

# Remote Command Service, ReCoS

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Remote Command Service is used to run apps, programs and scripts remotely from another device. Just like a macro keyboard, but with visual feedback and more interaction. This project consists of 3 different components.

One is the service, a small golang based micro service, which delivers all the functionality behind the UI. This service is responsible for the execution of the different actions.

On the other side there are two Web applications, build on top of VUE as the main UI Framework.

One is the client controlling the actions, which can be started on the remote control device, one client is for the administration, normally started on the same device as the ReCoS service itself..

Features:

- Control Audio Volumes and Mic Gain.
- controlling your obs, profiles, scene collections, scenes and streaming/recording functions
- Execute Browser, File explorer and other Apps
- Showing Date and Time with nice faces
- Counting something, with persistence
- showing Days up to an end date
- rolling a dice (virtually)
- showing and logging pc hardware sensors
- controlling your smart home with product integrations like homematic or philips hue
- using a virtual keyboard
- controlling your media player
- ping time to a server
- soundboard: playing media files
- random words: selecting a random word/phrase
- taking a screen shot and save it to a folder
- stopwatch: measure time
- Count down timer
- controlling your desktop windows. activate/move/minimize

## Installation

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Installation is simple. Execute the installer. After installation you have to start the service itself. It's called `recos-service.exe`. Nothing else to do here. After the service is up, simply go to the web page <http://localhost:9280/webadmin> for the admin client.

For the normal execution client please use <http://localhost:9280/webclient>. On other machines simply change localhost to the ip of the computer where the service is running, like <http://192.168.178.34/webclient>

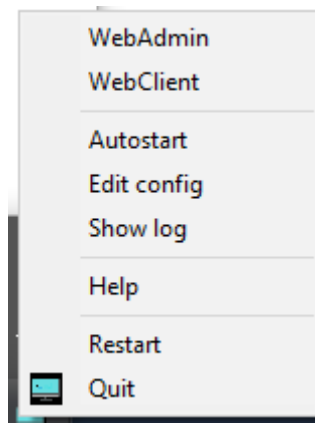
## ReCoS Client - Web Client Interface

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### Connecting a client

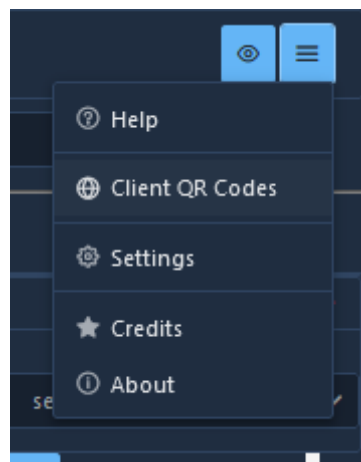
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Conneting a client is simple. For strting the client directly on the same maschine as the ReCoS Service you can simply click on the taskicon menu for the WebClient.

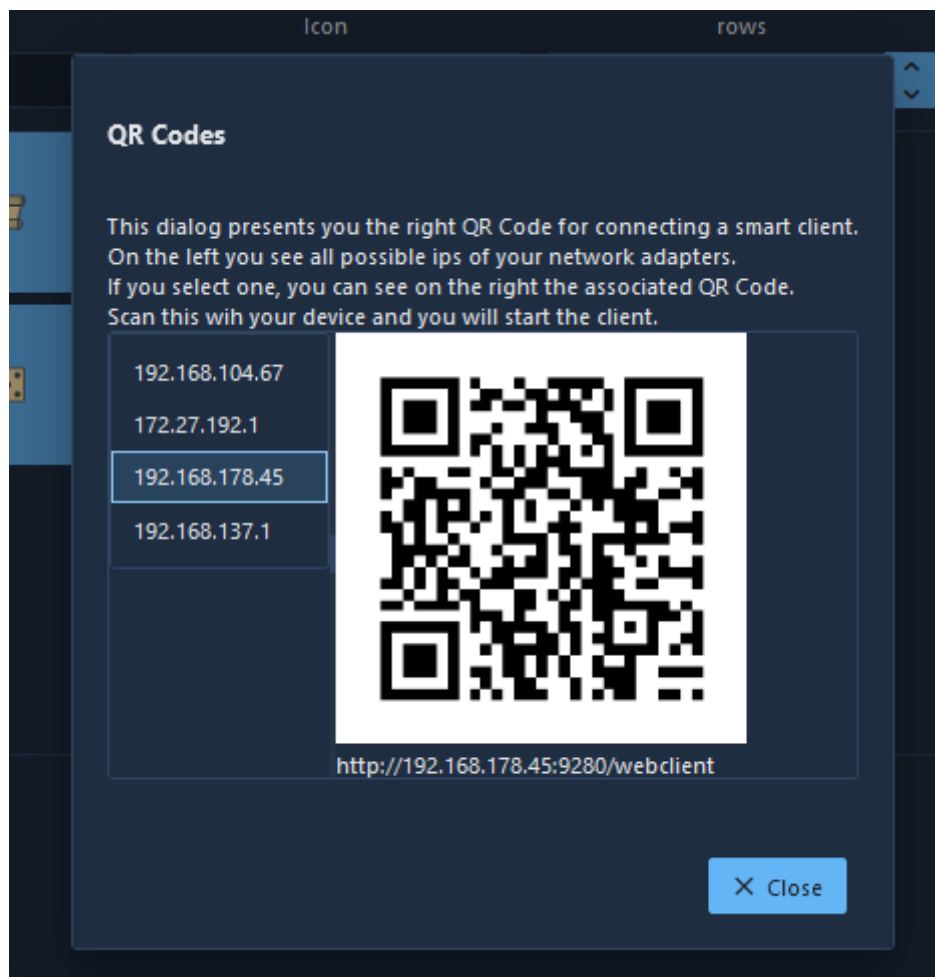


If you want to connect another device, like your smartphone, you have to connect to the device where the ReCoS Service is running. To simplify this process, start the Webadmin from the menu above.

Then click on the help menu and then on the Menu Client QR Codes.



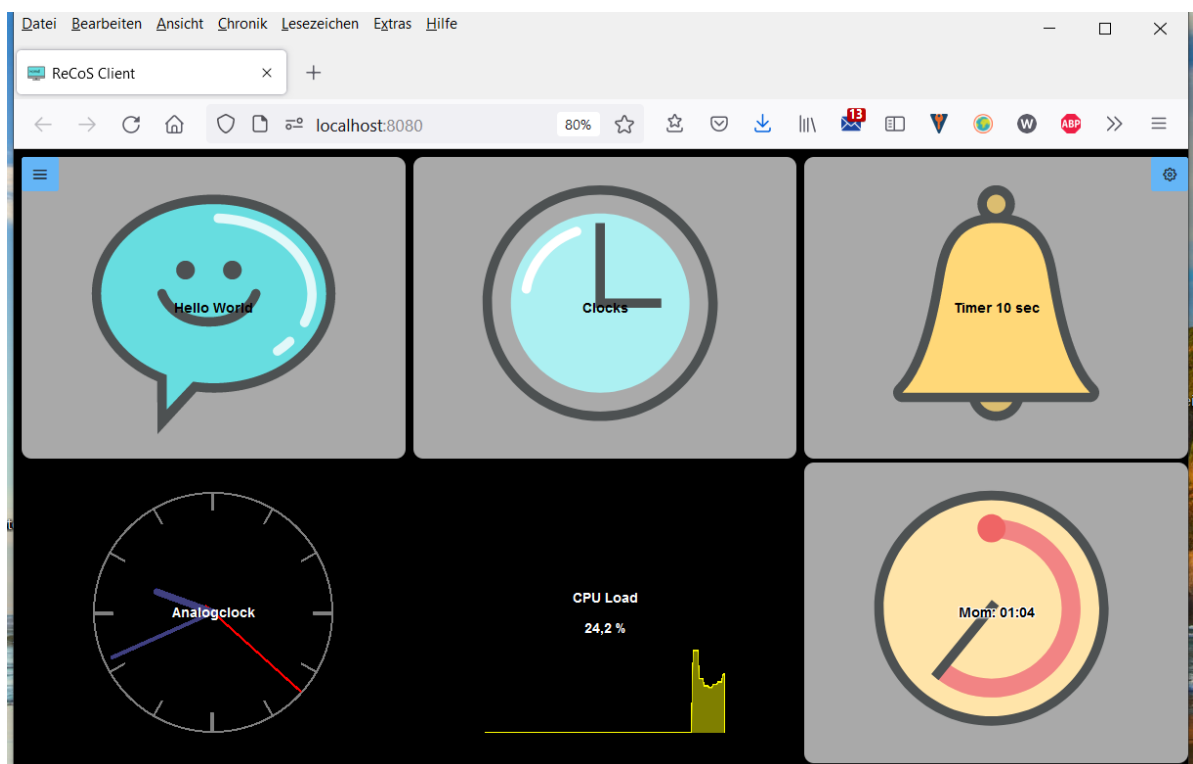
Then this dialog will be visible, you can select one of your network interfaces and scan the QR Code for it. After executing this code, you will be redirected to the right web client. If there is a problem, simply use another entry. (Because not every interface is connected to your home network. Some are for internal use only, so you can't see them outside your PC. )



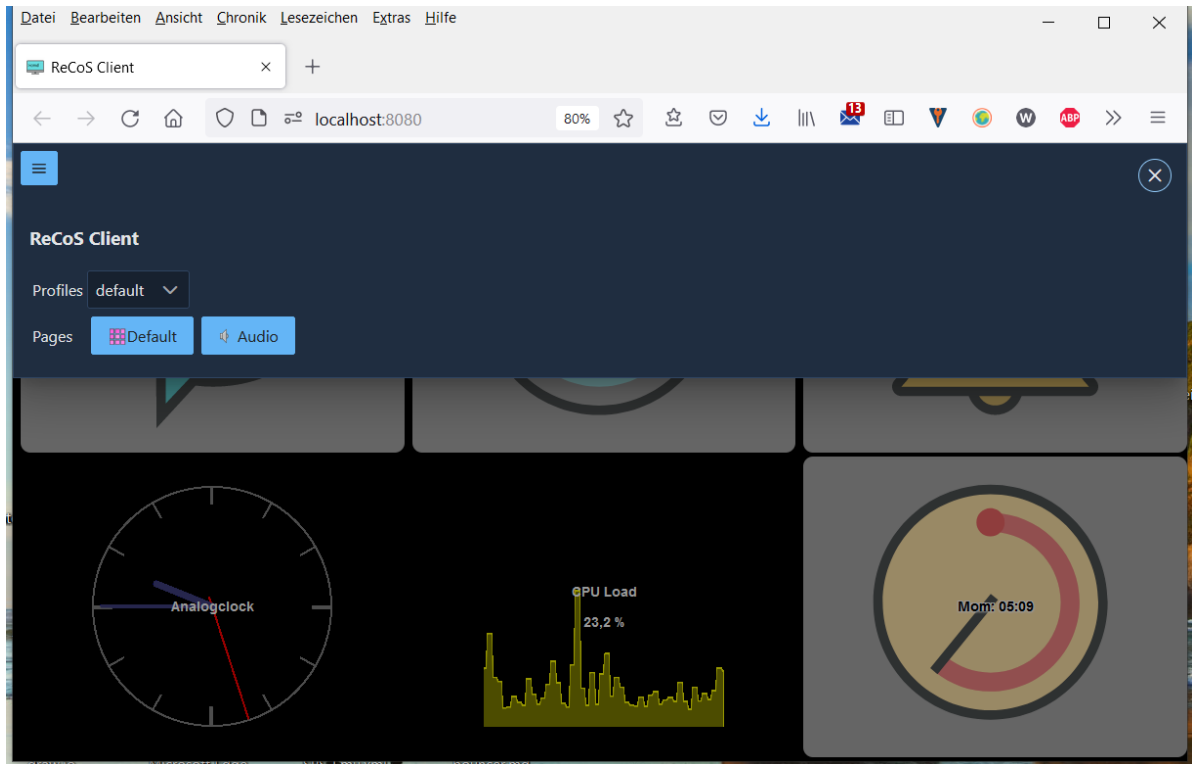
## The client interface

This is the main ReCoS web client for executing the configured commands. After successful installation you can access it with

<http://localhost:9280/webclient> on the same computer.



The client has a big button area, presenting the different actions. But let us start at the very beginning. First, everything is organized in a **profile**. You can have different profiles for different clients, or different scenarios. One client can only present one profile at a time, but you can have different profiles in different browser open. As an example, you can have a special profile for your Phone and another for the Pad and a really big one for the PC. And all can be active at the same time. But to emphasize again, you can of course also operate the same profile on 2 different devices at the same time. When starting the client, the first profile is selected. You can select profiles using the Profile Combobox in the settings page. To open it simply press the button in the upper right corner.



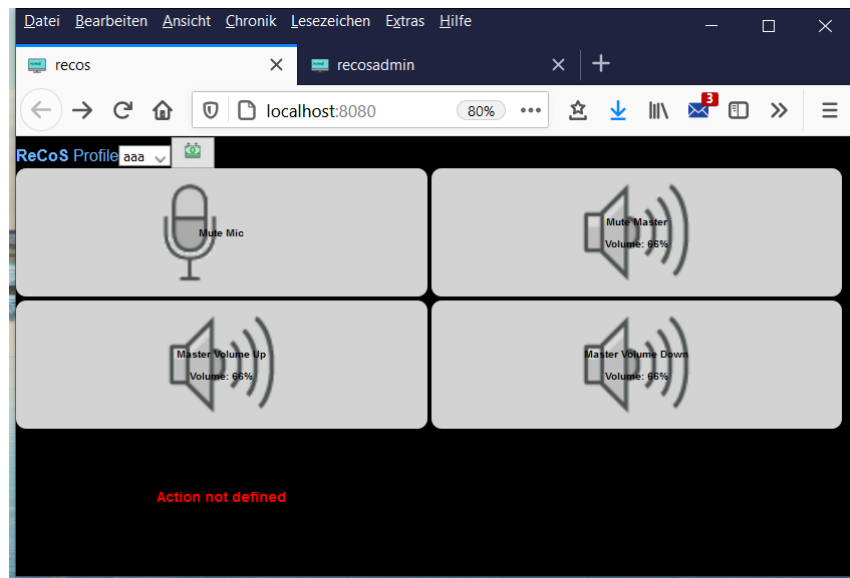
Each profile has different **pages** for further structuring. When the client starts, the first page is automatically selected. A page then consists of rows and columns. You can set the size in the Admin Client. The more rows and columns you have, the smaller the individual actions become. The page adapts its actions to the possible space. Pages can be changed directly via the settings (shown as buttons) or via special actions. Whether a page appears in the settings dialog it can be set in the page configuration. If the page has no icon, only the name is displayed.

