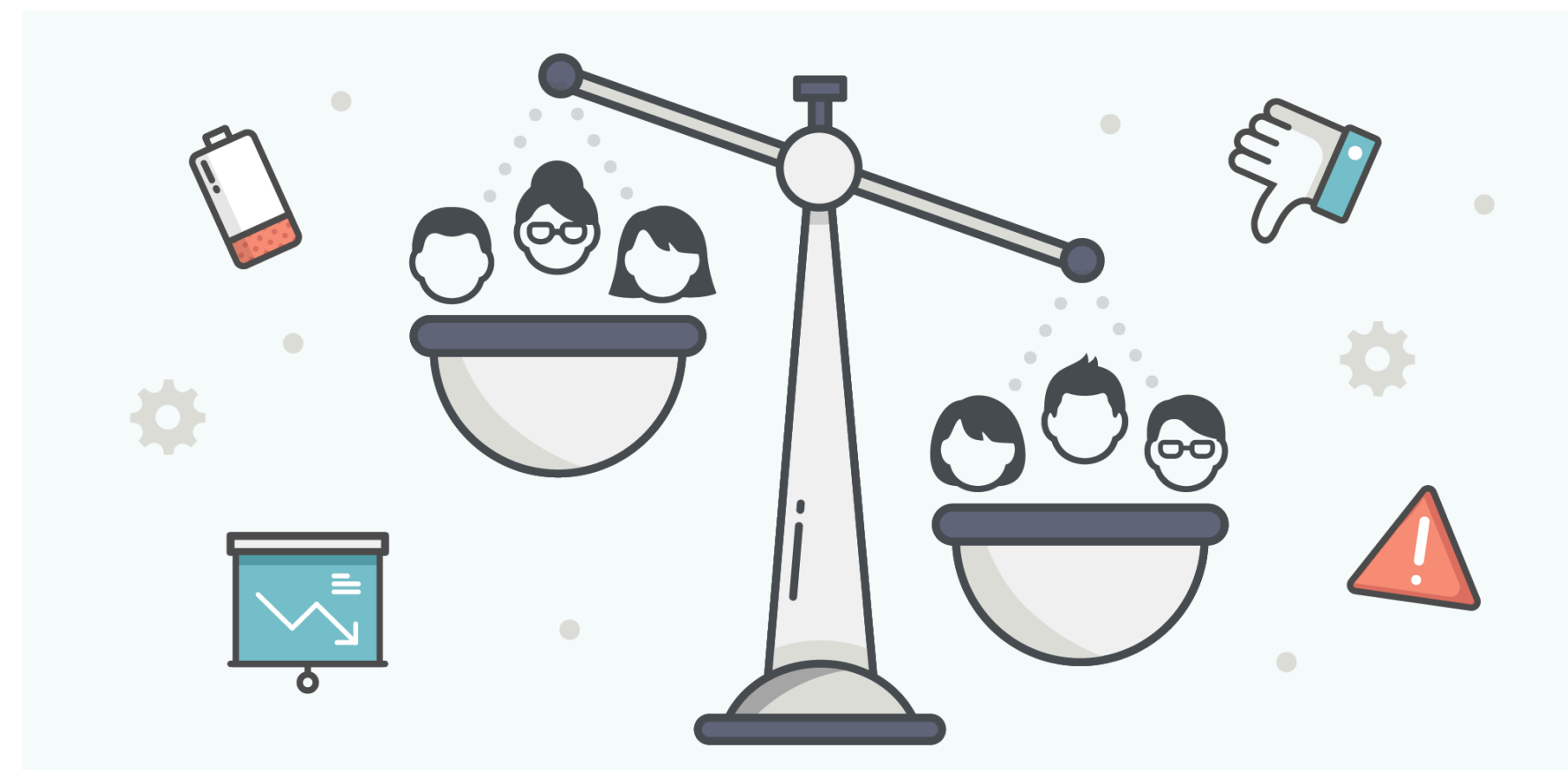


# CSCI 357: Algorithmic Game Theory

## Lecture 8: First Price Auction

Shikha Singh



# Announcements and Logistics

- **Assignment 4** out by and due Thurs 11 pm
  - Submit code via Github, latex answers and submit PDF
  - Assignment looks really long but a lot of it is just setup!
  - Based on lectures 6 and 7 on GSP vs VCG
- Feedback from HW 3:
  - Absorbing notations in AGT, esp auction theory can be a lot
    - Graduate level topic! Studying research from last two decades
  - Gets better in other topics of the course: promise!!!!
  - Happy to slow down, encourage interruptions and questions

Questions?



# Proof Update

Want to show:

$$u_1 = \alpha_1 V_1 - \alpha_1 b_2 \geq \underbrace{\alpha_2 V_1 - \alpha_2 b_3}_{\text{utility for slot 2 at price } b_3}$$

Use BB condition for  $b_2$ :

$$\alpha_1 V_2 - \alpha_1 b_2 = \alpha_2 V_2 - \alpha_2 b_3$$

Substitute  $\alpha_1 b_2$  in  $u_1$

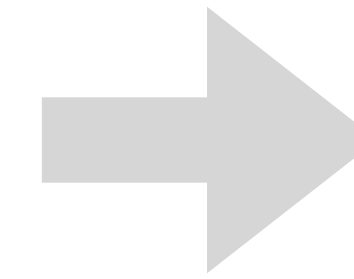
$$\alpha_1 V_1 + \alpha_2 V_2 - \cancel{\alpha_2 b_3} - \alpha_1 V_2 \geq \alpha_2 V_1 - \cancel{\alpha_2 b_3}$$

$$\alpha_1 (V_1 - \cancel{V_2}) \geq \alpha_2 (V_1 - \cancel{V_2}) \text{ since } V_1 > V_2$$

$$\alpha_1 \geq \alpha_2 \text{ this is true! } \square$$

# Last Time & Outline

- Wrapped up discussion on sponsored ad auctions
  - An example of how theory interacts with practice
- Talked briefly about first price auction and challenges
- This week: analyze first price auctions
  - Scratch the surface of Bayesian auction analysis
- Hope is to wrap up **direct-revelation auction design** this week!
- Next week is the last week on mechanism design with money:
  - Matching markets / ascending clock mechanisms
  - Application: spectrum auctions



Week 6: Matching  
Markets w/o Money

Week 5: Matching  
Markets w Money

Week 4: Bayesian  
Analysis & General  
Mechanism Design

Week 3: Application :  
Sponsored Ad Markets

Week 2: DSIC Auctions

Week 1: Game Theory



# First-Price vs Second Price

Both the first-price and second-price auction (at equilibrium) generate the same (expected) revenue!

To show this, we need to analyze first-price auction, which is an incomplete-information or "Bayesian game"



# First Price Auctions

# Bayesian Auction & Assumptions

- Game of **incomplete information**: bidders values (and thus utilities) are private
- No dominant strategy equilibrium, need to analyze using **Bayesian Nash Eq**
- Assume bidders have **independent private value (IPV)** drawn independently and identically from the distribution  $G$ 
  - We say values are drawn **i.i.d from  $G$**
- The distribution  $G$  is **common knowledge**
  - Every bidder knows the distributions and knows that others know it as well
  - Often called "common prior"
- For first-price auction: we will further assume values are drawn **i.i.d from the uniform distribution** on  $[0,1]$

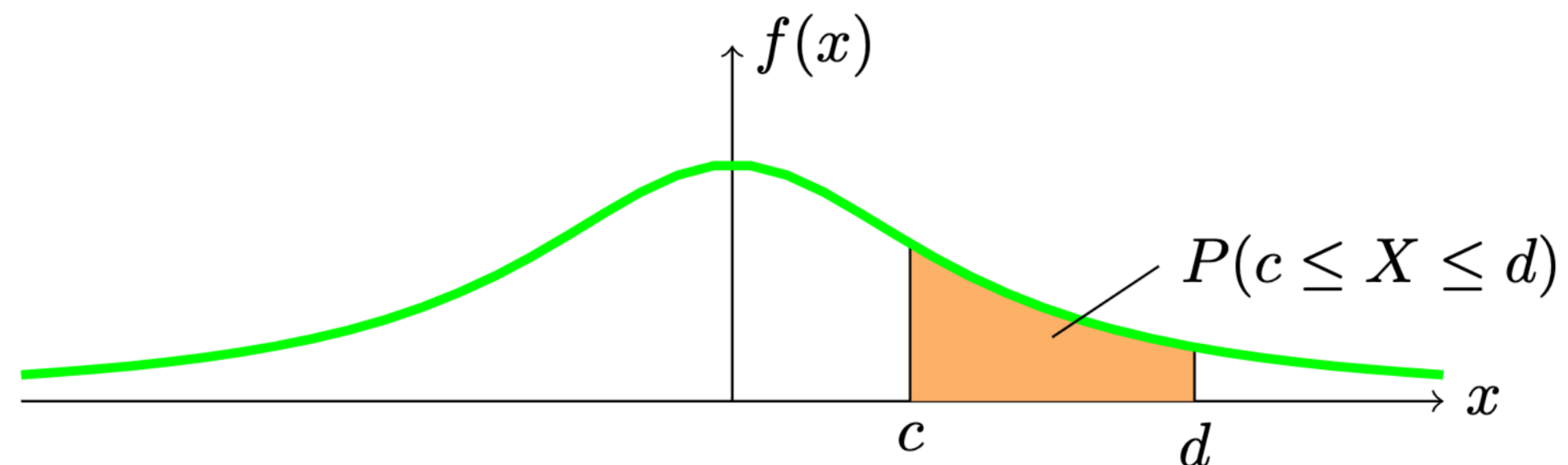
# Continuous Probability Review

- A continuous random variable takes a range of values, which can be finite or infinite
- **(Definition)** A random variable  $X$  is continuous if there is a function  $f(x)$  such that for any  $c \leq d$  we have

$$\Pr(c \leq X \leq d) = \int_c^d f(x)dx$$

- Function  $f(x)$  is called the **probability density function** (pdf)

