

Unsupervised Learning

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Learning Outcomes

- Differentiate between supervised and unsupervised learning
- Applications of unsupervised learning in real-world
- Fundamentals of clustering algorithms



Overview of Lecture

- Introduction to Unsupervised Learning Real world applications
- Clustering Basic Principles
 - Measures of similarity
 - Normalization of data
 - Distance matrix
- Clustering Algorithms Introduction



From Supervised to Unsupervised Learning

Notation

- $x^{(i)} = (x_1^{(i)}, x_2^{(i)}, ..., x_m^{(i)})$ denotes the *i*th **feature vector** consisting of m **feature attributes** $x_j^{(i)}$ for j = 1, ..., m.
- Lower case letter y_i denotes the corresponding output label.

				attributes						
	Class labels	5	Sepal length	Sepal width	Petal length	Petal width				
y_1	Iris setosa		5.1	3.5	1.4	0.2	$x^{(1)}$			
	Iris versicolo	r	4.9	3	1.4	0.2				
	Iris virginica		4.7	3.2	1.3	0.2				

attributes



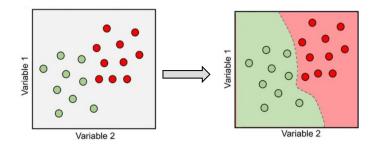
Supervised Learning

- Labeled observations: Each observation is a tuple (x, y) of feature vector x and output label y which are related according to an unknown function f(x) = y.
- During training: Learn the relationship between x and y, i.e., find a function (or model) h(x) that best fits the observations
- Goal: Learned model accurately predicts the output label of a previously unseen, test feature input (generalization)
- Labels: 'Teachers' during training, and 'validator' of results during testing



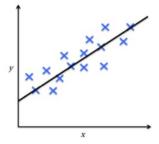
Classification

- Predict categorical labels, i.e., $y \in \{1,2,...K\}$ is discrete
- Example: multi-class handwritten digits



Regression

- Predict continuous-valued labels
- Example: predict students' scores



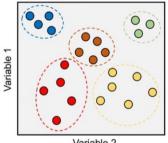


Unsupervised Learning

Unlabeled data set of feature vectors

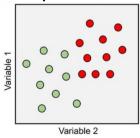
What can we deduce?

find sub-groups (or clusters) among observations with similar traits (clustering)

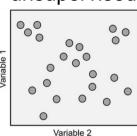


Variable 2

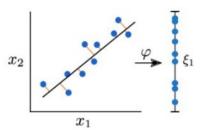
supervised



unsupervised



find patterns within feature vector to identify a lower dimensional representation (dimensionality reduction)



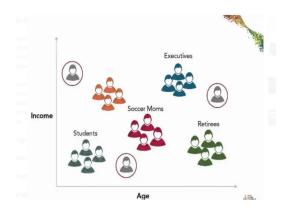


Clustering: Real World Applications

Google News



Market Segmentation



Social Network Analysis



Clusters are potential 'classes'; clustering algorithms automatically find 'classes'



Dimensionality Reduction: Application

Image Compression

Original (400-dim)



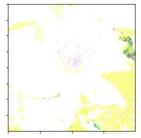
Compressed (25-dim)



Compressed (40-dim)



Without feature scaling



Techniques for dimensionality reduction:

- Principal component analysis (PCA)
- Non-negative matrix factorization (NMF)
- Linear discriminant analysis (LDA)



Challenges

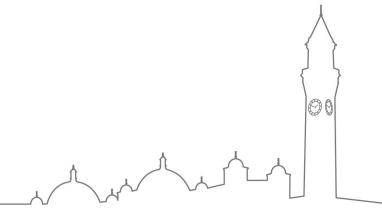
- No simple goal as in supervised learning
- Validation of results is subjective
- Often more used in exploratory data analysis

Why unsupervised learning?

- Labeled data expensive and difficult to collect; unlabeled data cheap and abundant
- Compressed representation saves on storage and computation
- Reduce noise, irrelevant attributes in high dimensional data
- Pre-processing step for supervised learning



Clustering: Basic Principles



What is clustering?

- Find natural groupings among observations
- Segment observations into clusters/groups such that
 - Objects within a cluster have high similarity (high intra-cluster similarity)



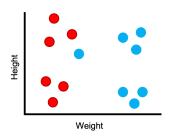
Objects across clusters have low similarity (low inter-cluster similarity)

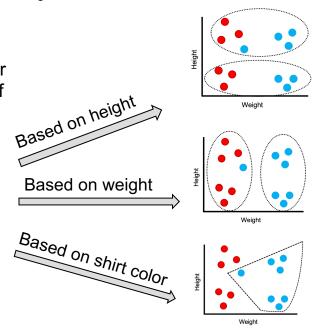




Example 1: How do you cluster the following points?

