Problem 1 Fix integer $n \ge 1$, n points x_i with $|x_i| \le 1$, n points y_j with $|y_j| \le 1$, n coefficients f_j , and n coefficients g_j .

(a) Fix integer $k \geq 0$. Design an algorithm for evaluating

$$f(x) = \sum_{j=1}^{n} f_j(xy_j)^k$$

at n points x_i , in O(n) operations.

(b) Find a polynomial P(x) with complex coefficients such that

$$|P(x) - e^{ix}| \le \epsilon$$

on the interval $|x| \leq 1$.

(c) Design an algorithm for approximating

$$g(x) = \sum_{j=1}^{n} g_j e^{ixy_j}$$

at n points x_i in O(n) operations, with absolute error bounded by

$$\epsilon \sum_{j=1}^{n} |g_j|.$$

(d) Define the $n \times n$ matrix F by

$$F_{jk} = e^{ix_j y_k}.$$

Find a rank r independent of n and an $n \times n$ matrix B with elements

$$B_{jk} = \sum_{i=1}^{r} c_{ji} d_{ik}$$

such that B has rank at most r and absolute error

$$|F_{jk} - B_{jk}| \le \epsilon$$

for all n.

Solution 1 (5 pts x 4 parts = 20 pts)

(a) First store the powers x_i^k and y_j^k for $i, j = 1, \ldots, n$; this requires $2nk = \mathcal{O}(n)$ multiplications. Next, store the sum

$$\sum_{j=1}^{n} f_j \, y_j^k.$$

This requires n multiplications and n additions, for a total of $2n = \mathcal{O}(n)$ additional operations. Finally, calculate

$$(x_i^k) \cdot \left(\sum_{j=1}^n f_j y_j^k\right) = \sum_{j=1}^n f_j (x_i y_j)^k.$$

for i = 1, ..., n. This is another $n = \mathcal{O}(n)$ multiplications. Altogether we performed $\mathcal{O}(n)$ operations.

(b) Let P(x) be the degree-m Taylor polynomial of e^{ix} ,

$$P(x) = \sum_{j=0}^{m} \frac{i^j}{j!} x^j$$

so that

$$|P(x) - e^{ix}| \le \frac{1}{(m+1)!}$$

for $|x| \le 1$. Since $1/18! = 1.6 \times 10^{-16} \le \epsilon$, any choice $m \ge 17$ will suffice.

(c) Let $P(x) = a_0 + \ldots + a_m x^m$ denote the polynomial in part (b). Since $|x_i| \le 1$ and $|y_j| \le 1$,

$$\sum_{j=1}^{n} g_j e^{ix_i y_j} = \sum_{k=0}^{m} \sum_{j=1}^{n} (g_j a_k) (x_i y_j)^k$$

up to an error of size $\epsilon \sum_{j=0}^{n} |g_j|$. Applying the algorithm in part (a) for each k shows that $\sum_{k=0}^{n} \sum_{j=1}^{n} (g_j a_k) (x_i y_j)^k$ can be performed in $\mathcal{O}(n)$ operations.

(d) Define

$$c_{jr} = \frac{(it_j)^{r-1}}{(r-1)!}$$
 and $d_{rk} = t_k^{r-1}$,

and form the $n \times (m+1)$ matrix $C = (c_{jr})$ and the $(m+1) \times n$ matrix $D = (d_{rk})$. Let B = CD and thus

$$\operatorname{rank}(B) \leq \min\{\operatorname{rank}(C),\operatorname{rank}(D)\} \leq m+1 = 18.$$

For all j and k, using part (b) gives

$$|F_{jk} - B_{jk}| = \left| e^{it_j t_k} - \sum_{r=0}^m \frac{(it_j)^{r-1}}{(r-1)!} t_k^{r-1} \right|$$
$$= \left| e^{it_j t_k} - \sum_{r=0}^m \frac{(it_j t_k)^r}{r!} \right|$$
$$< \epsilon.$$

Problem 2 Show that floating point arithmetic sums

$$s_n = \sum_{k=1}^n \frac{1}{k^2} = 1 + \frac{1}{2^2} + \frac{1}{3^2} + \dots + \frac{1}{n^2}$$

with absolute error $\leq (2n+1)\epsilon$ from left to right, while summing from right to left gives absolute error $\leq (3+\ln n)\epsilon$. Estimate the maximum accuracy achievable and the number of terms required in each case.