$P(c \leq X \leq d) = \text{area under the graph between } c \text{ and } d.$
---





# Continuous Probability Review

- **(Definition)** The **cumulative distribution function (cdf)**  $F$  of a continuous random variable  $X$  denotes the probability that it is at most a certain value

$$F(k) = \Pr(X \leq k) = \int_{-\infty}^k f(x)dx$$

where  $f(x)$  is the probability density function of  $X$

- In practice, we often say  $X$  has distribution or is drawn from distribution  $F(x)$  rather than  $X$  has cumulative distribution function  $F(x)$

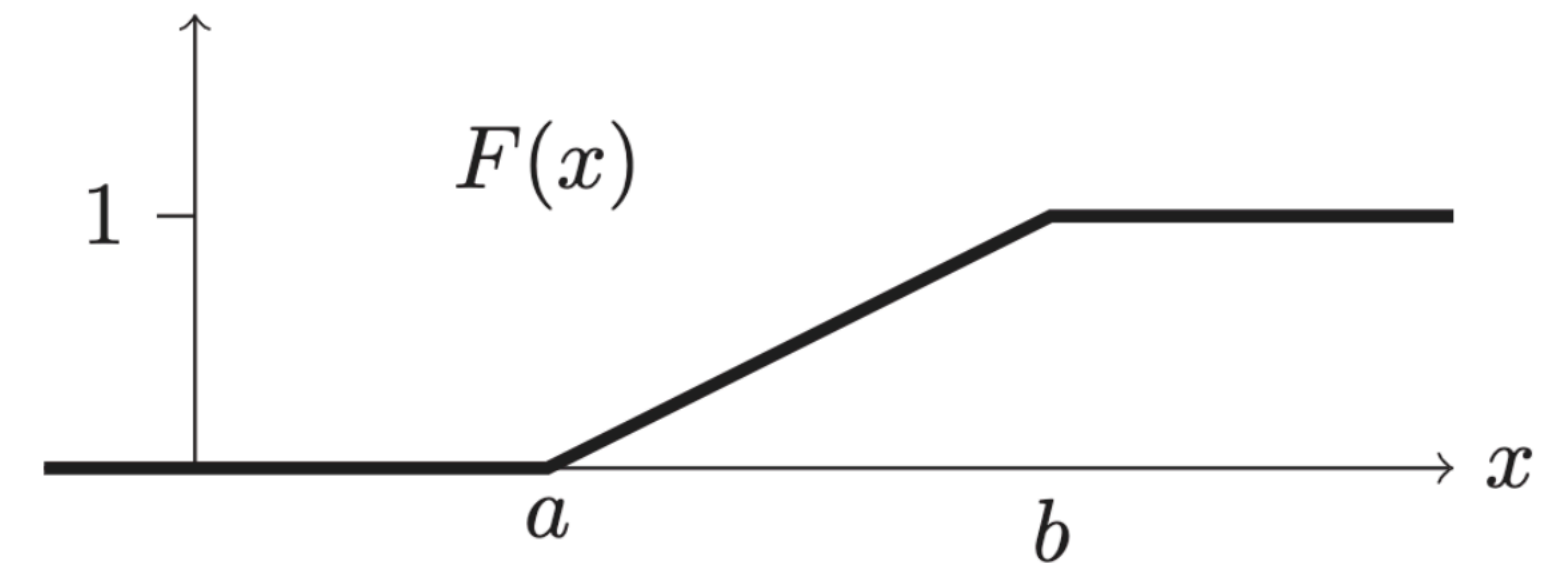
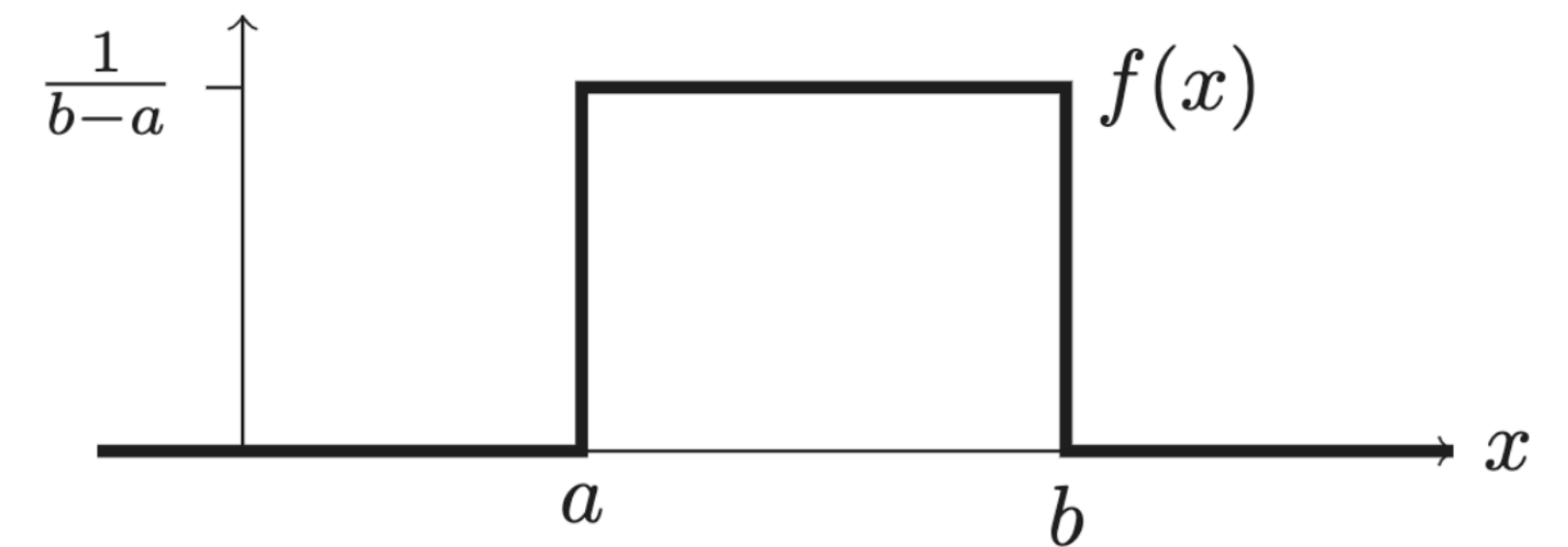
# Uniform Distribution

- Models situations where all outcomes in the range have equal probability
- Probability density function of a continuous uniform distribution on  $[a, b]$

$$f(x) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b, \\ 0 & \text{for } x < a \text{ or } x > b \end{cases}$$

- Cumulative density function of a continuous uniform distribution on  $[a, b]$

$$F(k) = \Pr(x \leq k) = \begin{cases} 0 & \text{if } k < a \\ \frac{k-a}{b-a} & \text{if } a \leq k \leq b \\ 1 & \text{if } k > b \end{cases}$$



