### **Term Project**

#### **Introduction and Aims**

The aim of the project was to predict, given atmospheric data, whether a New Particle Formation (NPF) event would occur on a particular day. Explained briefly, this is an atmospheric event that can lead to cloud formation.

In the project, the data used were the daily means and standard deviations of measurements collected at the Hyytiälä forestry research station. On each day either: no event took place (which was classified as "nonevent" in the raw data set); or there was an event, which was subdivided into three event types: "la", "lb" or "ll".

The goal of the project was to predict, given unseen atmospheric data as described above, firstly, whether an event took place (a binary classifier), and secondly, the type of event that occurred (multiclass classifier).

### Outline of our approach

explore a mixture of models and choose the best one

blended method (combining two or more models with high accuracy, and predicting based on the average of each model's probabilities)

We tried a range of models and decided to use a combined approach to predict on the final dataset. The idea was to combine a generative and discriminative method, as well as an algorithmic approach, to find the optimal performer.

One of the biggest challenges to overcome in this project was the size of the data set. The full known data set consisted of under 300 rows, which meant that the models needed to be finely tuned to obtain the best accuracies, and there was real danger of overfitting.

#### **Preliminaries:**

### **Data Analysis**

- correllation
- chi squared select k best features
- PCA

#### **Data Preparation**

# Data Cleaning

To initially prepare the data for modelling, the following steps were made:

- removed the ID and 'partlybad' columns
- set the new index as the 'date'
- added the 'class2' column, which was set as non-event where 'class4' =nonEvent, or event, where 'class4' = Ia, Ib or II. This column would be used for the binary classifier.

### Train/Validation/Test Data Set Splitting

Initially, the data was split with a stratified sample on the "class2" column only, that is, between event/non-event. This we found to give high differences in the error on the validation and test sets, which meant that we then resampled the train, test and validation to take a stratified sample between the "class4" variable.

The data was split 60:20:20 into the training, validation and test sets. This gave 154 entries in the training set, 52 in the validation and 52 in the test set. As well as these, we also included a train/validation data set (80% of all data) for cross validation.

Breakdown of each "class2" category in the training, validation and test sets for each model:

	Train	Validation	Test
nonEvent	0.493506	0.500000	0.50000
la	0.071429	0.076923	0.076923
Ib	0.214286	0.211538	0.211538
II	0.2207	0.211538	0.211538

#### Normalisation

To improve accuracy of our results, we normalised the data between 0 and 1. The data was normalised before splitting into the separate training, validation and test sets.

Some models did not use the normalised data, for example decision trees. Whenever the standard normalisation is not used, this is detailed in the model information.

#### Feature Selection

#### Approaches used

- select best K
- PCA/NCA

#### **Models - Binary Classifiers:**

### **Decision Tree:**

### Description

To grow a classification decision tree, we use recursive binary splitting. The tree will assign the new observations based on the region it belongs to, based on the majority class in that region in the training set.

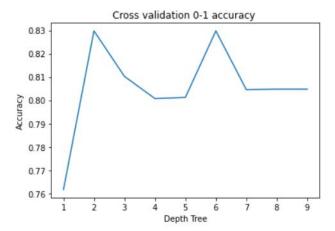
#### Advantages and Disadvantages

Using a decision tree for the classification task was good, as these handle well qualitative predictors, such as the event class. One drawback of using this method is that decision trees are very sensitive to variation in the training data. This was of particular concern, since the training set size was very small.

### Tuning the model

For this model the data was not normalised.

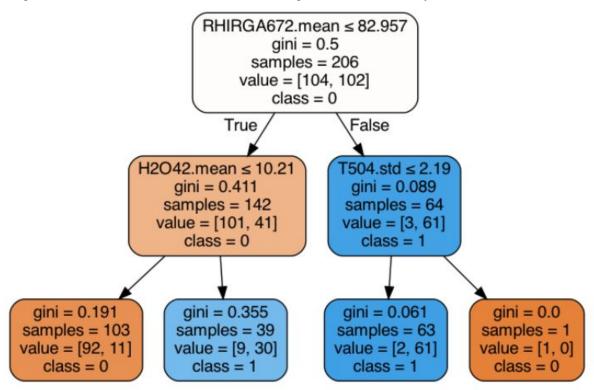
The parameter for tuning was the depth of the tree. For each value for the depth, the model accuracy for decision trees was measured by the classification error rate, calculated using cross-validation over the training and validation sets combined, and the depth was chosen that minimised the 0-1 loss.



