William Theodorus Wijaya

Bandung, Indonesia • +62-813-9555-1682 • williamwijaya499@gmail.com • https://www.linkedin.com/in/williamtheodoruswijaya/

A passionate Data Science and Software Development Enthusiast with expertise in Artificial Intelligence (Tensorflow), Software Engineering, and full-stack capabilities in both frontend and backend technologies.

PROFESSIONAL EXPERIENCE

Bina Nusantara University, Bandung, Indonesia

February 2024 – January 2025

Junior Part-time Laboratory Assistant

- Served as a part-time assistant lecturer at Binus Bandung, teaching Introduction to Programming with Java (covering basic Java programming and the four pillars of OOP) and Algorithms & Programming to 100 students across Computer Science and Creative preneurship programs.
- Designed competitive programming problems as weekly tasks for the Online Judge platform.
- Developed final exam practicum cases for Introduction to Programming and Algorithms & Programming courses.
- Acquired expertise in Computational Biology, Scientific Computing, and Natural Language Processing (NLP) through post-training certification, qualifying to teach these subjects.
- Specialized in Web Design, Web Programming (Laravel), Basic Computer Networks, Database Design & Analytics (SQL), JavaFX, Java Design Patterns (Refactoring Guru), Algorithms & Data Structures, qualifying to teach these subjects.

Bina Nusantara Computer Club

July 2024 – Present

Activist and Staff

- **BNCC Elite Team:** Represented BNCC in programming competitions, serving in the Web Programming division during my first year and currently in the Data Mining division in my second year.
- Research and Development Staff: Applied SDLC principles while collaborating in a team to develop software solutions. Worked with NextJS, ReactJS, NodeJS, and ExpressJS to build applications addressing real-world problems.
- **Learning and Training Staff**: Managed the operations of backend and mobile programming bootcamp classes, ensuring smooth learning experiences for participants.

EDUCATION

Bina Nusantara University, Bandung, Indonesia Bachelor's Degree, Computer Science

September 2023 – Present

GPA: 3.97

Scholarship Mentor

- **Guided and supported four peers** in their studies, leading to significant improvement in their academic performance.
- Designed and conducted engaging online class sessions, attracting nearly 30 participants eager to learn.
- Delivered lessons on advanced topics, including Artificial Intelligence, Algorithm Design & Analysis, and
 Object-Oriented Programming, fostering a deeper understanding and practical application of these subjects.

CERTIFICATIONS & TRAINING

COMPFEST, Universitas Indonesia, Depok, Indonesia

August 2024 – September 2025

Software Engineering Academy Participant

- Selected as one of 20 participants from thousands based on the SEA Salon project.
- Gained expertise in SDLC, collaborative programming, clean code, unit testing, API development, design
 patterns, software architecture, database management, software security, and CI/CD.
- Contributed as a **front-end developer** to the **Seatudy** platform and collaborated on a **mental health application's system design** with cross-functional teams.

SKILLS & OTHER

- Javascript Node.js React JS Next.js Typescript Firebase Supabase: Experience in developing website for work and personal projects
- Python Tensorflow: Experience in developing Deep Learning model for mental illness detection by utilizing NLP techniques for personal projects
- Dart Flutter: create mobile apps for personal projects.
- **Docker**: Have used docker as a container for university projects.
- Clean Architecture SOLID Principle: Implemented on personal project
- **Github:** Experienced in using Git for version control and collaboration on software projects.
- **Communication and Public speaking:** Present team projects at some Hackathons and teach students as Laboratory Assistant.
- **Team work:** Working with a team of Laboratory Assistant and BNCC. Teaching as Laboratory Assistant and became speakers of HIMTI and BNCC events.