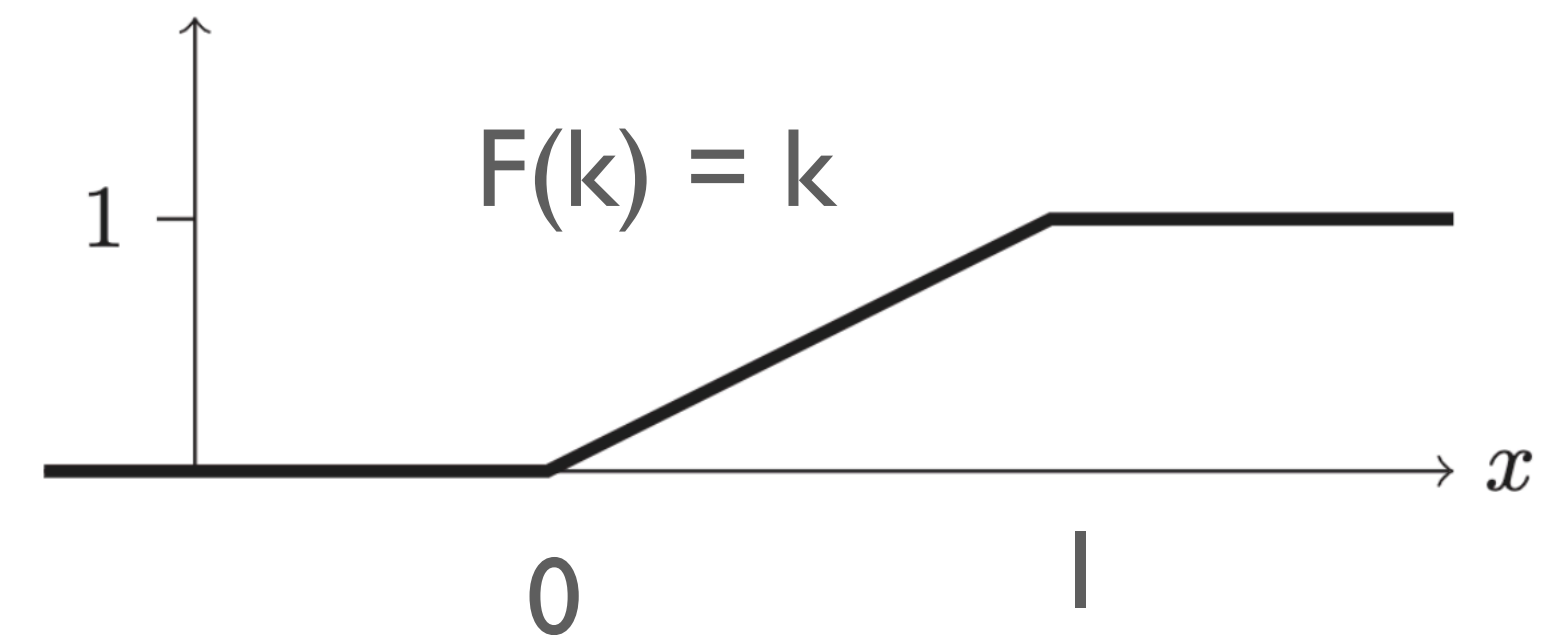
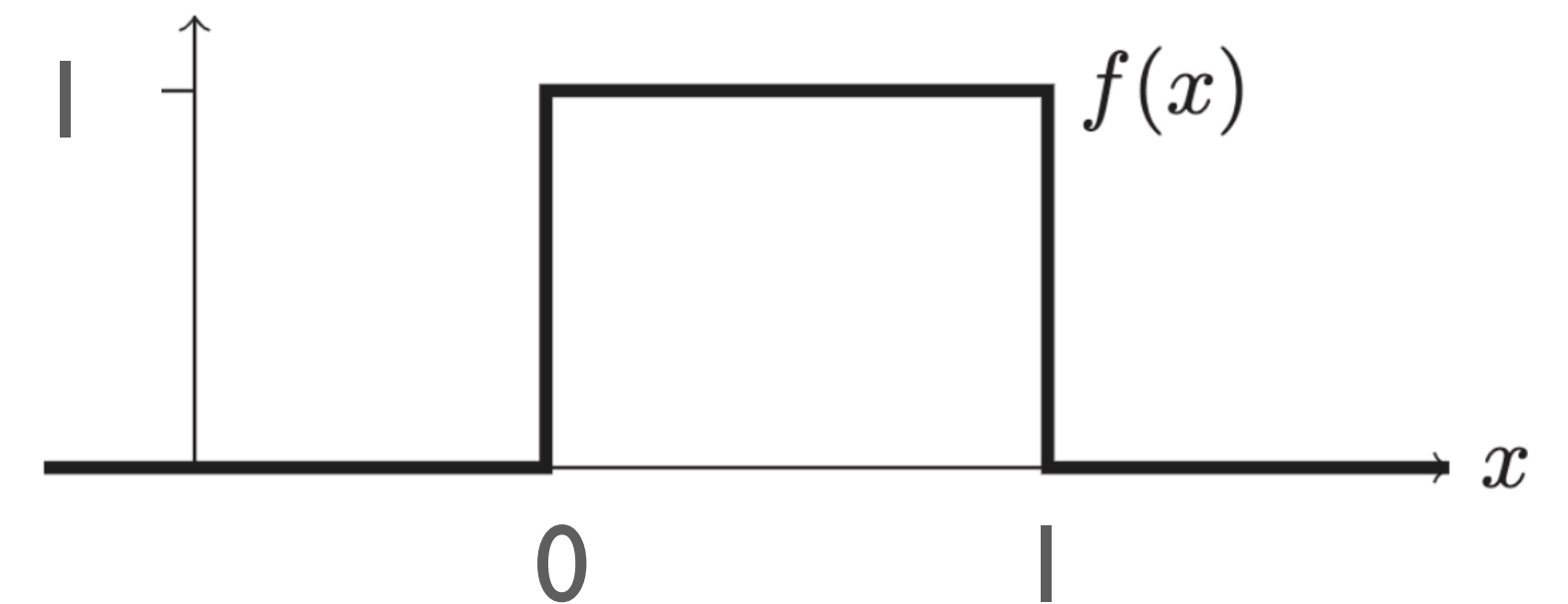
# Uniform Distribution on [0, 1]

- Models situations where all outcomes in the range have equal probability
- Probability density function of a continuous uniform distribution on [0,1]

$$f(x) = \begin{cases} 1 & \text{if } 0 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

- Cumulative density function of a continuous uniform distribution on  $[a, b]$

$$F(k) = \Pr(x \leq k) = \begin{cases} 0 & \text{if } k \leq 0 \\ k & \text{if } 0 \leq k \leq 1 \\ 1 & \text{if } k > 1 \end{cases}$$



# Bayesian Nash Equilibrium

- A strategy or plan of action for each player (as a function of types) should be such that it maximizes each players expected utility
  - expectation is over the private values of other players
- Given a Bayesian game with independent private values  $v_{-i}$  ,  $i$ 's interim **expected utility** for a strategy profile  $s = (s_1, \dots, s_n)$  is

$$\mathbb{E}[u_i(s)] = \sum_{v_{-i}} u_i(s) \cdot \Pr(v_{-i})$$

- A strategy profile  $s$  is a **pure strategy Bayes Nash equilibrium** if no player can increase their interim expected utility by **unilaterally changing** their strategy  $s_i$

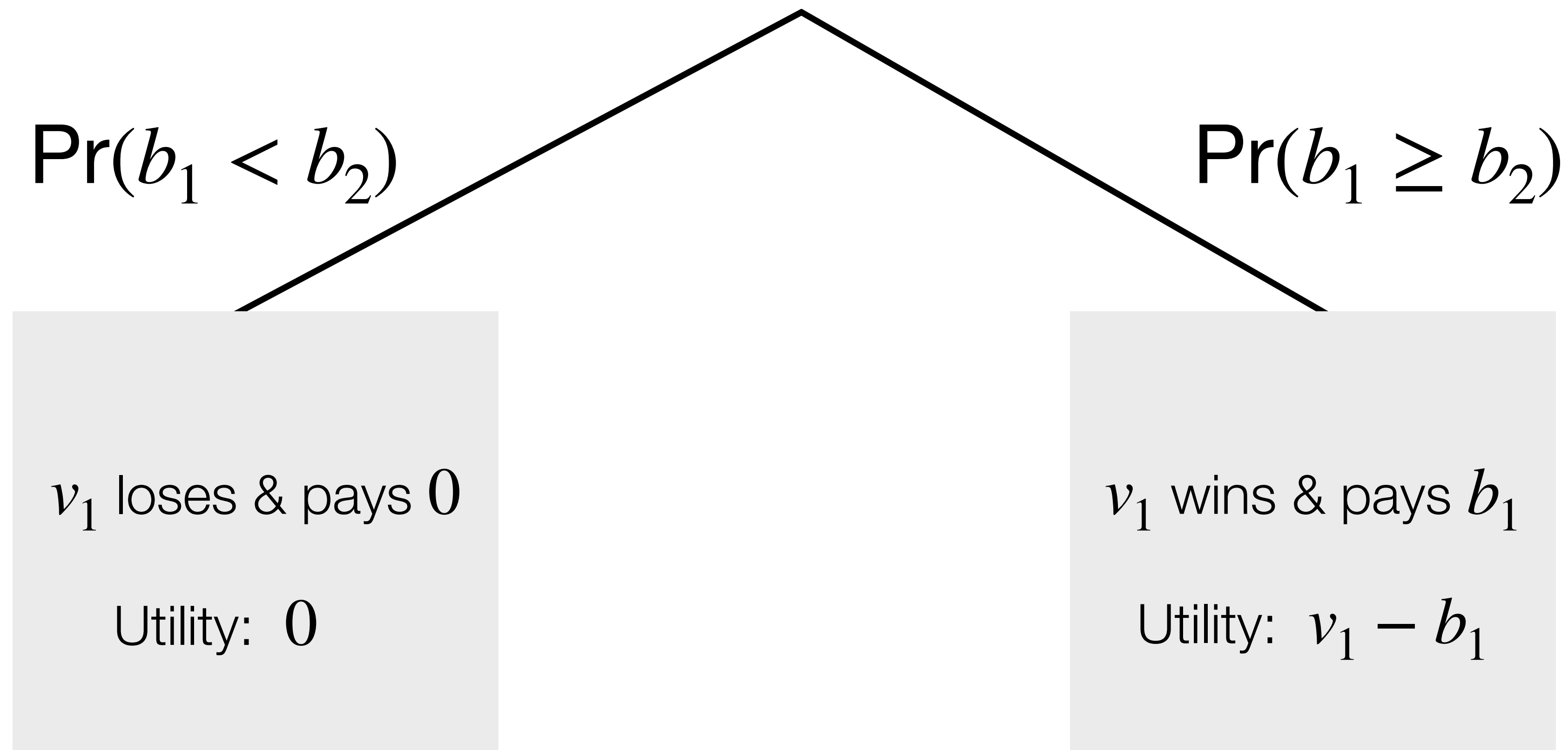


# Strategy Assumptions

- Recall: strategy  $s_i$  is a function that maps their value to their bid  $b$ :
  - $s_i(v_i) = b_i$
- We assume that the strategy of all bidders in the auctions we study
  - Is a strictly increasing differentiable function: gives us that the bidder with **higher value will also provide a higher bid** (no ties)
  - $s_i(v_i) \leq v_i$  for all  $v_i$  and bidders  $i$ : that is, bidders can "shade" down their bids but will never bid above their true values
    - Also implies  $s_i(0) = 0$
- These assumptions are just to simplify analysis