In the client area you will see 2 types of buttons and maybe some empty space. First, all buttons with the gray background are buttons that you can press. (**Single Action**) This is the default behavior. On Press the underlying commands will be executed on the computer where the service is running.

The buttons with the black background are for display purposes only. (**Display Action**) System states or other parameters are displayed there.

The empty fields are waiting for you so that you can store something there.

If you see a field with the red warning "Action not defined", there is a misconfiguration. You may have deleted an action, but not removed it from the button.



Buttons or actions can have several statuses. Depending on the situation, different icons are then displayed there. When a command is running, the hourglass is usually displayed. The turning position of the hourglass shows how many commands are currently being carried out. (Yes, actions can contain a command list)

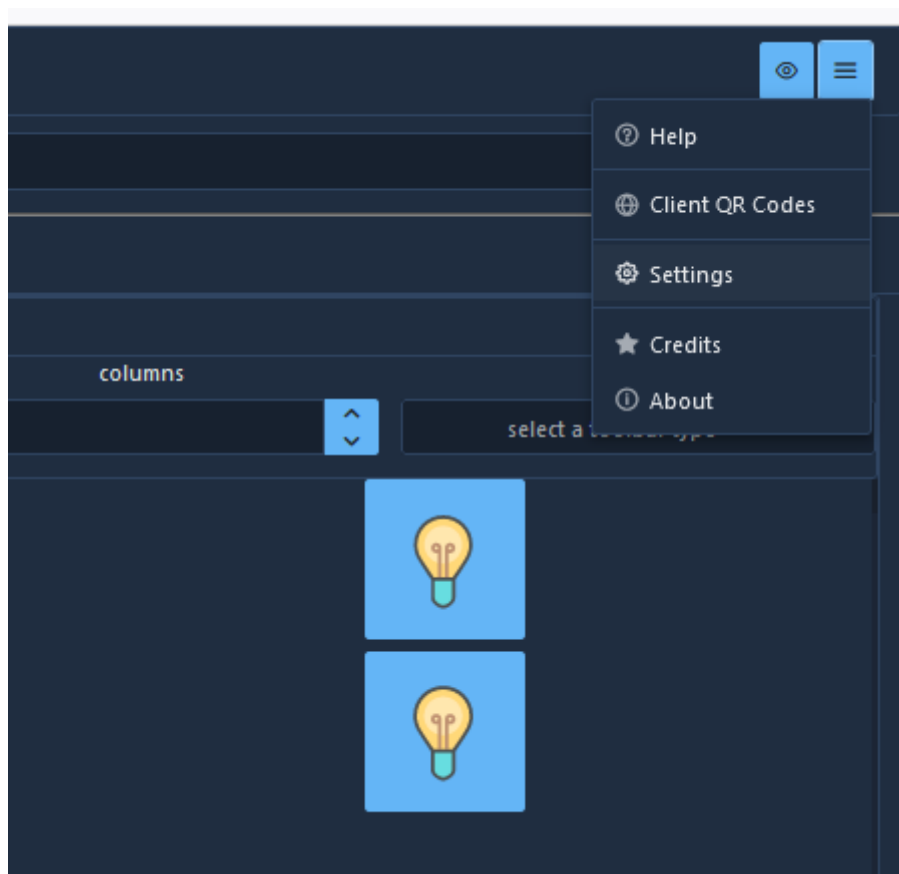
In the case of so-called **multi**-actions, this action runs through a list of actions. The 1st action is carried out with the 1st press, the 2nd with the 2nd press and so on. The respective status is represented by the icon of the corresponding action.

As already mentioned, an action can contain several commands. (The "Hello World" action contains e.g. 3 commands: start notepad, wait a few seconds, write "Hello ReCoS")

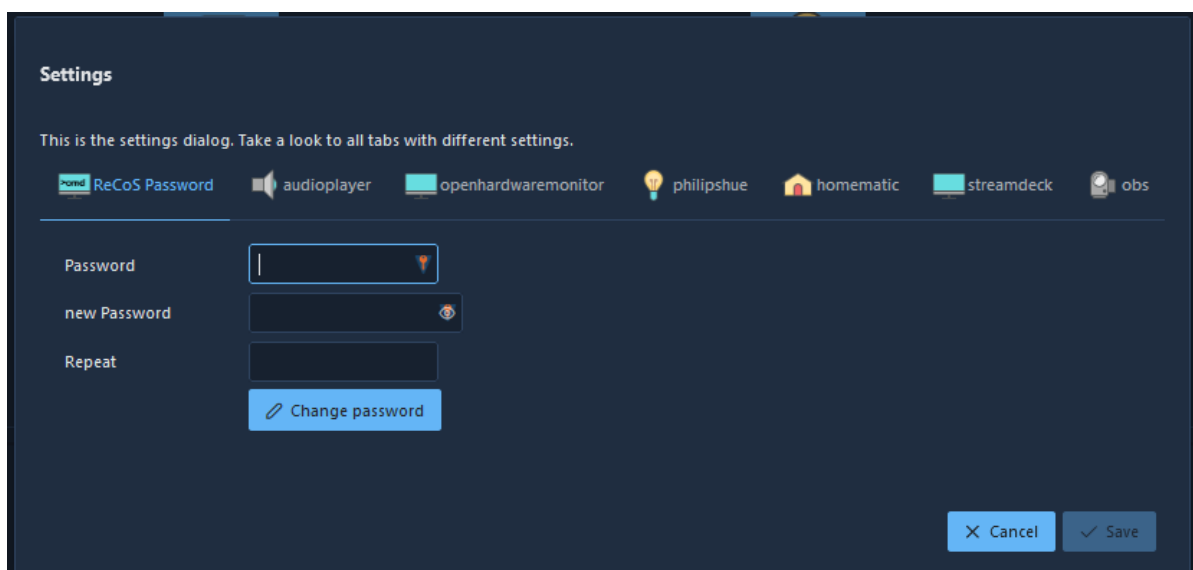
## ReCoS Admin - Web Admin Interface

The WebAdmin is used to configure the ReCoS system.

All modifying functions are password protected. You can set this password in the WebAdmin. The standard password is `recosadmin`. To change, go to the icon at the top right and select Settings




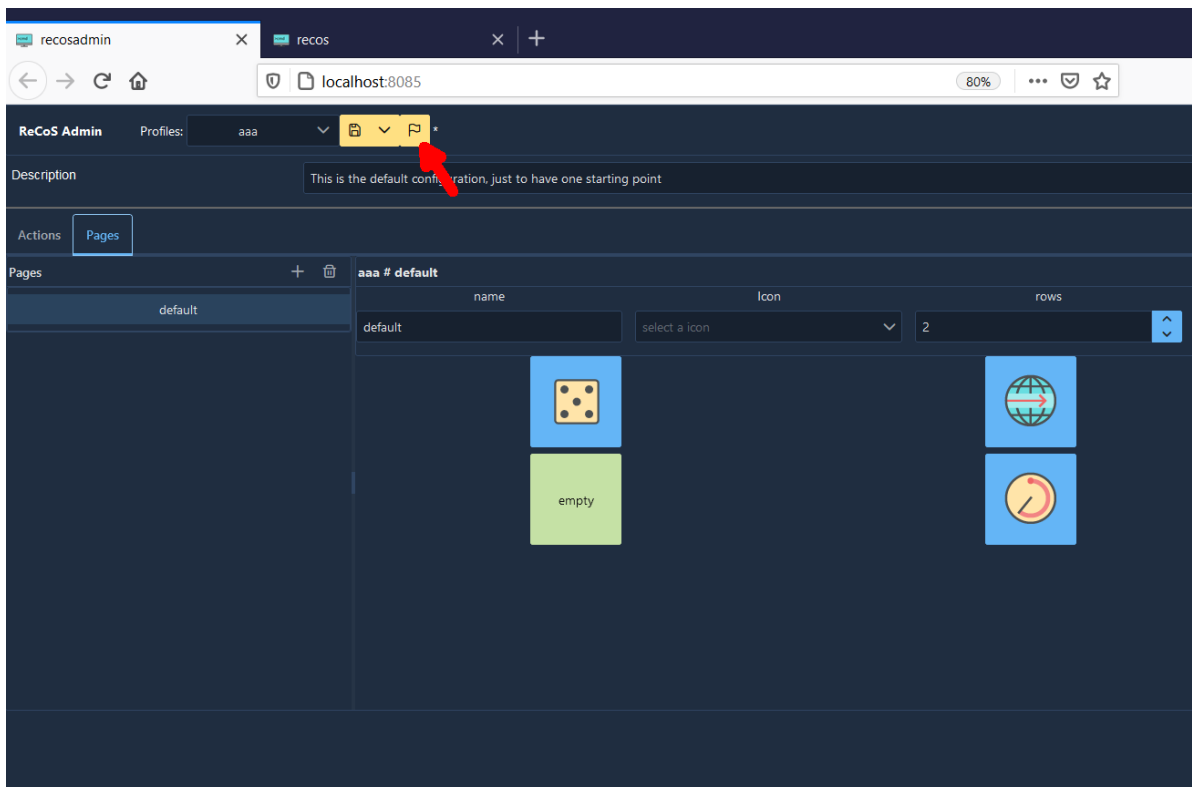
In the following dialog you will find the password setting under the ReCoS Password tab



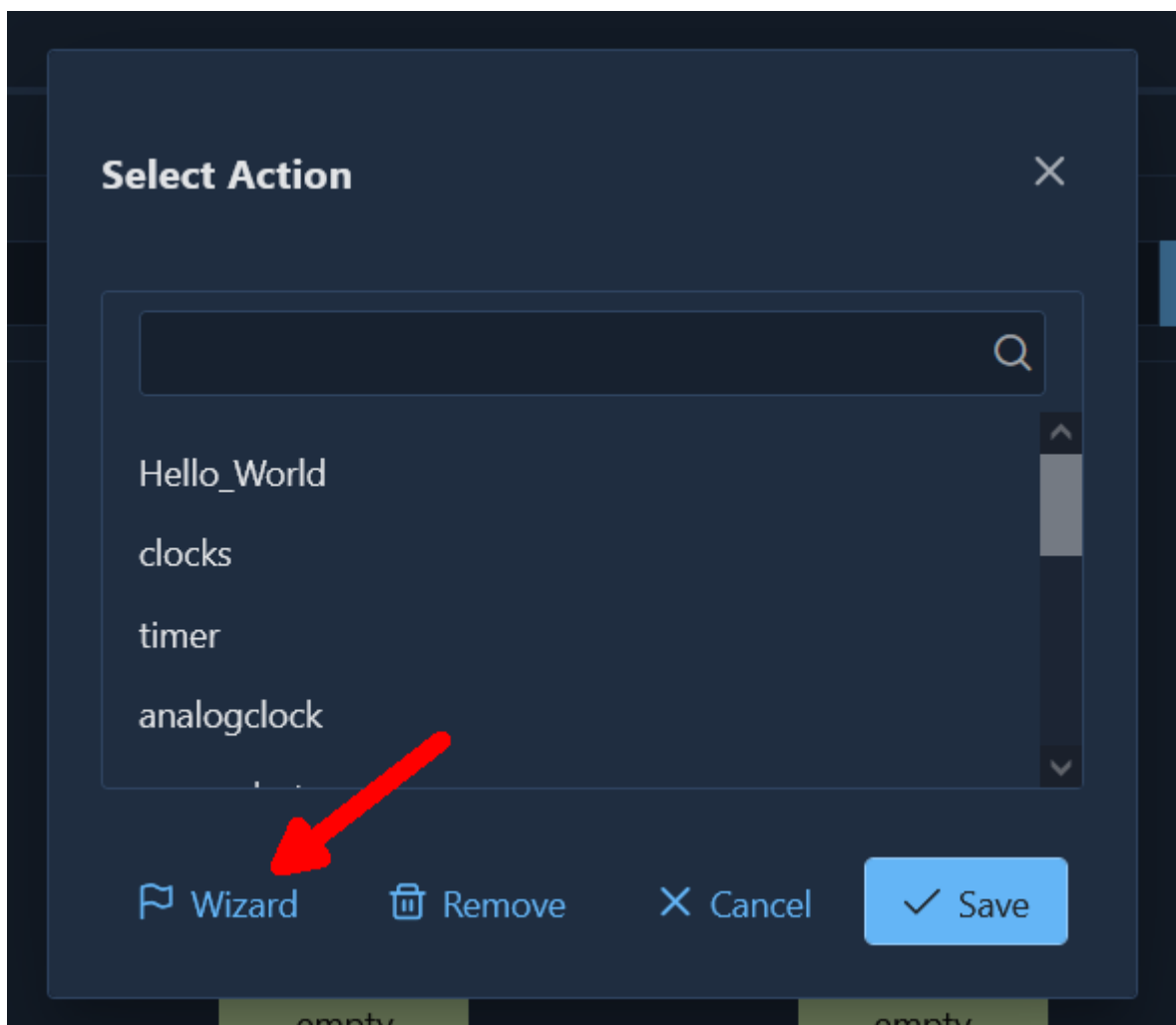
As usual, you have to enter your old password as well as your new password twice. To deactivate the password check, simply use a blank password.