Solution 2 (10 pts x 2 parts = 20 pts)

Summing from left to right Define $a_k = \frac{1}{k^2}$ and $s_n = \sum_{k=1}^n a_k$, and let s_n^* be the result for s_n in floating point arithmetic when summing from left to right. Define e_n by $s_n^* - s_n = e_n \epsilon$, where ϵ is machine precision. We note that $e_1 = 0$.

Adding an additional term to the right gives

$$s_{n+1}^{\star} = \text{fl}(s_n^{\star} + \text{fl}(a_{n+1}))$$

$$= (s_n^{\star} + a_{n+1}(1 + \epsilon_1))(1 + \epsilon_2), \quad \text{where } |\epsilon_1| \leq \epsilon, |\epsilon_2| \leq \epsilon$$

$$= s_n^{\star} + a_{n+1} + a_{n+1}\epsilon_1 + s_n^{\star}\epsilon_2 + a_{n+1}\epsilon_2 + a_{n+1}\epsilon_1\epsilon_2$$

$$= s_{n+1} + e_n\epsilon + a_{n+1}\epsilon_1 + s_n\epsilon_2 + e_n\epsilon\epsilon_2 + a_{n+1}\epsilon_2 + a_{n+1}\epsilon_1\epsilon_2.$$

Thus

$$s_{n+1}^{\star} = s_{n+1} + e_n \epsilon + a_{n+1} \epsilon_1 + s_n \epsilon_2 + a_{n+1} \epsilon_2 + O(\epsilon^2),$$

which indicates

$$|s_{n+1}^{\star} - s_{n+1}| \le |e_n \epsilon + a_{n+1} \epsilon_1 + s_n \epsilon_2 + a_{n+1} \epsilon_2|$$

$$\le (|e_n| + a_{n+1} + s_{n+1})\epsilon,$$

that is,

$$|e_{n+1}| \le |e_n| + a_{n+1} + s_{n+1}.$$

Applying this inequality repeatedly and the estimate that

$$s_n = \sum_{k=1}^n a_k \le \sum_{k=1}^\infty a_k = \frac{\pi^2}{6} < 2$$

to get

$$|e_n| \le |e_1| + \sum_{k=2}^n a_k + \sum_{k=2}^n s_k$$

 $\le s_n + \sum_{k=2}^n s_k$
 $\le 2 + 2(n-1) = 2n + 1.$

Therefore the absolute error is bounded by $(2n+1)\epsilon$.

Summing from right to left Let

$$b_k = \frac{1}{(n+1-k)^2}$$

for $1 \le k \le n$. Define

$$S_k = \sum_{j=1}^k b_j = \frac{1}{n^2} + \frac{1}{(n-1)^2} + \dots + \frac{1}{(n-k+1)^2},$$

let S_k^{\star} be the result for S_k in floating point arithmetic summing from left to right in the above sum, and let E_k be defined by $S_k^{\star} - S_k = E_k \epsilon$, where ϵ is machine precision.

Therefore $|e_1| \leq b_1$, and

$$S_{k+1}^{\star} = \text{fl}(S_k^{\star} + \text{fl}(b_{k+1})).$$

We use the bounds

$$S_n \le 2$$
 and $S_k \le (n-k+1)b_k$.

Working as in part a, we get

$$|e_n| \le |e_1| + \sum_{k=2}^n b_k + \sum_{k=2}^n S_k$$

 $\le S_n + \sum_{k=2}^n S_k$
 $\le S_n + \sum_{k=2}^n \sum_{j=1}^k b_j$.

We change the order of summation to get

$$|e_n| \le S_n + \sum_{k=2}^n b_1 + \sum_{j=2}^n \sum_{k=j}^n b_j$$

$$= S_n + (n-1)b_1 + \sum_{j=2}^n (n-j+1)b_j$$

$$\le S_n + b_n + \sum_{j=1}^{n-1} (n-j+1)b_j$$

$$\le 3 + \sum_{j=1}^{n-1} \frac{1}{n-j+1}$$

$$= 3 + \sum_{m=2}^n \frac{1}{m}$$

$$= 3 + \sum_{m=2}^n \int_{m-1}^m \frac{1}{x} dx$$

$$= 3 + \ln n.$$

$$m = n - j + 1$$

Therefore the absolute error is bounded by $(3 + \ln n)\epsilon$.