# First-Price Auction: Two Bidders

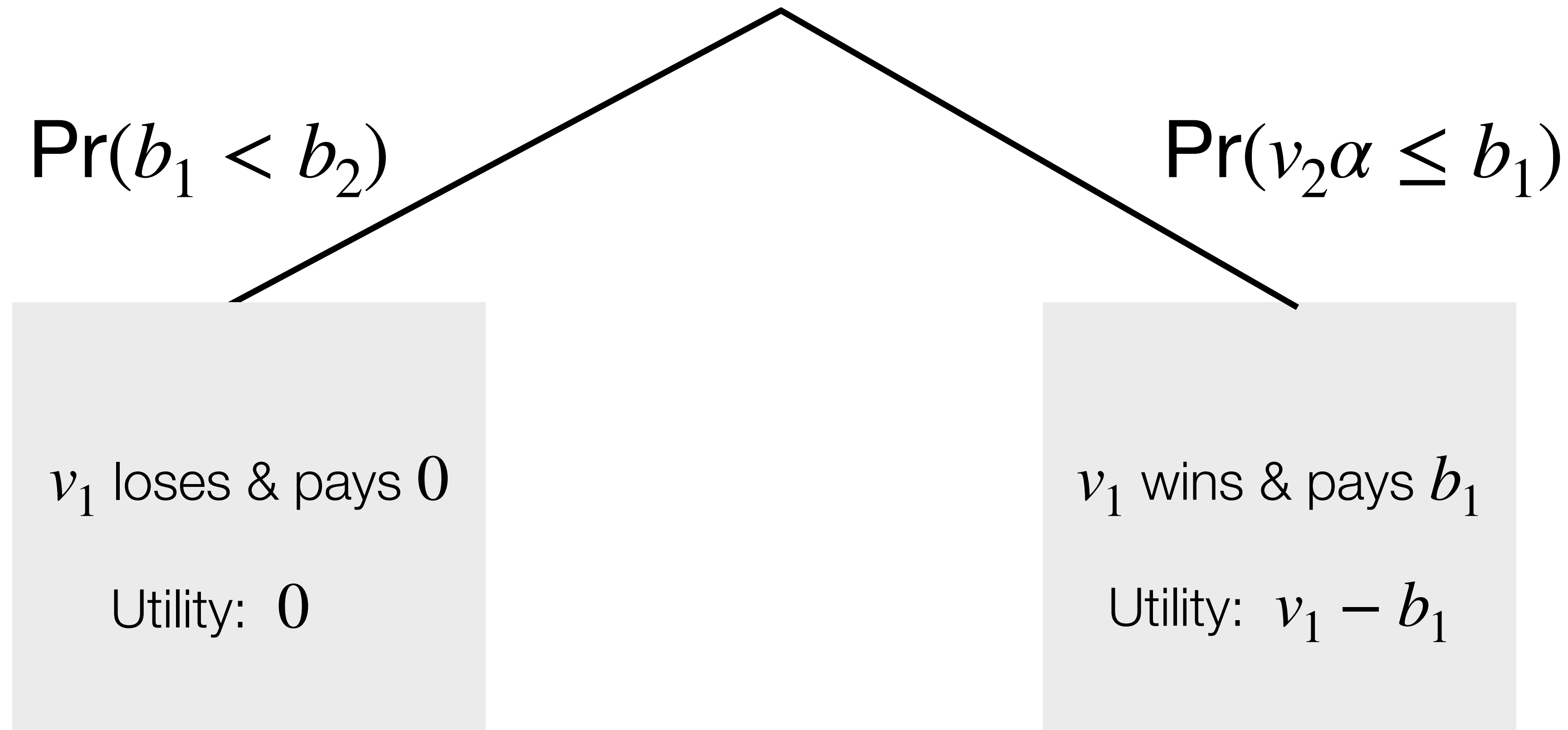
- Suppose  $v_1, v_2$  are both drawn i.i.d. from the uniform distribution on  $[0,1]$



How to set  $b_1$  to maximize expected utility?

# First-Price Auction: Two Bidders

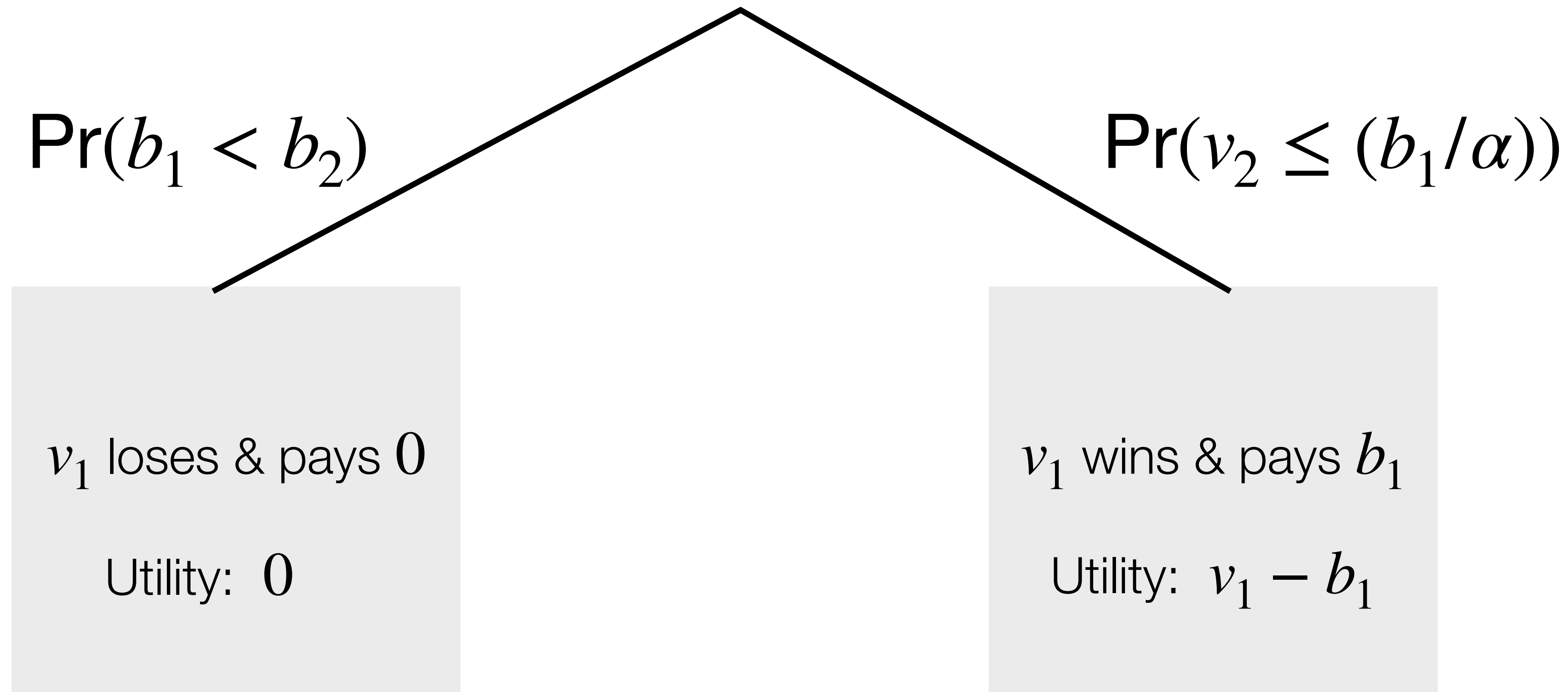
- Suppose both bidders bid symmetrically some factor of their value  $s(v_i) = \alpha \cdot v_i$



How to set  $b_1$  to maximize expected utility?

