

# 定向覆盖模糊测试工具的设计与实现

## 毕业设计中期检查

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## ① Background

## ② 参考文献

## ① Background

Pre-Knowledge

Motivation

Research Status

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# What Fuzzing is?

## Defination[1]

- **Fuzzing** Fuzzing is the execution of the PUT using input(s) sampled from an input space (the “fuzz input space” ) that protrudes the expected input space of the PUT.  
- PUT: Program Under Test
- **Fuzz testing** Fuzz testing is the use of fuzzing to test if a PUT violates a correctness policy.
- **Fuzzer** A fuzzer is a program that performs fuzz testing on a PUT.
- **Bug Oracle** A bug oracle is a program, perhaps as part of a fuzzer, that determines whether a given execution of the PUT violates a specific correctness policy.
- **Fuzz Configuration** A fuzz configuration of a fuzz algorithm comprises the parameter value(s) that control(s) the fuzz algorithm.
- **Seed** A seed is a (commonly well-structured) input to the PUT, used to generate test cases by modifying it.

# What Fuzzing is?

## Fuzz Testing

**Input:**  $\mathbb{C}$ ,  $t_{\text{limit}}$

**Output:**  $\mathbb{B}$  // a finite set of bugs

```

1  $\mathbb{B} \leftarrow \emptyset$ 
2  $\mathbb{C} \leftarrow \text{Preprocess}(\mathbb{C})$ 
3 while  $t_{\text{elapsed}} < t_{\text{limit}} \wedge \text{Continue}(\mathbb{C})$  do
4      $\text{conf} \leftarrow \text{Schedule}(\mathbb{C}, t_{\text{elapsed}}, t_{\text{limit}})$ 
5      $\text{tcs} \leftarrow \text{InputGen}(\text{conf})$ 
        //  $O_{\text{bug}}$  is embedded in a fuzzer
6      $\mathbb{B}', \text{execinfos} \leftarrow \text{InputEval}(\text{conf}, \text{tcs}, O_{\text{bug}})$ 
7      $\mathbb{C} \leftarrow \text{ConfUpdate}(\mathbb{C}, \text{conf}, \text{execinfos})$ 
8      $\mathbb{B} \leftarrow \mathbb{B} \cup \mathbb{B}'$ 
9 return  $\mathbb{B}$ 

```

# Fuzzing Algorithm

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```

- $\mathbb{C}$ : a set of fuzz configurations
- $t_{\text{limit}}$ : timeout
- $\mathbb{B}$ : a set of discovered bugs

# Fuzzing Algorithm

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```

PREPROCESS ( $\mathbb{C}$ )  $\rightarrow \mathbb{C}$

- **Instrumentation**
  - grey-box and white-box fuzzers
  - **static**/dynamic(INPUTEVAL)
- **Seed Selection**
  - weed out potentially redundant configurations
- **Seed Trimming**
  - reduce the size of seeds
- **Preparing a Driver Application**
  - library Fuzzing, kernal Fuzzing



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```

## Stop Condition

- $t_{\text{elapsed}} < t_{\text{limit}}$
- $\text{CONTINUE}(\mathbb{C}) \rightarrow \{\text{True}, \text{False}\}$   
- Determine whether a new fuzz iteration should occur

# Fuzzing Algorithm

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SCHEDULE ( $\mathbb{C}, t_{\text{elapsed}}, t_{\text{limit}}$ )  $\rightarrow$  conf

- **Function**
  - Pick important information(conf)
- **FCS Problem**
  - *exploration*: Spent time on gathering more accurate information on each configuration to inform future decisions
  - *exploitation*: Spent time on fuzzing the configurations that are currently believed to lead to more favorable outcomes

# Fuzzing Algorithm

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```

$\text{INPUTGEN}(\text{conf}) \rightarrow tcs$

- **function**
  - Generate testcases
- **classification**
  - Generation-based(*Model-based*)
  - Mutation-based(*Model-less*)

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```

INPUTEVAL( $\text{conf}, \text{tcs}, O_{\text{bug}}$ )  
 $\rightarrow \mathbb{B}', \text{execinfos}$

- **Fuzzing PUT**

- tcs
- $\mathbb{B}'$

- **Feedback Information**

- conf, tcs
- execinfos (tcs, crashes, stack  
backtrace hash, edge coverage, etc.)

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```

- $\text{CONFUPDATE}(\mathbb{C}, \text{conf}, \text{execinfos}) \rightarrow \mathbb{C}$   
- Update Fuzz Configuration(distinguishability)  
- Seed Pool Update
- $\mathbb{B} \cup \mathbb{B}' \rightarrow \mathbb{B}$   
- Update Bugs Set

# Fuzzing Algorithm

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# Classification

*The amount of collected information defines the color of a fuzzer[1].*

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```

- program instrumentation
  - static
  - dynamic
- processor traces
- system call usage
- etc.



