

K-means Clustering

In this exercise, you will implement the K-means algorithm and use it for image compression.

- You will start with a sample dataset that will help you gain an intuition of how the K-means algorithm works.
- After that, you will use the K-means algorithm for image compression by reducing the number of colors that occur in an image to only those that are most common in that image.

Outline

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 - 4.1 Dataset
 - 4.2 K-Means on image pixels
 - 4.3 Compress the image

First, run the cell below to import the packages needed in this assignment:

- `numpy` is the fundamental package for scientific computing with Python.
- `matplotlib` is a popular library to plot graphs in Python.
- `utils.py` contains helper functions for this assignment. You do not need to modify code in this file.

```
In [1]: import numpy as np
import matplotlib.pyplot as plt
from utils import *

%matplotlib inline
```

1 - Implementing K-means

The K-means algorithm is a method to automatically cluster similar data points together.

- You are given a training set $\{x^{(1)}, \dots, x^{(m)}\}$, and you want to group the data into a few cohesive “clusters”.
- K-means is an iterative procedure that
 - Starts by guessing the initial centroids, and then
 - Refines this guess by
 - Repeatedly assigning examples to their closest centroids, and then
 - Recomputing the centroids based on the assignments.
- In pseudocode, the K-means algorithm is as follows:

```
# Initialize centroids
# K is the number of clusters
centroids = kMeans_init_centroids(X, K)

for iter in range(iterations):
    # Cluster assignment step:
    # Assign each data point to the closest centroid.
    # idx[i] corresponds to the index of the centroid
    # assigned to example i
    idx = find_closest_centroids(X, centroids)

    # Move centroid step:
    # Compute means based on centroid assignments
    centroids = compute_centroids(X, idx, K)
```

- The inner-loop of the algorithm repeatedly carries out two steps:
 1. Assigning each training example $x^{(i)}$ to its closest centroid, and
 2. Recomputing the mean of each centroid using the points assigned to it.
- The K -means algorithm will always converge to some final set of means for the centroids.
- However, the converged solution may not always be ideal and depends on the initial setting of the centroids.
 - Therefore, in practice the K-means algorithm is usually run a few times with different random initializations.
 - One way to choose between these different solutions from different random initializations is to choose the one with the lowest cost function value (distortion).

You will implement the two phases of the K-means algorithm separately in the next sections.

- You will start by completing `find_closest_centroid` and then proceed to complete `compute_centroids`.

1.1 Finding closest centroids

In the “cluster assignment” phase of the K-means algorithm, the algorithm assigns every training example $x^{(i)}$ to its closest centroid, given the current positions of centroids.

Exercise 1

Your task is to complete the code in `find_closest_centroids`.

- This function takes the data matrix `X` and the locations of all centroids inside `centroids`
- It should output a one-dimensional array `idx` (which has the same number of elements as `X`) that holds the index of the closest centroid (a value in $\{0, \dots, K - 1\}$, where K is total number of centroids) to every training example. (Note: The index range 0 to $K-1$ varies slightly from what is shown in the lectures (i.e. 1 to K) because Python list indices start at 0 instead of 1)
- Specifically, for every example $x^{(i)}$ we set

$$c^{(i)} := j \quad \text{that minimizes} \quad \|x^{(i)} - \mu_j\|^2,$$

where

- $c^{(i)}$ is the index of the centroid that is closest to $x^{(i)}$ (corresponds to `idx[i]` in the starter code), and
- μ_j is the position (value) of the j 'th centroid. (stored in `centroids` in the starter code)

```
In [2]: # GRADED FUNCTION: find_closest_centroids

def find_closest_centroids(X, centroids):
    """
    Computes the centroid memberships for every example

    Args:
        X (ndarray): (m, n) Input values
        centroids (ndarray): (K, n) centroids

    Returns:
        idx (array_like): (m,) closest centroids

    """

    # Set K
    K = centroids.shape[0]

    # You need to return the following variables correctly
    idx = np.zeros(X.shape[0], dtype=int)

    ### START CODE HERE ###
    for i in range(X.shape[0]): # Iterate through each example
        distances = np.linalg.norm(X[i] - centroids, axis=1) # Compute dist
```

```

        idx[i] = np.argmin(distances) # Find the index of the closest centri

    ### END CODE HERE ###

    return idx

```

Now let's check your implementation using an example dataset

```

In [3]: # Load an example dataset that we will be using
X = load_data()

