Recommended Minimum System Requirements

The Autodesk[®] FBX[®] plug-ins and FBX software developer kit (SDK) help to deliver a high level of interoperability between Autodesk[®] 3ds Max[®], Autodesk[®] Maya[®], Autodesk[®] MotionBuilder[®], Autodesk[®] MudboxTM, Autodesk[®] Softimage[®] software products—as well as certain 3D packages form other yendors.

The 3ds Max FBX plug-in is compatible with Microsoft[®] Windows [®] 7, Microsoft[®] Windows Vista[®], or Microsoft[®] Windows [®] XP Professional operating systems running 3ds Max. The Maya FBX plug-in is compatible with Windows 7, Windows Vista, Windows XP Professional, Apple[®] Mac OS[®] X, or Linux[®] operating systems running Maya.

The FBX SDK is compatible with the following development environments:

Platform	Target	Compiler
Windows	SDK multi-threaded SDK multi-threaded Debug SDK multi-threaded DLL SDK multi-threaded DLL Debug	.NET2005 .NET2005 .NET2005 .NET2005
	SDK multi-threaded 64-bit SDK multi-threaded 64-bit Debug SDK multi-threaded DLL 64-bit SDK multi-threaded DLL 64-bit Debug	.NET2005 64-bit .NET2005 64-bit .NET2005 64-bit .NET2005 64-bit
	SDK multi-threaded SDK multi-threaded Debug SDK multi-threaded DLL SDK multi-threaded DLL Debug	.NET2008 .NET2008 .NET2008 .NET2008
	SDK multi-threaded 64-bit SDK multi-threaded 64-bit Debug SDK multi-threaded DLL 64-bit SDK multi-threaded DLL 64-bit Debug	.NET2008 64-bit .NET2008 64-bit .NET2008 64-bit .NET2008 64-bit
	SDK multi-threaded SDK multi-threaded Debug SDK multi-threaded DLL SDK multi-threaded DLL Debug	.NET2010 .NET2010 .NET2010 .NET2010
	SDK multi-threaded 64-bit SDK multi-threaded 64-bit Debug SDK multi-threaded DLL 64-bit SDK multi-threaded DLL 64-bit Debug	.NET2010 64-bit .NET2010 64-bit .NET2010 64-bit .NET2010 64-bit
Mac OS X 10.5	SDK (Intel) 32-bit SDK Debug (Intel) 32-bit SDK (Intel) 64-bit SDK Debug (Intel) 64-bit SDK Debug (Intel) 64-bit	GCC 4.0 (UB) 32-bit GCC 4.0 (UB) 32-bit GCC 4.0 (UB) 32-bit GCC 4.0 (UB) 64-bit GCC 4.0 (UB) 64-bit
Linux - Red Hat [®] Enterprise 5 WS - Fedora™ Core 6	SDK SDK Debug SDK 64-bit SDK 64-bit Debug	GCC 4.0.2 GCC 4.0.2 GCC 4.0.2 64-bit GCC 4.0.2 64-bit

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