Each point denotes a feature vector x = ('height', 'weight', 'shirt color') of three dimensions.





Clustering is **subjective**: clusters are formed based on a user-specified measure of similarity that depends on domain knowledge.



Clustering as Unsupervised Classification

- Supervised classification: labeled observations available
- Clustering creates a labeling of observations with cluster labels
- Labels are derived only from the observations
- Clustering = unsupervised classification



Example 2: Clustering of Mammals

- Problem: group mammals into three clusters (herbivores, carnivores, omnivores) based on the feature attributes.
- How do we compute similarity between mammals?

D 1	B 4	- 4	
Data	IVI	ati	rıx

	Incisor (top)	Canine (top)	Molar (top)	Pre- molar (top)	Weight (pounds)	
Badger	3	1	3	1	10	$x^{(1)}$
Bear	3	1	4	2	278	
Cow	0	0	3	3	400	
Dog	3	1	4	2	20	
Fox	3	1	4	2	5	$x^{(5)}$



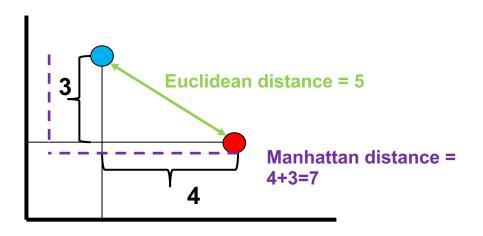
Measures of similarity: Distance functions

- Measures the strength of relationship between any two feature vectors.
- Examples of distance measures between real-valued feature vectors $x^{(1)} = (x_1^{(1)}, ..., x_m^{(1)})$ and $x^{(2)} = (x_1^{(2)}, ..., x_m^{(2)})$:

Euclidean	$d_{Euc}(\mathbf{x^{(1)}}, \mathbf{x^{(2)}}) = \sqrt{\left(x_1^{(1)} - x_1^{(2)}\right)^2 + \dots + \left(x_m^{(1)} - x_m^{(2)}\right)^2}$
Manhattan	$d_{Man}(\mathbf{x^{(1)}}, \mathbf{x^{(2)}}) = \sum_{j=1,m} x_j^{(1)} - x_j^{(2)} $
Chebychev	$d_{Cheb}(\mathbf{x^{(1)}}, \mathbf{x^{(2)}}) = \max_{j} x_{j}^{(1)} - x_{j}^{(2)} $



Inter-attribute similarity measure



Chebychev distance = max(4,3)=4



Properties of distance functions

Distance between two points is always non-negative, i.e.,

$$d(x^{(1)}, x^{(2)}) \ge 0.$$

Distance between a point to itself is zero, i.e.,

$$d(x^{(1)}, x^{(2)}) = 0.$$

Distance is symmetric i.e.,

$$d(x^{(1)}, x^{(2)}) = d(x^{(2)}, x^{(1)}).$$

Distance satisfies a triangle inequality, i.e.,

$$d(x^{(1)}, x^{(2)}) \le d(x^{(1)}, x^{(3)}) + d(x^{(3)}, x^{(2)}).$$



Example 2: Revisited

Compute the Euclidean distance between Badger and Cow

Solution:
$$d_{Euc}(Badger, Cow) = \sqrt{(3-0)^2 + (1-0)^2 + (3-3)^2 + (1-3)^2 + (10-400)^2} = \sqrt{9+1+0+4+390^2} = 390.017$$

Compute the Manhattan distance between Badger and Cow.

Solution:
$$d_{Man}(Badger, Cow) = |3 - 0| + |1 - 0| + |3 - 3| + |1 - 3| + |10 - 400| = 3 + 1 + 0 + 2 + 390 = 396$$



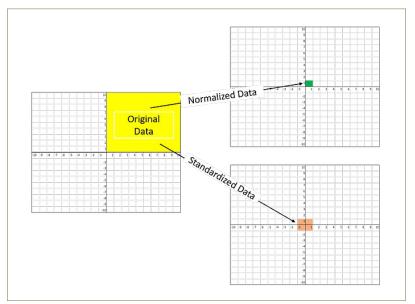
Takeaways:

- Different choice of distance functions yields different measures of similarity.
- Distance functions implicitly assign more weighting to features with large ranges than to those with small ranges.
- Rule of thumb: when no a priori domain knowledge is available, clustering should follow the principle of equal weightings to each attribute [Mirkin, 2005]
- This necessitates need for normalization/data pre-processing/feature scaling of feature vectors.



