CSIE 5310 Assignment 1 (Due on October 2nd 14:10)

In assignment 1, you are asked to set up the environment, build the software, and run a virtual machine on KVM. Additionally, you will also need to write some KVM code.

The first assignment is based on KVM for Armv8. You will first boot the KVM host on an Armv8 hardware emulated by QEMU, then run a virtual machine on the KVM host. Finally, you will dive into the KVM source code and see *CPU virtualization* in action, then use your shiny new environment to test it out.

0. Late submission policy:

- 1 pt deduction for late submissions within a day (before Oct. 3rd 14:10)
- 2 pts deduction for late submissions within 2 days (before Oct. 4th 14:10)
- zero points for submissions delayed by more than 2 days.

1. Before you start

- You should prepare a working Ubuntu environment, which you are allowed to install any
 software packages as you wished. We recommend installing Ubuntu on a VM (on VMWare
 workstation/fusion or parallel), or on a bare-metal machine (laptop or lab server) that you
 have full control. The tutorial provided as follows is based on Ubuntu 22.04 LTS. Please
 make sure to have at least 50GB free storage in your Ubuntu environment.
- Download the attachment vm_hw1_files.zip from NTU Cool into your Ubuntu host.
 There are 3 files used in this assignment:
 - run-kvm.sh
 - run-guest.sh
 - blocker

2. Running KVM

Compile QEMU

To set up the environment for testing, first clone QEMU from the repo and checkout to version v7.0.0:

```
# git clone https://gitlab.com/qemu-project/qemu.git
# cd qemu/
# git checkout tags/v7.0.0
```

Then configure and compile qemu from the source. You may run into some errors when you do the configure command, this is normally because you have missing packages. Google will be your friend for addressing the errors.

```
# cd qemu
# ./configure --target-list=aarch64-softmmu --disable-werror
# make -j4 (-j is to compile in parallel)
# sudo make install
```

Compile Linux/KVM host

Chances are that you are running Ubuntu on an x86 machine, so you will need a cross-compiler to compile the KVM binaries for your Arm based machine. To install the cross-compiler for Arm on your Ubuntu machine, you could apt install the gcc-aarch64-linux-gnu package.

Once you have QEMU installed, do the following to clone the mainline 5.15 KVM source code.

```
# git clone --depth 1 --branch v5.15 https://github.com/torvalds/linux.git
# cd linux
```

At line 2113 in arch/arm64/kvm/arm.c of your Linux kernel source. Put the following to print a message:

```
printk("this is my KVM [Your student ID]\n");
```

Next, compile your KVM host:

```
# make ARCH=arm64 CROSS_COMPILE=aarch64-linux-gnu- defconfig
# make ARCH=arm64 CROSS_COMPILE=aarch64-linux-gnu- -j4
```

Create virtual disk image

To boot your KVM host, you will need to create a virtual disk image to store its file system.

First, download Ubuntu 20.04's file system binaries here: https://cloud-images.ubuntu.com/releases/focal/release/ubuntu-20.04-server-cloudimg-arm64-root.tar.xz

You can then follow the instructions below to create an Ubuntu 20.04 virtual disk image:

```
# qemu-img create -f raw cloud.img 25g
# mkfs.ext4 cloud.img
# mount cloud.img /mnt
# tar xvf ./ubuntu-20.04-server-cloudimg-arm64-root.tar.xz -C /mnt
# sync
# sudo touch /mnt/etc/cloud/cloud-init.disabled
```

Next, open /mnt/etc/passwd, and update the first line to the following to disable root login password.

```
root::0:0:root:/root:/bin/bash
```

Finally, unmount the file system image from your Ubuntu host.

```
# umount /mnt
```

Run KVM host

After the compilation of the Linux kernel source for your KVM host is complete, it is now time to test your newly compiled Linux/KVM binary. You can use the virtual disk image cloud_img that you just created above.

We provide you the script run-kvm.sh for this.

```
# ./run-kvm.sh -k $PATH_TO_KVM_HOST_IMAGE -i $PATH_TO_YOUR_cloud.img
```

Assuming you put your Linux/KVM source in /home/ubuntu/, your PATH_TO_KVM_HOST_IMAGE is equal to:

```
/home/ubuntu/arch/arm64/boot/Image
```

Your newly compiled binary for Linux/KVM should be now running. The output you observe is from the virtual serial port.

Configure ssh

You can then login to the machine as a root user without a password. You will have to do the following at the first time when you login to the KVM host to configure ssh for your machine:

```
# dpkg-reconfigure openssh-server
```

You need to reconfigure ssh to enable root login, modify /etc/ssh/sshd_config's #PermitRootLogin .. to PermitRootLogin yes. You will also need to set up the ssh key authentication for your root user by doing the following on your Ubuntu host:

```
# ssh-keygen
```

Then you should create a new file /root/.ssh/authorized_keys in the KVM host, then copy your Ubuntu host's public key (from ~/.ssh/id_rsa.pub) and paste to /root/.ssh/authorized_keys.

Connect to KVM host via ssh

Furthermore, run-kvm.sh supports port forwarding from the host (running Ubuntu), so you can ssh to your KVM host from your Ubuntu environment. To enable ssh, do the following in your VM's (running KVM host) shell:

```
# dhclient
```

Then open another terminal session on your Ubuntu host, and do the following to ssh to the KVM host:

```
# ssh root@localhost -p 2222
```

3. Run VM on KVM

The next step is to run a VM on your KVM host.