```

The code below prints the first five elements in the variable `X` and the dimensions of the variable

```

In [4]: print("First five elements of X are:\n", X[:5])
        print('The shape of X is:', X.shape)

```

First five elements of X are:

```

[[1.84207953 4.6075716 ]
 [5.65858312 4.79996405]
 [6.35257892 3.2908545 ]
 [2.90401653 4.61220411]
 [3.23197916 4.93989405]]

```

The shape of X is: (300, 2)

```

In [5]: # Select an initial set of centroids (3 Centroids)
        initial_centroids = np.array([[3,3], [6,2], [8,5]])

        # Find closest centroids using initial_centroids
        idx = find_closest_centroids(X, initial_centroids)

        # Print closest centroids for the first three elements
        print("First three elements in idx are:", idx[:3])

        # UNIT TEST
        from public_tests import *

        find_closest_centroids_test(find_closest_centroids)

```

First three elements in idx are: [0 2 1]

All tests passed!

Expected Output:

First three elements in idx are [0 2 1]

1.2 Computing centroid means

Given assignments of every point to a centroid, the second phase of the algorithm recomputes, for each centroid, the mean of the points that were assigned to it.

Exercise 2

Please complete the `compute_centroids` below to recompute the value for each centroid

- Specifically, for every centroid μ_k we set

$$\mu_k = \frac{1}{|C_k|} \sum_{i \in C_k} x^{(i)}$$

where

- C_k is the set of examples that are assigned to centroid k
 - $|C_k|$ is the number of examples in the set C_k
- Concretely, if two examples say $x^{(3)}$ and $x^{(5)}$ are assigned to centroid $k = 2$, then you should update $\mu_2 = \frac{1}{2}(x^{(3)} + x^{(5)})$.

```
In [6]: # GRADED FUNCTION: compute_centroids

def compute_centroids(X, idx, K):
    """
    Returns the new centroids by computing the means of the
    data points assigned to each centroid.

    Args:
        X (ndarray): (m, n) Data points
        idx (ndarray): (m,) Array containing index of closest centroid for each
            example in X. Concretely, idx[i] contains the index of the
            centroid closest to example i
        K (int): number of centroids

    Returns:
        centroids (ndarray): (K, n) New centroids computed

    """

    # Useful variables
    m, n = X.shape

    # You need to return the following variables correctly
    centroids = np.zeros((K, n))

    ### START CODE HERE ###

    for k in range(K): # Iterate over each centroid
        points = X[idx == k] # Get all points assigned to centroid k
        if len(points) > 0:
            centroids[k] = np.mean(points, axis=0) # Compute the mean
```

```
### END CODE HERE ##
```

```
return centroids
```

Now check your implementation by running the cell below

```
In [7]: K = 3
centroids = compute_centroids(X, idx, K)

print(f'The centroids are:\n{centroids}')

# UNIT TEST
compute_centroids_test(compute_centroids)
```

```
The centroids are:
[[2.42830111 3.15792418]
 [5.81350331 2.63365645]
 [7.11938687 3.6166844 ]]
All tests passed!
```

Expected Output:

```
2.42830111 3.15792418
```

```
5.81350331 2.63365645
```

```
7.11938687 3.6166844
```


2 - K-means on a sample dataset

After you have completed the two functions (`find_closest_centroids` and `compute_centroids`) above, the next step is to run the K-means algorithm on a toy 2D dataset to help you understand how K-means works.

- You are encouraged to take a look at the function (`run_kMeans`) below to understand how it works.
- Notice that the code calls the two functions you implemented in a loop.

When you run the code below, it will produce a visualization that steps through the progress of the algorithm at each iteration.

- At the end, your figure should look like the one displayed in Figure 1.

 No description has been provided for this image

Note: You do not need to implement anything for this part. Simply run the code provided below

```
In [8]: # You do not need to implement anything for this part

def run_kMeans(X, initial_centroids, max_iters=10, plot_progress=False):
    """
    Runs the K-Means algorithm on data matrix X, where each row of X
    is a single example
    """

    # Initialize values
    m, n = X.shape
    K = initial_centroids.shape[0]
    centroids = initial_centroids
    previous_centroids = centroids
    idx = np.zeros(m)

    # Run K-Means
    for i in range(max_iters):

        #Output progress
        print("K-Means iteration %d/%d" % (i, max_iters-1))

        # For each example in X, assign it to the closest centroid
```

```

        idx = find_closest_centroids(X, centroids)

        # Optionally plot progress
        if plot_progress:
            plot_progress_kMeans(X, centroids, previous_centroids, idx, K, i)
            previous_centroids = centroids

        # Given the memberships, compute new centroids
        centroids = compute_centroids(X, idx, K)
    plt.show()
    return centroids, idx

