

Curso Completo de Lógica de Programação usando C#

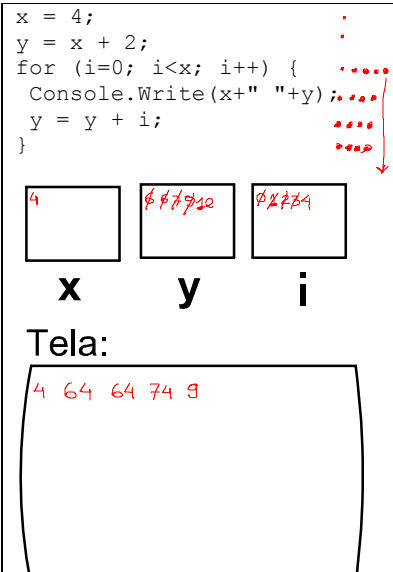
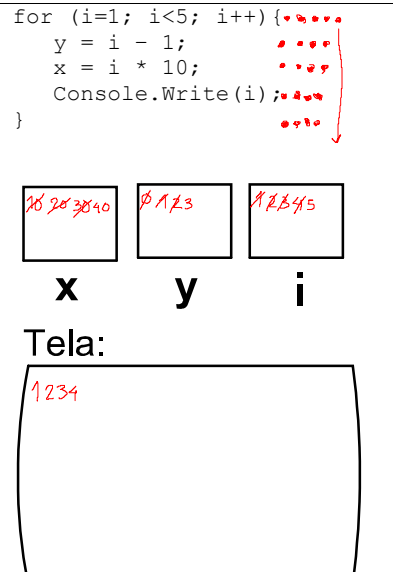
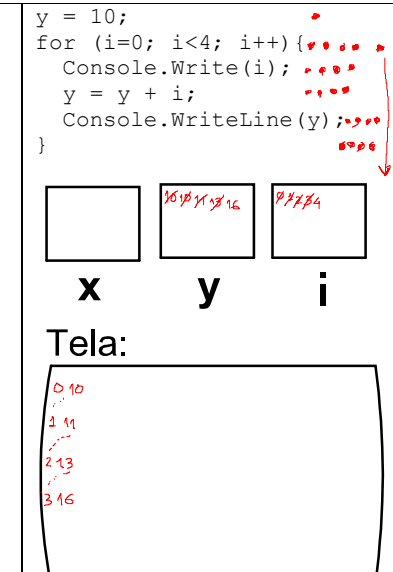
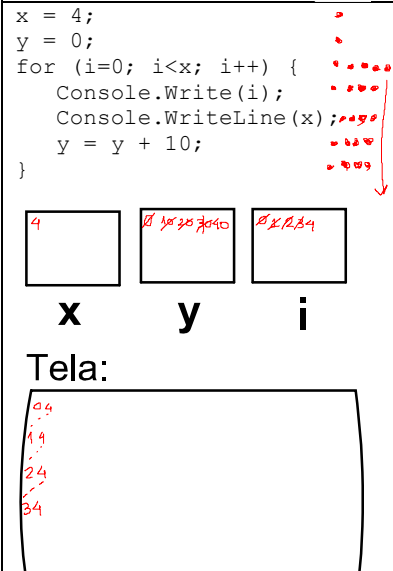
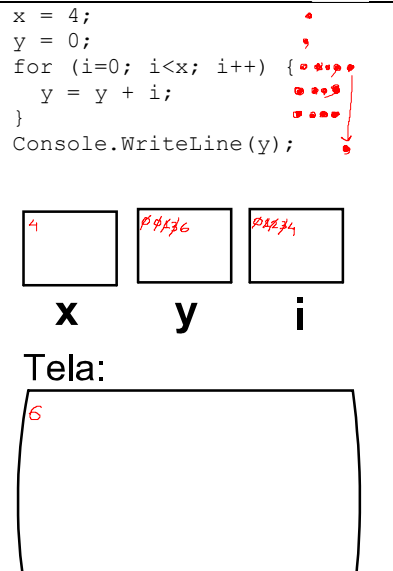
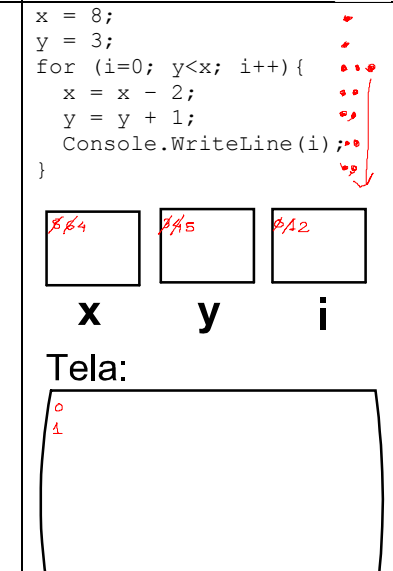
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Seção: Estruturas repetitivas

Exercícios: testes de mesa com estrutura repetitiva "para"

Execute manualmente os testes de mesa a seguir, preenchendo o comportamento das variáveis e da tela do computador (se alguma variável não for usada no teste de mesa, apenas ignore-a).

<pre>x = 4; y = x + 2; for (i=0; i<x; i++) { Console.Write(x+" "+y); y = y + i; }</pre>  <p>x y i</p> <p>Tela:</p> <p>4 6 4 6 4 8</p>	<pre>for (i=1; i<5; i++){ y = i - 1; x = i * 10; Console.Write(i); }</pre>  <p>x y i</p> <p>Tela:</p> <p>1 2 3 4 5</p>	<pre>y = 10; for (i=0; i<4; i++){ Console.Write(i); y = y + i; Console.WriteLine(y); }</pre>  <p>x y i</p> <p>Tela:</p> <p>0 10 1 11 2 13 3 16</p>
<pre>x = 4; y = 0; for (i=0; i<x; i++) { Console.Write(i); Console.WriteLine(x); y = y + 10; }</pre>  <p>x y i</p> <p>Tela:</p> <p>0 4 1 4 2 4 3 4</p>	<pre>x = 4; y = 0; for (i=0; i<x; i++) { y = y + i; } Console.WriteLine(y);</pre>  <p>x y i</p> <p>Tela:</p> <p>6</p>	<pre>x = 8; y = 3; for (i=0; y<x; i++){ x = x - 2; y = y + 1; Console.WriteLine(i); }</pre>  <p>x y i</p> <p>Tela:</p> <p>0 1</p>