Problem 3 Suppose a and b are floating point numbers with $0 < a < b < \infty$. Show that

$$a \le \mathrm{fl}\left(\sqrt{ab}\right) \le b,$$

in IEEE standard floating point arithmetic if no overflow occurs.

Solution 3 (10 pts)

Since $a^2 < ab < b^2$, $\sqrt{}$ delivers the exact result correctly rounded, and rounding is monotone, we need only show that $\mathrm{fl}(\sqrt{a^2}) = a$. But $\mathrm{fl}(a^2) = a^2(1+\delta)$ for some $|\delta| \le \epsilon$, so $\mathrm{fl}(\sqrt{a^2}) = \mathrm{fl}(a(1+\delta/2+O(\epsilon^2))) = a$ since rounding delivers the nearest floating-point number.

Problem 4 Design an algorithm to evaluate

$$f(x) = \frac{e^x - 1 - x}{x^2}$$

in IEEE double precision arithmetic, to 12-digit accuracy for all machine numbers $|x| \leq 1$.

Solution 4 (10 pts)

Our algorithm is to approximate f(x) by its nth order Taylor polynomial, i.e.

$$f(x) \sim \frac{\sum_{k=0}^{n+2} \frac{x^k}{k!} - 1 - x}{x^2}$$
$$= \sum_{k=2}^{n+2} \frac{x^{k-2}}{k!}$$
$$= \sum_{k=0}^{n} \frac{x^k}{(k+2)!},$$

evaluated with IEEE standard floating point arithmetic.

First we bound the error in the approximation assuming exact arithmetic. There exists ξ_1 and ξ_2 depending on x and satisfying $|\xi_1|, |\xi_2| \leq |x| \leq 1$ such that

$$\left| \frac{\sum_{k=0}^{n+2} \frac{x^k}{k!} - 1 - x}{x^2} - \frac{e^x - 1 - x}{x^2} \right| / \left(\frac{e^x - 1 - x}{x^2} \right) = \frac{\left| \sum_{k=0}^{n+2} \frac{x^k}{k!} - e^x \right|}{e^x - 1 - x}$$

$$= \frac{\frac{|x^{n+3}|}{(n+3)!} e^{\xi_1}}{\frac{x^2}{2} \cdot e^{\xi_2}}$$

$$= 2 \cdot \frac{|x^{n+1}|}{(n+3)!} e^{\xi_1 - \xi_2}$$

$$\leq \frac{2}{(n+3)!} e^2.$$

In order to achieve 12-digit (decimal) accuracy in exact arithmetic, we need

$$\frac{2}{(n+3)!}e^2 \le 10^{-12},$$

that is, $n \ge 13$.

We also need to bound the relative error in floating-point evaluation of the approximating polynomial. Let s_n be the *n*th order Taylor polynomial and let s_n^* be the floating point approximation when evaluating the sum from left (k=0) to right (k=n). We note that $|s_n| \leq f(1) = e - 2 < 1$. Letting e_n be defined by $e_n \epsilon = s_n^* - s_n$, we find that

$$|e_n| \le |e_1| + \sum_{k=2}^n |s_k| + \sum_{k=2}^n \left| \frac{x^k}{(k+2)!} \right| \le \frac{1}{2} + n - 1 + 1 = n + \frac{1}{2}.$$

We find that for $n \leq 450$ the error $|s_n^* - s_n|$ in the floating-point evaluation is bounded by 10^{-13} , so the contribution to the absolute error from the floating-point evaluations is negligible for small n compared to the truncation error from the Taylor approximation.

Problem 5 Figure out exactly what sequence of intervals is produced by bisection with the *arithmetic* mean for solving x = 0 with initial interval $[a_0, b_0] = [-1, 2]$. How many steps will it take to get maximum accuracy in IEEE standard floating point arithmetic?