```

```

In [9]: # Load an example dataset
X = load_data()

# Set initial centroids
initial_centroids = np.array([[3,3],[6,2],[8,5]])
K = 3

# Number of iterations
max_iters = 10

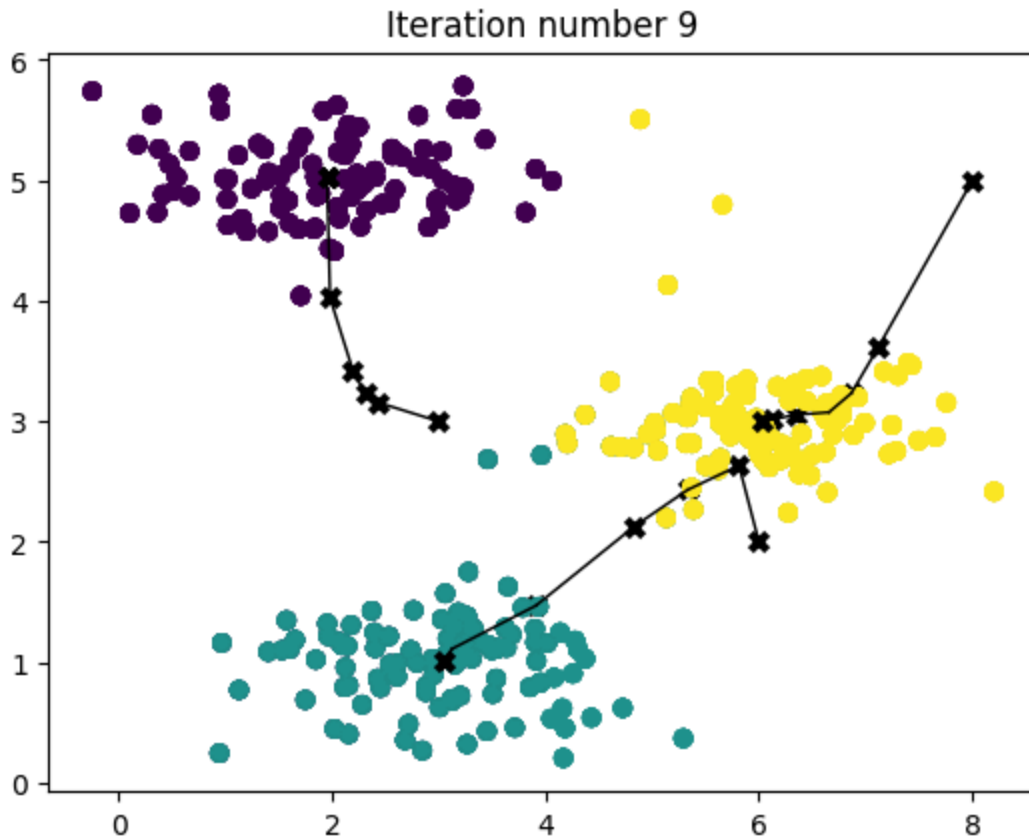
centroids, idx = run_kMeans(X, initial_centroids, max_iters, plot_progress=True)

```

```

K-Means iteration 0/9
K-Means iteration 1/9
K-Means iteration 2/9
K-Means iteration 3/9
K-Means iteration 4/9
K-Means iteration 5/9
K-Means iteration 6/9
K-Means iteration 7/9
K-Means iteration 8/9
K-Means iteration 9/9

```

3 - Random initialization

The initial assignments of centroids for the example dataset was designed so that you will see the same figure as in Figure 1. In practice, a good strategy for initializing the centroids is to select random examples from the training set.

In this part of the exercise, you should understand how the function

`kMeans_init_centroids` is implemented.

- The code first randomly shuffles the indices of the examples (using `np.random.permutation()`).
- Then, it selects the first K examples based on the random permutation of the indices.
 - This allows the examples to be selected at random without the risk of selecting the same example twice.

Note: You do not need to implement anything for this part of the exercise.