The above graph shows the change in the CV 0-1 accuracy as the depth of the tree varied. The depth which maximised the accuracy was 2, which was used to make the predictions on the test set.

#### Final model output:

The figure below shows the final decision tree. This gave an 81% accuracy rate on the test set.



#### Random Forests:

### Description

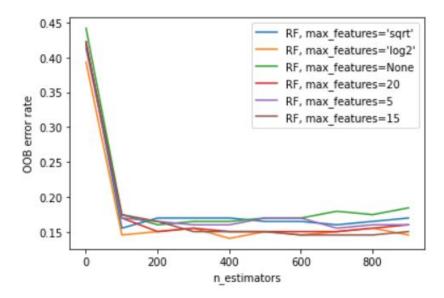
The Random Forest classifier is an extension of decision trees that work by constructing multiple decision trees on the training set and outputting the modal class of each one. The method uses bootstrap aggregating (or bagging) to help avoid overfitting to the training set. The error was measured using the out-of-bag estimate.

### Advantages and Disadvantages

Random forest classifiers will usually outperform a single decision tree, and help to overcome its issue of overfitting. However, they may still be susceptible to this issue, particularly due to the small size of the training data.

### Tuning

The 2 parameters for tuning the model are the number of trees in the RF and the number of variables that are chosen randomly at each node. The error on the validation set for tuning was calculated using the out-of-bag error. The results of the analysis on the training set are displayed below.



The final model chosen used the number of features chosen at each step was log2, and a total of 410 trees.

### Final model output

The final tuned model gave an accuracy of 83% on the test set.

### **Extreme Gradient Boosting:**

### Description

Gradient Boosting is

### Advantages and Disadvantages

The main advantage of using Extreme gradient boosting is that the model helps to reduce overfitting, which is an issue considering the small training set size.

### Tuning

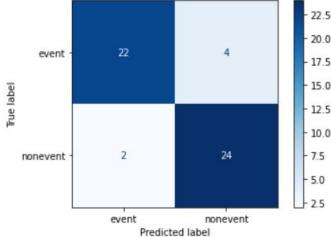
To tune the model, the 5 needed parameters were found through a random grid search. The error was then estimated through cross validation.

- colsample\_bytree: the subsample ratio of columns when constructing each tree

- gamma: Minimum loss reduction required to make a further partition on a leaf node of the tree
- learning\_rate: Step size shrinkage used in update to prevents overfitting
- max\_depth: Maximum depth of a tree
- n\_estimators: Size of sample of trees generated
- subsample: Subsample ratio of the training set

The results of the parameters found from the random grid search are shown below:

```
{'colsample_bytree': 0.8854654189948783, 'gamma': 0.05056133806139512, 'learning_rate': 0.05523204183449923, 'max_depth': 2, 'n_estimators': 267, 'subsample': 0.6291052025456774}
```



#### KNN

#### Description

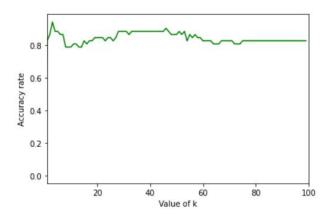
The model computes the distance between each new observation and the training set data and classifies based on the classes of its nearest neighbours in the training set. The algorithm uses the normalised data to ensure consistency between feature distances.

#### Advantages and Disadvantages:

One challenge of using k-NN on the data was the high dimensionality of the values. Each data point had 100 components. To overcome this, we used feature selection, such as the select k-best approach and neighbourhood component analysis. Another drawback of this method was the fact that there were relatively few observations in the training set that were classified as events, in particular where class2 = II, which meant that it was unlikely to obtain such classified outcomes.

