

RESTful (Web) Applications In Practice

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Agenda

- REST – What/Why?
- REST in Practice – How?
 - Real life example 😊
- Architectural styles commonly encountered when creating RESTful (web) systems
 - Event Based
 - MVC (Client/Server)
- Data Abstraction Layers (patterns)
 - Data Mapper
 - Active Record

REST (**RE**presentational **S**tate **T**ransfer)

- The architectural style of the web
So what %&*@#\$ does that even mean??
- REST is a set of design criteria and not the physical structure (architecture) of the system
- REST is not tied to the ‘Web’ i.e. doesn’t depend on the mechanics of HTTP
- ‘Web’ applications are the most prevalent – hence RESTful architectures run off of it

Understanding REST – Uniform Interface

- HTTP Provides 4 basic methods for CRUD (create, read, update, delete) operations:
 - **GET**: Retrieve representation of resource
 - **PUT**: Update/modify existing resource (or create a new resource)
 - **POST**: Create a new resource
 - **DELETE**: Delete an existing resource
- Another 2 less commonly used methods:
 - **HEAD**: Fetch meta-data of representation only (i.e. a metadata representation)
 - **OPTIONS**: Check which HTTP methods a particular resource supports

HTTP Request/Response

Method	Request Entity- Body/Representation	Response Entity- Body/Representation
GET	(Usually) Empty Representation/entity-body sent by client	Server returns representation of resource in HTTP Response
DELETE	(Usually) Empty Representation/entity-body sent by client	Server may return entity body with status message or nothing at all
PUT	(Usually) Client's proposed representation of resource in entity-body	Server may respond back with status message or with copy of representation or nothing at all
POST	Client's proposed representation of resource in entity-body	Server may respond back with status message or with copy of representation or nothing at all

PUT vs. POST

- POST
 - Commonly used for creating subordinate resources existing in relation to some ‘parent’ resource
 - Parent: /weblogs/myweblog
 - Children: /weblogs/myweblog/entries/1
 - Parent: Table in DB; Child: Row in Table
- PUT
 - Usually used for modifying existing resources
 - May also be used for creating resources
- PUT vs. POST (for creation)
 - PUT: Client is in charge of deciding which URI resource should have
 - POST: Server is in charge of deciding which URI resource should have

PUT vs. POST (Cont'd)

- What in case of partial updates or appending new data? PUT or POST?
 - PUT states: Send completely new representation overwriting current one
 - POST states: Create new resource
- In practice:
 - PUT for partial updates works fine. No evidence/claim for 'why' it can't (or shouldn't) be used as such (personal preference)
 - POST may also be used and some purists prefer this

Steps to a RESTful Architecture

Read the Requirements and turn them into resources 😊

1. Figure out the data set

2. Split the data set into resources

For each kind of resource:

3. Name resources with URIs

4. Expose a subset of uniform interface

5. Design representation(s) accepted from client (Form-data, JSON, XML to be sent to server)

6. Design representation(s) served to client (file-format, language and/or (which) status message to be sent)

7. Consider typical course of events: sunny-day scenarios

8. Consider alternative/error conditions: rainy-day scenarios

HTTP Status/Response Codes

- HTTP is built in with a set of status codes for various types of scenarios:
 - 2xx Success (*200 OK, 201 Created...*)
 - 3xx Redirection (*303 See other*)
 - 4xx Client error (*404 Not Found*)
 - 5xx Server error (*500 Internal Server Error*)
- Leverage existing status codes to handle sunny/rainy-day scenarios in your application!

Benefits of RESTful Design

- Simpler and intuitive design – easier navigability
- Server doesn't have to worry about client timeout
- Clients can easily survive a server restart (state controlled by client instead of server)
- Easy distribution – since requests are independent they can be handled by different servers
- Scalability: As simple as connecting more servers 😊
- Stateless applications are easier to cache – applications can decide which response to cache without worrying about 'state' of a previous request
- Bookmark-able URIs/Application States
- HTTP is stateless by default – developing applications around it gets above benefits (unless you wish to break them on purpose 😊)

RESTful Frameworks

- Almost all frameworks allow you to:
 1. Specify URI Patterns for routing HTTP requests
 2. Set allowable HTTP Methods on resources
 3. Return various different representations (JSON, XML, HTML most popular)
 4. Support content negotiation
 5. Implement/follow the studied REST principles
- Jersey is ONE of the many frameworks...

