

# WILLIAM PEREZ

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## EDUCATION

**Dartmouth College**, Hanover, NH

**June 2023**

*Bachelor of Arts in Computer Science with Minors in Human-Centered Design & Latin American and Caribbean*

Relevant Coursework: *Smartphone Programming, Full-Stack Web Development, Algorithms, Discrete Mathematics*

Honors/Awards: Hispanic Scholarship Fund Scholar, Citation for Academic Excellence in Object Oriented Programming

## SKILLS & CERTIFICATIONS

**Computer:** Python, Java, JavaScript, React, C, XML, CSS, HTML, MongoDB, Figma, Adobe XD, Android Studio

**Technical:** Full-Stack Web Development, Object-Oriented Programming, Software Design/Implementation

**Languages:** Fluent in Spanish and English

## PROJECTS

**Foster Feed Friends** – Full Stack Web Development

**June 2021**

*An online website dedicated to connecting foster children with resources and mentors as they age out of the foster care system*

- Bridged an Express and MongoDB API server with our React front-end for authentication and data collection
- Mobilized the Bootstrap front-end library with our own SCSS components to create a polished UI for the platform
- Integrated the TalkJS API into the platform to offer in-site messaging between foster youth and mentors

**GreekNav** – Mobile Front-End

**March 2021**

*An Android app creating a space of communication and transparency for those interested in Greek life at Dartmouth*

- Contributed 7000+ lines of code in Java and XML to implement the front-end and UI aspects of the app
- Collaborated in a group of three using Android Studio and GitHub to integrate a real-time Firebase database backend
- Compiled data from Dartmouth's Office of Greek Life to upload into our database of information to render on the platform

## RELEVANT EXPERIENCE

**Digital Applied Learning and Innovation (DALI) Lab**, Hanover NH

**March 2021 – Present**

*Product Designer*

- Analyze competing markets and synthesize user interviews to develop user personas and a versatile user experience
- Spearhead the front-end designs on Figma using a developer's mindset targeting platform specific user needs
- Adapt and iterate wireframes using technological restrictions from the team's developers and user framework restrictions
- Advocate for user needs when discussing design decisions with project partners and project team

**Dartmouth College Computer Science Department**, Hanover, NH

**January 2021 – March 2021**

*Teaching Assistant for COSC 001: Introduction to Computer Science*

- Lead small group supplemental instruction, created with TA inputs, using white board coding
- Mentored students about the Computer Science major at Dartmouth with one-on-one discussions, and extra tutoring session
- De-bugged students code by talking through the problem and using print statements to localize, then solve the issue

**BeepBoop**, New York City, NY

**June 2020 – August 2020**

*UI/UX Design Intern - Team Lead*

- Simplified student onboarding user flow by consolidating the database of classes into a single screen leading to a 200% increase in student bookings
- Created a mobile application prototype with over 100 fully functioning screens using Figma for MVP development and investment pitches

**Anaheim Public Utilities**, Anaheim, CA

**June 2019 – August 2019**

*Integrated Resources Intern*

- Designed map graphics for Solar for Schools Request for Proposals to install solar panels at three local elementary schools
- Consolidated city data points on over 30 electric charging stations using Excel to estimate the number of charged vehicles for APU records and annual report

## LEADERSHIP

**Sigma Nu, Delta Beta Chapter** – Hanover, NH

**February 2021 – October 2021**

*Rush Chair*

- Schedule meetings with our National Representative and Chapter executives to discuss our rush progress, process, and goals
- Executed interactive and engaging rush events with potential new members to introduce them to the brotherhood
- Fostered an intimate and open environment between the three rush chairs to optimize the rush experience for everyone