In [10]: *# You do not need to modify this part*

```
def kMeans_init_centroids(X, K):
    """
    This function initializes K centroids that are to be
    used in K-Means on the dataset X
```

```

Args:
    X (ndarray): Data points
    K (int):      number of centroids/clusters

Returns:
    centroids (ndarray): Initialized centroids
    ....

# Randomly reorder the indices of examples
randidx = np.random.permutation(X.shape[0])

# Take the first K examples as centroids
centroids = X[randidx[:K]]

return centroids

```

4 - Image compression with K-means

In this exercise, you will apply K-means to image compression.

- In a straightforward 24-bit color representation of an image², each pixel is represented as three 8-bit unsigned integers (ranging from 0 to 255) that specify the red, green and blue intensity values. This encoding is often referred to as the RGB encoding.
- Our image contains thousands of colors, and in this part of the exercise, you will reduce the number of colors to 16 colors.
- By making this reduction, it is possible to represent (compress) the photo in an efficient way.
- Specifically, you only need to store the RGB values of the 16 selected colors, and for each pixel in the image you now need to only store the index of the color at that location (where only 4 bits are necessary to represent 16 possibilities).

In this part, you will use the K-means algorithm to select the 16 colors that will be used to represent the compressed image.

- Concretely, you will treat every pixel in the original image as a data example and use the K-means algorithm to find the 16 colors that best group (cluster) the pixels in the 3- dimensional RGB space.
- Once you have computed the cluster centroids on the image, you will then use the 16 colors to replace the pixels in the original image.

 No description has been provided for this image

² The provided photo used in this exercise belongs to Frank Wouters and is used with his permission.

4.1 Dataset

Load image

First, you will use `matplotlib` to read in the original image, as shown below.

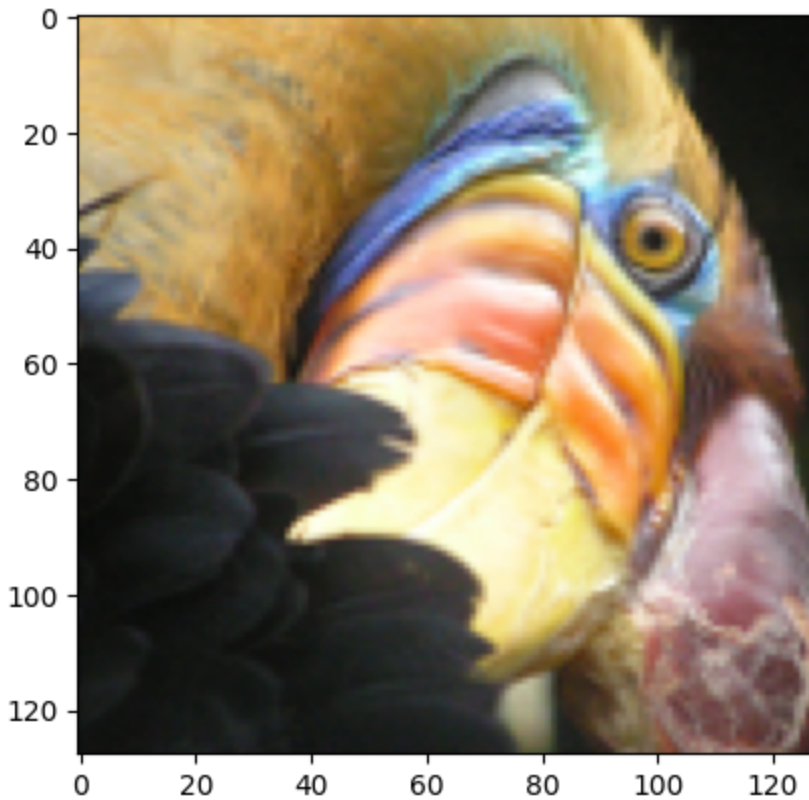
```
In [11]: # Load an image of a bird
original_img = plt.imread('bird_small.png')
```

Visualize image

You can visualize the image that was just loaded using the code below.

```
In [12]: # Visualizing the image
plt.imshow(original_img)
```

```
Out[12]: <matplotlib.image.AxesImage at 0x7b1c7c3e6a80>
```



Check the dimension of the variable

As always, you will print out the shape of your variable to get more familiar with the data.

```
In [13]: print("Shape of original_img is:", original_img.shape)
```

Shape of original_img is: (128, 128, 3)

As you can see, this creates a three-dimensional matrix `original_img` where

- the first two indices identify a pixel position, and
- the third index represents red, green, or blue.

For example, `original_img[50, 33, 2]` gives the blue intensity of the pixel at row 50 and column 33.