Solution 5 (10 pts)

Consider the first few terms in the sequence of intervals:

$$[a_0, b_0] = [-1, 2],$$

$$[a_1, b_1] = [-1, 2^{-1}],$$

$$[a_2, b_2] = [-2^{-2}, 2^{-1}],$$

$$[a_3, b_3] = [-2^{-2}, 2^{-3}],$$

$$\vdots$$

This gives the pattern

$$[a_{2n}, b_{2n}] = [-2^{-2n}, 2^{-2n+1}],$$

and

$$[a_{2n+1}, b_{2n+1}] = [-2^{-2n}, 2^{-2n-1}].$$

We can prove the above pattern by induction on n.

Proof.

- 1. Base case. $[a_0, b_0] = [-1, 2]$ and $[a_1, b_1] = [-1, 2^{-1}]$ satisfy the pattern.
- 2. Inductive step. Assuming the pattern works for n = k, that is,

$$[a_{2k}, b_{2k}] = [-2^{-2k}, 2^{-2k+1}],$$

and

$$[a_{2k+1}, b_{2k+1}] = [-2^{-2k}, 2^{-2k-1}],$$

we have

$$[a_{2k+2}, b_{2k+2}] = [2^{-1}(-2^{-2k} + 2^{-2k-1}), 2^{-2k-1}] = [-2^{-2k-2}, 2^{-2k-1}],$$

and

$$[a_{2k+3}, b_{2k+3}] = [-2^{-2k-2}, 2^{-1}(-2^{-2k-2} + 2^{-2k-1})] = [-2^{-2k-2}, 2^{-2k-3}],$$

which satisfy the pattern for n = k + 1.

By the pattern above, we have

$$[a_{1074}, b_{1074}] = [-2^{-1074}, 2^{-1073}].$$

The midpoint of this interval is given by

$$p_{1074} = \frac{-2^{-1074} + 2^{-1073}}{2} = \frac{2^{-1074}}{2} \in (0, 2^{-1074}).$$

In floating point arithmetic, p_{1074} will give 0, as the smallest subnormal number is $(-1)^0 2^{1-1023} (0+2^{-52}) = 2^{-1074}$, and any positive number smaller than that will result in underflow to 0.

Hence 1075 steps are needed to get maximum accuracy.

Problem 6 Implement a MATLAB function bisection.m of the form

function [r, h] = bisection(a, b, f, p, t)

% a: Beginning of interval [a, b]

% b: End of interval [a, b]

% f: function handle y = f(x, p)

% p: parameters to pass through to f

% t: User-provided tolerance for interval width

At each step j=1 to n, carefully choose m as in bisection with the geometric mean (watch out for zeroes!). Replace [a,b] by the smallest interval with endpoints chosen from a,m,b which keeps the root bracketed. Repeat until a f value exactly vanishes, $b-a \le t \min(|a|,|b|)$, or b and a are adjacent floating point numbers, whichever comes first. Return the final approximation to the root r and a $3 \times n$ history matrix h[1:3,1:n] with column h[1:3,j] = (a,b,f(m)) recorded at step j. Try to make your implementation as foolproof as possible.

- (a) (See BBF 2.1.7) Sketch the graphs of y = x and $y = 2 \sin x$.
- (b) Use bisection.m to find an approximation to within ϵ to the first positive value of x with $x = 2 \sin x$. Report the number of steps, the final result, and the absolute and relative errors.
- (c) Use bisection.m as many times as needed to find approximations within ϵ to all solutions x > 0 of the equation

$$f(x) = \frac{1}{x} + \ln x - 2 = 0.$$

Report the number of steps, the final results, and the absolute and relative errors.

(d) Use bisection.m to solve the equation

$$f(x) = (x - \epsilon^3)^3 = 0$$

on the interval [-1,2]. Report the number of steps, the final result, and the absolute and relative errors.

(e) Use bisection.m to solve the equation

$$f(x) = \arctan(x - \epsilon^2) = 0$$

on the interval [-1,2]. Report the number of steps, the final result, and the absolute and relative errors.