#### Tuning the model

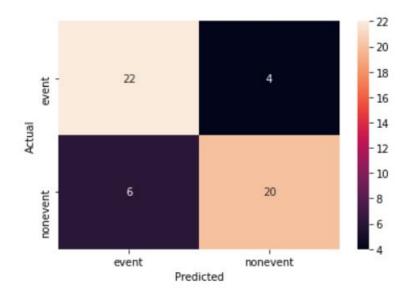
The main tuning parameter is the number of neighbours, k, considered by the classifier. If this is too low, the model will be too sensitive to any noise in the training data, while too high a value of k will in turn cause underfitting. The model was fitted to the normalised training data and the classification accuracy was calculated on the validation set, for each value of k. The graph below shows the validation accuracy rate as the value of k changes. The highest accuracy was obtained at k=3.



As well as this, as discussed above, we wanted to reduce the dimensionality of the , we tried to reduce the number of dimensions considered when calculating the distances between the training set. For this, the "Select k best" method (described in the data preparation section) and Neighbourhood Component Analysis was used.

#### Results

The results for the binary classifier gave an 80% accuracy on the test set. However, the validation accuracy with k=3 was 94%. The large difference in the accuracy rates as well as the low value of k suggests that the model was overfitting to the training set. The heatmap of predictions vs actual categories is shown below.



### **Logistic Regression**

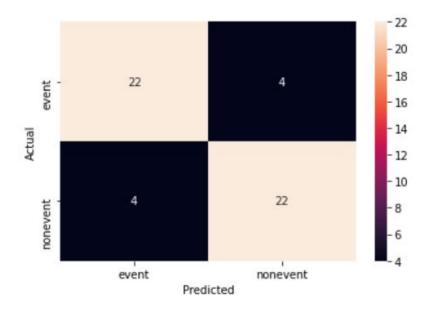
Description: Logistic Regression is a generative method that aims to find a logistic link function to the observed data and returns a probability that each belongs to a particular class.

Advantages: Logistic regression returns a probability that each observation belongs to a particular class. One limitation of using this method however, is that if the variables in the data are well-separated (ie that some are good predictors while others are not), which could be an issue on the small data set size, and can cause convergence issues in the model.

#### Tuning and Results

To ensure that all coefficients shared the same scale, it was important that data used in the logistic regression model was normalised. Other normalisations were tried (for example with standard deviation 0.5), however the best and most consistent result was obtained on the data set normalised with mean 0 and standard deviation 1.

The final accuracy on the test set of the logistic regression model was 85%. The heatmap of predictions on the test set is shown below. This was consistent with the accuracy obtained on the validation set./



### Naive Bayes

Description:

This method is algorithmic and does not have a probabilistic interpretation.

**Tuning** 

Results

### Support Vector Machine

brief description:

This method is algorithmic and does not have a probabilistic interpretation.

parameter tuning

results

## **Final Accuracies for Binary Classifiers**

	Decision Tree	Random Forest	XGB	k- Nearest Neighbour	Logistic Regression	Naive Bayes	SVM
Training	89%	100%	100%	90%	86%	80%	98%
Validation	83%	86%	89%	87%	85%	77%	88%

Test	81%	83%	88%	85%	85%	81%	87%
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### **Binary Classifier Blended model**

The final blend of models chosen was XGB, Logistic Regression and Naive Bayes. This was chosen as a combination of an algorithmic, generative and discriminative method, and ones which gave not only a high accuracy, but also consistent accuracy over the validation and test sets. All the models chosen also output probabilities, which meant that they were easily comparable.

In combining the methods, firstly classification probability for classifying as 'event' was calculated for each selected model, using the optimally tuned parameters described above. Next, we computed the mean of these probabilities. If the mean probability calculated was greater than 0.5, the data point would be classified as 'event'.