Normalization of Feature Vectors

- Normalization ensures that attributes contribute approximately equally to the similarity measure
- Two well studied approaches: min-max normalization and z-score standardization





Min-max normalization: all feature attributes rescaled to lie in the range [0,1].

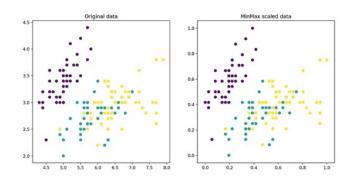
$$\begin{bmatrix} x_1^{(1)*} & x_2^{(1)*} & . & x_m^{(1)*} \\ x_1^{(2)*} & x_2^{(2)*} & . & x_m^{(2)*} \\ . & . & . & . \\ . & . & . & . \\ x_1^{(N)*} & x_2^{(N)*} & . & x_m^{(N)*} \end{bmatrix} \qquad \text{Min-max scaling} \begin{bmatrix} x_1^{(1)} & x_2^{(1)} & . & x_m^{(1)} \\ x_1^{(2)} & x_2^{(2)} & . & x_m^{(2)} \\ . & . & . & . \\ . & . & . & . \\ x_1^{(N)} & x_2^{(N)} & . & x_m^{(N)} \end{bmatrix}$$

Asterisk denotes unnormalized feature entries.

Maximum of feature *j*:
$$x_{j,max} = \max_{i=1,...,N} x_j^{(i)}$$

Minimum of feature *j*:
$$x_{j,min} = \min_{i=1,..,N} x_j^{(i)}$$

Min-max rescaling of
$$x_j^{(i)*}$$
 results in entry:
 $x_j^{(i)} = (x_j^{(i)*} - x_{j,min})/(x_{j,max} - x_{j,min})$



Drawback: sensitive to outliers



Z-score standardization: all feature attributes have mean 0 and standard deviation 1.

Mean of feature
$$j$$
: $\mu_j = \frac{1}{N} \sum_{i=1}^N x_j^{(i)*}$ Variance of feature j : $\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_j^{(i)*} - \mu_j)^2$

Drawback: not bounded range

 Choice of dissimilarity measure and normalization schemes depend on the specific problem. These are crucial factors that determine the performance of clustering algorithms.



Example 2: Z-score Standardization

Original data

Badger	3	1	3	1	10
Bear	3	1	4	2	278
Cow	0	0	3	3	400
Dog	3	1	4	2	20
Fox	3	1	4	2	5

$$\mu_1 = \frac{(3+3+0+3+3)}{5} = \frac{12}{5} = 2.4$$

$$\mu_2 = \frac{4}{5} = 0.8$$

$$\mu_3 = \frac{18}{5} = 3.6$$

$$\mu_4 = \frac{10}{5} = 2$$

$$\mu_5 = 142.6$$

$$\sigma_1^2 = \frac{(3-2.4)^2 + (3-2.4)^2 + (-2.4)^2 + (3-2.4)^2 + (3-2.4)^2}{5} = 1.44$$

$$\sigma_2^2 = 0.16 \qquad \sigma_3^2 = 0.24 \qquad \sigma_4^2 = 0.4 \qquad \sigma_5^2 = 27227$$

Standardized data

Badger	0.5	0.5	-1.22	-1.58	-0.8
Bear	0.5	0.5	0.81	0	0.82
Cow	-2	-2	-1.22	1.58	1.56
Dog	0.5	0.5	0.81	0	-0.74
Fox	0.5	0.5	0.81	0	-0.83

$$\left(\frac{0.5-2}{2}, \frac{0.5-2}{2}, \frac{0.81-1.22}{2}, \frac{0+1.58}{2}, \frac{-0.74+1.56}{2}\right)$$

Distance Matrix (Proximity Matrix)

- Given: N observations $x^{(1)}, ..., x^{(N)}$ of feature vectors
- Distance matrix summarizes the similarity relationship among the N observations.
- Distance matrix D is a symmetric $N \times N$ matrix (matrix with N rows and N columns) whose entry in ith row and jth column is given by $D_{i,j} = d(x^{(i)}, x^{(j)}),$

where d is the chosen distance measure.

Fed as input to clustering algorithms.



