

Will Bridges

Game Designer and Programmer
San Antonio, TX
(210) 789-7921
will.p.bridges@gmail.com

willbridgesgames.com
github.com/willpbridges
linkedin.com/in/willpbridges

WORK EXPERIENCE

Wayfair Inc., Boston, MA Jul. 2019 - Dec. 2019, Jul. 2020 - Dec. 2020

Data Center Engineering Co-op

- Wrote Python and Terraform code to automate server configuration processes
- Took initiative on challenging backlog tickets and collaborated with teammates in two-week Agile sprints to find resolutions
- Migrated hundreds of render farm servers from Google Cloud Platform to on-prem as part of project that saved company millions of dollars per year

PROJECTS

Custom C++ Game Engine (SDL) - Lead Programmer & Designer Jan. 2020 - Apr. 2020

- Implemented resource management, game object components, math and physics systems, and frame rate caps for a custom 2-D game engine
- Refactored engine to handle 3 distinct games and a GUI level editor
- Produced MoSCoW milestones to manage scope and guide team's progress

Habit of Force - Programmer Oct. 2020 - Jan. 2021

- Worked with Northeastern faculty to develop turn-based strategy game in Unity
- Implemented combat mechanics and helped onboard junior developers
- Prepared game for showcases at Boston Festival of Indie Games & Tokyo Indies

Single-Page Browser Game - Programmer and Designer Mar. 2021 - Apr. 2021

- Developed an incremental RPG with a React frontend and a Phoenix backend
- Incorporated Twitter API and asynchronous processes into our backend to allow for novel application features and gameplay mechanics

SKILLS

Languages: Java, Python, C#, C++, Javascript, Elixir/Erlang, HTML, CSS
Systems: Ubuntu, Debian, CentOS, macOS, Windows
Tools: Git, PlasticSCM, Unity, Terraform, Jenkins, Docker, Visual Studio, React, Phoenix, nginx, OpenGL, AWS, VirtualBox, PyCharm

EDUCATION

NORTHEASTERN UNIVERSITY, Boston, MA Sept. 2017 - May 2021

Bachelor of Science in Computer Science & Game Development

Related Courses: Building Game Engines, Game Design Capstone, Computer Graphics, Object-Oriented Design, Algorithms and Data, Web Development, Math Fundamentals for Games

Honors: GPA: 3.36/4.0, Dean's List, Honors Scholarship

Northeastern Game Development Club, Executive Board Apr. 2019 - May 2021

- Co-hosted and ran the 2020 Boston Global Game Jam site

INTERESTS

JRPGs, The Beatles, Twitch streaming, game collecting, sports, anime, trivia