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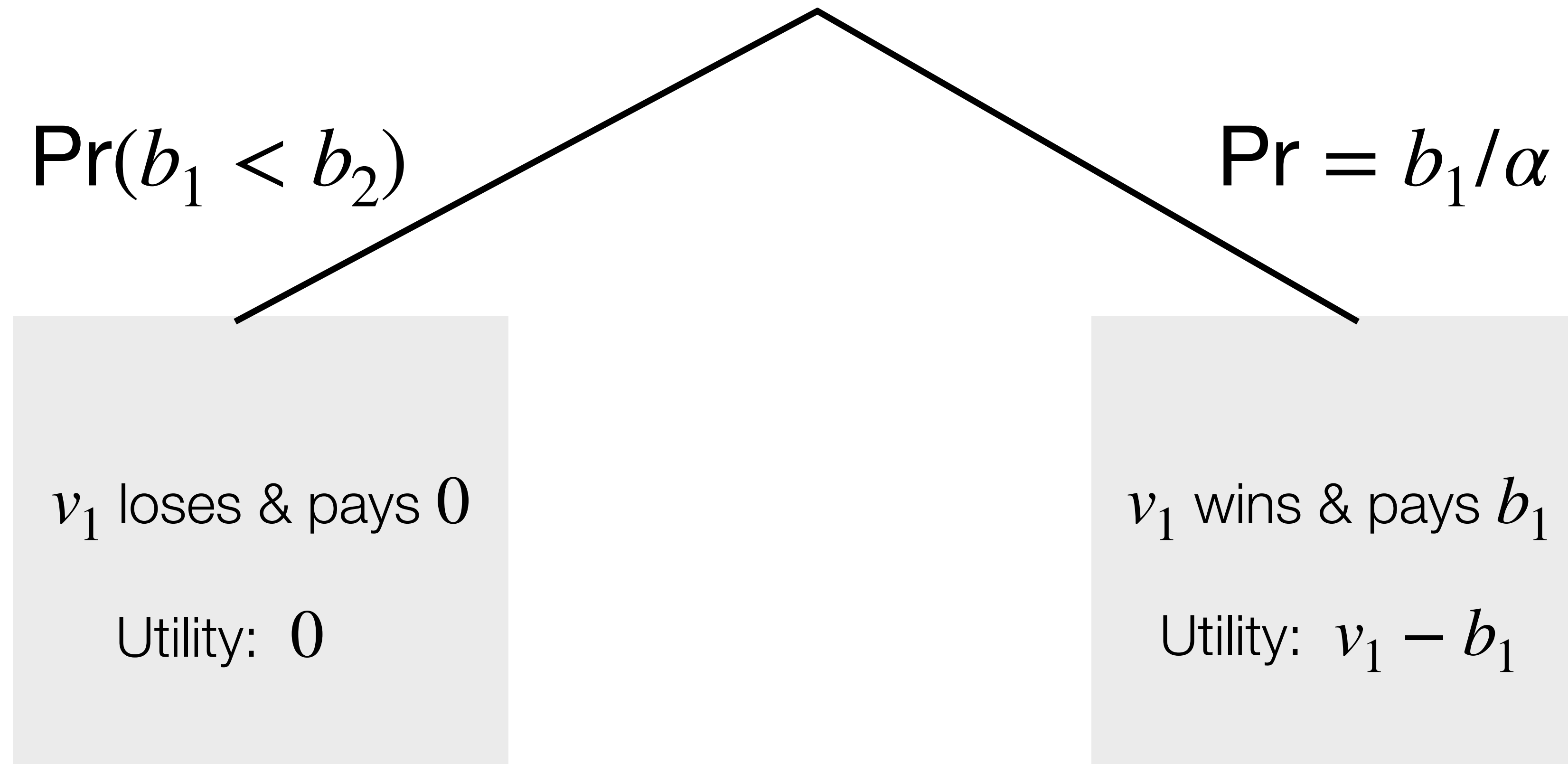


How to set  $b_1$  to maximize expected utility?



# First-Price Auction: Two Bidders

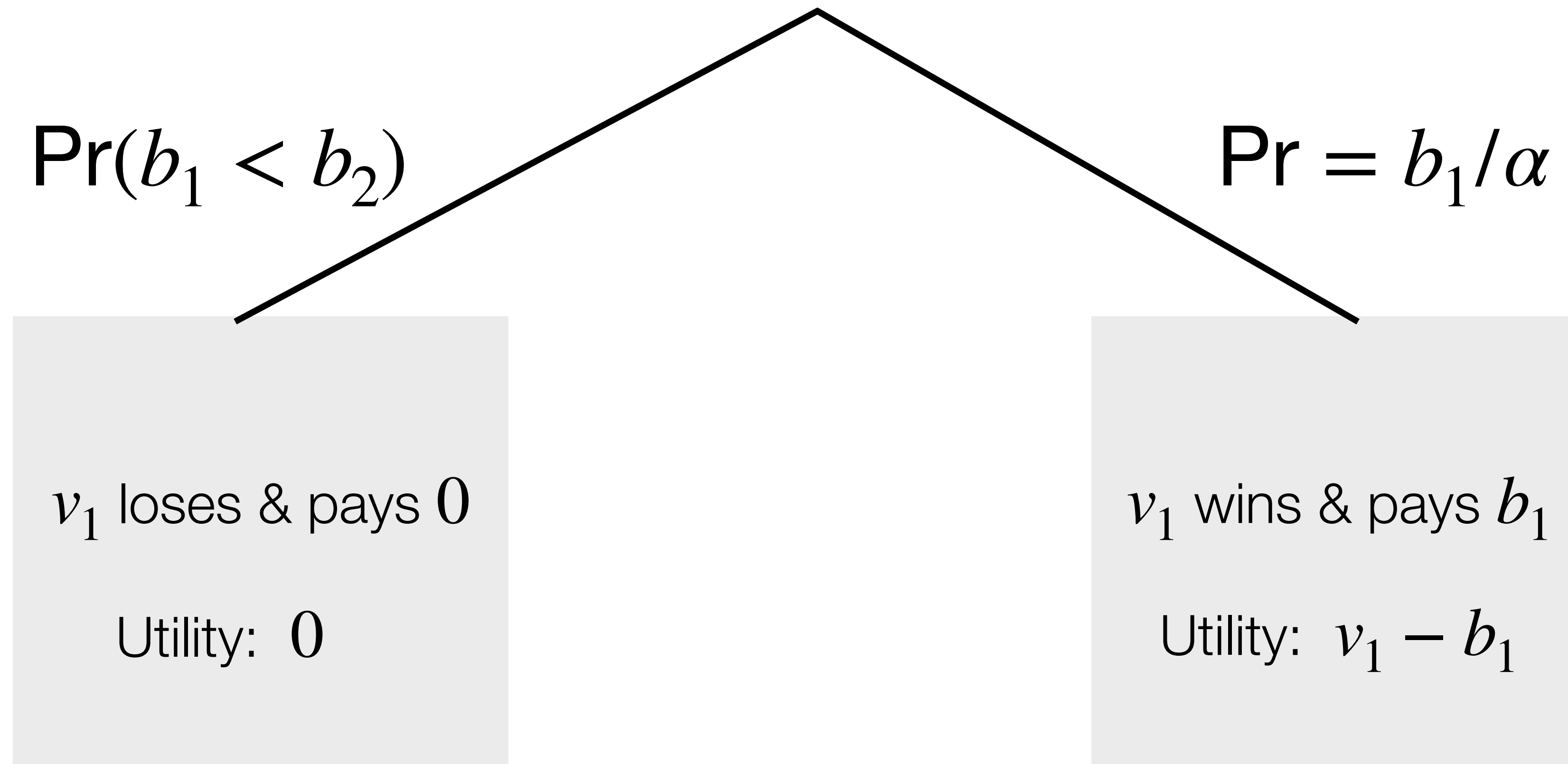
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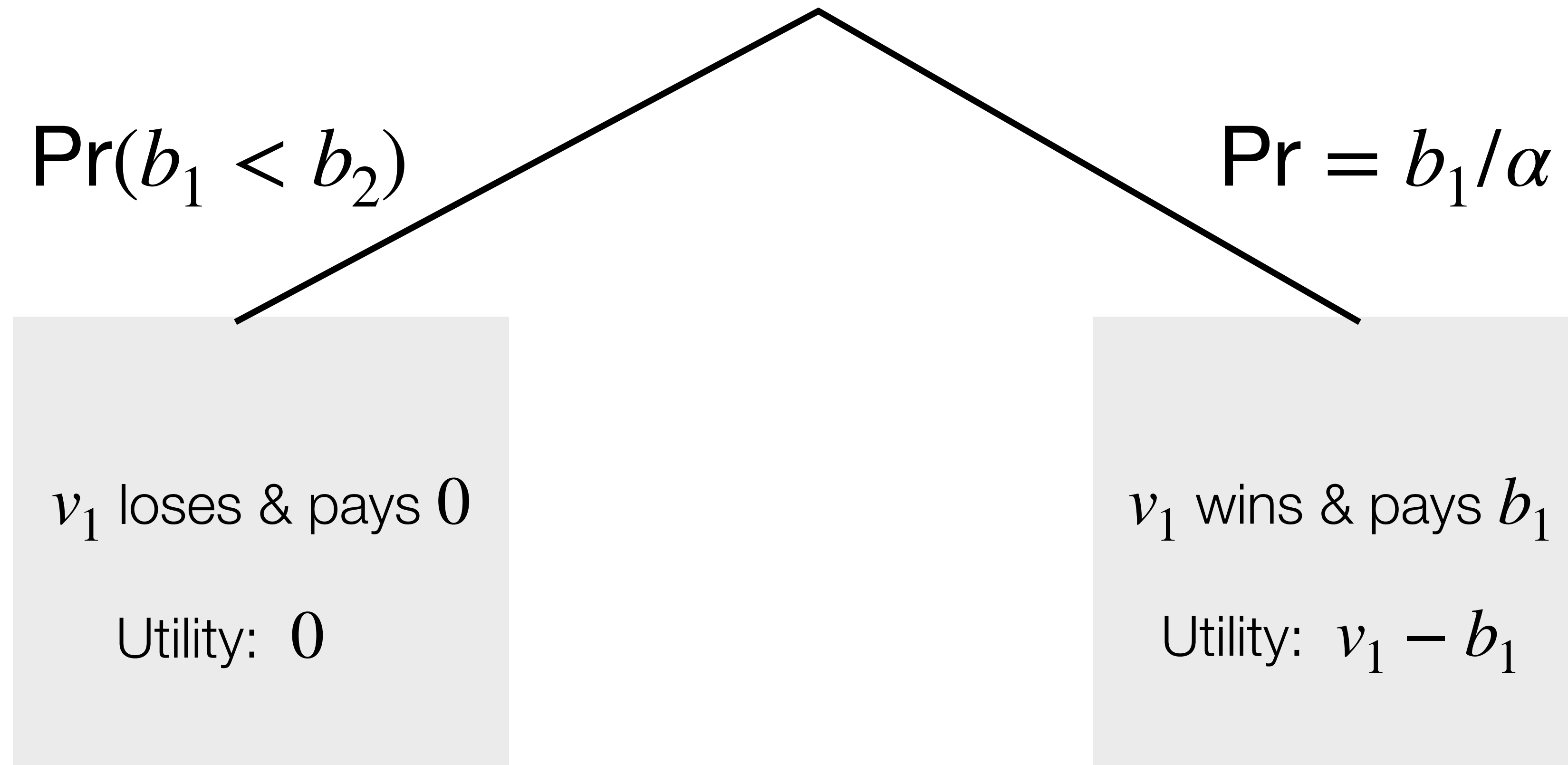
- $\mathbb{E}[u_1] = (v_1 - b_1)(b_1/\alpha)$ : how to set  $b_1$  to maximize expected payment?



