

# *Real-Time Programming for Robotics*

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# Parallel Programming

- Posix
- Interlocking problems
- Signals
  - Signals, RT Signals, Alarm
- Synchronization
  - Mutex, MailQueue, Shared Memory, FIFO Queue
- Scheduling
  - Threads : FIFO with priority and time quantum
  - RM, Differed, Sporadic, EDF

# POSIX – GNU

- GNU's Not Unix
- Portable Operating System Is not uniX
- pthread
- Syntax
  - pthread\_function
  - pthread\_mutex\_t

# Thread vs Process?

- Explain what is a thread ?

# Thread

- What is reentrant?

# Threads / Process

- Context Switches
  - What is it ?

# Interlocking Problem

- Chinese Philosopher eating problem

# Dijkstra Algorithm

- $P() \rightarrow$  Take
- $V() \rightarrow$  Release



# Spinlock / Mutex / Semaphore

- Spinlock (While loop)
- Mutex : One and a waiting queue
- Semaphore with counter : (N and waiting queue)

- Synchro Patterns

## Barrier

- main lock create\_threads unlock
- Threads lock;unlock; (to block)

## Sequential

```
main : for i ; lock(m_i) end create Threadi unlock(m_1)
thread_i : lock(m_i) blabla unlock(m_i+1)  unlock(m_i)
```

## multiple

```
main lock(m) create thread_i unlock(m)
thread 1 sem_wait, sem_wait sem_wait lock(m) unlock(m)... blabla
thread_i sem_post lock unlock blibli
```

# Signaling Mechanism

- Wait
- Kill

# Some useful signals

- Alarm
  - Timer → alarm signal
  - Callback

# FIFO Queue

```
mkfifo("/tmp/fifo", 0666);

// Open FIFO for write only
fd = open(myfifo, O_WRONLY);
write(fd, arr2, strlen(arr2)+1);
close(fd);

// Open FIFO for Read only
fd = open(myfifo, O_RDONLY);
read(fd, arr1, sizeof(arr1));
close(fd);
```

# Message Queue

- One channel
- Multiple priority

# Scheduling

- Determinism
- 
- FIFO
- FIFO with priority levels
- FIFO with Round Robin
- Rate Monotonic
- Differed Server
- Differed Server with budget
- Sporadic server (Differed + Budget + BG)

# Scheduler : Task model

Parameters for task  $i$

- ▶  $S_i$  : start time when task arrives in the scheduler
- ▶  $C_i$  : Computation time needed by the task (Capacity).
- ▶  $P_i$  : Period
- ▶  $D_i$  : Deadline of the task
- ▶  $R_i$  : Earliest activation time
- ▶ Aperiodic task is defined by :  
 $(S_i, C_i, D_i, R_i)$
- ▶ Periodic task is defined by :  
 $(S_i, C_i, D_i, P_i)$