List of REST Frameworks

- Rails Framework for Ruby (Ruby on Rails)
- Django (Python)
- Jersey /JAX-RS (Java)
- Restlet (Java)
- Sinatra (Ruby)
- Express.js (JavaScript/Node.js)
- ...and many others: View complete list at:
<http://code.google.com/p/implementing-rest/wiki/RESTFrameworks>

Model-View-Controller (MVC)

- Most commonly employed style with frameworks:
 - **Model**: Classes responsible for talking to the DB and fetching/populating objects for the application
 - **Controller**: Acts as URI Router i.e. routes calls to specific resources and invokes actions based on the corresponding HTTP Method
 - **View**: Usually the resource itself that returns the content/representation as requested by the client
- May/may-not be true MVC but parts of application usually split as such – leading to clean code organization/separation of concerns

Client-Side MVC

- JS heavy pages lead to spaghetti code
- Frameworks like Angular js, Backbone.js, Ember.js implement MVC paradigm on web page itself making code easier to manage/maintain
 - **Models**: Data that is fetched/saved from/to the server
 - **Views**: HTML elements that display the data and change if the data is updated
 - **Controller**: Intercepts user-events and sends appropriate messages to model/views
- JS Models communicate with server (controller) to update themselves
- Client-side MVC becoming very popular and critical for 'front-heavy'/smart-client web-apps based on Ajax

Event-Based Architectures

- Exclusively client-side:
 - Required for communicating between various parts of the JS application/elements
 - Based on the Observer pattern – an event bus is used for sending/receiving messages across components
- Exclusively server-side:
 - For implementing asynchronous communications between different process (e.g.: sending email after a particular action)
 - Communicating with other processes on the network via a Message oriented Middleware (MoM) (e.g.: RabbitMQ, WebSphereMQ etc.)
 - Communicating with client-side apps – using Node.js or Pub/Sub web services like PubNub.com or Pusher.com

Data Access

The final nail in the coffin 😊

3-Tier Architecture

- Most commonly encountered when designing web-based systems
 - Layer 1: Presentation
 - HTML/CSS + JS (MVC)
 - Layer 2: Business Logic
 - RESTful framework (usually MVC)
 - Layer 3: Data Access
 - ORM tools – Hibernate, Spring JDBC, iBatis, Ruby's ActiveRecord & DataMapper etc.,
 - May already be integrated with RESTful framework and represented as 'Models' in the MVC

Conclusion

- Just REST isn't enough
- 100% REST isn't the goal either
- Various architectural styles work together in tandem for creating distributed web-based systems
- MVC on client-side is gaining high momentum
- Event-based communication exceedingly important for near-real-time/asynchronous applications (reason for Node.js popularity)
- You can learn the REST by reading a few books and designing/implementing a few systems 😊

Building REST Services with Frameworks

- REST Service can be implemented with simple servlet code at the server side
- Java provides a framework for developing REST Services
 - JAX-RS
 - Annotation-based framework
 - Provides an API specification (no official implementations)

JAX-RS Basics

An example REST service class:

```
package org.lds.tech.training.lab.ws;

import javax.ws.rs.*;

@Path("/hello")
public class HelloWebServiceRest {

    @GET
    public String sayHello() {
        return "Hello, World!";
    }
}
```

- At least one method must be annotated with an HTTP verb (e.g. @GET)
- The @Path annotation makes the class discoverable