How to set  $b_1$  to maximize expected utility?

# First-Price Auction: Two Bidders

- $\mathbb{E}'[u_1] = (1/\alpha)(v_1 - 2b_1) = 0$ , that is,  $b_1 = v_1/2$



How to set  $b_1$  to maximize expected utility?

# First-Price Auction: Two Bidders

- **Theorem.** Assume two bidders with their values drawn i.i.d. from uniform distribution on  $[0,1]$ , then the strategy  $s(v_i) = v_i/2$  is a symmetric Bayes Nash equilibrium of the sealed-bid first price auction.
- **Proof.** Assume agent 2 bids using  $s(\cdot)$ , that is,  $b_2 = v_2/2$
- We calculate agent 1's expected utility who has value  $v_1$  and bid  $b_1$ 
  - $E[u_1] = (v_1 - b_1) \cdot \Pr[1 \text{ wins with bid } b_1] + 0 \cdot \Pr[1 \text{ loses with bid } b_1]$



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$$= (v_1 - b_1) \cdot \Pr[b_2 \leq b_1]$$
$$= (v_1 - b_1) \cdot \Pr[v_2/2 \leq b_1]$$
$$= (v_1 - b_1) \cdot \Pr[v_2 \leq 2b_1]$$

Here  $v_1, b_1$  are fixed  
and  $v_2$  is a random variable

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  - $$\begin{aligned} E[u_1] &= (v_1 - b_1) \cdot \Pr[1 \text{ wins with bid } b_1] \\ &= (v_1 - b_1) \cdot \Pr[b_2 \leq b_1] \\ &= (v_1 - b_1) \cdot \Pr[v_2/2 \leq b_1] \\ &= (v_1 - b_1) \cdot \Pr[v_2 \leq 2b_1] \\ &= (v_1 - b_1) \cdot F(2b_1) = (v_1 - b_1) \cdot 2b_1 \end{aligned}$$



# First-Price Auction: Two Bidders


- **Proof (Cont).** Assume agent 2 bids using  $s(\cdot)$ , that is,  $b_2 = v_2/2$
- Agent 1's expected utility who has value  $v_1$  and bid  $b_1$  when she wins
  - $E[u_1] = (v_1 - b_1) \cdot 2b_1 = 2v_1b_1 - 2b_1^2$

# First-Price Auction: Two Bidders

- **Proof (Cont).** Assume agent 2 bids using  $s(\cdot)$ , that is,  $b_2 = v_2/2$
- Agent 1's expected utility who has value  $v_1$  and bid  $b_1$  when she wins
  - $E[u_1] = (v_1 - b_1) \cdot 2b_1 = 2v_1b_1 - 2b_1^2$
- Agent 1 with value  $v_1$  should set  $b_1$  to maximize  $2v_1b_1 - 2b_1^2$  as a function of  $b_1$ 
  - Differentiate and set derivative to zero (also check second order condition)

# First-Price Auction: Two Bidders

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  - Differentiate and set derivative to zero (also check second order condition)
  - $E'[u_1] = 2v_1 - 4b_1 = 0$ , that is,  $b_1 = v_1/2$



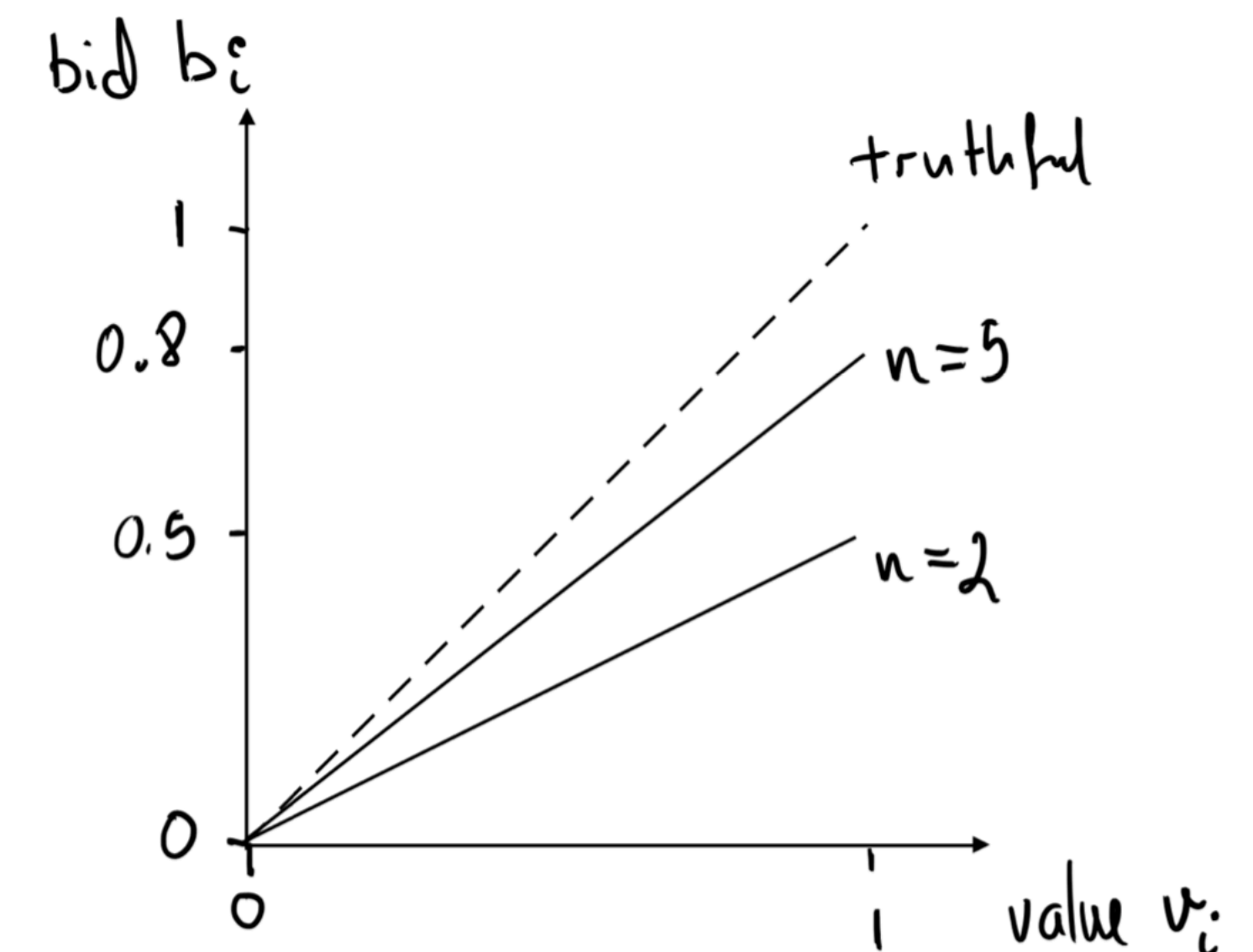
The analysis is symmetric for agent 2 as well.