## Action Wizard

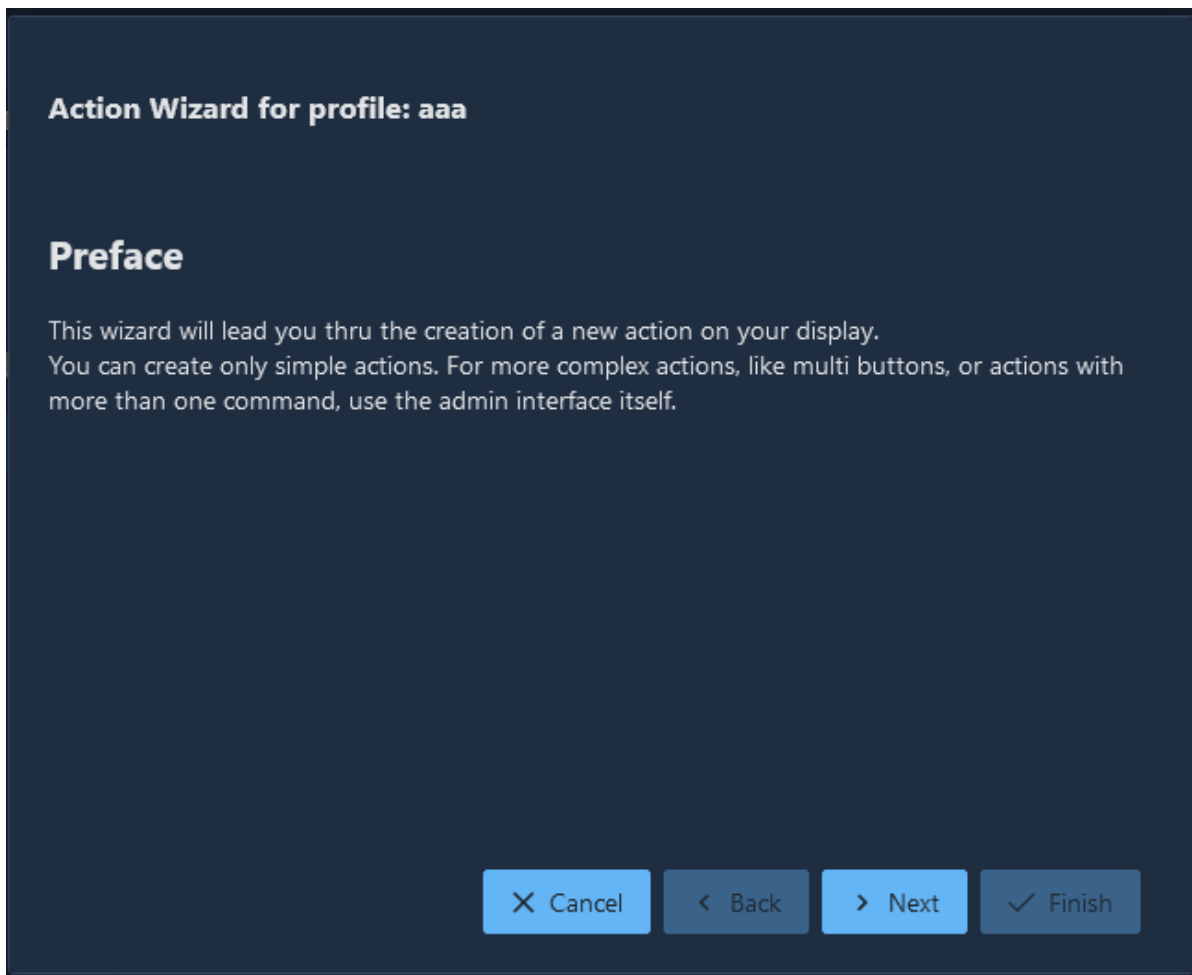
With the Action Wizard you can quickly and easily create new commands. You start the Action Wizard with this button .



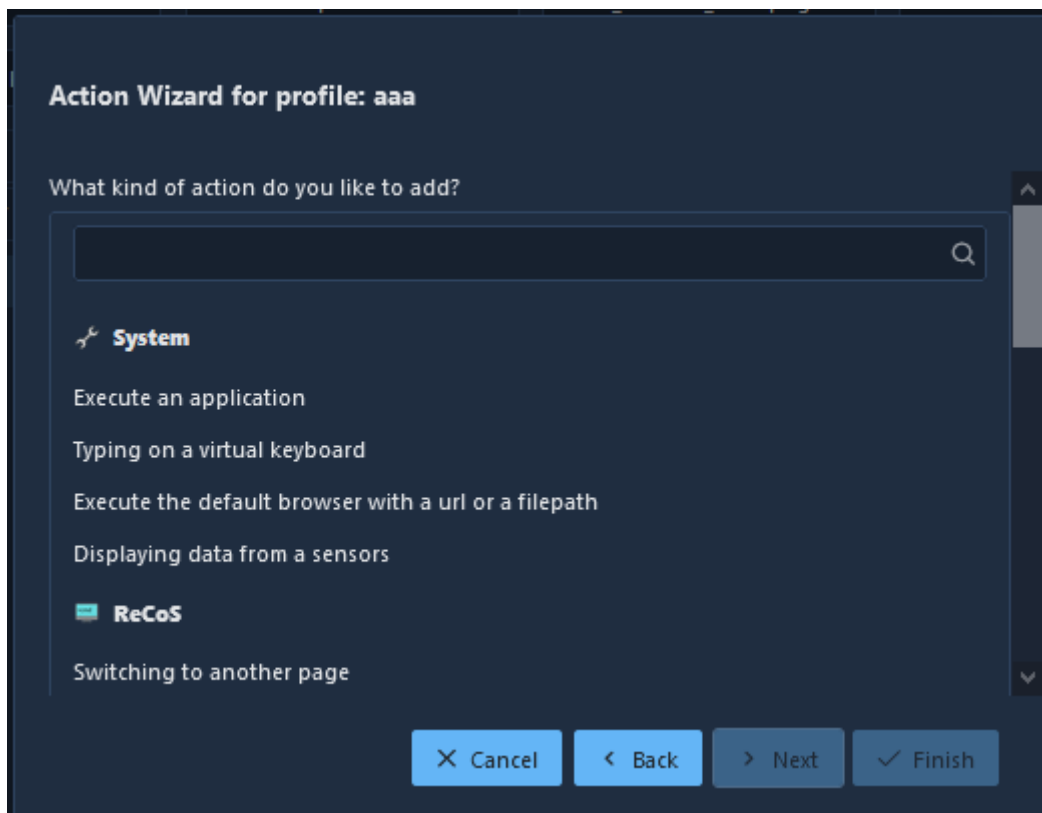
Or on the button assignments dialog:



First you will see this preface page:



On the next page you can choose the command that should be generated. You can use the search field to filter the list of commands.



Go on with Next.

In the next dialog you can provide some information about the command. You can assign a title for the button, assign an icon (a default is given directly by the command), and you can make various other settings depending on the command. Continue here with Next.



### Action Wizard for profile: aaa

Set the parameters for Timer

Title	<input type="text"/>
Icon	<input type="text" value="timer.png"/>
time	<input type="text"/> ^ v
finished	<input type="text"/>

### Action Wizard for profile: aaa

Set the parameters for Timer

Title	<input type="text" value="Count down"/>
Icon	<input type="text" value="timer.png"/>
time	<input type="text" value="60 Seconds"/> ^ v
finished	<input type="text" value="Ready"/>

On this last page you can determine where the action should be displayed. You can select different pages here, or create a new page. Simply click on a free button where the action should be stored. To save the action and the profile, please select Finish.

## Action Wizard for profile: aaa

Where should i display your action?  
(To create a new 5x3 page simply add a new name and press the + Button.)

Page  ▼ +

dice\_6

empty

ping\_0

actual

empty

empty

✕ Cancel
◀ Back
▶ Next
✓ Finish

ReCoS Admin - Remote Command Service - (C) 2021 Wilfried Klaas

recosadmin x recos x +




localhost:8085 80%

ReCoS Admin Profiles: aaa

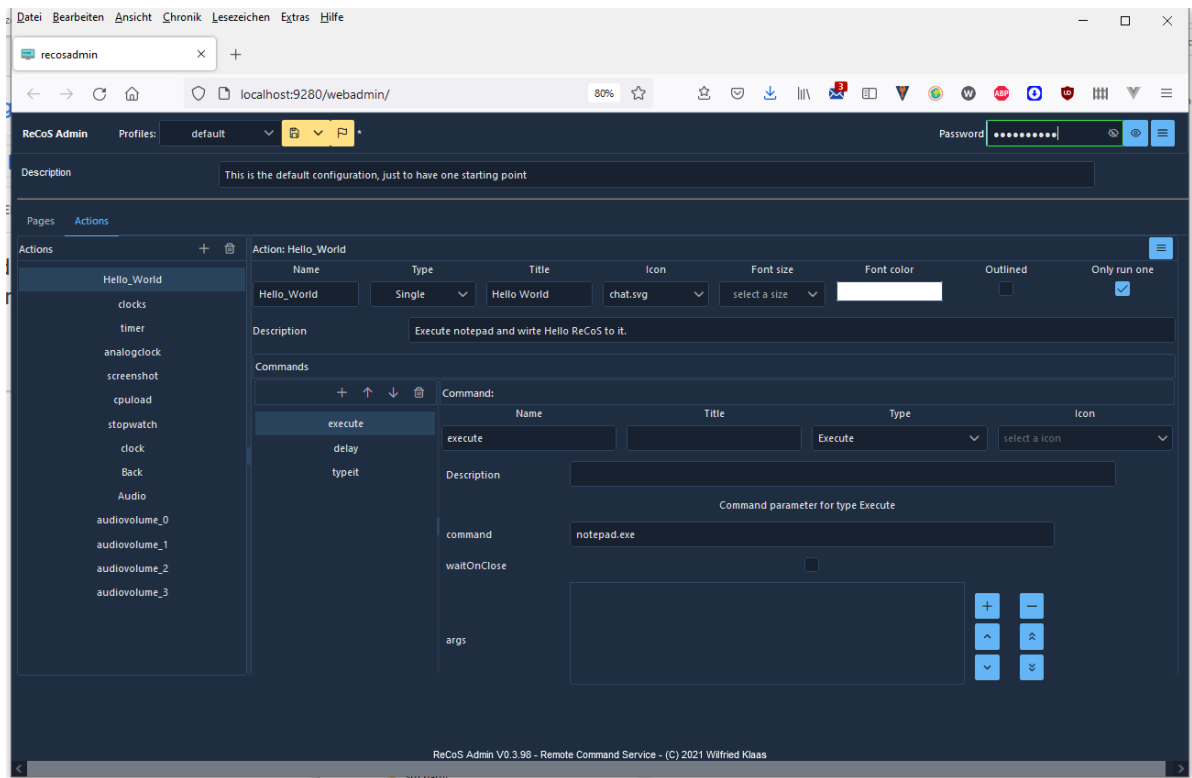
Description This is the default configuration, just to have one starting point

Actions Pages

Pages + aaa # default

name	Icon	rows	columns	Type
default	select a icon	2	3	select a toolbar type
				empty
	empty			empty

In the Admin Client you can then see what the wizard has generated for you.

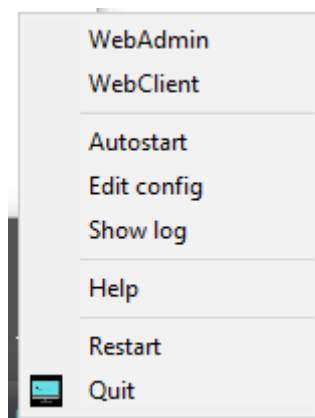


## Exchange of profiles, actions and configured pages

You can export and re-import entire profiles, pages and individual actions. (e.g. to share them with friends) For various actions, you have to assure that the actions will still work after an import. In the case of the "Execute program" command, the path to the executable file is usually in the configuration. This can of course be different on your system than the one on your friend's system.

## ReCoS Service

The service is the main component of the ReCoS. This is the unit of work, doing all the nice things. But you will only see a little Icon in the taskbar. And there is a small context menu.



Here you can directly start the web interface or the admin client. And you can register the service to automatically start on windows start. Next option is to edit the service.yaml file, which contains all configuration for the service itself. Normally you don't need to do here anything, but just in case...

The last Menu entry is for shutting down the Service.

## Profile configuration

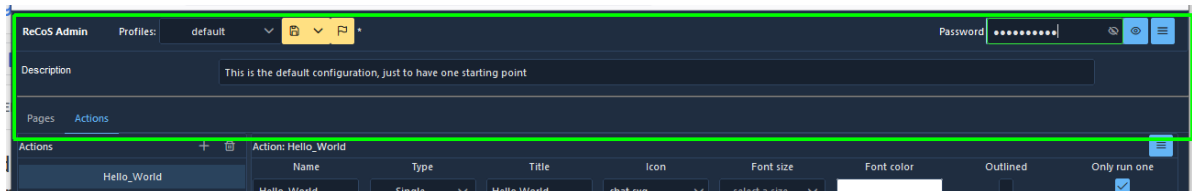
Various profiles can be stored in the ReCoS. Each profile consists on the one hand of a list of actions and on the other hand of the pages that represent these actions. Each profile has a name and a list of actions and pages. You can also add a description after.

**name** : The name of the profile

**description** : a user readable description

**pages** : This are the different pages for showing up the actions

**actions** : a list of different actions. An action can appear on different pages. But as it's the same action, the status/result will be the same.



## Page

A page is a view component mainly showing with rows and columns. Each of this cells will then visualize an action. The cells list will link to an action by name in the action list. The index of an action of a cell is calculated as

$$\text{index} = (\text{cell.row} * \text{page.rows}) + \text{cell.column}$$

parameters:

**name** : The name of the page

**description** : a user readable description

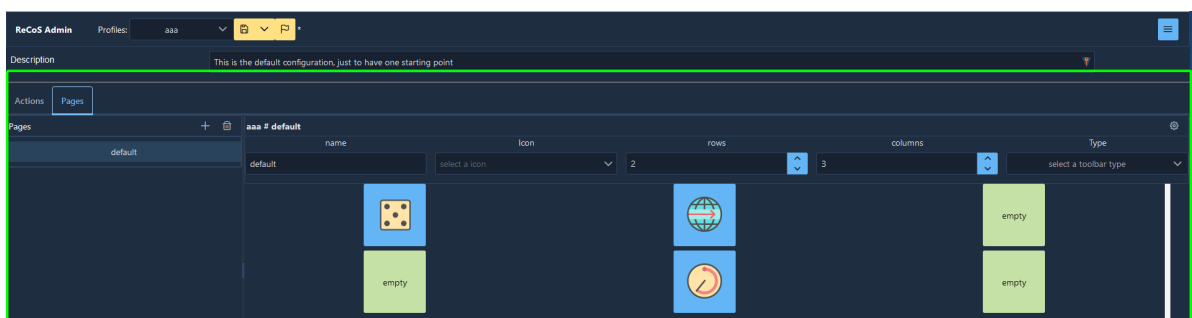
**icon** : the icon of this page

**columns** : Number of columns on the page

**rows** : Number of rows on the page

**toolbar** : **show**, this page will appear in the toolbar to directly switch to, **hide**, if this page should appear in the toolbar. With the page command you can switch to this page.

**cells** : List of names of the action per cell



## Action

An action is the part, which defines, what to do if a button is triggered.