JAX-RS Basics

An example WADL descriptor:


```
<application xmlns="http://wadl.dev.java.net/2009/02"
             xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <resources
    base="http://localhost:8080/example/Services/rest">
    <resource path="/">
      <method name="GET">
        <response>
          <representation mediaType="application/octet-stream">
            <param name="result" style="plain" type="xs:string"/>
          </representation>
        </response>
      </method>
    </resource>
  </resources>
</application>
```

```
@XmlElement(name = "employee")
@XmlAccessorType(XmlAccessType.FIELD)
public class Employee {

    private String empNo;
    private String empName;
    private String position;


}
```

```
Employee emp1 =
    new Employee("E01",
        "Smith", "Clerk");
```



```
<employee>
  <empNo>E01</empNo>
  <empName>Smith</empName>
  <position>Clerk</position>
</employee>
```

```
List<Employee> list;
```



```
<employees>
  <employee>
    <empNo>E02</empNo>
    <empName>Allen</empName>
    <position>Salesman</position>
  </employee>
  <employee>
    <empNo>E01</empNo>
    <empName>Smith</empName>
    <position>Clerk</position>
  </employee>
  <employee>
    <empNo>E03</empNo>
    <empName>Jones</empName>
    <position>Manager</position>
  </employee>
</employees>
```

```
List<Employee> list;
```



```
{
  "employee": [
    {
      "empNo": "E02",
      "empName": "Allen",
      "position": "Salesman"
    },
    {
      "empNo": "E01",
      "empName": "Smith",
      "position": "Clerk"
    },
    {
      "empNo": "E03",
      "empName": "Jones",
      "position": "Manager"
    }
  ]
}
```

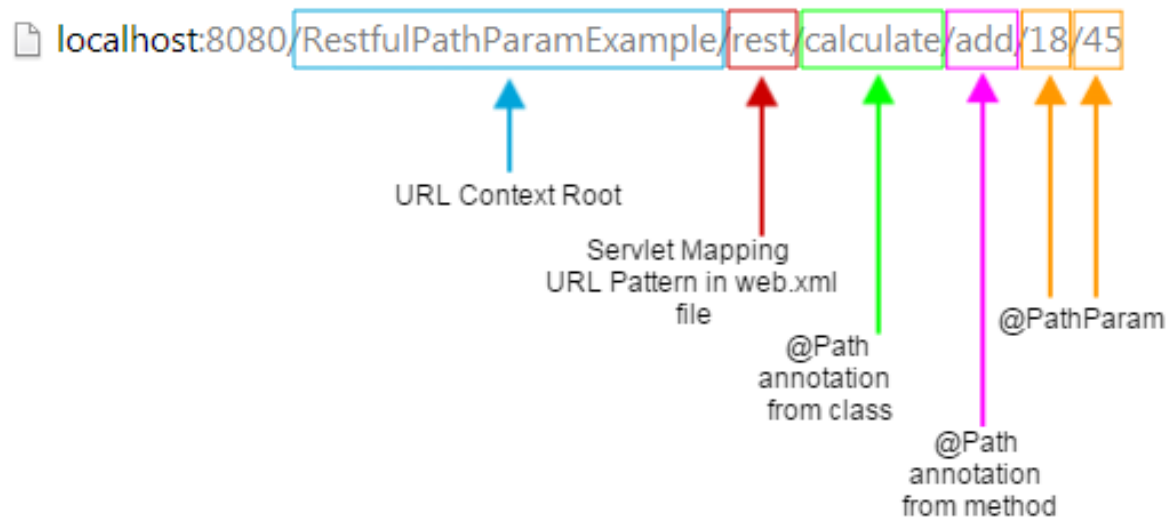
PathParam

- **@PathParam** can be used only on the following Java types:
- All primitive types except char
- All wrapper classes of primitive types except Character
- Any class with a constructor that accepts a single String argument
- Any class with the static method named `valueOf(String)` that accepts a single String argument
- Any class with a constructor that takes a single String as a parameter

RESTful Web Service End Points

#	URI	Method	Description
1	/rest/calculate/squareroot/{value}	GET	Calculates the square root of a number denoted by <i>value</i>
2	/rest/calculate/add/{value1}/{value2}	GET	Adds the numbers denoted by <i>value1</i> and <i>value2</i>
2	/rest/calculate/subtract/{value1}/{value2}	GET	Subtracts the numbers denoted by <i>value1</i> and <i>value2</i>

Using the @PathParam in JAX-RS API



JAX-RS

- Specifications
 - @Path: the path to the resource class or method
 - @GET: the method invoked to response a GET request
 - @POST: the method invoked to response a POST request
 - @DELETE: the method invoked to response a PUT request

JAX-RS @Path Annotation

- @Path annotations may be supplied to customize the request URI of resource.
- @Path on a class defines the base relative path for all resources supplied by that class.
- @Path on a Java class method defines the relative path for the resource bound to that method.

