

Problem 2.

Will Kade
MEISS
HW 5

The spectral radius can be defined as the largest ~~value~~ eigenvalue. ~~at~~ We can define the convergence condition for when the spectral radius < 1 .

So when solving systems with iterative methods we should make the spectral radius as small as possible. Also we can relate the Rate of Convergence and the Spectral Radius. The smaller the Spectral Radius, the faster the solutions will go to 0.

Problem 3

• Jacobi Method

$$3x_1 - x_2 + x_3 = 1$$

$$3x_1 + 6x_2 + 2x_3 = 0$$

$$3x_1 + 3x_2 + 7x_3 = 4$$

$$3x_1^{(k+1)} - x_2^{(k)} + x_3^{(k)} = 1$$

$$3x_1^{(k)} + 6x_2^{(k+1)} + 2x_3^{(k)} = 0$$

$$3x_1^{(k)} + 3x_2^{(k)} + 7x_3^{(k+1)} = 4$$

$$\vec{x}^{(0)} = \vec{0}$$

$$\vec{x}^{(10)} = \vec{0}$$

$$\vec{x}^{(1)} = \left(\frac{1}{3}, 0, \frac{4}{7} \right)$$

$$3x_1^{(2)} - x_2^{(1)} + x_3^{(1)} = 1$$

$$3x_1^{(1)} + 6x_2^{(2)} + 2x_3^{(1)} = 0$$

$$3x_1^{(1)} + 3x_2^{(1)} + 7x_3^{(2)} = 4$$

$$3x_1^{(2)} - 0 + \frac{4}{7} = 1$$

$$1 + 6x_2^{(2)} + \frac{8}{7} = 0$$

$$1 + 0 + 7x_3^{(2)} = 4$$

$$x_1^{(2)} = \frac{11/7}{3} = \frac{11}{21}$$

$$x_2^{(2)} = -\frac{5}{14}$$

$$x_3^{(2)} = \frac{3}{7}$$

$$\vec{x}^{(2)} = \left(\frac{11}{21}, -\frac{5}{14}, \frac{3}{7} \right)$$

• Gauss-Seidel

$$3x_1^{k+1} - x_2^k + x_3^k = 1$$

$$3x_1^{k+1} + 6x_2^{k+1} + 2x_3^k = 0$$

$$3x_1^{k+1} + 3x_2^{k+1} + 7x_3^{k+1} = 4$$

$$\vec{x}^{(1)} = \left(\frac{1}{3}, \frac{1}{6}, \frac{1}{2} \right)$$

$$13/21$$

$$3x_1^{(2)} - \frac{1}{6} + \frac{1}{2} = 1$$

$$3x_1^{(2)} + 6x_2^{(2)} + 2x_3^{(1)} = 0$$

$$3x_1^{(2)} + 3x_2^{(2)} + 7x_3^{(2)} = 4$$

$$x_1 = -\frac{1}{9}, x_2 = -\frac{2}{9}, x_3 = \frac{13}{21}$$

$$\vec{x}^{(2)} = \left(-\frac{1}{9}, -\frac{2}{9}, \frac{13}{21} \right)$$

• SOB Method ($\omega = 1.1$)

$$\begin{aligned} 3x_1 - x_2 + x_3 &= 1 \\ 3x_1 + 6x_2 + 2x_3 &= 0 \\ 3x_1 + 3x_2 + 7x_3 &= 4 \end{aligned} \quad \vec{x}^{(0)} = \vec{0}$$

$$\begin{aligned} x_1^{(1)} &= (1-\omega)x_1^{(0)} + \omega(1 + x_2^{(0)} - x_3^{(0)})/3 \\ &= 0.36667 \end{aligned}$$

$$\begin{aligned} x_2^{(1)} &= (1-\omega)x_2^{(0)} + \omega(0 - 3x_1^{(1)} - 2x_3^{(0)})/6 \\ &= -0.20167 \end{aligned}$$

$$\begin{aligned} x_3^{(1)} &= (1-\omega)x_3^{(0)} + \omega(4 - 3x_1^{(1)} - 3x_2^{(1)})/7 \\ &= 0.55079 \end{aligned}$$

$$\boxed{\vec{x}^{(1)} = (0.36667, -0.20167, 0.55079)}$$

$$\begin{aligned} x_1^{(2)} &= (1-\omega)x_1^{(1)} + \omega(1 + x_2^{(1)} - x_3^{(1)})/3 \\ &= 0.0541 \end{aligned}$$

$$\begin{aligned} x_2^{(2)} &= (1-\omega)x_2^{(1)} + \omega(0 - 3x_1^{(2)} - 2x_3^{(1)})/6 \\ &= -0.2115 \end{aligned}$$

$$\begin{aligned} x_3^{(2)} &= (1-\omega)x_3^{(1)} + \omega(4 - 3x_1^{(2)} - 3x_2^{(2)})/7 \\ &= 0.6477 \end{aligned}$$

$$\boxed{\vec{x}^{(2)} = (0.0541, -0.2115, 0.6477)}$$

It seems that Jacobi and GS are extremely similar. The only difference, however GS requires only 1 storage vector which can be useful for large problems, while the SOB Method seems very dependent on the the weight (ω) value you choose.

Problem 5

- a) Code sent in
- Comparing the 2 we can see that the absolute error is larger for the Jacobi + G-S method but not the SOR method
 - The SOR method with relative error @ 8 iterations
 - It takes more iterations

b) Code sent in

Explain in comments.

Best $w = 1.07$