

Go培训第13天

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Outline

1. etcd介绍与使用
2. Elasticsearch介绍与使用
3. 课后作业

etcd介绍与使用

1. etcd介绍

概念：高可用的分布式key-value存储，可以用于配置共享和服务发现。

类似项目：zookeeper和consul

开发语言：Go

接口：提供restful的http接口，使用简单

实现算法：基于raft算法的强一致性、高可用的服务存储目录

etcd介绍与使用

2. etcd的应用场景

a. 服务发现和服务注册

b. 配置中心

c. 分布式锁

d. master选举

etcd介绍与使用

3. etcd搭建

- a. 下载etcd release版本: <https://github.com/coreos/etcd/releases/>
- b. `./bin/etcd`即可以启动etcd
- c. 使用etcdctl工具更改配置

etcd介绍与使用

4. context使用介绍

- a. 如何控制goroutine的超时？
- b. 如何保存上下文数据？

etcd介绍与使用

5. 使用context处理超时

```
ctx, cancel := context.WithTimeout(context.Background(), 2*time.Second)
```

```

package main

import (
    "context"
    "fmt"
    "io/ioutil"
    "net/http"
    "time"
)

type Result struct {
    r    *http.Response
    err error
}

func process() {
    ctx, cancel := context.WithTimeout(context.Background(), 2*time.Second)
    defer cancel()
    tr := &http.Transport{}
    client := &http.Client{Transport: tr}
    c := make(chan Result, 1)
    req, err := http.NewRequest("GET", "http://google.com", nil)
    if err != nil {
        fmt.Println("http request failed, err:", err)
        return
    }
    go func() {
        resp, err := client.Do(req)
        pack := Result{r: resp, err: err}
        c <- pack
    }()
    select {
    case <-ctx.Done():
        tr.CancelRequest(req)
        <-c
        fmt.Println("Timeout!")
    case res := <-c:
        defer res.r.Body.Close()
        out, _ := ioutil.ReadAll(res.r.Body)
        fmt.Printf("Server Response: %s", out)
    }
    return
}

func main() {
    process()
}

```


etcd介绍与使用

6. 使用context保存上下文

```
package main

import (
    "context"
    "fmt"
)

func add(ctx context.Context, a, b int) int {
    traceId := ctx.Value("trace_id").(string)
    fmt.Printf("trace_id:%v\n", traceId)
    return a + b
}

func calc(ctx context.Context, a, b int) int {
    traceId := ctx.Value("trace_id").(string)
    fmt.Printf("trace_id:%v\n", traceId)
    return add(ctx, a, b)
}

func main() {
    ctx := context.WithValue(context.Background(), "trace_id", "12 456")
    calc(ctx, 388, 200)
}
```

etcd介绍与使用

7. etcd使用示例

```
package main

import (
    "fmt"
    "github.com/coreos/etcd/clientv3"
    "time"
)

func main() {

    cli, err := clientv3.New(clientv3.Config{
        Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:2380"},
        DialTimeout: 5 * time.Second,
    })
    if err != nil {
        fmt.Println("connect failed, err:", err)
        return
    }

    fmt.Println("connect succ")
    defer cli.Close()
}
```

etcd介绍与使用

```
package main

import (
    "context"
    "fmt"
    "github.com/coreos/etcd/clientv3"
    "time"
)

func main() {

    cli, err := clientv3.New(clientv3.Config{
        Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:32379"},
        DialTimeout: 5 * time.Second,
    })
    if err != nil {
        fmt.Println("connect failed, err:", err)
        return
    }

    fmt.Println("connect succ")
    defer cli.Close()

    ctx, cancel := context.WithTimeout(context.Background(), time.Second)
    _, err = cli.Put(ctx, "/logagent/conf/", "sample_value")
    cancel()
    if err != nil {
        fmt.Println("put failed, err:", err)
        return
    }

    ctx, cancel = context.WithTimeout(context.Background(), time.Second)
    resp, err := cli.Get(ctx, "/logagent/conf/")
    cancel()
    if err != nil {
        fmt.Println("get failed, err:", err)
        return
    }
    for _, ev := range resp.Kvs {
        fmt.Printf("%s : %s\n", ev.Key, ev.Value)
    }
}
```