Compile QEMU to run within KVM

You will need to follow the steps in Compile QEMU to compile QEMU again on your KVM host. You will notice that the QEMU compilation will take a lot more time (30 minutes to an hour, or even longer).

Note that you **cannot** reuse the QEMU built previously, because chances are that QEMU was built to run on an x86 machine, but now we want to build it to run on an ARM machine.

Create virtual disk image (again)

In the Ubuntu host, follow the steps above to create another virtual disk image, but shrink its size to ~2g for it to fit inside cloud.img. Then scp the new disk image into KVM host.

```
# scp -P 2222 cloud_inner.img root@localhost:/root
```

Prepare VM kernel image

Simply reuse the kernel image built previously and scp it into the KVM host. The kernel image is reusable because it was cross-compiled in the first place.

```
# scp -P 2222 $PATH_TO_LINUX/arch/arm64/boot/Image root@localhost:/root
```

Prepare script

scp run-guest.sh into KVM host as well:

```
# scp -P 2222 $PATH_TO_FILES/run-guest.sh root@localhost:/root
```

Run VM on KVM

The script run-guest.sh is almost the same as run-kvm.sh, except that it uses a smaller RAM in the virtual machine and sets the enable-kvm flag in QEMU run on KVM. If the flag is not set, QEMU will run the VM using binary translation.

Similarly, you need to specify the path of guest kernel image, and a virtual disk image. The command looks like the following:

```
# ./run-guest.sh -k PATH_TO_KERNEL_IMAGE -i PATH_TO_YOUR_disk.img
```

4. KVM CPU virtualization

By now you should have set up your environment. Let's explore some KVM internals, regarding the topic of CPU virtualization introduced in lecture. Your task is to patch the KVM host in order to boot the VM running our specially curated executable blocker as the init task.

In other words, you should make the guest VM boot running blocker as the init task by **modifying the source code of KVM**, then generate and submit the patch. Modifying QEMU, blocker, or the guest kernel image is **NOT** allowed.

Place blocker into the guest VM

Firstly, place blocker in any path (e.g. /root/blocker) of your choosing in the guest VM's disk image (the image used to run the guest VM). You can first scp the blocker executable into KVM host's file system, then mount the guest VM's image and copy blocker into the guest VM's file system.

Assign blocker as the init for the guest VM

Then make blocker the init task of the VM by modifying run-guest.sh like so:

```
# originally
CMDLINE="earlycon=pl011,0x09000000"

# change to (/root/blocker is wherever you place the blocker executable)
CMDLINE="earlycon=pl011,0x09000000 init=/root/blocker"
```

This appends an init=.. option to the kernel command line, overriding the default of /sbin/init, /etc/init, /bin/init, and /bin/sh (located at init/main.c:1560).

Now restart your VM, after Linux initializes as it prints the first batch of kernel logs, blocker will get executed as the init task, and it will tell you what you should do to continue to boot the system.

5. Homework submission

You should submit the assignment via NTU Cool.

You are required to provide:

- video recording of how you boot KVM then run the VM
- patch for KVM host

Submission format and grading criteria

Environment setup recording (8 pts total)

For the recording, name the video file with <code>[Student-ID]_hw1.mp4</code>. For example, if your student number is r01234567, then your file name should be <code>[Student-ID]_hw1.mp4</code>.

After your KVM host is booted, you are required to run the following command, which should output some messages like the following. The output shows that KVM has been initialized correctly on Arm hardware with virtualization extensions.

```
# dmesg | grep -i kvm
[  0.311061] kvm [1]: Guests without required CPU erratum workarounds can deadlock system!
[  0.311430] kvm [1]: IPA Size Limit: 44 bits
[  0.315611] kvm [1]: vgic interrupt IRQ9
[  0.317198] kvm [1]: Hyp mode initialized successfully
[  0.317295] this is my KVM [your student ID]
```

Next, you should ssh to your KVM host from your Ubuntu host, and execute the script to run the guest VM.

Once you boot the virtual machine, you should do dmesg again, which shows a different output. This is because the virtual machine does not include the support of Arm's virtualization extensions, which KVM needed to initialize properly.

```
# dmesg | grep -i kvm
[     0.000000] smccc: KVM: hypervisor services detected (0x00000000
0x00000000 0x00000000 0x00000003)
[     3.150518] kvm [1]: HYP mode not available
```

Please make sure to record the following in your video:

- Both of the dmesg in your video and clearly shows the respective results
 - dmesg on KVM host (3.5 pts)

- dmesg on guest VM (3.5 pts)
- How you ssh to the host KVM from your host Ubuntu to run the VM (1 pt)

KVM patch (2pts total)

For the patch, go to the root of your Linux source, then use

```
# git diff > file_name.patch
```

to generate a patch and name it [Student-ID]_hw1.patch. For example, if your student number is r01234567, then your file name should be r01234567_hw1.patch.

We will apply the patch you submitted by issuing git apply [Student-ID]_hw1.patch, no credit will be given if your patch does not get applied successfully. Please double-check before you submit.

If your patch successfully boots the guest VM running blocker as init, 2pts will be given.

Submission to NTU Cool

Please place the video file and the patch into a folder named [Student-ID]_hw1. For example, if your student number is r01234567, then your folder name should be r01234567_hw1. The folder structure should be the same as follows.

```
[Student-ID]_hw1
|---- [Student-ID]_hw1.mp4
L---- [Student-ID]_hw1.patch
```

Then, compress the folder into [Student-ID]_hw1.zip and submit it to NTU Cool.