# Scheduler FIFO

- Wakes up
- Choses
- When a task is finished
- Next one in the list



# Scheduler FIFO

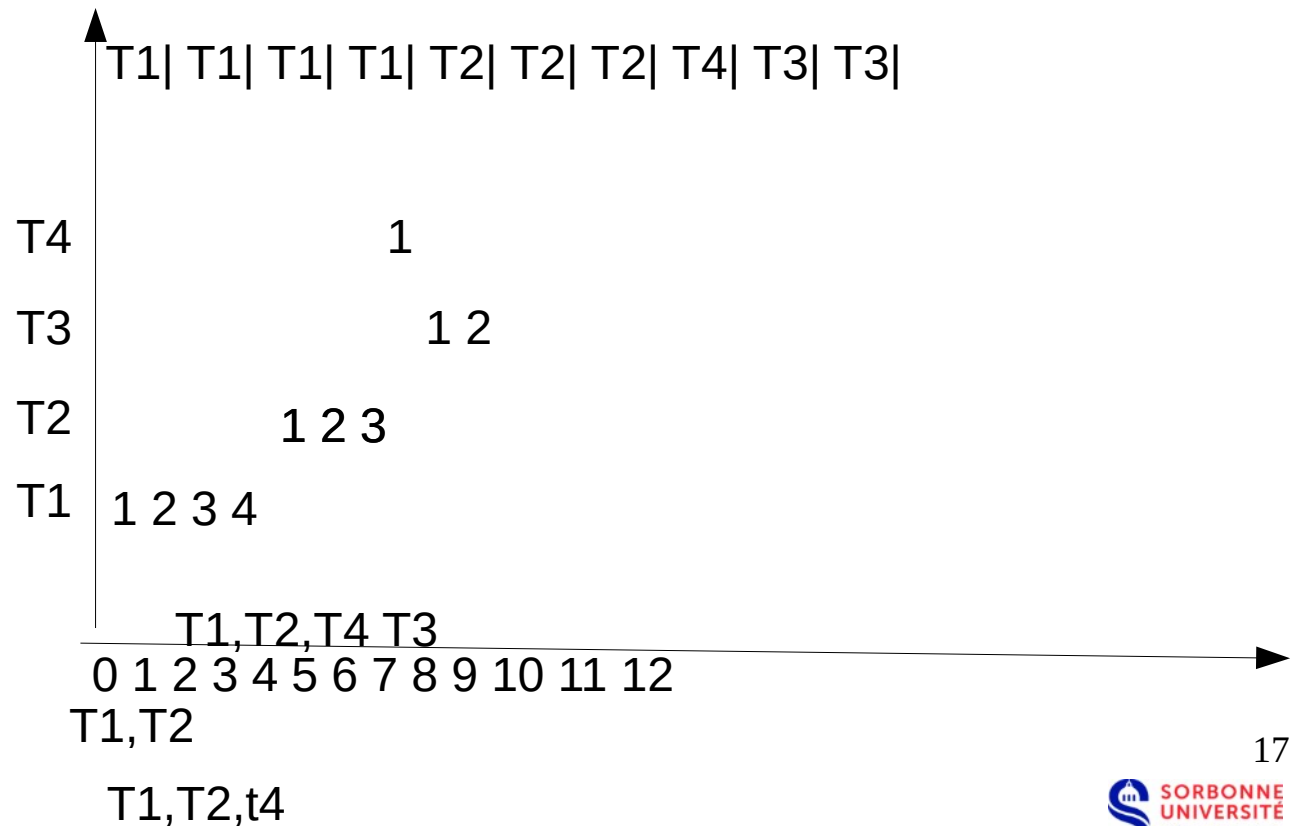
- Exemple

T1: s:0,c:4

T2: s:0,c:3

T3: s:2,c:2

T4: s:1,c:1



# Scheduler FIFO with priority levels

- Wakes up
- Choses
- When a task is finished
- First in the highest priority list

# Scheduler FIFO with priority levels

- Exemple

T1: s:0,c:4, prio:2

T2: s:0,c:3, prio:2

T3: s:2,c:2, prio:1

T4: s:1,c:1, prio:3

# Scheduler FIFO with round robin

- Wakes up
- Choses
- When a task finishes
- When a quantum of time (current task is put at the end of the list)
- First in the list

# Scheduler FIFO with roundrobin

- Example
  - Quantum 2, level 2
  - Tasks
    - T1: s:0,c:4, prio:2
    - T2: s:0,c:3, prio:2
    - T3: s:2,c:2, prio:1
    - T4: s:1,c:1, prio:3
- 1 1 3 3 2 2 1 1 2 4
  - 
  - Q=3
  - 1 1 1 3 3 2 2 2 1 4

# Scheduler rate monotonic

- Works only with periodic tasks

- Wakes up

- Choses

Non-pre-emptive  
**Pre-emptive**

- When
  - A task finishes
  - **A task arrives**
- Smallest period first

# Scheduler rate monotonic

- Example
- Periodic Tasks
  - T1: s:0,c:4, p:15
  - T2: s:0,c:3, p:10
  - T3: s:2,c:2, p:5
  - T4: s:1,c:1, P:10
- 2 2 3 3 2 4 1 3 3 1 2 2  
3 3 2 4 **1**
- **Soucis de 2 taches  
T1 en meme temps**

# Scheduler rate monotonic

- Schedulable?