# First-Price Auction: $n$ Bidders

- Let us use the same approach to figure out the symmetric Bayes Nash equilibrium for  $n$  bidders
- Suppose every bidder  $j \neq 1$  uses strategy  $s_j = \alpha(n) \cdot v_j$
- **Class exercise.** Can you write the expression for expected utility of bidder 1 and figure out what value of  $b_1$  maximizes it?
  - Fix  $b_1, v_1$ , write  $\mathbb{E}(u_1)$  as a function of them
  - Each  $v_j$  for  $j \neq 1$  is a random variable i.i.d. in uniform  $[0, 1]$
- Deduce the value of  $\alpha(n)$  from this

# First-Price Auction: $n$ Bidders

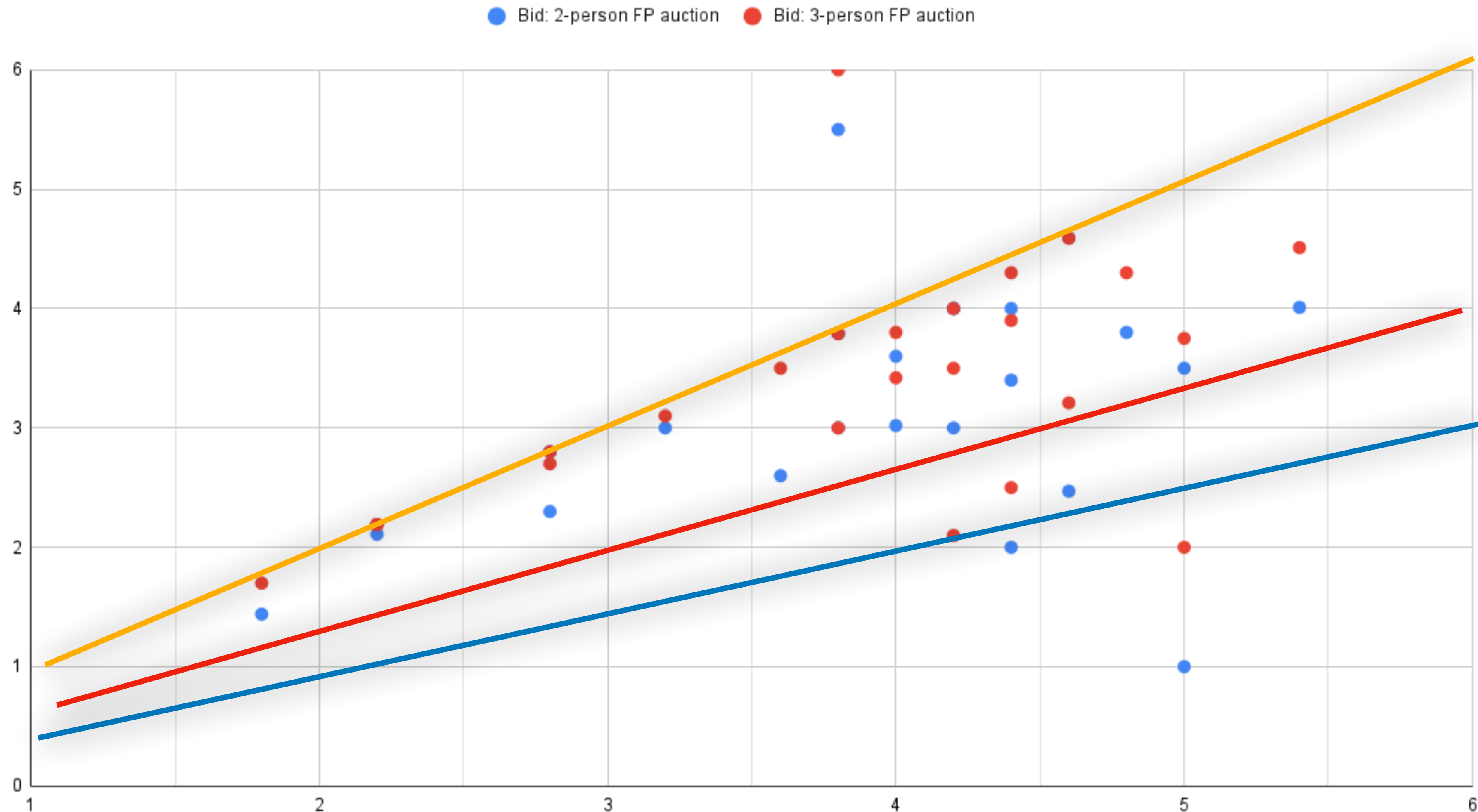
- Suppose we increase the number of bidders, how should the equilibrium strategy adjust to more competition?
- **Theorem.** Assume each of the  $n$  bidders have values drawn i.i.d. from uniform distribution on  $[0,1]$ . Then, the strategy  $s(v_i) = \frac{n-1}{n} \cdot v_i$  is a symmetric Bayes Nash equilibrium of the sealed-bid first price auction.
- **Proof.** We can generalize the 2-bidder proof
  - On board. Also in Parkes and Seuren book.
- **Takeaway:** the more the competition, the more the bidders need to bid closer to their value if they want to win



# Empirical Bids vs Equilibrium

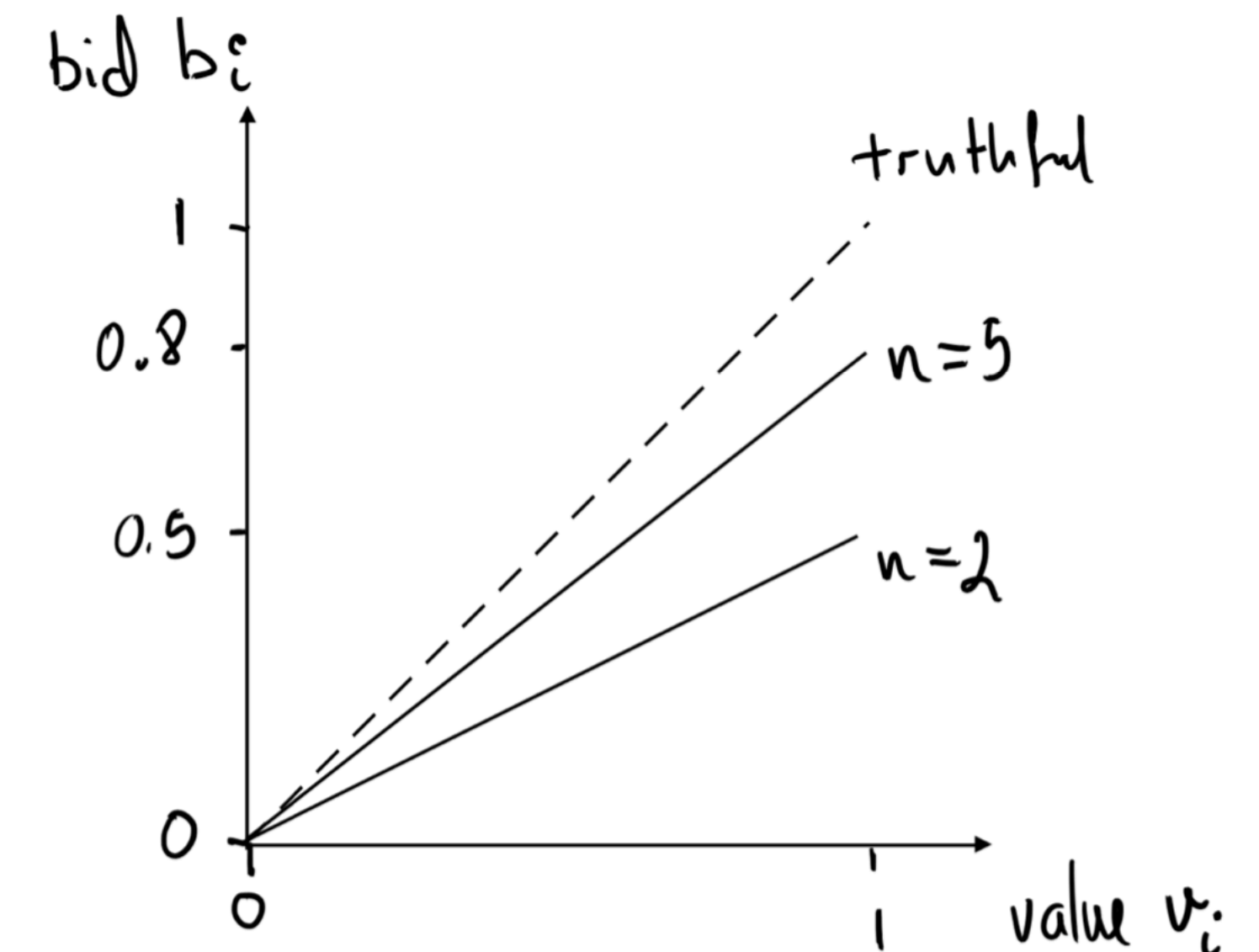
Valuation, Bid: 2-person FP auction and Bid: 3-person FP auction

- Truthful bids
- 3-person equilibrium
- 2-person equilibrium



# First-Price Auction: Guarantees

- Turns out this Bayes Nash equilibrium **is unique**
  - Generalizes to arbitrary i.i.d distributions
- Is linear time
- Does it maximize surplus?
  - Bids in Bayes Nash equilibrium are order-preserving: that is, for values  $v_1 \geq v_2 \geq \dots \geq v_n$ , the equilibrium bids are  $b_1 \geq b_2 \geq \dots \geq b_n$
  - The item is allocated to the highest bidder, thus to the agent with the maximum valuation
  - Maximizes surplus (at equilibrium)
- Now, we want to compare the revenue of FP and SP auction