JAX-RS @Path Annotation

- @Path on a method is relative to any @Path on the class.
- In the absence of @Path on the class or method, the resource is defined to reside at the root of the service.
- A leading forward slash (/) is not necessary as the path is always relative.

JAX-RS @Path Annotation

- @Path annotation supports the use of template parameters in the form:

{ name : regex }

```
@Path("/users/{username}")
public class UserResource {

    @GET
    @Produces("text/xml")
    public String getUser(@PathParam("username") String userName) {
        ...
    }
}
```

JAX-RS @Path Annotation

- The template parameter name is required.
- The colon (:) followed by a regular expression is optional and will default to the pattern: `[^/]+`

```
@Path("users/{username: [a-zA-Z][a-zA-Z_0-9]}")
```

- Multiple template parameters may be defined in a single `@Path`.
- Template parameter values will be injected into method parameters annotated with `@PathParam`.

JAX-RS Annotations: @Produces

- Used on a class or method to identify the content types that can be produced by that resource class or method.
- Method annotation overrides class annotation
- If not specified, JAX-RS assumes any type (`/*/*`) can be produced.

JAX-RS Annotations: @Consumes

- Used on a class or method to identify the content types that can be accepted by that resource class or method.
- Method annotation overrides class annotation
- If not specified, JAX-RS assumes any type (`/*/*`) is acceptable.
- JAX-RS responds with HTTP status “406 Not Acceptable” if no appropriate method is found.

JAX-RS Annotations

Examples of @Produces and @Consumes:

```
@Path("example")
public class ExampleRestService {

    @POST
    @Path("items")
    @Produces({"application/json", "application/xml"})
    @Consumes({"application/json", "application/xml"})
    public List<Item> editItems(List<Item> items) {
        // Does something and returns the modified list
    }
}
```

- The client *submits* JSON or XML content with the “Content-Type” header.
- The client *requests* either JSON or XML content through use of the HTTP “Accept” request header.

JAX-RS: XML and JSON Providers

- JAX-RS requires support for reading and writing XML to and from JAXB annotated classes.
- JAX-RS also requires built-in support for reading and writing JSON to and from JAXB annotated classes.
 - Default support uses Jettison as the JSON provider
 - The Stack RS namespace handler will automatically configure Jackson as the JSON provider if it is on the classpath.

JAX-RS: XML and JSON Providers

- Choosing output formats
 - passing a query parameter like format
 - specify it using extensions(changing /users url to /users.json to get the users in json format)
 - specifying the requested format(xml, json, xls, ...) by setting Accept http header.

JAX-RS: Customizing the Response

- There may be cases when you need to customize the response from your JAX-RS service:
 - To provide metadata instead of, or in addition to, the response entity.
 - To supply a custom status code
 - To instruct JAX-RS to perform a redirect
- For these cases, JAX-RS provides the abstract **Response** class and the **ResponseBuilder** utility
 - An example is provided on the following screen

JAX-RS: Customizing the Response

```
@Path("example")
@Produces({"application/json", "application/xml"})
@Consumes({"application/json", "application/xml"})
public class ExampleRestService {

    @GET
    public List<Item> getItems() {
        // Return all items.
        return items;
    }

    @POST
    @Path("items")
    public Response editItems(List<Item> items) {
        // ... Modify the list of items
        ResponseBuilder rb = Response temporaryRedirect(
            URI.create(UriInfo.getBaseUri() + "example"));
        return rb.build(); // redirect to getItems()
    }
}
```