

# Social Robotics - TP2 Learning From Human Feedback

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In this lab session, you will learn more about learning from feedback, where humans provide evaluative feedback as a form of reward to guide the learning agent's behavior. We will focus on TAMER, a well-known interactive reinforcement learning algorithm in which the agent is trained manually using human feedback. In TAMER, the standard reward function  $R(s, a)$  is replaced by a human reward  $\hat{H}_\theta(s, a)$ , which is estimated from human feedback  $h$ . Learning consists of fitting a regression model to approximate the human reward function.

## Question 1

To familiarize yourself with OpenAI Gym, explore other OpenAI Gym environments and apply the TAMER algorithm in a different environment. Continue using the Pygame structure. Make sure you understand the observation space, action space, rewards, and termination conditions. <https://gymnasium.farama.org/>

## Question 2

Suggest alternative ways to incorporate human feedback by examining different variants of the TAMER algorithm. Try implementing one variant of your choice.

## Question 3

In this practical session, you used the keyboard for feedback. List alternative interfaces for collecting human feedback, and discuss the advantages and disadvantages of each.

## Question 4

What are the three fundamental differences between a reward function and a human feedback function? Specify the difference in the learning update rule between the two.

## References

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