The following parameters are used:

**type** : **SINGLE** is a single shot action. The action is always starting the command list.

**DISPLAY** is a display only cell. It will only show Text, Icons, or images, but you can't interact with it.

**MULTI** is the third option. Here you can define 3 or more stages, and on every stage you can define an action, which is fired on activating this stage. As you can see, a simple on/off switch is a Multi Action with 2 Stages.

**name**: s the name of the action

**title**: the title of the action used by the UI

**description**: user defined description of this action

**runone**: is true or false. On true, if the action is fired twice, all commands of the first execution must be finished before the second execution will take place. On false, the execution will start directly without checking the previous action execution state.

**icon**: the icon which will be displayed on the cell

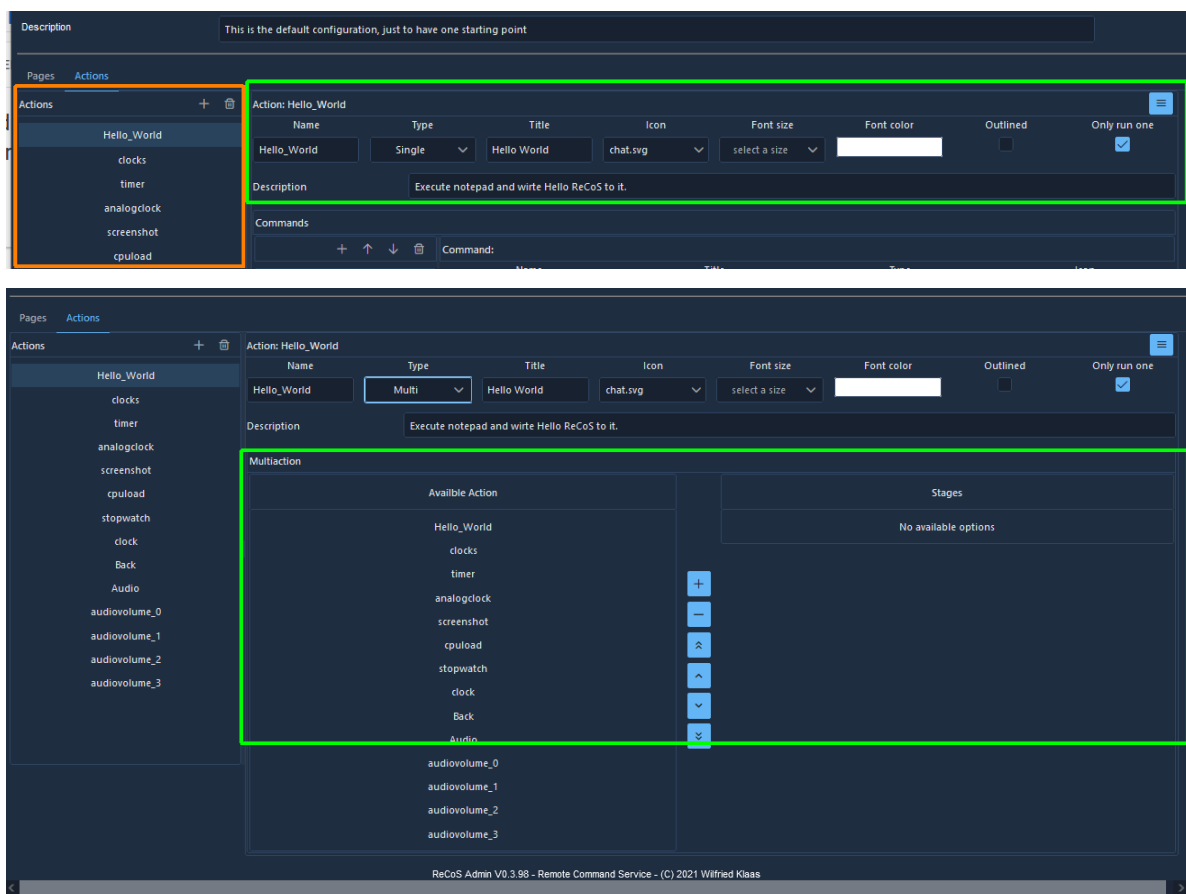
**fontsize**: the size of the title and the text, defaults to 14

**fontcolor**: the color of the title and the text, defaults to black

**outlined**: true or false, sometime reading a black text on a black ground is a little bit difficult. lining out can help.

**commands**: list of commands for execution of this action

**actions**: only apply in a MULTI action. For every stage there should be the name of the action which will be called, when the stage is executed. If a stage is executed, the icon of the last executed action (stage) will be displayed as the icon of the multi action and the title will be displayed on the text line.



## Commands

This is the unit of work, the part that is executed. This are the settings every command will use.

**type**: the type of the command

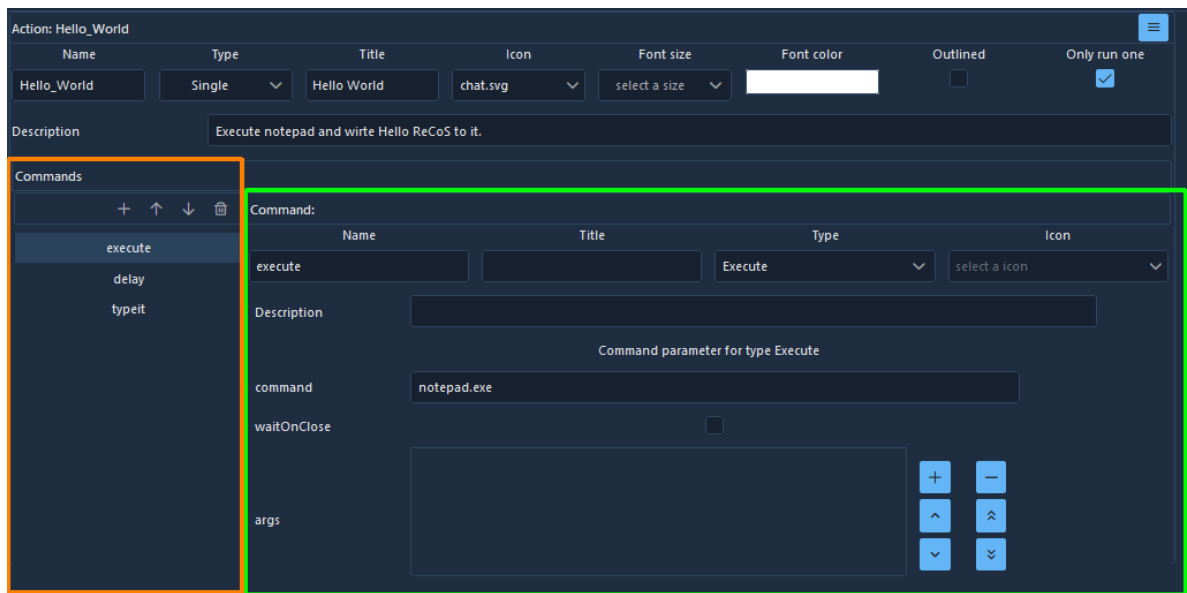
**name**: names the command

**description**: a user readable description

**icon**: an icon, that is displayed when running this command

**title**: a text that is displayed when running this command

The other parameters defers from command to command.



## No Operation

Do nothing. (But you can change the text and the icon ;-)

Type : NOOP

Parameter : none

## Audiocontrol

taking control over your audio devices.

With this command, you can take control different audio devices for setting volume and mute.

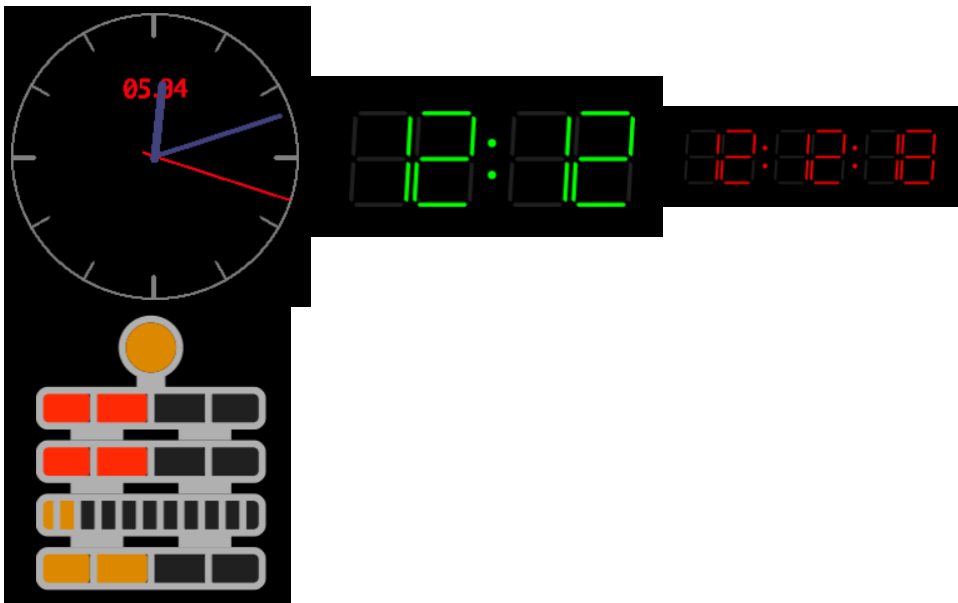
type : AUDIOVOLUME

Parameter:

**device** : the device that you would like to control. There are different devices in your system. Which one you can select, can be seen in the admin interface or on startup in the console. There are 2 defaults: **master** for the master output. This is on windows the one that you can control directly with the taskbar icon. And **mic** which is for the default input device.

**command** : this is the command you want to fire. **mute** , which toggles the mute state. **volume up** for increase and **volume down** for decreasing the volume of that device.

## Clock



Just a clock in different designs.

`type: CLOCK`

Parameter:

`format`: the format of the time in Golang format syntax, defaults: 15:04:05

`dateformat`: the format of the date in Golang format syntax, used by different designs, defaults: 02.01

`analog`: true or false, shows an analog clock

`timezone`: string with the name of the timezone of the IANA Timezone database ([https://en.wikipedia.org/wiki/List\\_of\\_tz\\_database\\_time\\_zones](https://en.wikipedia.org/wiki/List_of_tz_database_time_zones))

`design`: the design of the clock. `analog` is for a analog clock, `digital` showing a nice digital clock, `berlin` is showing the berlin clock (<https://en.wikipedia.org/wiki/Mengenlehreuhr>).

There is another Berlin clock, called `berlin2`, which is created in svg format. It's usually better for smaller resolutions.

`showseconds`: showing the seconds in the design.

`showdate`: showing the date in the design formatted with `dateformat`.

`color`: the color of the segments of the digital clock

Example 1: simple textual clock

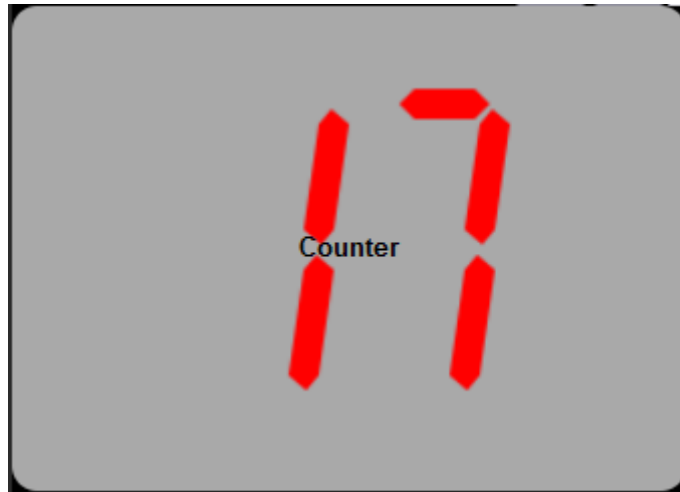
Parameter:

```
format: "15:04:05 02 Jan 06"
```

Example 2: showing a nice digital clock with red 7-segment digits

```
format: "02-01"
design: digital
showseconds: true
color: "#ff0000"
```

## Counter



just a simple counter.

A simple counter, with persisting value.

`type`: COUNTER

`Parameter`:

`persist`: true or false, if true, the counter will persist between service restarts

`oldschool`: rendering an old school counter with 7-segment digits

`color`: the color of the segments

## Days remain



show the days remains to a end date.

This will show the days remain until a end date.

`type`: DAYSREMAIN

`Parameter`:

`date`: end date in format "yyyy-mm-dd"

`formatTitle`: the title message for the response, defaults %d

`formatText`: the text message for the response, defaults %d

`finished`: the message at the end of the days remain, defaults: finished



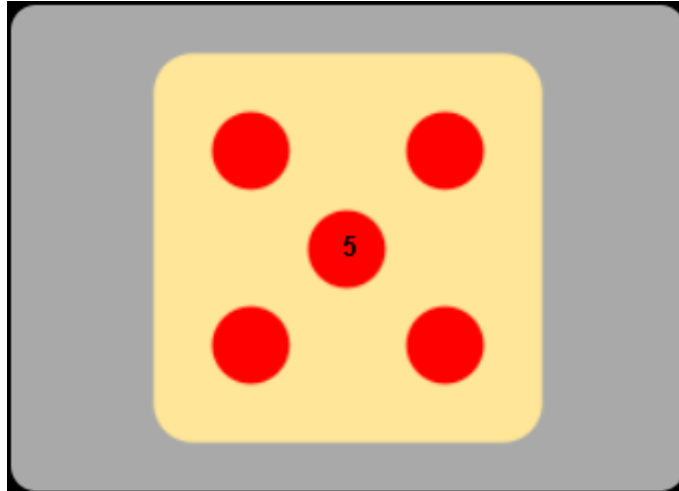
## Delay

type: DELAY

Parameter:

time: time to delay in Seconds

## Dice



rolling the dice

A simple dice implementation with nice ui and different values.

type: DICE

Parameter:

sides: the number of sides of the dice. For sides  $\leq 9$  a nice UI is implemented.

## Execute

type: EXECUTE

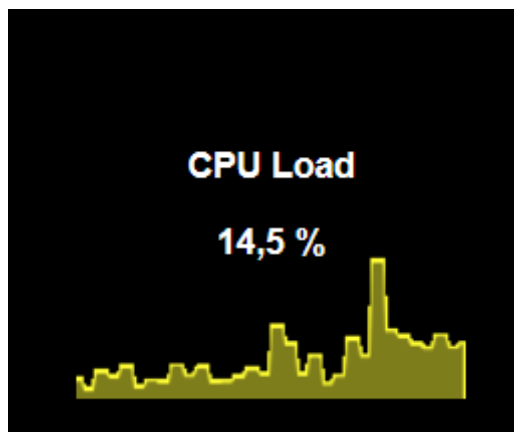
Parameter:

command: the executable or shell script to execute, with or without path

args: list of string arguments to this executable

waitonClose: waits until the executable is closed or script is finished.