Sufficient condition

$$U = \sum_i^n \frac{C_i}{T_i} \leq n \times (2^{\frac{1}{n}} - 1)$$



# Scheduler rate monotonic

- Response time computation

$$TR_i = C_i + \sum_{j \in hp(i)} I_j$$

$$TR_i = C_i + \sum_{j \in hp(i)} \left\lceil \frac{TR_i}{P_j} \right\rceil C_j$$

Where  $hp(i)$  represents a set of tasks with a higher priority than  $i$ .

# Scheduler rate monotonic

- Response time **iterative** computation

$$w_i^{n+1} = C_i + \sum_{j \in hp(i)} \left\lceil \frac{w_i^n}{P_j} \right\rceil C_j$$

- ▶ Let start with  $w_i^0 = C_i$
- ▶ Fail if  $w_i^n > P_i$
- ▶ Achieved if  $w_i^{n+1} = w_i^n$

Example : T1 (c:3, p:7), T2(c:2,p:12),T3 (c:5, P:20)

Result : TR1=3, TR2=5,TR3=18

Exec : 111223311133221113

# • Scheduler Differed Server

- Wakes up

- Managing aperiodic tasks called events

Non-pre-emptive

Pre-emptive

- When

- A task or an event finishes
- A task or an event arrives

- Choses

- Periodic tasks

- Rate monotonic
- Smaller period is chosen

- Server (A periodic task)

- Smallest period (aka highest prio)
- Fifo in event list

# Scheduler RM with differed server

- Example
- Tasks

DS: s:0 c:1, p:5

T1: s:0,c:4, p:12

e1: s:0,c:3, d: 10

e2: s:2,c:2, d:10

e3: s:1,c:1, d:10

# Scheduler Aperiodic

## Differed server with Budget

- Wakes up
  - Managing aperiodic tasks called events
- Choses
  - Non-pre-emptive  
**Pre-emptive**
  - When
    - A task or an event finishes
    - **When a budget of server is consumed**
    - **A task or an event arrives**
  - Periodic tasks
    - Rate monotonic
    - Smaller period
  - Server (A periodic task)
    - Smallest period (aka highest prio)
    - Fifo in event list

# Scheduler Aperiodic Differed server with Budget

- example

# Scheduler Sporadic

## Differed server with Budget and Background

- Wakes up
  - Managing aperiodic tasks called events
- Choses
  - Non-pre-emptive
  - Pre-emptive
  - When
    - A task or an event finishes
    - When a budget of server is consumed
    - A task or an event arrives
  - Periodic tasks
    - Rate monotonic
    - Smaller period
  - Server (A periodic task)
    - Smallest period (aka highest prio)
    - Fifo in event list
  - Background task
    - Wakes up when no tasks anymore

# Scheduler Sporadic Differed server with Budget and Background

- example



# Scheduler EDF

- Wakes up
  - Any tasks (periodic, events)

Non-preemptive

Preemptive

- Choses

- When a tasks finishes
- When a tasks arrives
- Earliest deadline is most prior

# Scheduler EDF

- Schedulable?

- ▶ Necessary and sufficient condition if  $\forall i, D_i = P_i$ ; Only necessary if  $\exists i, D_i \leq P_i$  :

$$U = \sum_{j=1}^n \frac{C_j}{P_j} \leq 1$$

- ▶ Sufficient condition if  $\exists i, D_i \leq P_i$  :

$$U = \sum_{j=1}^n \frac{C_j}{D_j} \leq 1$$

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# Scheduler EDF

- Example

T1 (c:2,s:0,p:10), T2 (c:3,s:2,d:6),  
T3( c:3,s:2,p:10)

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