Processing data

To call the `run_kMeans`, you need to first transform the matrix `original_img` into a two-dimensional matrix.

- The code below reshapes the matrix `original_img` to create an $m \times 3$ matrix of pixel colors (where $m = 16384 = 128 \times 128$)

```
In [14]: # Divide by 255 so that all values are in the range 0 - 1
original_img = original_img / 255

# Reshape the image into an m x 3 matrix where m = number of pixels
```

```
# (in this case  $m = 128 \times 128 = 16384$ )
# Each row will contain the Red, Green and Blue pixel values
# This gives us our dataset matrix  $X_{img}$  that we will use K-Means on.

X_img = np.reshape(original_img, (original_img.shape[0] * original_img.shape
```

4.2 K-Means on image pixels

Now, run the cell below to run K-Means on the pre-processed image.

```
In [15]: # Run your K-Means algorithm on this data
# You should try different values of K and max_iters here
K = 16
max_iters = 10

# Using the function you have implemented above.
initial_centroids = kMeans_init_centroids(X_img, K)

# Run K-Means - this takes a couple of minutes
centroids, idx = run_kMeans(X_img, initial_centroids, max_iters)
```

```
K-Means iteration 0/9
K-Means iteration 1/9
K-Means iteration 2/9
K-Means iteration 3/9
K-Means iteration 4/9
K-Means iteration 5/9
K-Means iteration 6/9
K-Means iteration 7/9
K-Means iteration 8/9
K-Means iteration 9/9
```

```
In [16]: print("Shape of idx:", idx.shape)
print("Closest centroid for the first five elements:", idx[:5])
```

```
Shape of idx: (16384,)
Closest centroid for the first five elements: [7 7 7 7 7]
```

4.3 Compress the image

After finding the top $K = 16$ colors to represent the image, you can now assign each pixel position to its closest centroid using the `find_closest_centroids` function.

- This allows you to represent the original image using the centroid assignments of each pixel.
- Notice that you have significantly reduced the number of bits that are required to describe the image.
 - The original image required 24 bits (i.e. 8 bits x 3 channels in RGB encoding) for each one of the 128×128 pixel locations, resulting in total size of $128 \times 128 \times 24 = 393,216$ bits.


- The new representation requires some overhead storage in form of a dictionary of 16 colors, each of which require 24 bits, but the image itself then only requires 4 bits per pixel location.
- The final number of bits used is therefore $16 \times 24 + 128 \times 128 \times 4 = 65,920$ bits, which corresponds to compressing the original image by about a factor of 6.

```
In [17]: # Represent image in terms of indices
X_recovered = centroids[idx, :]

# Reshape recovered image into proper dimensions
X_recovered = np.reshape(X_recovered, original_img.shape)
```

Finally, you can view the effects of the compression by reconstructing the image based only on the centroid assignments.

- Specifically, you can replace each pixel location with the value of the centroid assigned to it.
- Figure 3 shows the reconstruction we obtained. Even though the resulting image retains most of the characteristics of the original, we also see some compression artifacts.

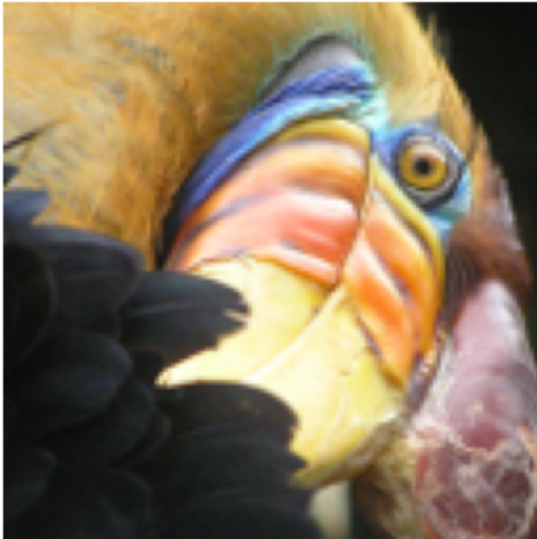
 No description has been provided for this image

```
In [18]: # Display original image
fig, ax = plt.subplots(1,2, figsize=(8,8))
plt.axis('off')

ax[0].imshow(original_img*255)
ax[0].set_title('Original')
ax[0].set_axis_off()

# Display compressed image
ax[1].imshow(X_recovered*255)
ax[1].set_title('Compressed with %d colours'%K)
ax[1].set_axis_off()
```

Original



Compressed with 16 colours



In []: