William Thing

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EDUCATION

THE UNIVERSITY OF WASHINGTON

Bachelor of Science in Electrical Engineering, Minor Computer Science, Graduation: Spring 2016 Focus in Software Engineering and Embedded Computer Systems Major GPA (4.0 Scale): 3.5

Relevant Coursework: Data Structures and Algorithms, Software Concepts and Tools, Java I, Java II, Database Systems, Hardware/Software Interface, Computer Design, Web Programming, Circuit Theory, Digital Circuits

SKILLS

- Languages: Java, Python, C, JavaScript, HTML, CSS, SQL, MySQL
- · Experience in: Software Systems, Relational Databases, Agile, Scripting, Linux, Unix, Windows
- Tools: AWS, VMware, Azure, Eclipse, Git, Microsoft Office Word, Excel, PowerPoint
- · Strong Object-Oriented Programming, Data Analysis, Leadership, Communication skills

PROFESSIONAL EXPERIENCE

CloudBolt Software, Inc.

Software Engineer Intern

May 2015 - Present

- Developed new features and enhancements on a small agile team
- Redesigned and implemented CloudBolt's (CIT) Continuous Infrastructure Testing platform
- Assisted in QA, fixed product bugs, and participated in all aspects of CloudBolt's software development life cycle

UW Instructional Center

Computer Science Tutor

Dec 2014 – June 2014

- Instructed computer science workshops covering major topics in Object-Oriented Programming such as: Inheritance, Objects, compile/runtime errors, comparable, binary tree, and binary search in Java.
- Taught coding fundamentals including efficient program structure and commenting.
- Coached students in a one-on-one environment to help with deficiency in coding.

UW Information Technology

Preventative Maintenance

Feb 2014 - Mar 2015

- Improved classroom support and services focused on resolving and updating asset issues.
- Identified inefficient points in CSS system, system attribute opportunities, and analysis on asset system.
- Performed updates and repairs on classroom technology in routine check-ups.

PROJECT EXPERIENCE

UW EcoCar Electrical Team

Embedded Systems Engineer

September 2014 - Present

- Improved the Hardware-In-the-Loop (HIL) and Controller Area Network (CAN) project.
- Simulated and tested application software and diagnostic functions of electronic control units of a hybrid car.
- Programmed in C the embedded systems of charging management system through the design of O2C2.

Huffman Encoder, Java

- Implemented Huffman coding through an algorithm to encode and decode text and reduce the memory size of text files.
- Organized the frequency of characters in a given text file using a priority queue. Created the Huffman tree to encode given files. Methods include taking an encoded file and decrypting it in a new file with the decoded text.