The final accuracies for the binary classifier obtained were as below:

Accuracy on train set: 0.9612403100775194

Accuracy on validation set: 0.9651162790697675

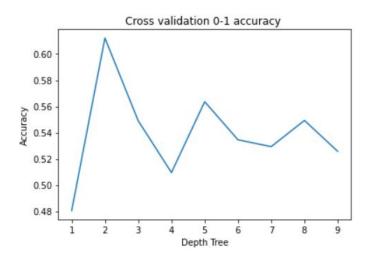
Accuracy on test set: 0.9186046511627907

#### **Models - Multiclass Classifiers**

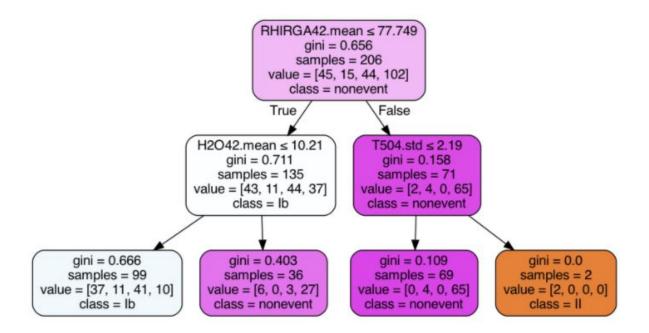
Where appropriate, the above models were adapted to multiclass classifiers and re-tuned.

### **Decision Tree:**

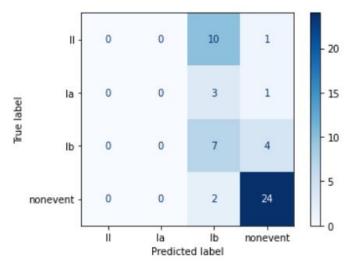
A similar procedure to the binary classifier was used for the multiclass predictor. Once again, the parameters were tuned using CV to minimise the 01 loss. The range of depths and their respective accuracies are shown in the graph below.



The decision tree produced is shown below. The model gave a



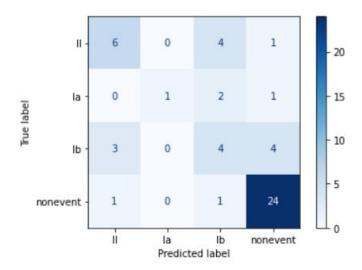
The final heatmap of predictions is shown below. The method gave an accuracy rate of 60% on the test set.



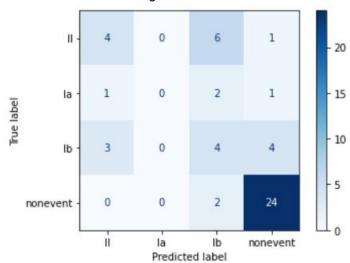
The confusion matrix shows that a 2 level decision tree classifies all observations into **nonevent** or into **lb**. By looking at the tree plot, we can see that at most a 2 level tree can classify into 3 classes. The class of II is unlikely to be classified, because very few observations in training got into that leaf node.

#### **Random Forests**

Parameter tuning: The 2 parameters are the number of trees in the RF and the number of variables chosen randomly at each node



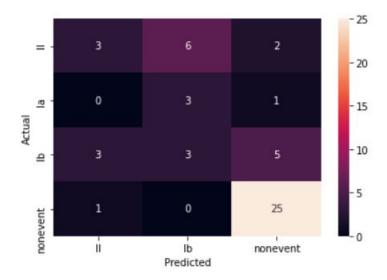
# **Extreme Gradient Boosting:**



KNN

Parameter tuning: The parameter to tune is the number of nearest neighbours

NCA - Neighbourhood component analysis



# Naive Bayes

# SVM

# **Multiclass Classifier Conclusions**

	Decision Tree	Random Forest	XGB	k- Nearest Neighbour	Naive Bayes	SVM
Training	66%	100%	100%	66%	60%	86%
Validation	61%	61%	67%	58%	52%	67%
Test	60%	67%	62%	58%	52%	67%

# **Blended Model Outcome and Results:**

\*\*Final predictions and results\*\*

- which methods we chose and why
- combine top methods
- report final metrics of
  - accuracy
  - perplexity

# Conclusion