Solution 6 (5 pts x 1 code + 5 parts = 30 pts)

Sample code follows (and is embedded in this PDF file):

```
function [r, h] = bisection(a, b, f, p, t)
   % a: Beginning of interval [a, b]
   % b: End of interval [a, b]
   % f: function handle y = f(x, p)
   % p: parameters to pass through to f
   % t: User—provided tolerance for interval width
 8
       h = [];
9
10
       while 1
11
            m = middle(a, b);
12
            fa = f(a, p);
13
            fb = f(b, p);
14
            fm = f(m, p);
15
16
            % Record step, terminate if f vanishes
17
            if fa == 0
18
                r = a;
19
                h = [h, [a; b; fm]];
20
                break
21
            elseif fb == 0
22
                r = b;
23
                h = [h, [a; b; fm]];
24
                break
25
            else
26
                r = m;
27
                h = [h, [a; b; fm]];
28
            end
29
            % Terminate if b-a is small
31
            if (b - a \le t * min(abs(a), abs(b)) || a == m || b ==
               m)
```

```
32
                break
33
            end
34
35
            % Bisect otherwise
36
            if sign(fa) ~= sign(fm)
37
                b = m;
            else
38
39
                a = m;
40
            end
41
        end
42
43
   end
44
45
   function m = middle(a, b)
46
47
        % Find the midpoint m
48
        if a == 0
49
            m = realmin;
50
        elseif b == 0
51
            m = -realmin;
52
        elseif sign(a) ~= sign(b)
53
            m = 0;
54
        else
55
            m = sign(a) * sqrt(abs(a)) * sqrt(abs(b));
56
        end
57
58
   end
```

In this code the first recorded step is always (a, b, f(m)), where a and b are the input to **bisection.m**. There is always at least one step, and at most 65.

For the following problems we use the following sample code to display our results:

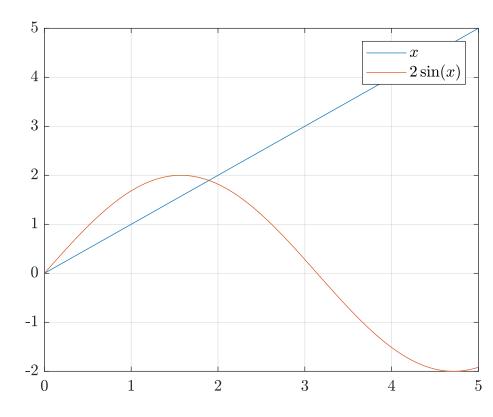
```
function bisection_results(a, b, f, p, t)

[r, h] = bisection(a, b, f, p, t);
matlab_result = fzero(@(x) f(x, p), r);
```

```
abs_err = abs(matlab_result - r);
rel_err = abs_err/abs(matlab_result);

line = sprintf( ' steps = %d, r = %20.16g, abs err =%9.5g,
rel err =%9.5g ', size( h, 2 ), r, abs_err , rel_err );
disp( line )

end
```



- (a) The plot follows:
- (b) The output of bisection_results.m is as follows:

$$0(x, p) x - 2 * sin (x)$$

0, rel err =

0

```
octave: 2> bisection_results(1, 3, f, 1, eps )
 steps = 53, r =
                    1.895494267033981, abs err =1.5543e-15, rel err = 8.2e-16
(c) There are two roots, so we run bisection_results.m twice with [a, b] =
[0.1, 1] and [a, b] = [6, 7]:
octave:2> bisection_results(0.1, 1, f, 1, eps )
                  0.3178444328993726, abs err =
 steps = 54, r =
                                                          0, rel err =
                                                                               0
octave:3> bisection_results(6, 7, f, 1, eps )
 steps = 48, r = 6.305395279271691, abs err =
                                                         0, rel err =
                                                                               0
(d) The output of bisection_results.m is as follows:
octave:1> f = 0(x,p) (x - eps^3)^3
f =
0(x, p) (x - eps^3)^3
octave:2> bisection_results( -1, 2, f, 1, eps )
steps = 62, r = 1.094764425253763e-47, abs err = 0, rel err =
(e) The output of bisection_results.m is as follows:
octave:1> f = Q(x,p) atan(x - eps^2)
f =
\mathbb{Q}(x, p) atan (x - eps ^ 2)
octave:2> bisection_results( -1, 2, f, 1, eps )
```

steps = 64, r = 4.930380657631323e-32, abs err =