## Hardware monitor



This command connects to the openhardware monitor application on windows. With this you can get different sensors of your computer. For using the webserver of the openhardwaremonitor app, you have to activate the open hardware monitor integration in the settings. The url is the url to the app webserver added with data.json. the `updateperiod` is the update time in seconds.

If you have configured this, the service will evaluate on startup the connection and all possible sensor names. This list of names you will see in the log and in the configuration there is a file `sensorlist.txt` with all sensors names. The sensor name starts with the category, like CPU, GPU or Memory, followed by the hardware component. After that there is the sensor type like Clocks, Temperatures or Load, followed by the sensor name.

`type`: `HARDWAREMONITOR`

Parameter:

`sensor`: the sensor name.

`format`: the format string for the textual representation

`display`: text, graph, text shows only the textual representation, graph shows both

`ymin`: the value for the floor of the graph

`ymax`: the value for the bottom of the graph

`color`: color of the graph

## Homematic

For integrating a homematic system to the ReCoS there are 3 different commands.

First you have to configure your homematic in the service configuration. (See Installing Homematic)

After that you can use the 3 commands:

Starting a **program** is very simple: simply using the name as the name for the program.

`name` is the name of the hm program.

A **Switch** is for using the button as a switch. Simply on/off. For both states you can add a different icon. The text field of the button always shows the actual state. (Even if you switch the device via other software/hardware solutions)

`name` is the name of the "device: channel".

`officon`: the icon showed if the switch is off

`onicon`: the icon showed if the switch is on.

For **dimmer** and **shutter** you can use the third command.

`name` is the device/channel.

action: can have the different actions:

`set value`: setting a value directly (in percent)

`up`: incrementing the value in percent steps. The step size is configurable via `value`.

`down`: decrementing the value in percent steps. The step size is configurable via `value`.

`value`: the value or the step size.

For all commands it is necessary that the names of devices/channels are unique.

## Keys

Sending keys to the active application. This command is emulating a keyboard input by sending key strokes of a keyboard to the active application. You can use different keyboard layouts and there are some macros defining special keys.

`type`: KEYS

`keylayout`: defining the layout of the keyboard used to send the data. en for English (us) "qwerty" and de for a German "qwertz" keyboard layout. Default is "de"

`keystrokes`: are the string with the keys used to send. For special keys there are defined special macros. Every macro starts with an "{" and ends than with "}". If you want to send the "{" as a character simply double this. ("{" -> "{{").

Another specialized character is the "~" char. It will lead into a 1 second delay between the typing. To get the "~" Character, simple double it.

The following macros are defined:

Macro	Keyboard key
backspace, bs, bksp	backspace
break	break
capslock	caps lock
del, delete	delete
down	arrow down
end	end
enter	enter
esc	esc
help	help
home	home
ins, insert	insert
left	arrow left
num	num lock
pgdn	page down
pgup	page up
prtsc	print screen
right	arrow right
scrolllock	scroll lock
tab	tab
up	arrow up
f1 .. f12	function key 1 ... 12

## Mediacontrol

taking control over your system media player. With this commands you can control the system media player. On windows normally the actual startet media program like windows media player, spotify or even vlc can be controlled with this commands.

The available commands are Start, Stop, Next and Previous.

**type :** MEDIAPLAY

Parameter:

**command :** this is the command you want to fire. **start**, which starts the media player or pause it, if it's already started. **stop** for stopping the player and **next** and **previous** for going to the next/previous part.

## OBS - Open Broadcaster Software

This is a set of commands to control your obs installation.

### OBS Start/Stop

Start/Stop recording or streaming

`type`: OBSSTARTSTOP

Parameter:

`mode`: recording or streaming, the mode to start/stop

### OBS Profile

switching the profile of obs

`type`: OBSPROFILE

Parameter:

`profile`: the name of the profile to switch to

### OBS Scene Collection

switching the scene collection of obs

`type`: OBSSCENECOLLECTION

Parameter:

`scenecollection`: the name of the scene collection to switch to

### OBS Scene

switching the scene of obs with different commands.

`type`: OBSSCENE

Parameter:

`scenecommand`: the command to execute, possible commands are:

- `next`: switching to the next scene in the scene list, at the end it will roll over to the first scene
- `previous`: switching to the previous scene in the scene list, at the end it will roll over to the last scene
- `first`, `last`: switching to the first/last scene in the scene list
- `switch`: switching to a named scene in the scene list

## Page

Switch to another page.

`type`: PAGE

Parameter:

`page`: the name of the page to switch to

## Philips Hue

2 Commandos for controlling Philips hue lights and groups.

### Philips Hue Lights

type: PHUELIGHTS

Parameter:

**name**: the name of the hue light, group, room or zone. If a light is accessed the keyword "Light:" will be in front of the parameter, otherwise the keyword "Group:"

**brightness**: the brightness of the light (1..254, 0 for unused)

**saturation**: the saturation of the light (1..254, 0 for unused)

**hue**: the hue of the light, this is a color value ranging from 1..65535, 0 for unused

**colorTemp**: the color temperature of the light, this is a value ranging from 2000..6500, 0 for unused

**color**: the color of the light

### Philips Hue Scenes

type: PHUESCENES

Parameter:

**name**: the name of the hue group, room or zone.

**scene**: the scene to apply to

**brightness**: the brightness of the group (1..254, 0 for unused)

**ATTENTION**: As names of the lights, groups, scenes ... are used here to identify the object, please be sure that in the definition of those the names are unique. Otherwise ReCoS maybe control only one of those.

## Play audio



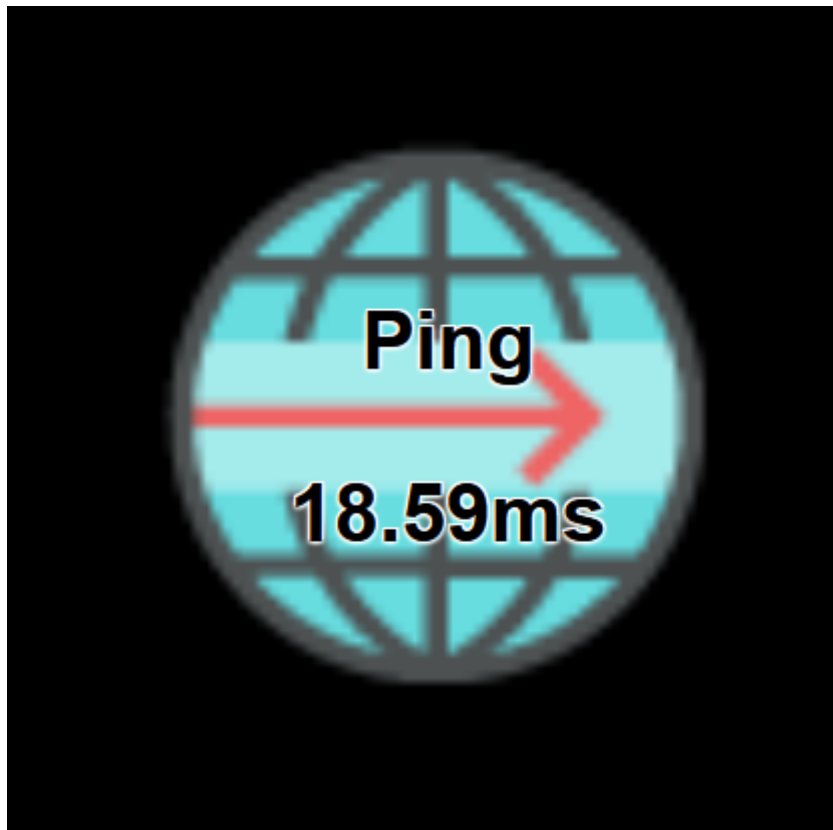
Playing an audio file. Available formats are: wav, mp3, ogg and flac. With a bunch full of this commands you can create your own soundboard.

type: PLAYAUDIO

Parameter:

**file**: the name and path to the audio file, which should be played.

## Ping



Shows ping times to a server.

Here you can test your connection to a server. Ping will test the connection to a server, You can use an IP Address or a server name (without any http...) If you put this command to an display action you can set a period so that the command will automatically start every #period seconds a test. The result is the actual ping time in ms.

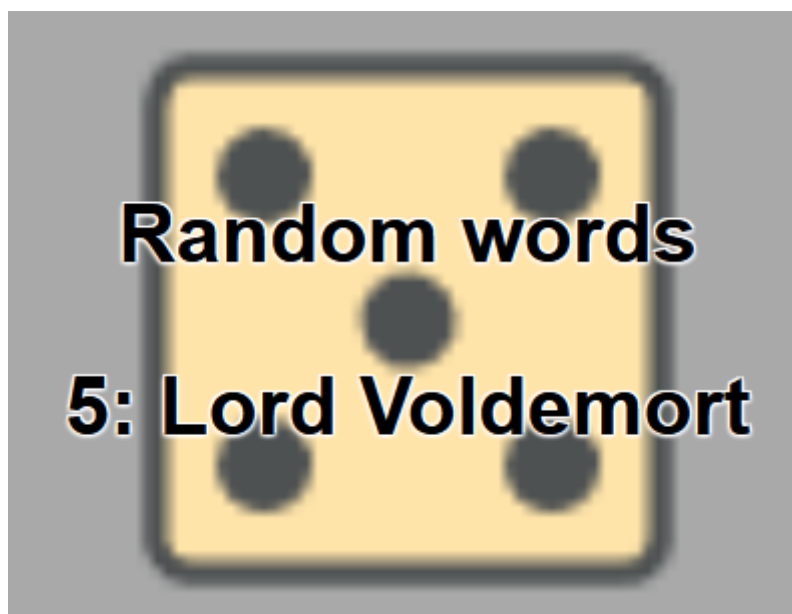
type: `PING`

Parameter:

`name`: the URL to ping to. You can use the Internet address name (without the protocol) or a simple IP address

`period`: the period in seconds when the command should automatically be executed.

## Random words



Choose a random word/phrase out of a list

`type`: RNDWORDS

Parameter:

`words`: The list of words/phrases to choose one randomly from

## Screen shot

taking a screen shot.

With this command, you can take a screen shot.

`type`: SCREENSHOT

Parameter:

`saveto`: the folder, where the screen shot will be saved. File name format is

`screen_<#number>_<display>.png`

`display`: optional, the number of the display, if you want to store screen shot of every display please use -1. Getting the right display, simply do a screen shot with `display = -1`. Then look at the screen shots and look in the name at the last number of the right image. That is your display.

## Send message

`type`: SENDMESSAGE

Parameter:

`receiver`: the receiver of this message. `client` is for all clients having this particular action active, `service` is for the service itself. (Or more the user sitting on the service related desktop)

`message`: the message to send

## Show text

Showtext will show a text on the button, and the icon of this command, if set, will be displayed as the title, too.

`type`: SHOWTEXT

Parameter:

`text`: the text to show in the text field of the button.

## Start Browser

`type`: BROWSE

Parameter:

`url`: the URL to show in the system browser. On Windows if you choose a normal file system folder, it will automatically start the explorer on this path.

Example 1

start a new browser windows with a url:

```
url: https://www.wk-music.de
```

Example 2

on windows: start a new explorer windows with a filepath



```
url: c:\windows
```

## Stopwatch

A simple textual stopwatch.

**type:** STOPWATCH

**Parameter:**

**format:** the format of the time. The `%` character signifies that the next character is a modifier that specifies a particular duration unit. The following is the full list of modifiers supported by `go-durationfmt`:

- `%y` - # of years
- `%W` - # of weeks
- `%d` - # of days
- `%h` - # of hours
- `%m` - # of minutes
- `%s` - # of seconds
- `%%` - print a percent sign

You can place a `0` before the `h`, `m`, and `s` modifiers to zeropad those values to two digits. Zeropadding is undefined for the other modifiers.

## Timer

Starting a timer with a response every second. You can define the format of the timer message and the message on finish.

**type:** TIMER

**Parameter:**

**time:** time to delay in Seconds

**format:** the message for the response, defaults `%d` seconds

**finished:** the message at the end of the timer, defaults: finished

## WindowCtrl

Controlling Application Main Window.

With this command, you can control the main window of an application.

**type:** WINDOWCTRL

**Parameter:**

**caption:** the caption of the application window

**command:** the command to execute on this window. Possible values are:

• **minimize:** for minimizing the application window

• **activate:** for activating the application window again. (restore it if minimized and active/bring it to front)

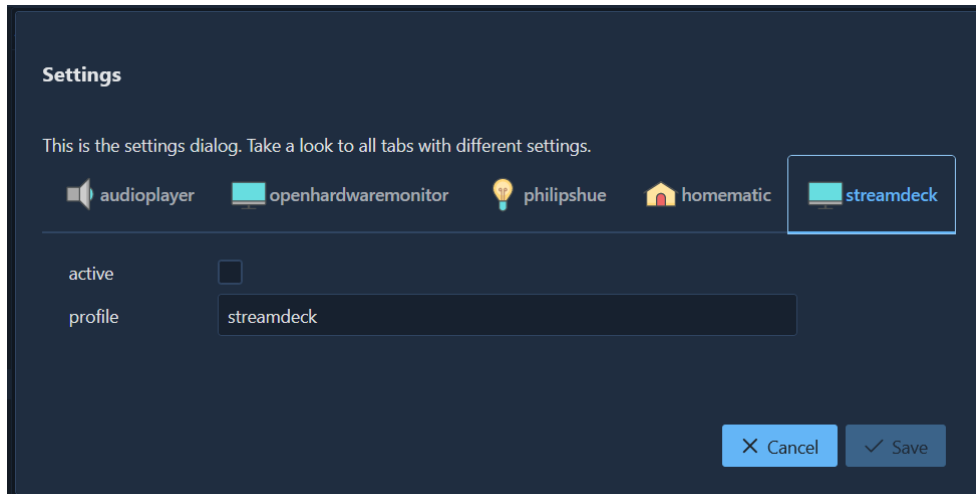
• **move x y:** moving the window to the new position x,y

# Installing 3'rd Party products

For other 3rd party products there is an so called integration for accessing the different parts. Here you can find some remarks on these integration.