etcd介绍与使用

```
package main

import (
    "context"
    "fmt"
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    "time"
)

func main() {

    cli, err := clientv3.New(clientv3.Config{
        Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:32379"},
        DialTimeout: 5 * time.Second,
    })
    if err != nil {
        fmt.Println("connect failed, err:", err)
        return
    }

    fmt.Println("connect succ")
    defer cli.Close()

    rch := cli.Watch(context.Background(), "/logagent/conf/")
    for wresp := range rch {
        for _, ev := range wresp.Events {
            fmt.Printf("%s %q : %q\n", ev.Type, ev.Kv.Key, ev.Kv.Value)
        }
    }
}
```

kafka消费者示例代码

```
package main

import (
    "fmt"
    "github.com/Shopify/sarama"
    "strings"
    "sync"
    "time"
)

var (
    wg sync.WaitGroup
)

func main() {

    consumer, err := sarama.NewConsumer(strings.Split("192.168.31.177:9092", ","), nil)
    if err != nil {
        fmt.Println("Failed to start consumer: %s", err)
        return
    }
    partitionList, err := consumer.Partitions("nginx_log")
    if err != nil {
        fmt.Println("Failed to get the list of partitions: ", err)
        return
    }
    fmt.Println(partitionList)

    for partition := range partitionList {
        pc, err := consumer.ConsumePartition("nginx_log", int32(partition), sarama.OffsetNewest)
        if err != nil {
            fmt.Printf("Failed to start consumer for partition %d: %s\n", partition, err)
            return
        }
        defer pc.AsyncClose()
        go func(sarama.PartitionConsumer) {
            for msg := range pc.Messages() {
                fmt.Printf("Partition:%d, Offset:%d, Key:%s, Value:%s", msg.Partition, msg.Offset, string(msg.Key), string(msg.Value))
                fmt.Println()
            }
        }(pc)
    }
    time.Sleep(time.Hour)
    consumer.Close()
}
```

kafka消费代码优化

8. sync.WaitGroup介绍

- 1) 等待一组goroutine结束
- 2) 使用Add方法设置等待的数量加1
- 3) 使用Done方法设置等待的数量减1
- 4) 当等待的数量等于0时，Wait函数返回

kafka消费代码优化

8. sync.WaitGroup实例

```
package main

import (
    "fmt"
    "sync"
    "time"
)

func main() {
    wg := sync.WaitGroup{}
    wg.Add(10)

    for i := 0; i < 10; i++ {
        go calc(&wg, i)
    }

    wg.Wait()
    fmt.Println("all goroutine finish")
}

func calc(w *sync.WaitGroup, i int) {
    fmt.Println("calc:", i)
    time.Sleep(time.Second)
    w.Done()
}
```

ElasticSearch介绍与使用

9. ElasticSearch安装

- 1) 下载ES, 下载地: github.com/elastic/elasticsearch
- 2) 修改config/elasticsearch.yml配置:
network.host: 本地ip
node.name: node_1
- 3) 启动es, ./bin/elasticsearch.bat


```

package main

import (
    "fmt"
    elastic "gopkg.in/olivere/elastic.v2"
)

type Tweet struct {
    User    string
    Message string
}

func main() {
    client, err := elastic.NewClient(elastic.SetSniff(false), elastic.SetURL("http://192.168.31.177:9200/"))
    if err != nil {
        fmt.Println("connect es error", err)
        return
    }

    fmt.Println("conn es succ")

    tweet := Tweet{User: "olivere", Message: "Take Five"}
    _, err = client.Index().
        Index("twitter").
        Type("tweet").
        Id("1").
        BodyJson(tweet).
        Do()
    if err != nil {
        // Handle error
        panic(err)
        return
    }

    fmt.Println("insert succ")
}

```

课后作业

1. 把今天的日志收集客户端，自己实现一遍