Example 2: Distance Matrix

Calculate the distance matrix based on Euclidean distance for the standardized data set in Example 2.

```
\begin{split} &d_{Euc}(Badger,Bear)\\ &=\sqrt{(0.5-0.5)^2+(0.5-0.5)^2+(-1.22-0.81)^2+(-1.58)^2+(0.82+0.8)^2}=3.05\\ &d_{Euc}(Badger,Cow)=5.3,\,d_{Euc}(Badger,Dog)=2.58,\,d_{Euc}(Badger,Fox)=2.582,\\ &d_{Euc}(Bear,Cow)=4.44,d_{Euc}(Bear,Dog)=1.56,\,d_{Euc}(Bear,Fox)=1.65,\\ &d_{Euc}(Cow,Dog)=4.95,\,d_{Euc}(cow,fox)=4.99,d_{Euc}(Dog,Fox)=0.09 \end{split}
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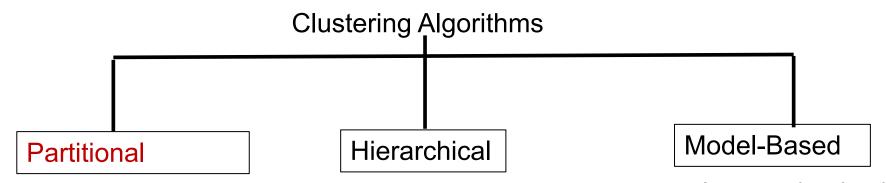


	Badger	Bear	Cow	Dog	Fox
Badger	0	3.05	5.3	2.58	2.582
Bear		0	4.44	1.56	1.65
Cow			0	4.95	4.99
Dog				0	0.09
Fox					0

Clustering Algorithms



Types of Clustering Algorithms



- Generates a single partition of the data to recover natural clusters
- Input: Feature vectors
- Examples: K-means, K-medoids

- Generates a sequence of nested partitions
- Input: Distance Matrix
- Example: agglomerative clustering, divisive clustering

 Assumes that data is generated i.i.d. from a mixture of distributions, each of which

determines a different

cluster

Example: Expectation-Maximization (EM)



Partitional Clustering

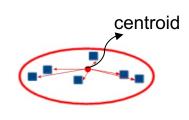
- Goal: assign N observations into K (K<N) clusters to ensure high intracluster similarity and low inter-cluster similarity
- Can be formulated as a combinatorial optimization problem.
- Notation:
 - C denotes a clustering structure with K clusters
 - $C \in C$ denotes a component cluster,
 - $e \in C$ denotes an example in cluster



Measure of intra-cluster similarity

Variability (or Inertia) of a cluster *C*:

$$variability(C) = \sum_{e \in C} d(e, centroid(C)).$$



- Commonly used distance measure: squared Euclidean distance, i.e., $d(\mathbf{a}, \mathbf{b}) = d_{Euc}(\mathbf{a}, \mathbf{b})^2$.
- Centroid of a cluster is usually taken as the average of all examples in the cluster i.e.,

$$centroid(C) = \frac{attribute-wise sum of examples in the cluster}{number of examples in the cluster}$$

Variability determines how compact the cluster is.



Dissimilarity within a clustering structure C:

$$dissimilarity(\mathbf{C}) = \sum_{C \in \mathbf{C}} variability(C)$$

 Optimization problem: Find a clustering structure C of K clusters that minimizes the following objective:

$\min_{\boldsymbol{C}} dissimilarity(\boldsymbol{C})$

- Larger clusters with high variability are penalized more than smaller clusters with high variability.
- Under squared Euclidean distance, minimizing dissimilarity(C) is equivalent to maximizing overall inter-cluster dissimilarity (will see this in detail later).



- Finding exact solution of the above problem is prohibitively hard.
 - Infeasible when large number of examples present
- Solution: Iterative Greedy Algorithms
 - Provide a sub-optimal approximate solution
 - Includes K-means, K-medoids



Example 2: Revisiting

Assume that clustering returns two clusters: C1: (Dog,Cow) and C2: (Badger, Bear, Fox). Use standardized data.

- Calculate the cluster centroids.
 - Centroid of cluster 1: $(\frac{0.5-2}{2}, \frac{0.5-2}{2}, \frac{0.81-1.22}{2}, \frac{0+1.58}{2}, \frac{-0.74+1.56}{2})$



References

- Introduction to Computation and Programming Using Python with Application to Computational Modeling and Understanding Data third edition by John V. Guttag - Chapter 25
- Algorithms for clustering data Jane and Dubes, Chapter 3
- On normalization,
 https://royalsocietypublishing.org/doi/epdf/10.1098/rspa.2011.0704