## Elagto Stream Deck (c)

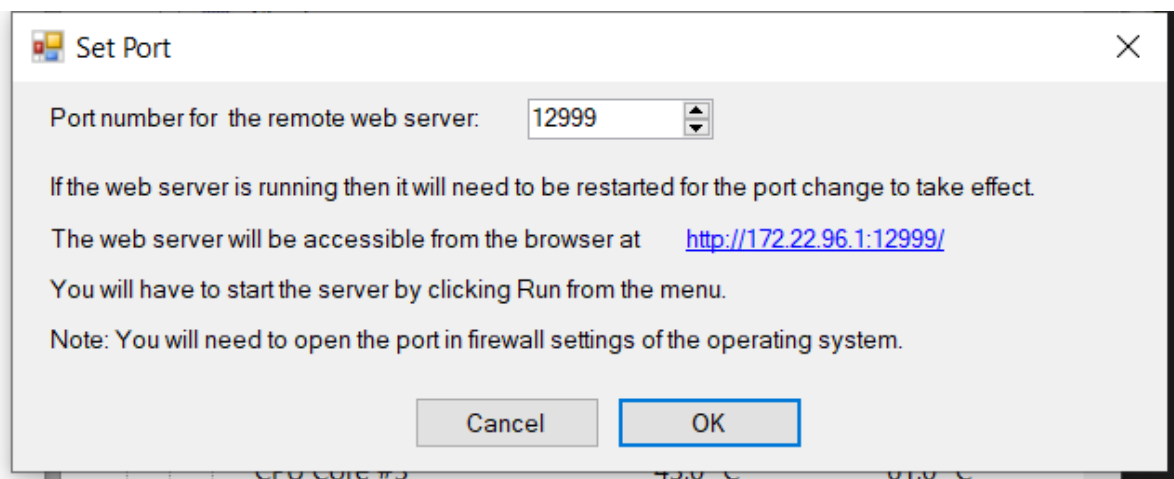
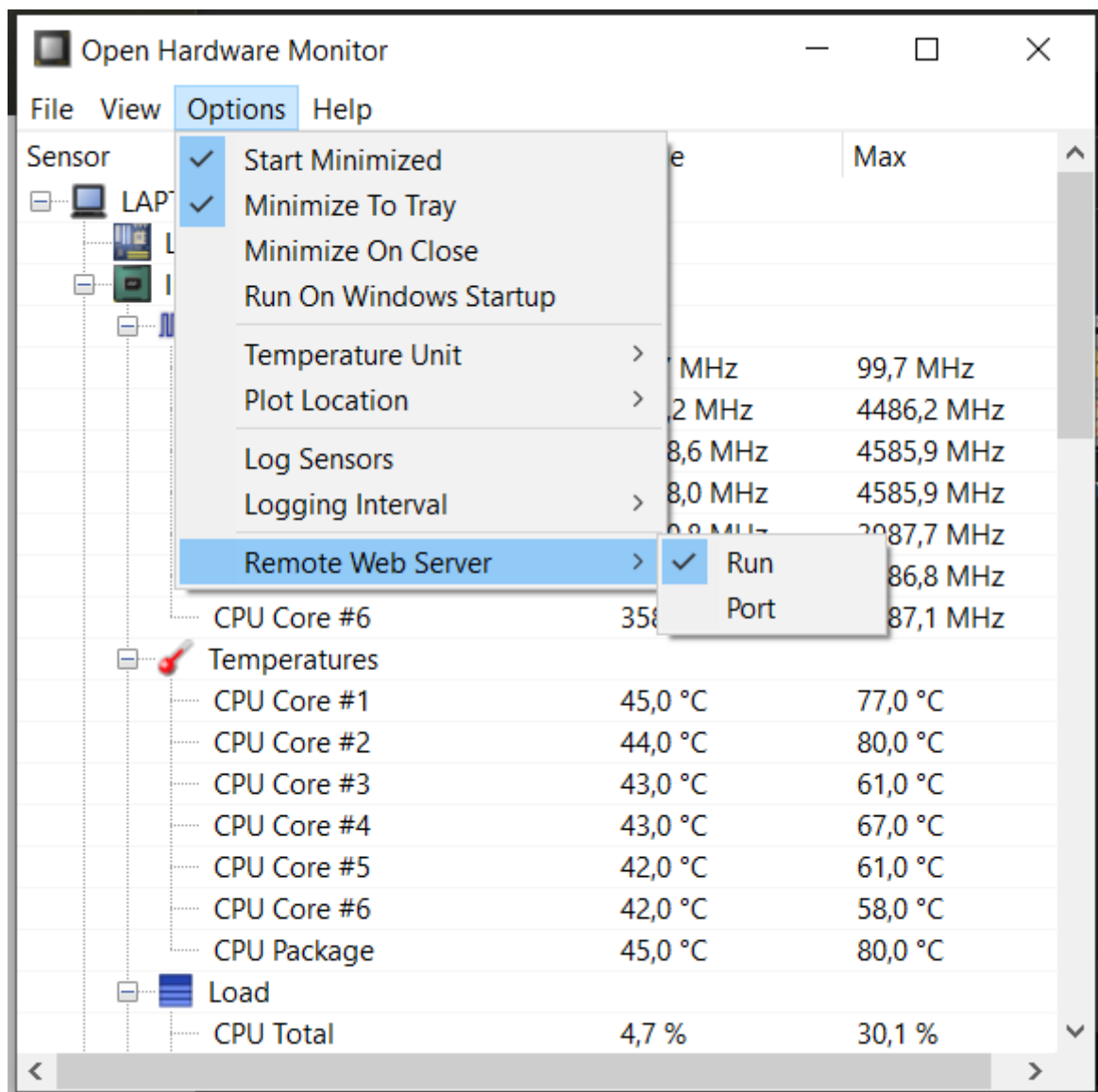
The stream deck integration instrumented an Elgato stream deck for the ReCoS system. Since only one application can access the hardware, it is necessary that you deactivate and close the original stream deck application. You can then simply activate the stream deck integration in the section settings in the admin client.



The second parameter is optional. You can add here the profile, the stream deck will present. But there are defaults for it. For a normal stream deck (15 Button version, no matter whether revision 1 or 2) the default profile is called `streamdeck`. A profile with the name `streamdeck_mini` is expected for the Stream deck mini. The `streamdeck_xl` profile is expected for the XL. The following applies to all three, if the profile is not found and no profile is specified, the `default` profile is used. So that the profiles in the surface correspond to the display in the stream deck, you should create the rows and columns accordingly. For the normal stream deck the configuration is 3x5 (rows / cols) for the Mini 2x3 and for the XL 4x8. Other profile configurations also work, but it is possible that not all buttons are displayed on the stream deck or that they remain empty.

## Installation of OpenHardwareMonitor

For hardware sensor reading ReCoS uses the OpenHardwareMonitor Software. (<https://openhardwaremonitor.org/>) To use this, simply install the software. After installation, go to Option/Remote Web Server/Port.

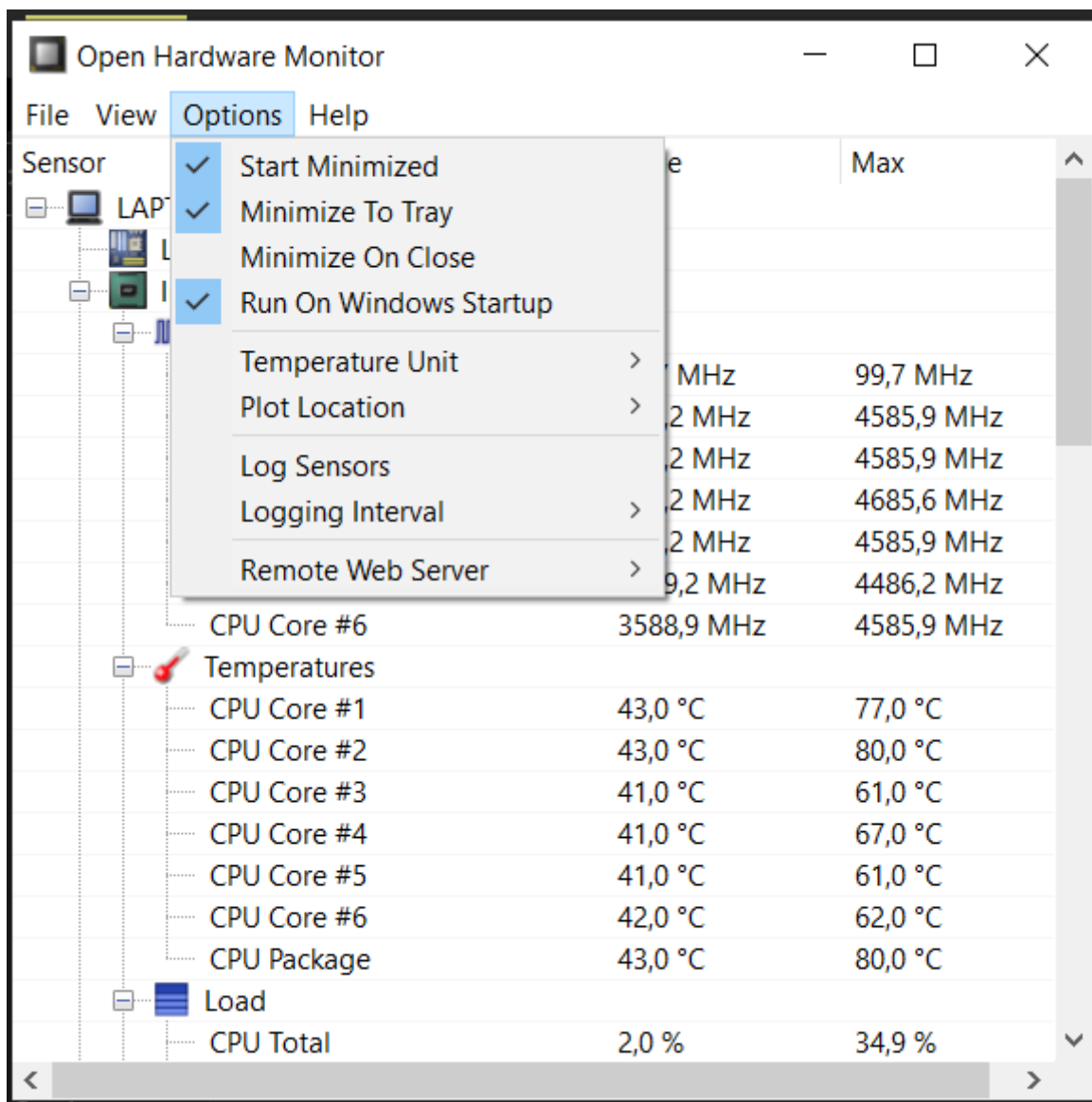


As Port number enter 12999 (which is the default for Combination of ReCoS and OHM)

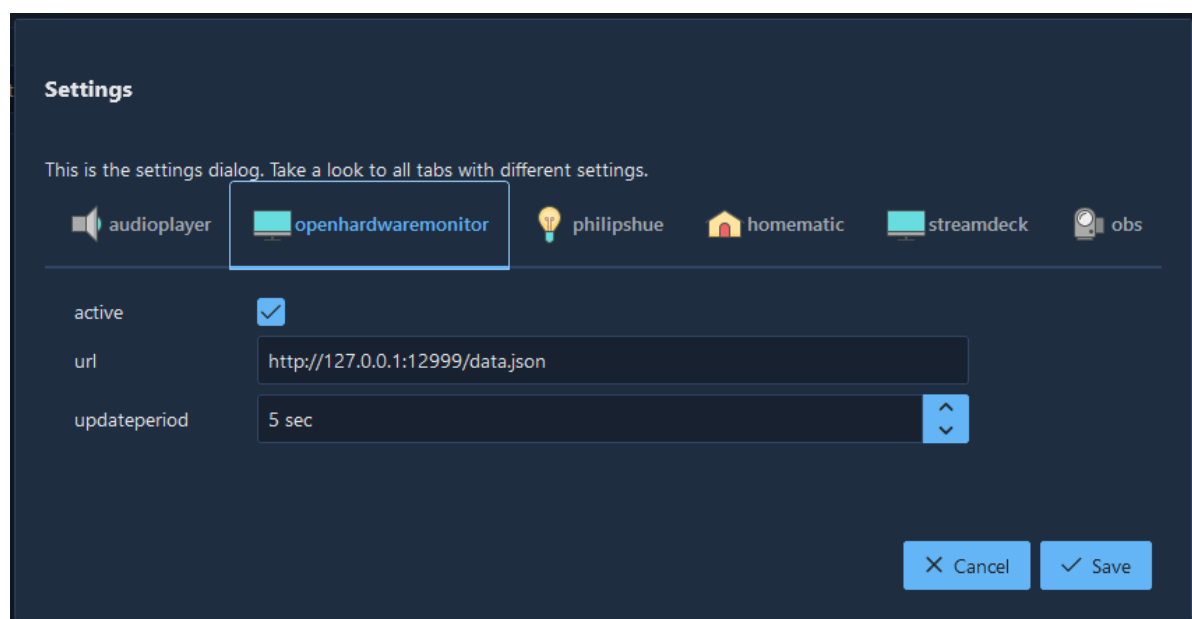
After that simply activate the OHM Web server via Option/Remote Web Server/Run.

The OHM should be available after restart of windows, so please tick the following options on.

Now everything of the OHM side is ready. The ReCoS service will now automatically connect to the OHM and get all Sensors.



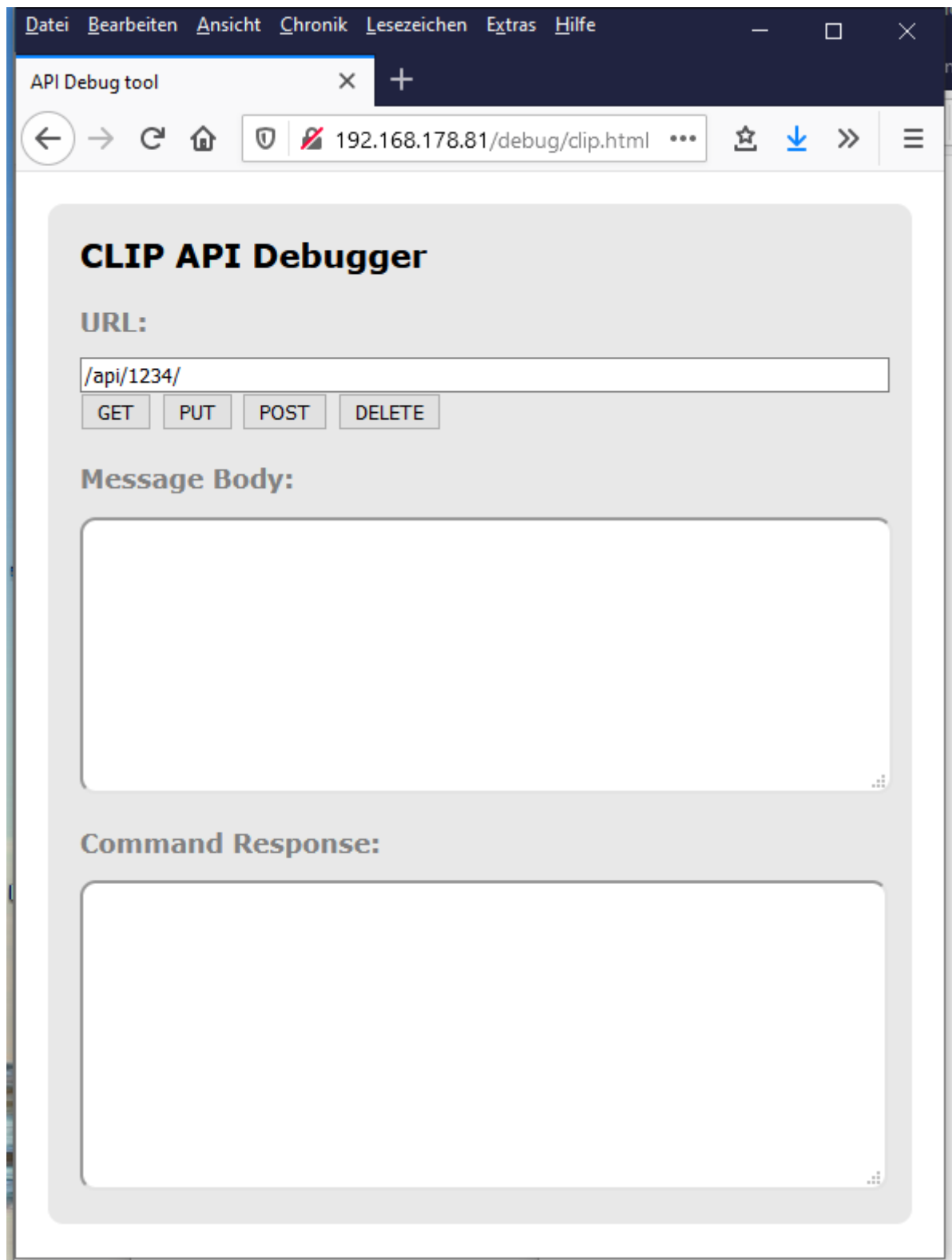
If you have already installed the OHM (maybe for another App) and you can't reconfigure the port option, you can simply change the port for ReCoS in the admin client. Same for the url, when you want to get sensors from another Computer.



## Installation Philips Hue

First of all, a new user must be created for the ReCoS installation. To do this, please start your browser and go to the clip page of your Hue Bridge.

<http://192.168.178.81/debug/clip.html>

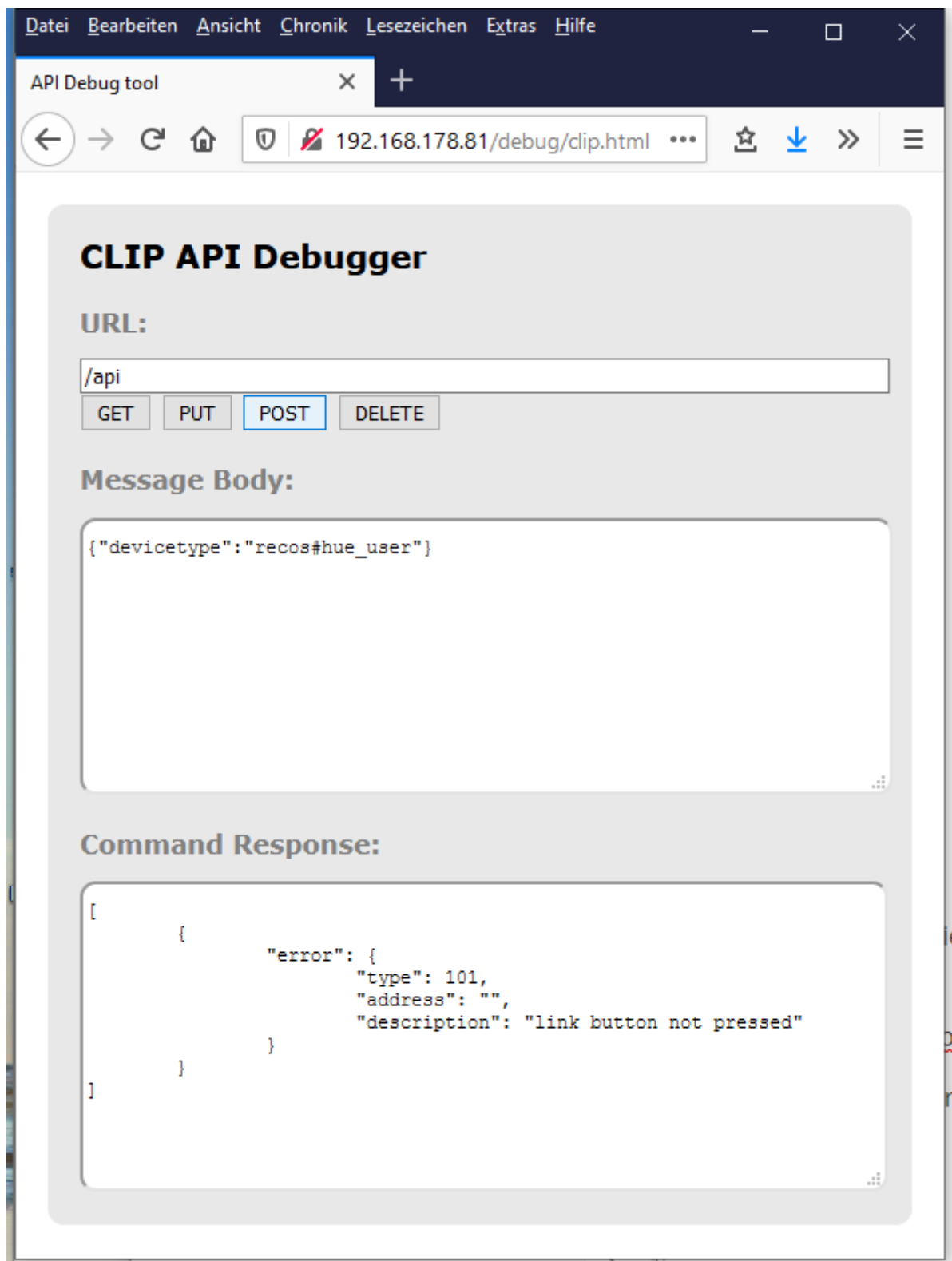


Now please post the following to the bridge.

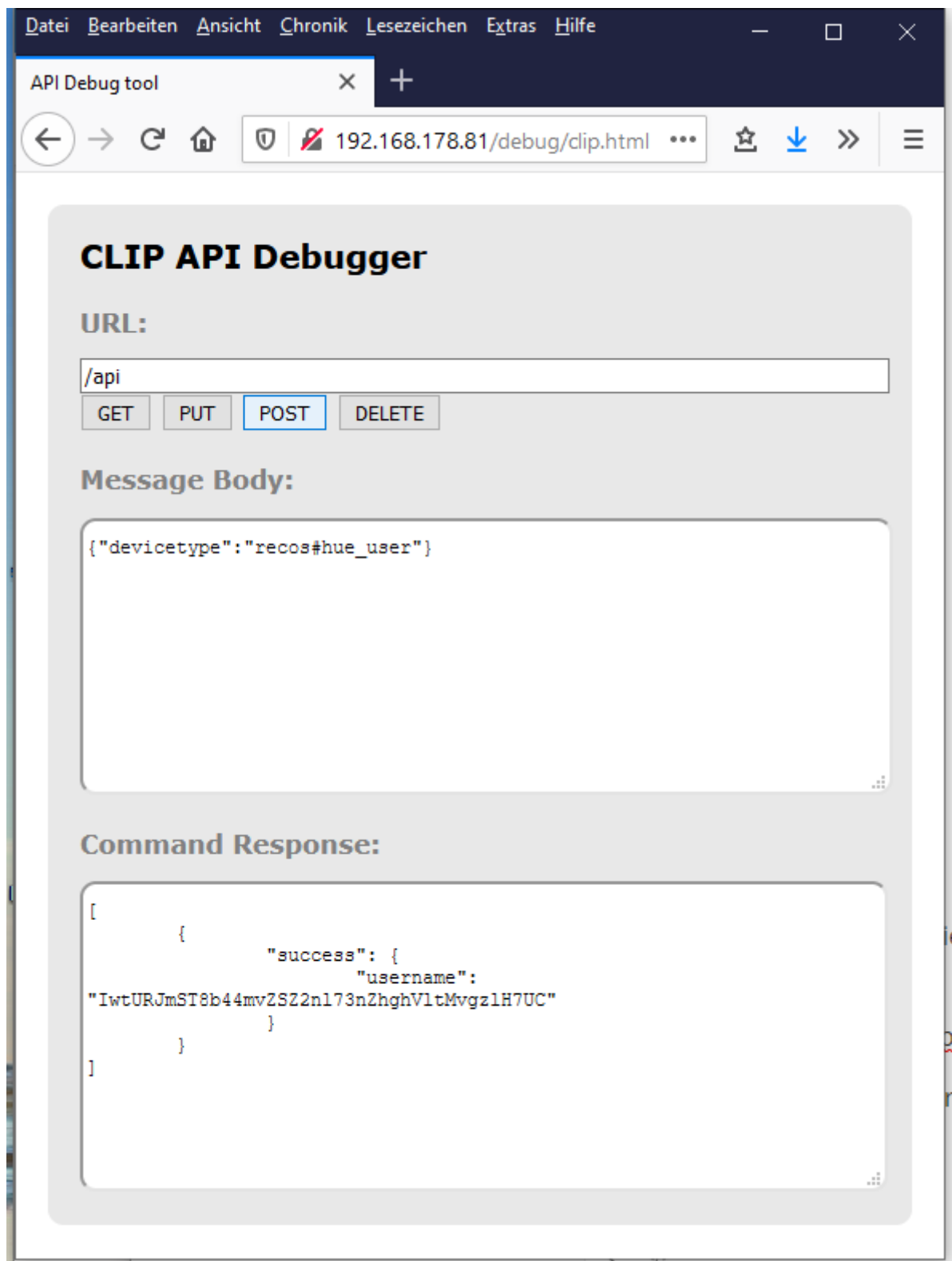
URL: /api

Message Body: {"devicetype":"recos#hue\_user"}

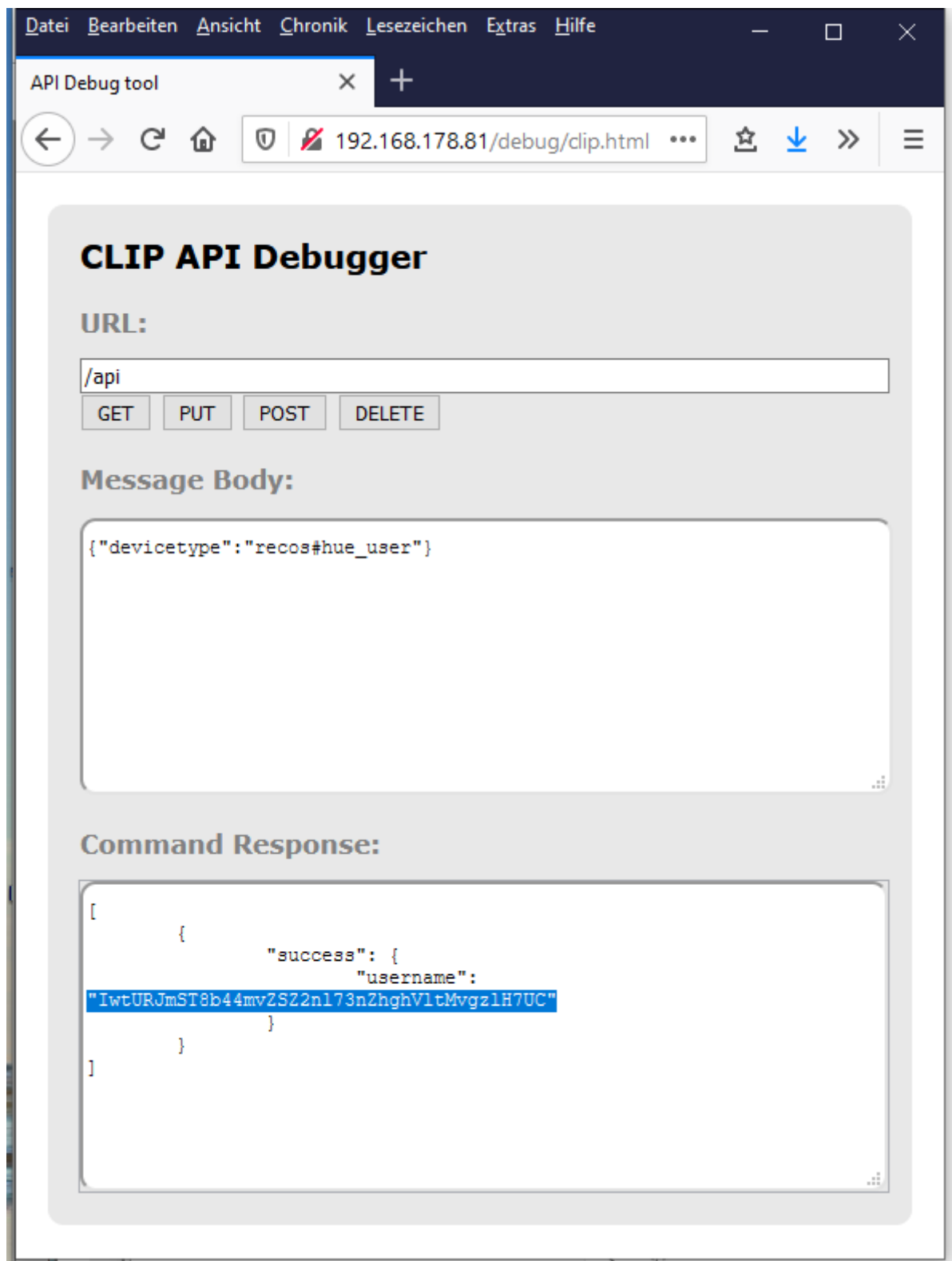
With the first attempt an error message appears.



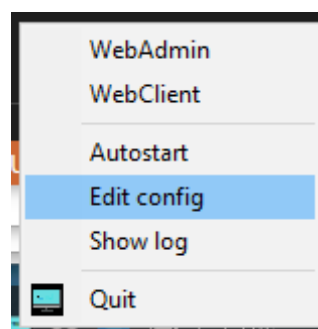
Please press the big button on the Philips Hue Bridge and post the same thing again.



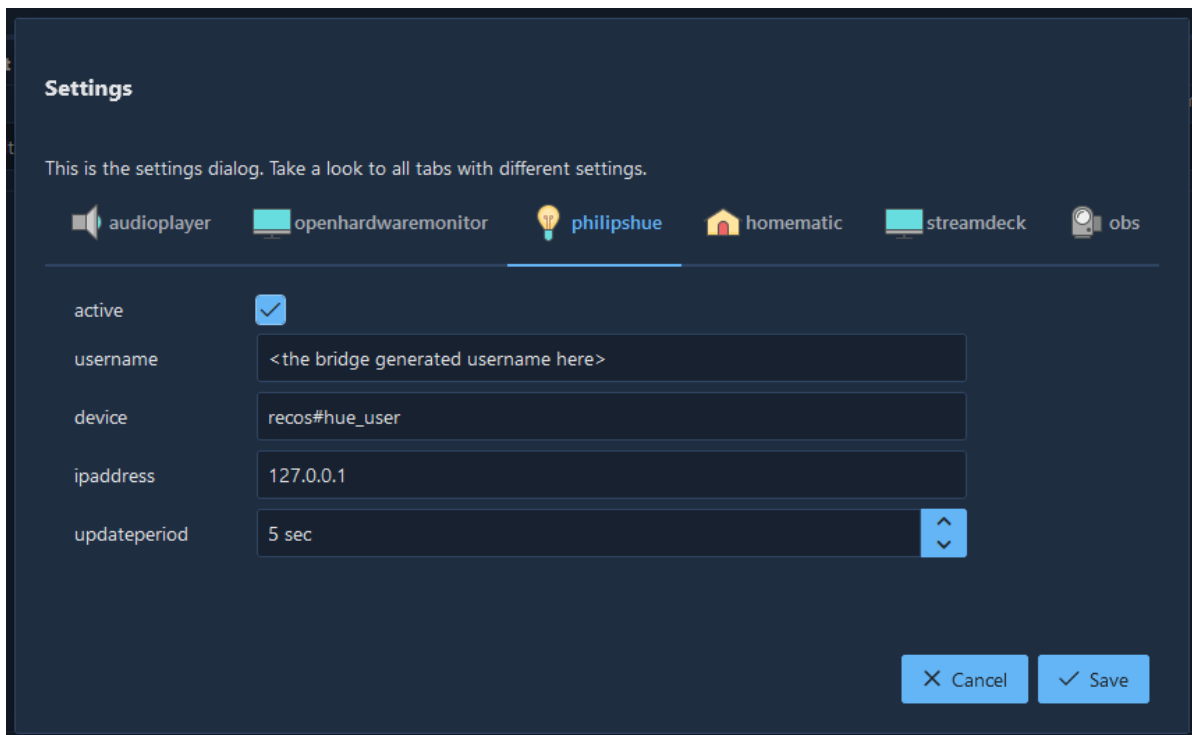
Then copy the username from the answer:



Now you have to change the ReCoS configuration. To do this, please start the admin client via the context menu.







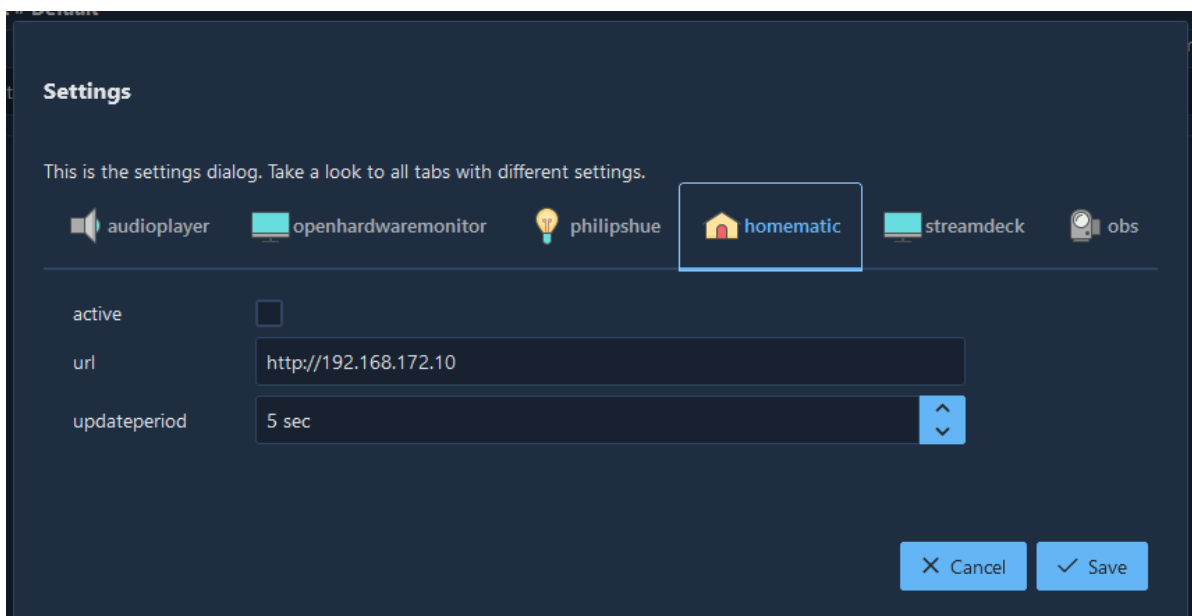
Please enter the generated user name here as the `username` and change the `ipaddress` accordingly.  
`updateperiod` is the time span in seconds in which ReCoS polls the bridge for changes.

## Homematic

For using the Homematic system for commands, you simply have to do 2 Things:  
First you have to add the xmlapi addon to your homematic.

<https://github.com/homematic-community/XML-API>

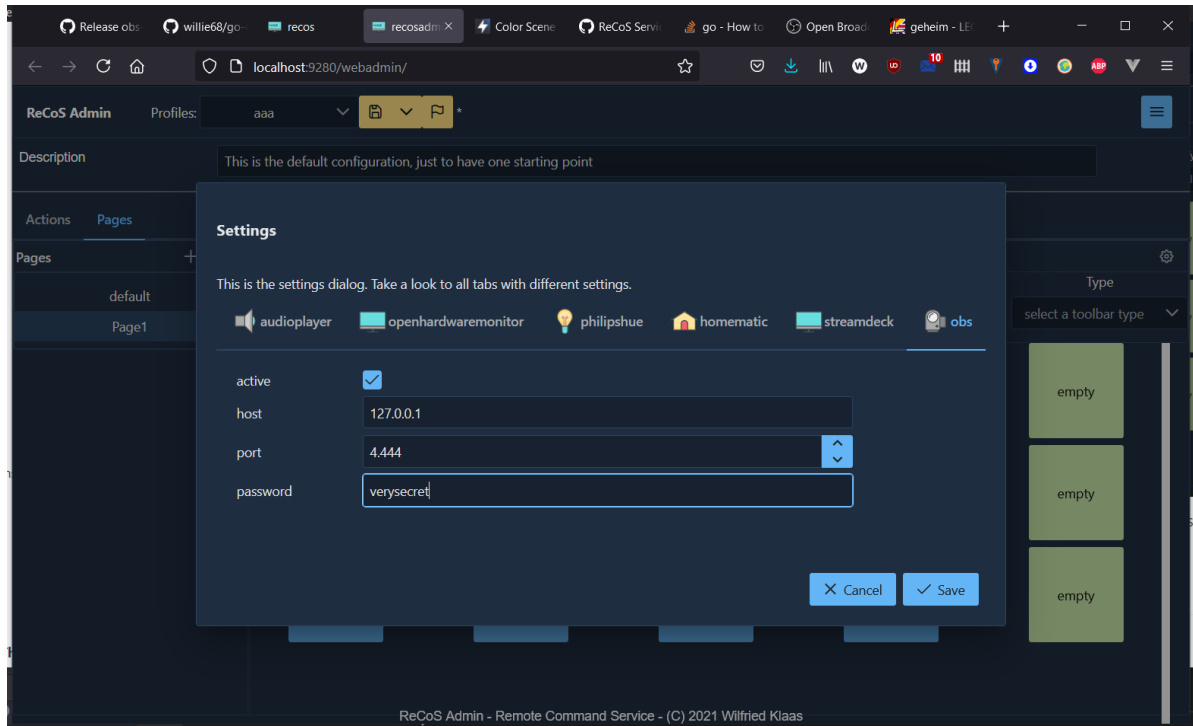
Second: add the url of your homematic system in the system config (via admin client/settings) and set the active state to true. After a redstart of the ReCoS you can use the homematic commands.



## OBS Studio - Open Broadcaster Software

With ReCoS you can control some parts of your OBS Software. This integration supports the OBS Studio. First you have to install the obs-websocket plugin. At the moment only the version 4.9.0 is supported. (<https://github.com/Palakis/obs-websocket/releases/tag/4.9.0>)

To activate the integration simply go to the settings page.



The host is the pc where the obs is installed. Normally this is the same pc, so 127.0.0.1 should work. The default port is 4444. (If you don't change it in the settings of the plugin) On the password field use the password you setup in the plugin settings (or leave it empty, if no password was been set.)

Thats all for setting up the integration.

## For the nerds

### Profile configuration

Every profile has it's own configuration file. The file is usually located in the Profiles folder. This file is written in yaml and has the following sections:

In the root you will find the following parameters

- `name`: The name of the profile
- `description`: a user readable description
- `pages`: This are the different pages for showing up the actions
- `actions`: a list of different actions. An action can appear on different pages. But as it's the same action, the status/result will be the same.

This is an example

```
name: default
description: This is the default configuration, just to have one starting point
pages:
  - name: Default
    description: Some default command for every operating system
    columns: 3
    rows: 2
    toolbar: ""
    cells:
      - Hello_World
      - clocks
```

```

    - timer
    - analogclock
    - cpuload
    - stopwatch
- name: clocks
  description: clocks only
  columns: 2
  rows: 2
  toolbar: hide
  cells:
    - Back
    - none
    - clock
    - analogclock
actions:
- type: SINGLE
  name: Hello_world
  title: Hello world
  icon: chat.png
  description: Execute notepad and wirte Hello ReCoS to it.
  fontsize: 0
  fontcolor: ""
  outlined: false
  runone: true
  commands:
    - id: EXECUTE_0
      type: EXECUTE
      name: execute
      description: ""
      icon: ""
      title: ""
      parameters:
        args: []
        command: notepad.exe
        waitOnClose: false
    - id: DELAY_1
      type: DELAY
      name: delay
      description: ""
      icon: ""
      title: delay
      parameters:
        time: 3
    - id: KEYS_2
      type: KEYS
      name: typeit
      description: ""
      icon: ""
      title: typeit
      parameters:
        keys: Hello ReCoS
        layout: de
  actions: []
- type: SINGLE
  name: clocks
  title: clocks
  icon: clock.png
  description: Goto clocks page

```

```

    fontsize: 0
    fontcolor: ""
    outlined: false
    runone: true
    commands:
      - id: PAGE_3
        type: PAGE
        name: page
        description: ""
        icon: ""
        title: ""
        parameters:
          page: clocks
        actions: []
- type: SINGLE
  name: timer
  title: Timer 10 sec
  icon: alarm_bell.png
  description: timer counting down 10 sec
  fontsize: 0
  fontcolor: ""
  outlined: false
  runone: true
  commands:
    - id: TIMER_4
      type: TIMER
      name: timer
      description: ""
      icon: ""
      title: ""
      parameters:
        finished: Fertig
        format: noch %ds
        time: 10
      actions: []
- type: DISPLAY
  name: analogclock
  title: Analogclock
  icon: ""
  description: ""
  fontsize: 0
  fontcolor: white
  outlined: false
  runone: true
  commands:
    - id: CLOCK_5
      type: CLOCK
      name: clock
      description: ""
      icon: ""
      title: ""
      parameters:
        analog: true
        format: "15:04:05\r\n02 Jan 06"
      actions: []
- type: SINGLE
  name: screenshot
  title: Screenshot

```

```

icon: monitor.png
description: doing a screenshot
fontsize: 0
fontcolor: ""
outlined: false
runone: true
commands:
  - id: SCREENSHOT_6
    type: SCREENSHOT
    name: screenshot
    description: ""
    icon: ""
    title: ""
    parameters:
      display: 1
      saveto: e:/temp/screenshot
  actions: []
- type: DISPLAY
  name: cpuload
  title: CPU Load
  icon: company.png
  description: cpu usage
  fontsize: 0
  fontcolor: white
  outlined: false
  runone: true
  commands:
    - id: HARDWAREMONITOR_7
      type: HARDWAREMONITOR
      name: cpu
      description: ""
      icon: ""
      title: ""
      parameters:
        color: '#ffff00'
        display: both
        format: '%0.1f %'
        sensor: CPU/Intel Core i7-6820HQ/Load/CPU Total
      actions: []
- type: SINGLE
  name: stopwatch
  title: Stopwatch
  icon: timer.png
  description: simple stop watch
  fontsize: 0
  fontcolor: black
  outlined: true
  runone: true
  commands:
    - id: STOPWATCH_8
      type: STOPWATCH
      name: stp1
      description: ""
      icon: ""
      title: ""
      parameters:
        format: 'Mom: %0m:%0s'
      actions: []

```

```
- type: SINGLE
  name: clock
  title: text clock
  icon: clock.png
  description: ""
  fontsize: 0
  fontcolor: ""
  outlined: false
  runone: false
  commands:
    - id: CLOCK_9
      type: CLOCK
      name: clock
      description: ""
      icon: ""
      title: clock
      parameters: {}
  actions: []
- type: SINGLE
  name: Back
  title: ""
  icon: ""
  description: ""
  fontsize: 0
  fontcolor: ""
  outlined: false
  runone: false
  commands:
    - id: PAGE_10
      type: PAGE
      name: Back
      description: ""
      icon: ""
      title: Back
      parameters:
        page: Default
  actions: []
```