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## Program Instrumentation

- Static
  - source code
  - intermediate code
  - binary-level
- Dynamic

# Classification

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```

## Program Instrumentation

- Static
- Dynamic
- 
-

# Classification

## Classification of Fuzzing

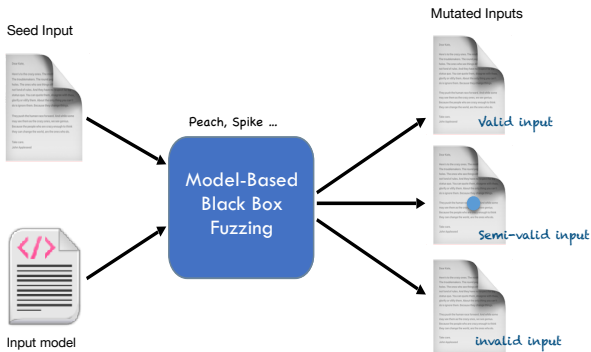
- **Black-box Fuzzing**
  - no program analysis, no feedback
- **White-box Fuzzing**
  - mostly program analysis
- **Grey-box Fuzzing**
  - no program analysis, but feedback

# Why Grey-box Fuzzing ?

- Black-box Fuzzing

**Definition:** techniques that do not see the internals of the PUT, and can observe only the input/output behavior of the PUT, treating it as a black-box[1].

-No **program analysis**, no **feedback**

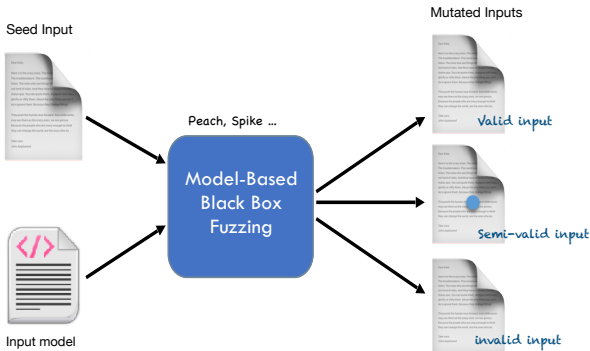


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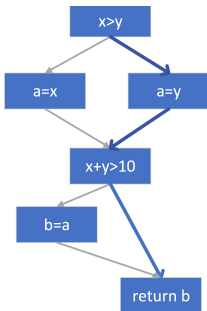
- You have no view of the PUT, but have some view of the input/output domain
- Fuzzing process is not changed according to some feedback
- Random mutated (not **effective**)

# Why Grey-box Fuzzing ?

## • White-box Fuzzing

**Definition:** techniques that generates test cases by analyzing the internals of the PUT and the information gathered when executing the PUT[1].

- Requires heavy-weight **program analysis** and constraint solving.



### Cover more paths

$x \leq y \wedge x + y \leq 10$   
 $x \leq y \wedge \neg x + y \leq 10$   
 $\neg x \leq y$

### Static Analysis

- Symbolic Execution
- Constraints Satisfaction iterative algorithm

### Seed Input



(optional) crash locations

PUT States  
 Dynamic  
 Symbolic  
 Execution  
 (optional) taint analysis

### Test cases



# Why Grey-box Fuzzing ?

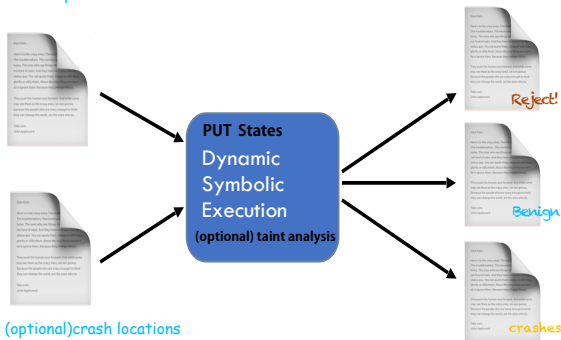
## • White-box Fuzzing

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- Requires heavy-weight **program analysis** and constraint solving.

Test cases

Seed Input



(optional)crash locations

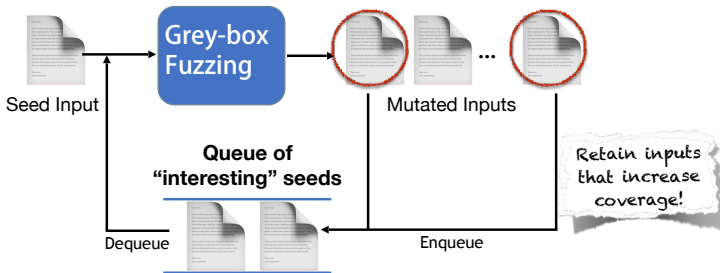
- You have the view of the PUT state(CFG,CG)
- Static analysis (effective but not **efficient!**)

# Why Grey-box Fuzzing ?

- Grey-box Fuzzing

**Definition:** techniques that can obtain *some* information internal to the PUT and/or its executions to generate test cases[1].

- Uses only lightweight instrumentation to glean some program structure
- And coverage **feedback**





# Why Directed Grey-box Fuzzing ?

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# Why Directed Grey-Box Fuzz?

- 大家都会  $\text{\LaTeX}$ ，好多学校都有自己的 Beamer 主题

# Why Directed Grey-Box Fuzz?

- 大家都会  $\text{\LaTeX}$ ，好多学校都有自己的 Beamer 主题
- 中文支持请选择  $\text{\XeTeX}$  编译选项

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## ② 参考文献

- [1] MANÈS V J, HAN H, HAN C, et al. The art, science, and engineering of fuzzing: A survey[J]. IEEE Transactions on Software Engineering, 2019, 47(11): 2312–2331.

# Thanks!