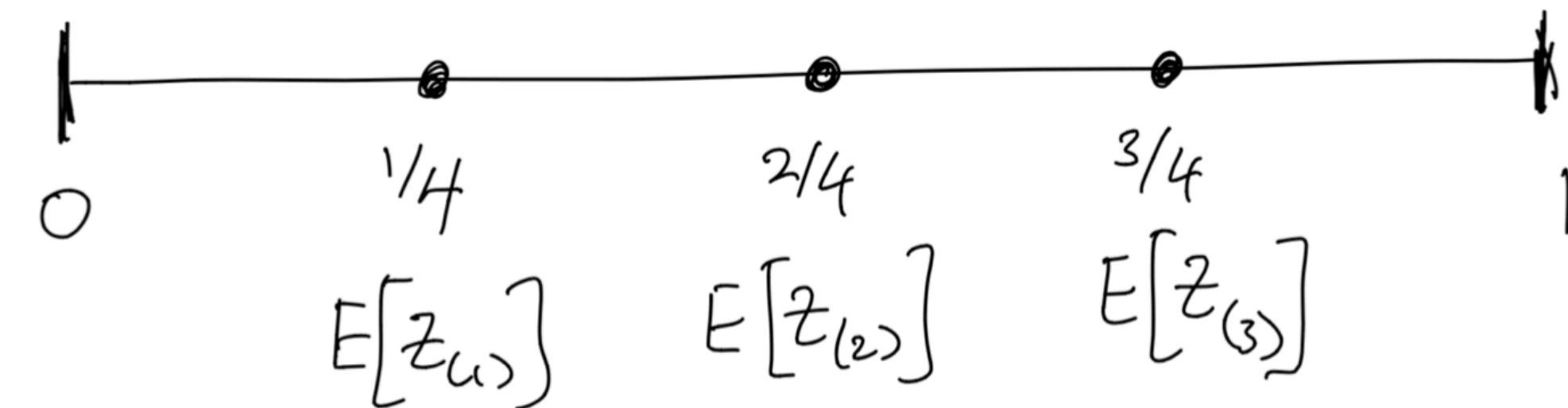


# Order Statistics

- To do so, we need to define order statistics
- Let  $X_1, X_2, \dots, X_n$  be  $n$  independent samples drawn identically from the uniform distribution on  $[0,1]$
- The first-order statistic  $X_{(1)}$  is the maximum value of the samples, the second-order statistic  $X_{(2)}$  is the second-maximum value of the samples, etc
- The expected value of the  $k$ th order statistic for  $n$  i.i.d samples from  $U(a, b)$  is

$$E[X_{(k)}] = \frac{n - (k - 1)}{n + 1} \cdot (b - a)$$

- **Remember:** a uniform random variable evenly divides the interval it is over



Expected  $k$ th order statistic for 3 samples, uniform  $[0,1]$

# Revenue

- **Theorem.** If bidder's values are uniform i.i.d., then the expected revenue of the first-price auction is equal to that of the second-price auction at equilibrium.
- **Proof.** Let  $E[R_1]$  and  $E[R_2]$  be the expected revenues of the first and second-price auction.
- In second-price auction, the bidder with the highest value wins and pays second-highest value
  - $E[R_2]$  = expected value of second-order statistic
$$= \frac{n-1}{n+1}$$
- In FP auction, bidders bid  $s(v_i) = \frac{n-1}{n} \cdot v_i$  and highest bidder pays their bid

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• 
$$E[R_1] = E[b_{\max}] = E \left[ \frac{n-1}{n} \cdot v_{\max} \right]$$

# Revenue

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- In FP auction, bidders bid  $s(v_i) = \frac{n-1}{n} \cdot v_i$  and highest bidder pays their bid

- $$E[R_1] = E[b_{\max}] = E\left[\frac{n-1}{n} \cdot v_{\max}\right] = \frac{n-1}{n} E[v_{\max}] = \frac{n-1}{n} \cdot \frac{n}{n+1} = \frac{n-1}{n+1}$$

- The last step uses linearity of expectation

- $E(a \cdot X + b \cdot Y) = a \cdot E(X) + b \cdot E(Y)$  where  $a$  and  $b$  are constants



# Myerson's Lemma: DSE vs BNE

- Remember all DSE are BNE but not vice versa
- When characterizing DSE, the game was deterministic and so we can talk about the actual allocation and payment
- When characterizing BNE:  $x_i(v_i)$  and  $p_i(v_i)$  refer to the *probability of allocation* and *the expected payments*
  - Because a game played by agents with values drawn from a distribution will inherently, from agent  $i$ 's perspective have a randomized outcome and payment
- Myerson's lemma also characterizes BNE in single-parameter mechanisms
- If two auctions have the same distribution of agent values and same way of allocation (at BNE), then Myerson's lemma tells us something amazing about them

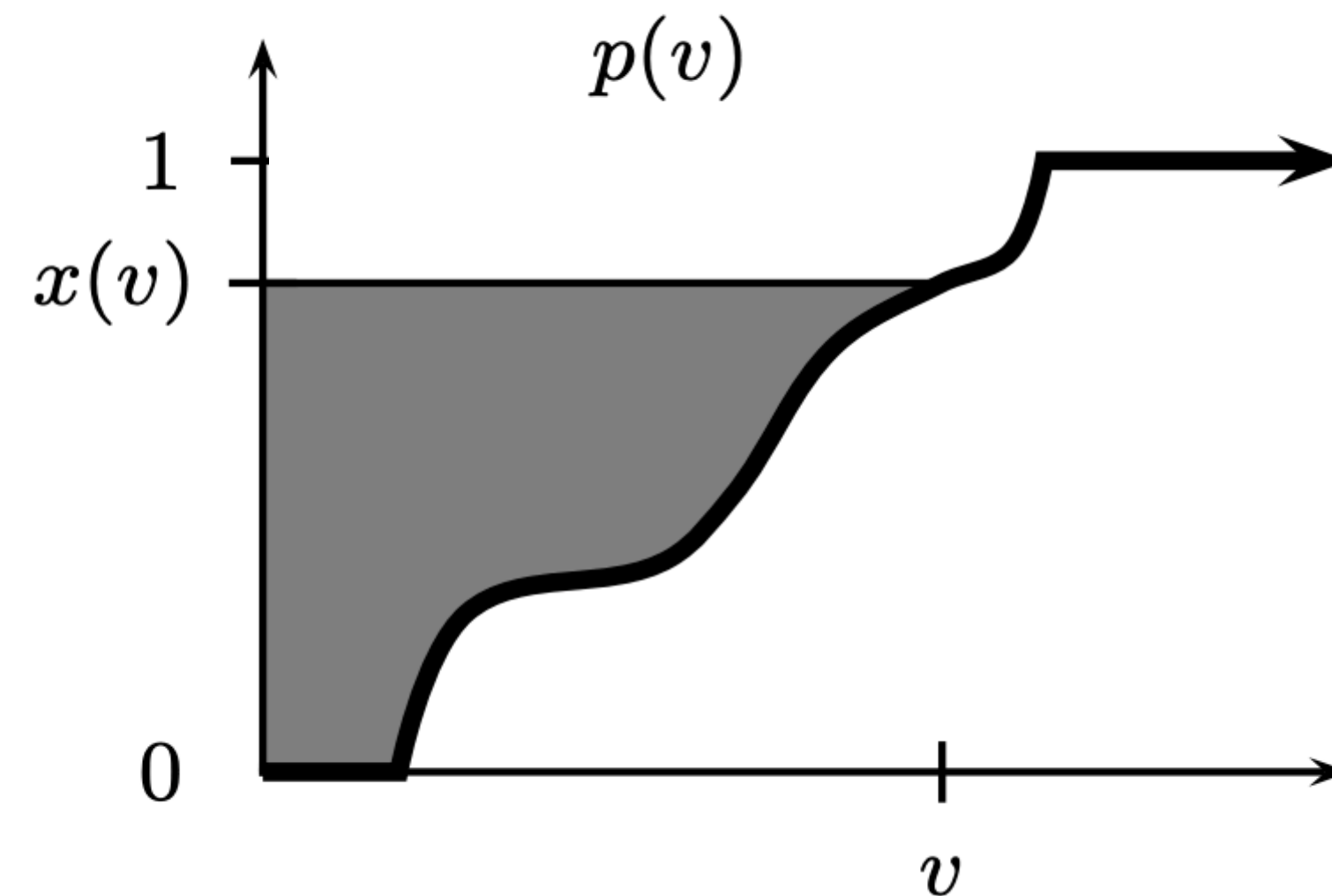
# Myerson's Lemma for BNE

- Informal statement:
- A strategy profile  $s$  is a Bayes' Nash equilibrium in  $(\mathbf{x}, \mathbf{p})$  if and only if for all  $i$ 
  - (a) **(monotonicity)** the allocation probability  $x_i(v_i)$  is monotone non decreasing
  - (b) **(payment identity)** agent  $i$ 's expected payment is given by:

$$p_i(v_i) = v_i \cdot x_i(v_i) - \int_0^{v_i} x_i(z) dz$$

Assuming that  $p_i(0) = 0$ .

Proof is analogous to the DSE case.



# Revenue Equivalence

- Most significant observation in auction theory
- A mechanism with the same allocation in DSE (BNE) have the same (expected) revenue!
  - In fact, each agent has the same expected payment in each mechanism
- Direct corollary of Myerson's lemma
  - The interim expected payments depend only on the allocation probability!
- **Corollary (Revenue equivalence).**
  - For any two mechanisms in 0-1 single-parameter setting, if the mechanism have the same BNE allocation, then they have the same expected revenue (assuming 0-valued agents pay nothing)

If we want to increase the (expected) revenue, **changing payments or charging more won't do it!** You need to change how you allocate!



More Next Time!